Connor Henley

https://connorhenley.engineer

OBJECTIVE: To obtain an internship in the Computer Engineering field.

EDUCATION: Rochester Institute of Technology Rochester, NY

> Bachelor of Science in Computer Engineering Expected May 2021

GPA: 3.26

COURSES: Calculus I & II Mechanics of Programming

Computer Science I & II Multivariable Calculus Digital Systems Design I University Physics I & II

SKILLS: ARM Assembly Python

> IAT_EX VHDL Java

Microsoft Office Windows and Linux

PROJECTS: RIT FIRST's ImagineRIT Project

• Collaborated with other engineers and programmers to build small robots that are driven by

attendees of ImagineRIT

• Led the redesign of the project for ImagineRIT 2018

WPILibPi

• Main programmer for rewriting the hardware interaction layer of the library used in FIRST Robotics Competition (FRC) to make it run on a Raspberry Pi

Swerve Code for Team 1699

• Main programmer for a swerve drivetrain (and accompanying libraries), which is a complex drivetrain where all wheels can turn 360° and are independently steered and driven.

FIRST Robotics **EXPERIENCE:**

Oct 2009 - Present

Colchester CT and around Rochester NY

• Co-captain on FRC Team 1699 Sept 2012 - Apr 2016

• Directed the local FIRST Lego League (FLL) team Oct 2009 - Dec 2011

Public Relations for RIT FIRST

May 2017 - Present

Rochester NY

• Coordinated events and mentorship for FIRST teams near RIT

• Worked with other members of the Executive Board to ensure that everything ran smoothly

AWARDS: • A+ and Network Pro Certified

• Chairman's Award from FRC Team 1699

• Dean's List Nominee from FRC Team 1699

COMMUNITY SERVICE:

Mentoring FIRST Robotics Teams

Sept 2016 - Present

• Mentored FRC Team 1699 in Colchester CT and FLL 6149 in Rochester NY

Volunteering at FIRST Events

Apr 2014 - Present

• Worked in a team in order to keep the event running and on-schedule

• Volunteered at multiple FIRST events doing field reset, scoring and field setup/takedown

INTERESTS

• BrickHack 3 Hacker

AND HOBBIES: • 3D Printing Enthusiast