Operators:

1. Arithmetic Operators

Arithmetic operators are used for performing basic mathematical operations.

• Addition (+): Adds two operands.

```
x = 5 + 3
print(x) # Output: 8
```

• Subtraction (): Subtracts the right operand from the left.

```
y = 10 - 4
print(y) # Output: 6
```

• **Multiplication ()**: Multiplies two operands.

```
z = 3 * 7
print(z) # Output: 21
```

• **Division** (): Divides the left operand by the right. Always returns a float.

```
a = 20 / 4
print(a) # Output: 5.0
```

• **Floor Division** (//): Divides the left operand by the right and returns the largest integer less than or equal to the result.

```
b = 17 // 5
print(b) # Output: 3
```

• **Modulus (%)**: Returns the remainder when the left operand is divided by the right.

```
c = 17 % 5
print(c) # Output: 2
```

• Exponentiation (*): Raises the left operand to the power of the right operand.

```
d = 2 ** 3
print(d) # Output: 8
```

2. Comparison Operators

Comparison operators are used to compare two values. The result is always a boolean (True or False).

• Equal to (==): Checks if the values of two operands are equal.

```
print(5 == 5) # Output: True
```

• Not equal to (:=): Checks if the values of two operands are not equal.

```
print(5 != 6) # Output: True
```

• Greater than (>): Checks if the left operand is greater than the right.

```
print(7 > 3) # Output: True
```

• **Less than (<)**: Checks if the left operand is less than the right.

```
print(2 < 8) # Output: True
```

• Greater than or equal to (>=): Checks if the left operand is greater than or equal to the right.

```
print(5 >= 5) # Output: True
```

• Less than or equal to (<=): Checks if the left operand is less than or equal to the right.

```
print(4 <= 3) # Output: False
```

3. Logical Operators

Logical operators are used to combine conditional statements and return boolean values (True or False).

• and: Returns True if both statements are True.

```
x = 5
print(x > 3 and x < 10) # Output: True</pre>
```

• or: Returns True if at least one statement is True.

```
y = 12
print(y < 5 or y > 10)  # Output: True
```

• not: Reverses the result; returns True if the result is False.

```
z = False
print(not z) # Output: True
```

4. Assignment Operators

Assignment operators are used to assign values to variables, often combining arithmetic and assignment in one operation.

• =: Assigns the value on the right to the variable on the left.

```
a = 5
print(a) # Output: 5
```

• +=: Adds the right operand to the left operand and assigns the result to the left operand.

```
b = 10
b += 3
print(b) # Output: 13
```

• E: Subtracts the right operand from the left operand and assigns the result to the left operand.

```
c = 8
c -= 2
print(c) # Output: 6
```

• E: Multiplies the left operand by the right operand and assigns the result to the left operand.

```
d = 4
d *= 3
print(d) # Output: 12
```

• /=: Divides the left operand by the right operand and assigns the result to the left operand.

```
e = 15
e /= 3
print(e) # Output: 5.0
```

• //=: Performs floor division on the left operand by the right operand and assigns the result to the left operand.

```
f = 17
f //= 5
print(f) # Output: 3
```

```
g = 18
g %= 5
print(g) # Output: 3
```

• Raises the left operand to the power of the right operand and assigns the result to the left operand.

```
h = 2
h **= 3
print(h) # Output: 8
```

5. Bitwise Operators

Bitwise operators are used to perform bitwise calculations on binary representations of integers.

• (Bitwise AND): Compares each bit of the left operand with the corresponding bit of the right operand. The result is 1 if both bits are 1.

```
x = 5  # 101 in binary
y = 3  # 011 in binary
```

```
print(x & y) # Output: 1 (001 in binary)
```

• [(Bitwise OR): Compares each bit of the left operand with the corresponding bit of the right operand. The result is 1 if at least one bit is 1.

```
print(x | y) # Output: 7 (111 in binary)
```

• (Bitwise XOR): Compares each bit of the left operand with the corresponding bit of the right operand. The result is 1 if the bits are different.

```
print(x ^ y) # Output: 6 (110 in binary)
```

• (Bitwise NOT): Inverts all the bits of the operand.

```
print(~x) # Output: -6
```

• **(Left Shift)**: Shifts the bits of the left operand to the left by the number of positions specified by the right operand, effectively multiplying by powers of 2.

```
print(x << 1) # Output: 10 (1010 in binary)</pre>
```

• >> (Right Shift): Shifts the bits of the left operand to the right by the number of positions specified by the right operand, effectively dividing by powers of 2.

```
print(x >> 1) # Output: 2 (10 in binary)
```

6. Identity Operators

Identity operators are used to compare the memory locations of two objects.

• is: Returns True if both variables point to the same object in memory.

```
a = [1, 2, 3]
b = [1, 2, 3]
c = a
print(a is c) # Output: True
print(a is b) # Output: False
```

• is not: Returns True if both variables do not point to the same object in memory.

```
print(a is not b) # Output: True
```

7. Membership Operators

Membership operators test if a value or variable is found in a sequence (like a string, list, or tuple).

• in: Returns True if the specified value is found in the sequence.

```
fruits = ["apple", "banana", "cherry"]
print('banana' in fruits) # Output: True
```

• not in: Returns True if the specified value is not found in the sequence.

```
print('orange' not in fruits) # Output: True
```