Professional Experience (Selected)

Software Engineer — IBM / 01-27-20 — Present

- Designed and developed Angular reporting tools and DevOps processes that proved to minimize bottlenecks in our client's international supply chain delivery schedule.
- Facilitated customization of systems by encouraging agile development team to adopt emerging standards, like Java, Spring MVC, git flow, and Test Driven Development, resulting in a 15% decrease in defects.
- Architecting **Angular** predictive mainteance application to support next generation logistical mainteance for the US ARMY, resulting in vehicle mainteance schedules being reduced by 200%.

Computer Scientist — Missile Defense / 07-22-19 — 12-20-19

- Implemented a dynamic reporting tool to drive better Interface Control Document (ICD) and requirement decisions which reduced manual labor lookup by 100%.
- Independently optimized the database design of the Nation's Battle Communications' database providing an improved normalized relational mapping.

Data Engineering Intern — Suplari / 02-05-19 — 05-04-19

- Substituted generic SSH login credentials with AWS IAM user system and **Terraform** to provide verbose logging & increase efficiency internally.
- Devised 15 master PostgreSQL queries, resulting in a set of packages customers can choose from to determine industry valued insights.

Data Scientist Intern — Honeywell / 06-25-18 — 08-31-18

- Delivered a labor visualization dashboard utilizing ${f R}$ and Tableau that easily identified \$2.2M in opportunity where the Honeywell team can eliminate unnecessary spend.
- Designed and developed a new Android application that supports high-volume self-service traffic representing \$500K in annual operational savings.

Mixed Reality Intern — HITLabNZ / 04-23-18 — 06-22-18

- Successfully launched a mixed reality mobile tour guide solution that attracted hundreds of Product Design Students.
- Designed and developed software pipelines involving Android, iOS, and Head-Mount Display Devices.

Data Scientist Intern — Suplari / 05-15-17 — 08-18-17

- Leveraged tools like Python, Scikit-learn, Pandas, Elastic-Search in conjunction with machine learning algorithms to improve vendor normalization algorithm.
- Developed 8 mathematical models to predict whether given domain is directory or website, impacting master supplier mappings across several customers.
- Reduced Sales Analyst workload by 90% by developing a multiclassification solution on datasets ranging from 50K to 1.5M rows.

Junior Developer Intern — DevHub / 05-15-16 — 08-26-16

- Fueled additional revenue stream through responsive customer support, generating \$30k in new license sales.
- Designed and implemented dynamic repository web zone across all customers powered by the Zendesk API, Python, Django, and MySQL,

Demonstrated Skills

AWS, Python, Java, Git, Bash, Flask, Android, HTML, JavaScript, TypeScript, C, C++, C#, Django, SciKit-Learn, Angular, React, Laravel, Node.JS, Unity, MySQL, SQLite3, MongoDB, Spring MVC, Oracle, Bamboo, Docker, Go.

Project Experience (Selected)

OutBox — 2020 (Not Published)

Role: Architect, Software Engineer

A Google inspired email service made in Go and React.

MagusVR — 2019 (http://bit.ly/MagusVR)

Role: Project Lead, Software Engineer

- Crafted a Virtual Reality game in **Unity** and **C#** to play a role as a magician, but with a twist of utilizing only physical hand gestures.

UpCrate — 2018 (http://bit.ly/UpCrate)

Role: Project Lead, Software Engineer

- Deployed and developed a Laravel web app to demonstrate SQLite3 integration of a file-sharing schema among multiple users onto an AWS EC2.

Reality Stocks — 2018 (http://bit.ly/Reality-Stocks)

Role: Project Lead, Software Engineer

- Designed a **React** web app to allow hand gestures to navigate through financial stocks using the Leap Motion Hardware SDK.

Embedded Helicopter — 2018 (http://bit.ly/Embed-Heli)

Role: Software & Hardware Engineer

Designed a C-based multitasking operating system to make a helicopter fly up an down.

AITAR — 2017 (http://bit.ly/ait-ar)

Role: Project Lead, Android Software Developer

- Used Vuforia AR SDK, Firebase, Fragments, OpenGL to superimpose a health bar onto our world to play attack the player using Android.

Packaged Life — 2017 (Non-Disclosure Agreement)

Role: Chief Technology Officer

 Integrated a mass email mechanism into Python-Flask ecosystem using AWS technologies, such as: EC2, Elastic Beanstalk, Route53, DynamoDB, S3, Lambda, SES into product backbone to scale 500+ users.

Education

University of Puget Sound (Tacoma, WA, USA) B.S. in Computer Science May 2019

Awards & Honors

- AWS Developer Certification (On-Track: 02/2021)
- IBM Patent Submission (2020)
- National DoD SMART Scholarship (2018, Top 7%)
- Benjamin A. Gilman Int'l Scholarship (2017, Top 24%)
- Horatio Alger Scholarship (2015, Top 15%)
- Washington State Opportunity Scholarship (2015)