

TAINÉ ZHAO

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🎓 EDUCATION

Nanjing University of Science and Technology, Jiangsu, China

09/15 – Current

Major: Mathematics and Applied Mathematics

👤 WORK EXPERIENCE

Microsoft Research Asia, Beijing, China

11/17 – 02/19

Intern Compiler Design, Distributed System, Machine Learning Framework

- Created an implementation of dynamically loading and updating distributed data schema for Microsoft GraphEngine
- Created prototypes for MSRA internal projects about future machine learning frameworks, including gluing Python with MySQL in runtime level, and an extended SQL
- Created a LLVM IR builder framework in .NET side, which is introduced into a future/extended version of GraphEngine to achieve JIT support
- Finished a part of lowering tasks for the first/basic language in the platform of that future/extended version of GraphEngine

🐱 PERSONAL PROJECTS

YAPyPy

<https://github.com/Xython/YAPyPy>

Yet Another Python Python / Pure Python Compiler

- A pure Python compiler built on CPython, which provides full compatibility for multiple versions of CPython 3.x, currently support 3.6.x and 3.7.x
- Provided some syntax extensions like dictionary destructuring and pattern matching
- Capable of customizing parser and bytecode emitter, which enables making arbitrary syntactic/semantic extensions with CPython its own

MLStyle.jl

<https://thautwarm.github.io/MLStyle.jl/latest/>

A Julia package that provides ML language infrastructures like extensible pattern matching, ADTs/GADTs, etc.

- Support a large number of patterns from other languages like Haskell, Elixir, F#, OCaml, etc.
- Provided a group of concise, intuitive and convenient interfaces to customize pattern matching (extensible pattern matching)
- Allow users to restrict the accessing of patterns via a customizable predicate in module level, to achieve a clean scoping and avoid conflicts against redefinitions of custom patterns
- Provided a homoiconic way to manipulation ASTs via pattern matching, which enables users to extract sub-patterns from given ASTs and rewrite them, without a prerequisite about Julia ASTs

FSTan

<https://github.com/thautwarm/FSTan>

FSharp implementation of Lightweighted Higher Kinded Types and type classes

- Provided a set of commonly-used abstractions like Functor, Monad, MonadTrans, etc., and some commonly-used data types like State/StateT, Either/EitherT, etc.
- Support ad-hoc polymorphisms (via F#'s STRT), which is an advance comparing to other implementations
- Support separating data type definitions from interfacing/instancing type classes, which is an advance comparing to other implementations

RSolve

<https://github.com/thautwarm/RSolve>

A general purposed solver for logic programming in Haskell

- Established an abstraction over unification algorithms, which could be applied to many concrete instances (introduced below)
- Provided some concrete instances like HM unification and option question puzzles
- No dependency but Haskell standard libraries

LanguageCollections

<https://github.com/thautwarm/LanguageCollections>

List of languages invented by me, which has recorded my experience of learning this topic

Compiler - Front End

- Experienced in creating lexer generators, LL(1)/LL(k) Parser Generators and Parser Combinators . Have several implementations in Python available on PyPI, one of which supports processing context sensitive cases and has some demos about implementing parsers for languages that look like Haskell or OCaml.
- Have a knowledge about generating LR(1) parsers from BNF grammars or Parser Combinator notations

Compiler - Middle End

- Experienced in various kinds of (static) program analyses and transformations , e.g., implementing custom binary operators with customizable associativities and precedences, partial evaluations, forward reference resolutions, lexical/dynamic scoping analysis, syntactic macros, etc.
- Familiar with type inferences based on HM unification ,and capable of extending it with with row polymorphisms, instance resolutions, GADTs, etc.

Compiler - Back End

- Familiar with syntaxes, semantics and some intrinsics of LLVM IR
- Familiar with CPython bytecode instructions and code objects, etc.
- Have some experience about code generation that targets LLVM IR or CPython bytecode

Compiler - Others

- Experienced in making DSLs
- Familiar with low level data layouts
- Familiar with implementing high level language constructs (Module, Pattern Matching, Switch, Closure, etc.) for both compiled languages and interpreted languages.

Functional Programming

- Familiar with type classes and higher kinded types
- Understand and can make good use of CPS, Y-Combinators, simple untyped/typed lambda calculus
- Understand Monad related stuffs from Monoid to MonadTrans

Machine Learning

- Used to be familiar with commonly-used DL frameworks like PyTorch and Tensorflow, and capable of picking up again in a few minutes.
- Have a lot of experience about using traditional ML toolchains like NumPy, Scikit-Learn, Pandas, Matplotlib, etc.
- Understand forward propogation and back propogation, capable of creating simple neural network frameworks
- Understand many traditional ML algorithms like KNN, K-Means, Decision Tree, Random Forest, Stacking, etc.
- 2016 CCF/DataFountain Agricultural Product Price Prediction rank 7/500+
- Have some knowledge about bioinformatics and NLP
- Capable of taking advantage of ML in daily life , such as playing FGO and creating smart CLI(like lightweighted auto-jump)

❖ MISCELLANEOUS

- Blog: <https://thautwarm.github.io/Site-32/>
- A more illustrated
- PyPI: <https://pypi.org/user/thautwarm/>
- PyConChina 2018: http://cn.pycon.org/2018/city_beijing.html, as a lecturer(called *NightyNight*)
- Open source contributions: contributed to some organizations such as *Microsoft*, *Python*
Fetch the meaningful records from <https://thautwarm.github.io/Site-32/Others/contributions.html>
- Codewars: <https://www.codewars.com/users/NightyNight/>, basically merely prefer to finish the most difficult trainings