

# COP 4338 Assignment 3: Restaurant Management System - Testing Guide

## ✓ Execution Permissions Notice

If you **do not** have execute permissions for instructor-provided framework files, you can manually assign the necessary permissions to specific files or to all files within a directory using the following command on a **Linux system**:

**Note:** When files are uploaded or transferred to Ocelot server (`ocelot-bbhatka1.aul.fiu.edu`), execute permissions **may be stripped** due to security restrictions. In such cases, you must explicitly grant **read (r)**, **write (w)**, and **execute (x)** permissions.

### [Granting Permissions to All Items in the Current Directory](#)

```

1  # Check current permissions
2  ls -l
3
4  # Grant read, write, and execute permissions (safe and preferred - applies only what's missing)
5  chmod +rwx *
6
7  # Assign full permissions (read, write, execute) to all users for all files in the current
  # directory
8  # ⚠ Not preferred - use only as a last resort!
9  chmod 777 *
10
11 # Verify that permissions were applied
12 ls -l

```

## How to Use the Provided Test Cases - *for manual testing*:

This section outlines the recommended process for manually validating your implementation against sample test cases.

### 1. Simple Test Case

1. **Copy the contents of** `testcases_simple.txt` **into** `TESTCASES.txt`.

2. **Run the instructor's sample executable to generate the expected output:**

⚠ The file `TESTCASES.txt` must be present in the directory where `A3_sample` is located.

💡 The file `TESTCASES.txt` should contain the test cases you wish to run to generate the `EXPECTED_OUTPUT.txt`.

```
1 | ./A3_sample > EXPECTED_OUTPUT.txt
```

3. **Run your implementation (compiled via the provided `Makefile`) to generate your output:**

```
1 | ./restaurant > STUDENT_OUTPUT.txt
```

**4. Compare your output with the expected output:**

```
1 | diff STUDENT_OUTPUT.txt EXPECTED_OUTPUT.txt
```

✓ **No differences means a 100% match and your implementation is correct. Congratulations!**

## 2. Moderate and Rigorous Test Cases

- Repeat the steps above using the corresponding testcases:
  - Replace the contents of `TESTCASES.txt` with the contents of `testcase_moderate.txt` and `testcase_rigorous.txt`, respectively.
  - Regenerate the corresponding `EXPECTED_OUTPUT.txt` using `./A3_sample > EXPECTED_OUTPUT.txt`.
  - Rerun your implementation and perform the comparison: `diff STUDENT_OUTPUT.txt EXPECTED_OUTPUT.txt`.

**⚠ Important:** The test cases provided (simple, moderate, rigorous) are designed to help verify the functional correctness of your solution. However, **instructor will use additional complex and comprehensive test cases** during grading. Therefore, it is **mandatory** that your implementation passes all three provided test cases—simple, moderate, and rigorous — **to maximize the likelihood that it will also pass the instructor's test cases during final grading.**

## How to use the autograders

The autograder scripts is available to facilitate automated testing throughout your development process **at any stage**. A correct implementation will earn **90 out of 100 points** through the autograders. The remaining **10 points** will be awarded based on:

- Adherence to submission guidelines
- Code structure and quality
- Code documentation

**\* Please note that instructor will use the same autograders for the final grading.**

## 1. Required Files and Directory Structure

Ensure that the following files are located in the same directory:

```
1 | Assignment_3/
2 | ├── restaurant.h           # Header file (DO NOT MODIFY)
3 | ├── driver.c               # Main program (DO NOT MODIFY)
```

```
4 | — Makefile # Build system (DO NOT MODIFY)
5 | — autograder_restaurant_management_system.sh # Autograder
6 | — batchgrader_restaurant_management_system.sh # Batch autograder
7 | — TESTCASES.txt # Test input data
8 | — EXPECTED_OUTPUT.txt # Expected output
9 | — copyString.c # Your implementation file
10 | — findMenuItem.c # Your implementation file
11 | — calculateSum.c # Your implementation file
12 | — addMenuItem.c # Your implementation file
13 | — processOrder.c # Your implementation file
14 | — sortMenu.c # Your implementation file
15 | — Harry_Potter.ZIP # Your final submission ZIP folder
```

## 2. Executing the Autograder

Run the autograder script using the following command:

```
1 | # Run autograder
2 | ./autograder_restaurant_management_system.sh
```

This script will compile your code, run the test cases, and provide a detailed score report.

## 3. Executing the Batch Autograder

**⚠ Remember:** Your final submission **ZIP folder** must be in your current working directory to run the batch autograder.

Run the batch autograder script using the following command:

```
1 | # Run batch autograder
2 | ./batchgrader_restaurant_management_system.sh
```

This script will compile your code, run the test case, provide a detailed score report, and **flags error for any missing required files**.

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