CHIRAG SHARMA

KEY ACHIEVEMENTS

Projects & Accomplishments

Successfully created and showcased visually striking 3D animations and Blender projects, combining detailed modeling, color grading, and motion graphics. Developed a unique visual language focused on immersive storytelling and Impactful visuals. Contributed creative direction to the Fymbo platform, exploring innovative ideas in persona-based storytelling. Built a diverse portfolio that reflects industry readiness, creativity, and continuous skill development.

CERTIFICATION

Blender BasicsColor Grading FundamentalsVisual Storytelling and Composition

INTERESTS

▼ 3D Animation & Motion DesignCinematic Video ProductionVisual Storytelling & Narrative BuildingProduct VisualizationCamera & Scene ExperimentationStoryboardi ng & ConceptualizationColor Theory & Grading Techniques

FAVORITE QUOTE

The best way to predict the future is to create it.

— Peter Drucker

LANGUAGES

English Proficient •••••
Hindi Native •••••

3d Artist

@ chiragsharmabuisness@gmail.com

SUMMARY

I am a passionate 3D artist and motion graphics enthusiast, skilled in blending creative storytelling with cinematic visuals. With a strong foundation in Blender, I bring ideas to life through 3D animation, color grading, and scene direction. Eager to collaborate with studios, brands, and creators, I aim to contribute fresh perspectives and innovative solutions while learning from industry professionals.

SKILLS

3D Modelling (Blender) - Animation - Color Grading (Blender and Davinci Resolve) -

Visual Storytelling - Cinematic Visuals - Product Visualisation -

Camera Angle and Scene Composition - Concept Art and Referrence Building -

Creative Direction for Shoots