

Odunlami Prince

Frontend & Mobile Software Engineer

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Lagos, Nigeria
<https://odunlami-prince.netlify.app/>

SKILLS

- **Frontend:**

- React, TypeScript, JavaScript (ES6+), HTML5, CSS3, Vue (foundational).

- **Mobile:**

- Flutter (Android)

- **Styling & UI:**

- Tailwind CSS, Bootstrap, Responsive Design, Accessibility (a11y), Micro-interactions.

- **Backend & APIs:**

- Firebase, REST APIs, Payment Integration.

- **Tools:**

- Git, GitHub, Vite, NPM

WORK EXPERIENCE

Mobile Developer (Aug 2025 - Current)

Motocura – Lagos State

- Contributing to the planning and architecture of the company's upcoming mobile application.
- Researching technology stack options and evaluating cross-platform frameworks.
- Designing feature specifications and user flow structures.
- Collaborating with product and engineering teams on roadmap definition.

EDUCATION

Bachelor of Science in Computer Science

Caleb University | Imota, Lagos

Feb 18, 2026

SELECTED PROJECTS

Pulse – Micro CRM Web App

- Dark-themed micro CRM web app for businesses; track orders and manage customers.
- Built with React, Firebase, Bootstrap.
- <https://pulse-crm-v2.netlify.app/>

PROFILE

Frontend & Mobile Software

Engineer specializing in building performant, scalable web and mobile applications using React, TypeScript, and Flutter. Passionate about clean UI systems, responsive design, and micro-interactions. Experienced in integrating Firebase, REST APIs, and modern tooling to deliver production-ready solutions. Currently focused on advancing my frontend engineering skills while building real-world applications.

CTRL – Habit Tracking Mobile App

- Flutter Android app for registering and authenticating users, tracking habits and keeping streaks.
- Built with Flutter and Firebase.
- <https://github.com/thatotherguyfromclass/CTRL>

LANGUAGES

- English – native