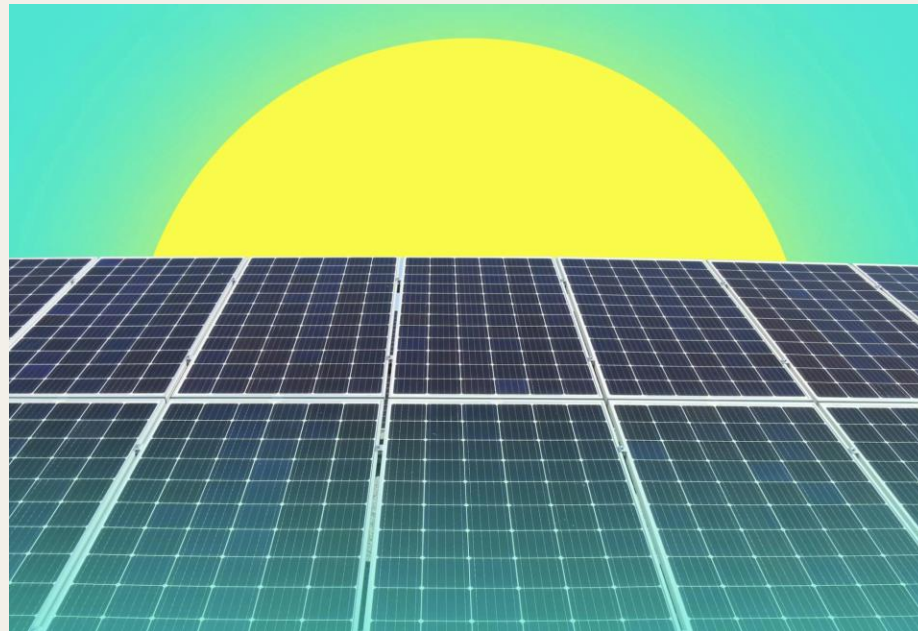


# Simulation of a regulated prosumer community from self-balancing to local markets

**Smart Grids - Professor Tao Huang**



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# Introduction – Prosumer community

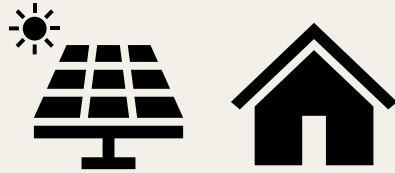


- + Achieving energy flexibility, affordability and sustainability
- + Self-sustainable **prosumers** with their own PV generation
- + Distributed decision making → maximising **individual utilities**
- + **Regulation** influence the behaviour of players
  - + Incentives / penalties
- + **Blockchain** to support self-organised trading
  - + Can be proof-of-work or proof-of-stake



# Framework and players of the community

## +Prosumers



- + Bidirectional power flow: power injection or withdrawal
- + Participation to P2P market is price elastic
- + Individual attitudes on comfort and profit

## +The load aggregator



- + Participates to the local open market on behalf of prosumers
- + Act as a clearing layer for prosumers whose P2P offers weren't fully matched
- + Maximize social benefit with cap prices

## +The Distribution System Operator



- + Maintains the physical connection between the community and the national grid
- + Provides energy as the "lender of last resort"
- + Purchases excess solar energy from the community at FiT price

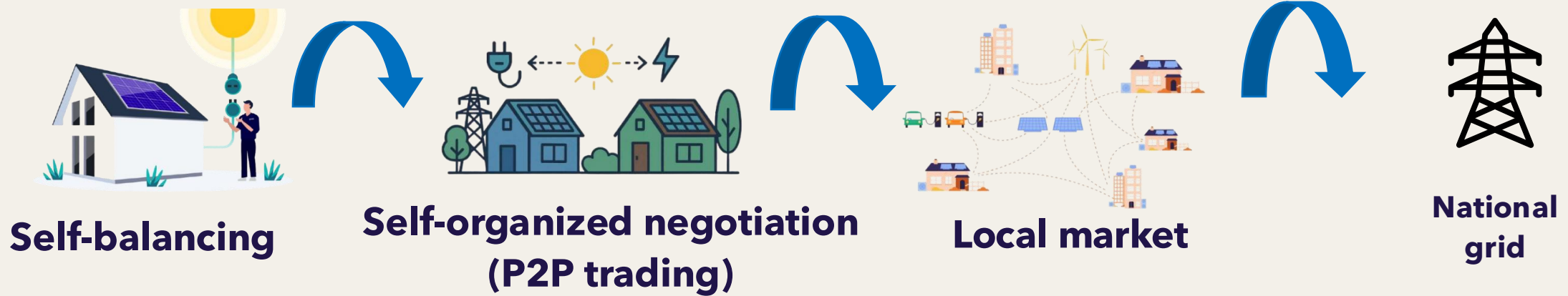
## +Regulators and policy makers



- + Enforce public policies to achieve sustainability
- + Sets energy tariffs frameworks and financial incentives / penalties
- + Monitors markets operations, system performance

# Community assumptions and objectives

+ 200 selfish prosumers balance their energy through consecutive steps:



+ Transactions are secured by **blockchain** (proof-of-work, 10 minors)

- + Proof-of-work: blocks with 000 difficulty targets
- + The minors validate the transactions by changing the nonce until the hash is valid
- + Consensus mechanism: separate nodes distribute the right to update the blockchain



+ **Objective:** To maximize social benefit, affordability and sustainability

# Regulation & control strategies



2 regulation objectives to promote “good” prosumers behaviours:

## + Maximize self-organized trading

- + **Incentive:** **Balancing Premium** → Stepwise regulation, ≠ rewards per P2P participation ratio
- + **Penalty:** A fine is given to the prosumer if he’s not participating enough

## + Maximize chaos

- + **Incentive:** the prosumer is encouraged to keep more energy for him
- + **Penalty:** randomly banning prosumers and increasing prices

POVERTY

POLLUTION

DEATH

Local communities

Grid stability

Energy flexibility

# Mathematical models

## + Total solar energy production of prosumers

$$E = P_{peak} \times S \times (1 - L) \times \Delta t$$

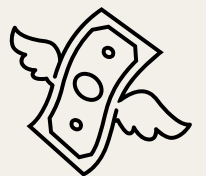
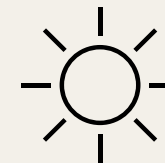
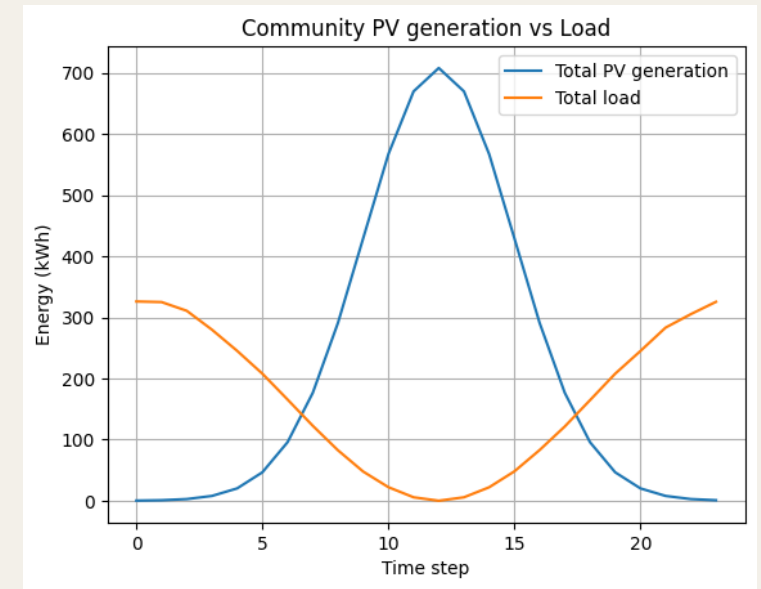
With:

- $P$  the peak power in kWp of the solar panels. Pure consumer has  $P_{peak} = 0\text{kW}$  ('capacity' in the code)
- $S$  the normalized solar irradiance  $\in [0,1]$  to include the sunlight intensity ('base\_capacity\_shape' in the code)
- $L$  the system loss factor  $\in [0,1]$  due to inverter inefficiencies, cable losses, snow, shading... ('noise' in the code)
- $(\Delta t = \frac{24}{h} \text{ hours per time step})$  the amount of time for the energy production, with  $h$  the number of simulation steps

## + Price forecasting

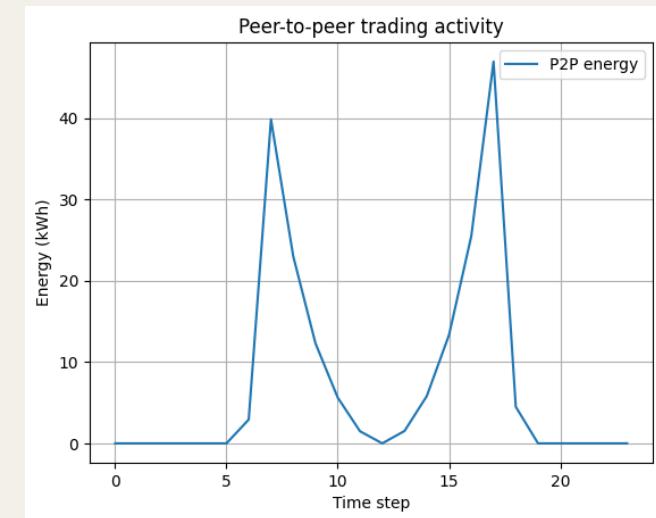
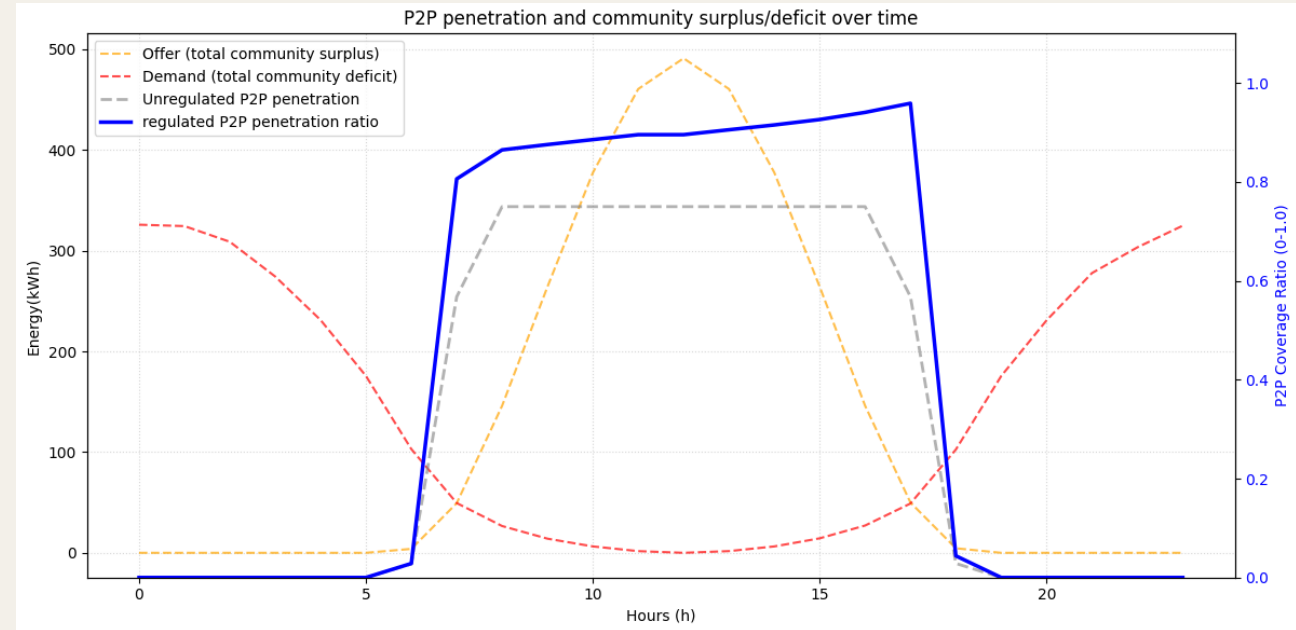
- + Simulation of **grid prices** as a squared sinusoidal curve.  
Cheap at night, expensive in the evening. Prices  $\in [0.12, 0.45]$  €/kWh

- + **FIT rate (feed-in-tariffs)** of 0.08 €/kWh. Price paid to prosumers for each unit of solar electricity fed back to the grid => fixed to encourage solar production



# P2P market modelling

- + **Imbalance** = PV generation (t) - load (t)
  - + >0: **surplus**, the prosumer is a potential seller
  - + <0: **deficit**, the prosumer is a potential buyer
- + Sell and buy offers determined by:
  - + Quantity = |imbalance| × **trade fraction**
  - + Price: - Sell price =  $\beta \times \text{grid\_price}$  → **undercut factor**
    - Buy price < grid price → **price cap**
- + Asks ranked by ascending price, bids by descending price
- + Possible exchange if **price (buyer) > price (seller)**
- + **Clearing price** = mean (price buyer, price seller)

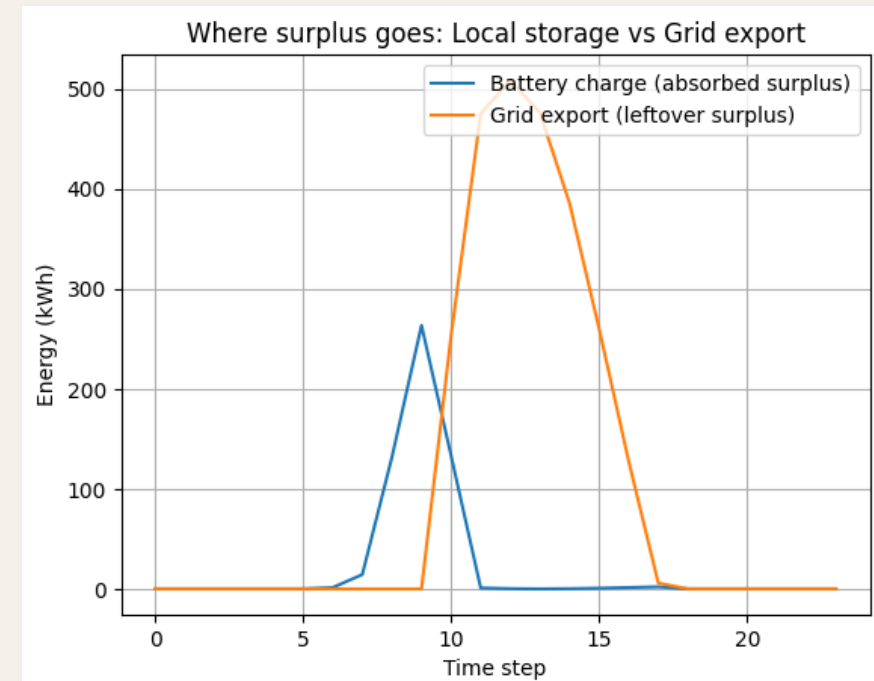
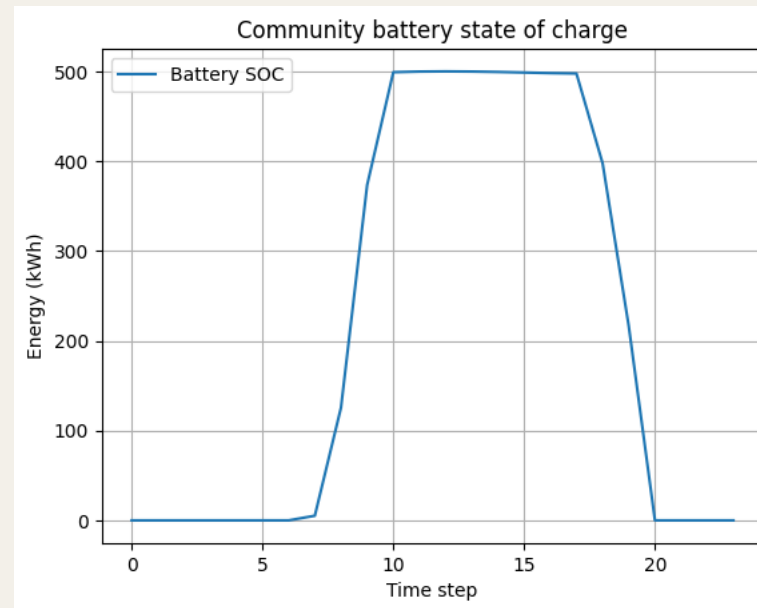
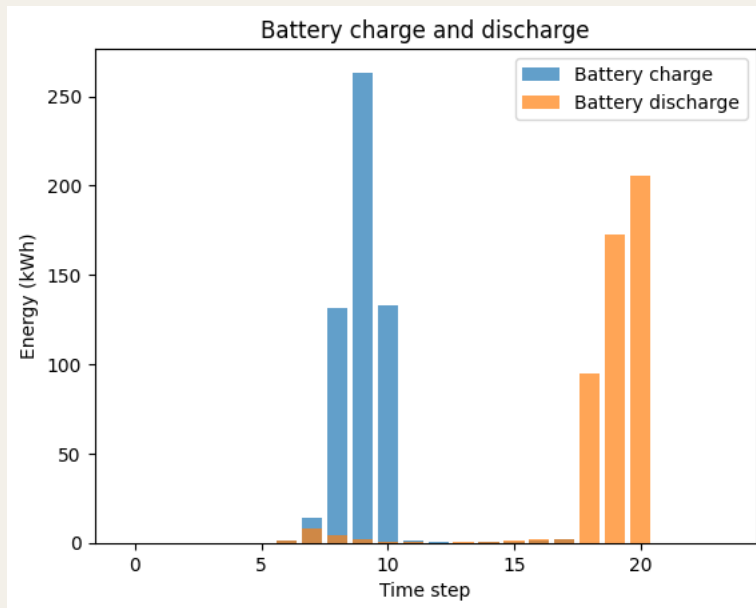




# At the heart of flexibility: the community battery

- + After P2P & local markets, before grid settlement
- + Stores extra surplus generated by solar panels not bought by the markets
- + Battery capacity: 500 kWh, charge/discharge efficiency of 95%

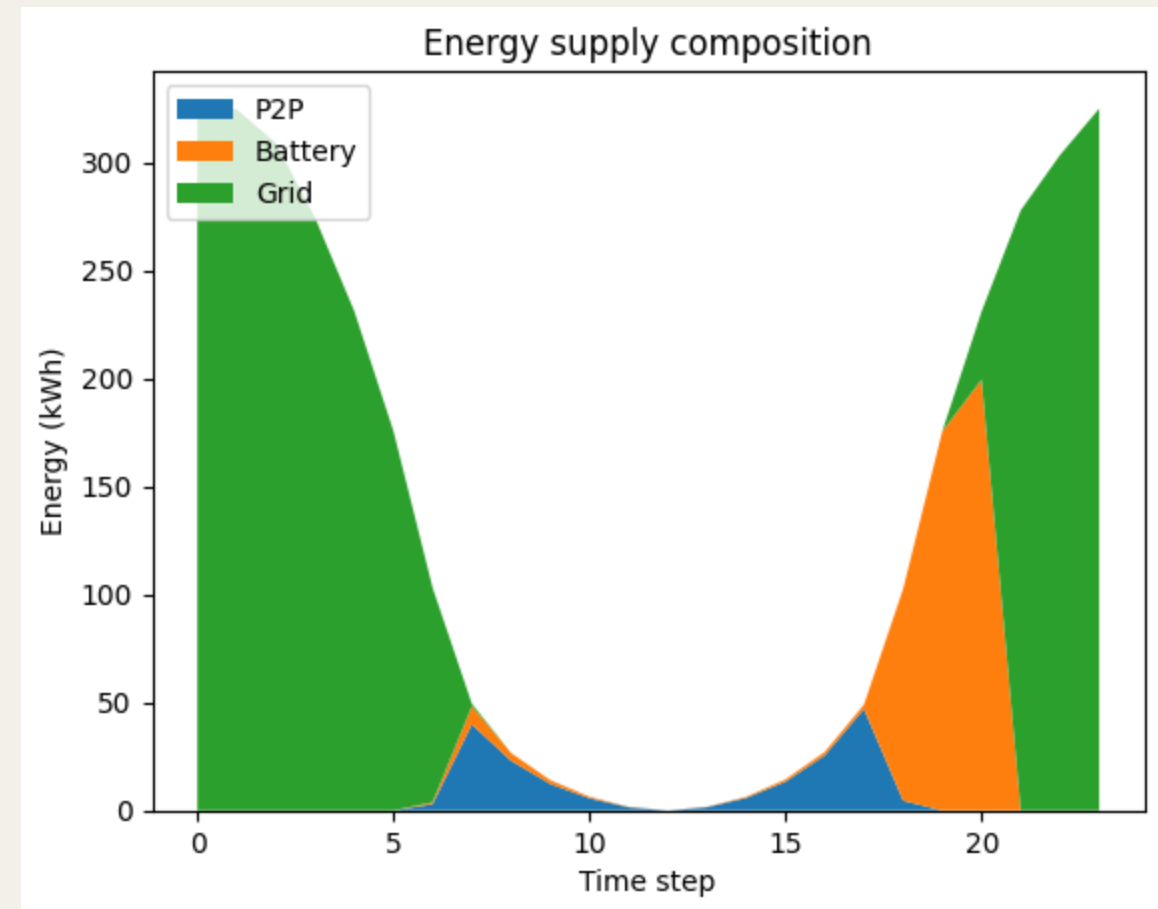
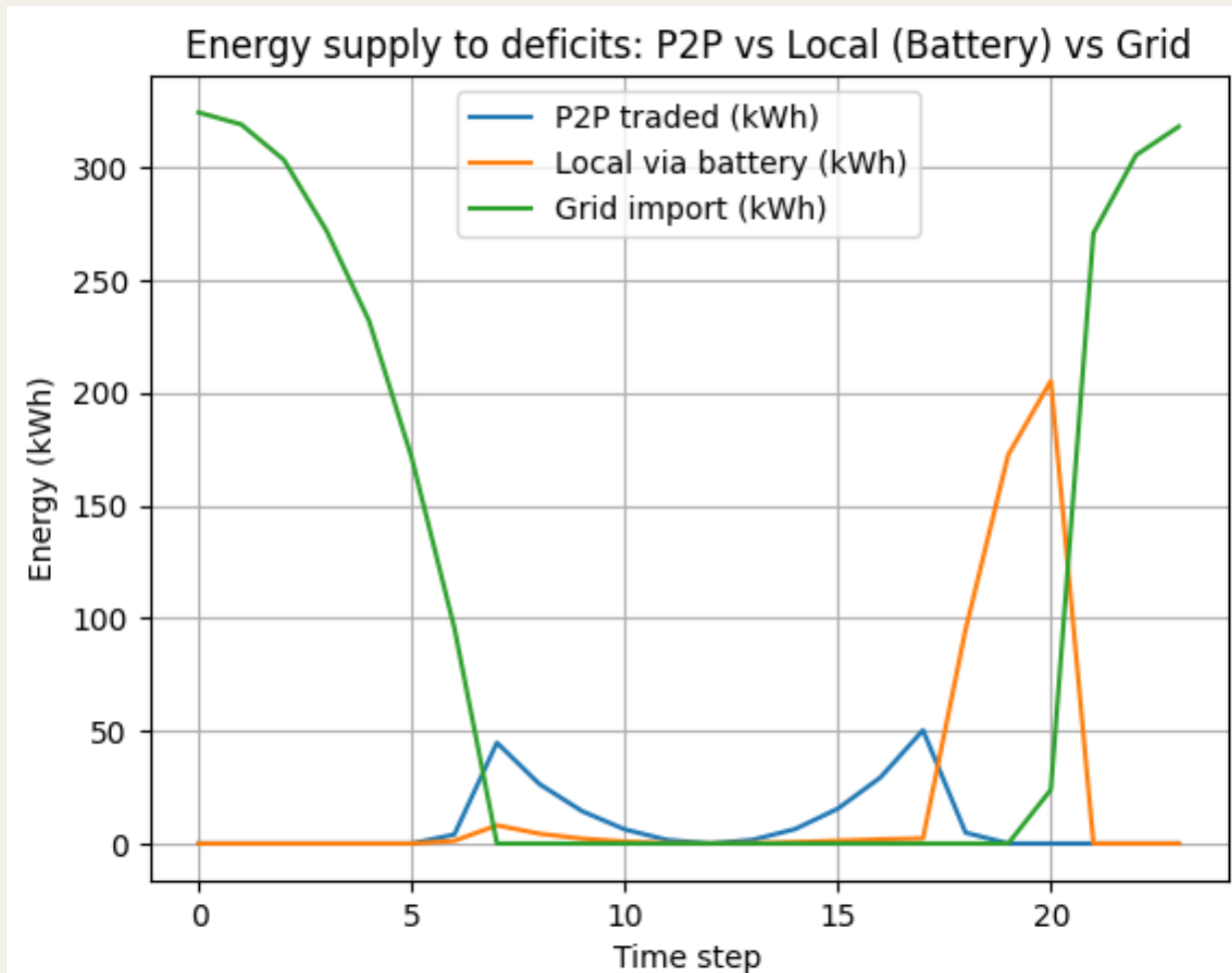
$$\text{Available charge capacity (kWh)} = \frac{\text{Max Capacity} - \text{SOC}}{\text{Charge efficiency}}$$





# Simulation – energy supply composition

+Community goal to minimize grid utilization during the day achieved...

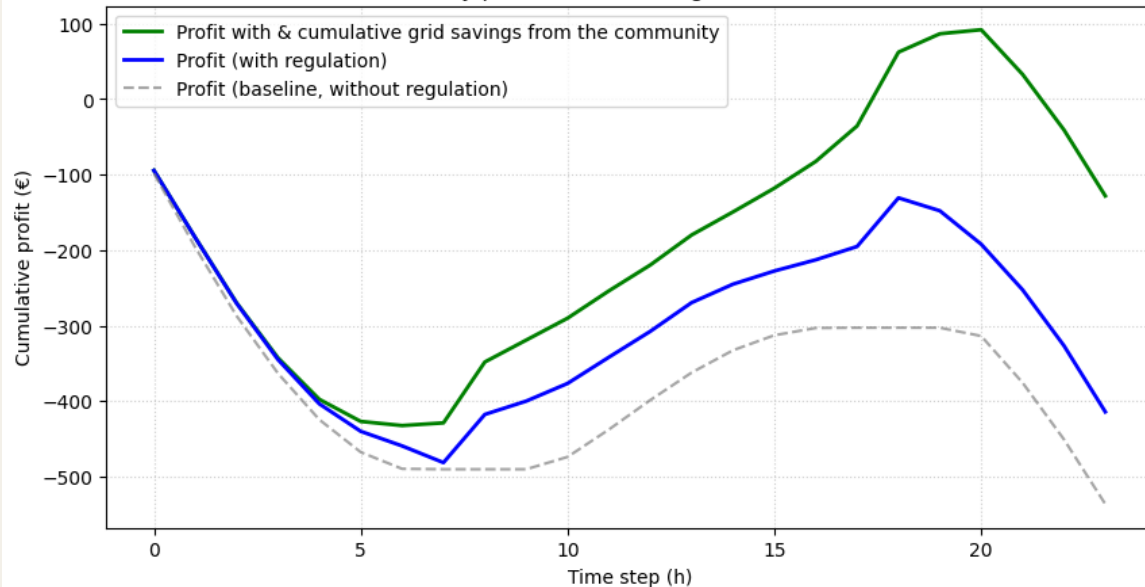


# Conclusion: towards a more sustainable grid

**Energy communities** bringing together prosumers and consumers could be at the heart of Smart Grids:

- Rooftop PV panels and battery storage allows self consumption, leveraging **sustainability** and **affordability**.
- P2P trading & local markets allow a **decentralized, more democratic energy system**.
- **Blockchain** ensure secure energy exchanges on the grid. **Regulation** can be used to achieve desired goals.

Community profit evolution: regulation vs baseline



Electricity Consumption and Financial Benefit of Using P2P Electricity

