

Tests und Code verbessern mit Mutation Testing

Hands-On Coding
Softwerkskammer
Nürnberg

Beyond Code Coverage

- Wer prüft unsere Tests?

- Hohe Code Coverage => Hohe Güte der Tests?
- 100% Code Coverage, aber keine Assertions ...

Mutation Testing

Einfache Grundidee:

- <code>SOLID</code> original
- Alle Tests grün als Voraussetzung
- <code>SOLD</code> mit Mutation
- Alle Tests immer noch grün => Mutation "überlebt"
- Mindestens ein Test rot => Mutation "getötet"



 Güte der Tests = Anzahl getöteter Mutationen / Anzahl aller Mutationen

Beispiele für Mutatoren

- Relationale Operatoren ersetzen
 - Mit anderen Grenzen if (a >= b) => if (a > b)
 - Durch das Gegenteil if (a >= b) => if (a < b)
 - Durch Konstanten if (a >= b) => if (true)
- Arithmetische Operatoren ersetzen
 - a = b + c => a = b c
- Rückgabe-Werte verändern
 - return x => return x != null ? null : throw new RuntimeException()
- Anweisungen entfernen
 - doSomething()

Probleme

- Alle Tests müssen für Original-Code grün sein
 - Nicht immer und überall selbstverständlich ...
- Endlosschleifen durch Mutation erzeugt
 - Abbruch durch Timeout für jeden Test
- Laufzeit der Tests im Rahmen halten
 - Nur bestimmte Tests ausführen
 - Zu mutierende Klassen und Tests einschränken
- Semantisch äquivalente Mutationen erkennen
 - Schwierig!

Werkzeug-Auswahl

Java - PIT http://pitest.org
JavaScript - Stryker https://stryker-mutator.github.io
C# - Visual Mutator https://visualmutator.github.io/web
Ruby - Mutant https://github.com/mbj/mutant
PHP - Humbug https://github.com/humbug/humbug
Python - Cosmic Ray http://cosmic-ray.readthedocs.io

Hands-On

Übungsprojekt

Domain: Payment Authorisation

Alternativ

- Sprache: Java
- Werkzeug: PIT

https://github.com/thbrunzendorf/mutation-testing-sample

Oder

- Sprache: JavaScript
- Werkzeug: Stryker

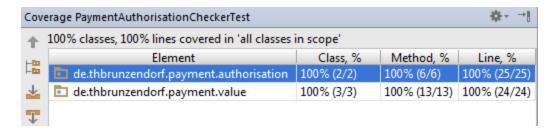
https://github.com/thbrunzendorf/mutation-testing-js





Hands-On PIT

Basis Code Coverage 100%



- mvn clean install
- mvn org.pitest:pitest-maven:mutationCoverage
- Ergebnis unter target/pit-reports/...

Hands-On PIT

Pit Test Coverage Report

Package Summary

de.thbrunzendorf.payment.authorisation

Number of Classes]	Line Coverage	Mutation Coverage					
2	100%	27/27	56%	9/16				

Breakdown by Class

Name	I	ine Coverage	Mutation Coverage				
PaymentAuthorisation.java	100%	7/7	100%	2/2			
$\underline{Payment Authorisation Checker.java}$	100%	20/20	50%	7/14			

Report generated by PIT 1.2.0

Hands-On PIT

```
10 public class PaymentAuthorisationChecker {
12
       public PaymentAuthorisation checkFor(Payment payment) {
13
           PaymentAuthorisation paymentAuthorisation = new PaymentAuthorisation();
14
           User initiator = payment.getInitiator();
15
           Money amount = payment.getAmount();
16
           Money limit = initiator.getLimit();
172
            if (amount.compareTo(limit) <= 0) {
18 1
                paymentAuthorisation.setApprovalNeeded(false);
19
202
           if (amount.compareTo(limit) > 0) {
211
               paymentAuthorisation.setApprovalNeeded(true);
22
               User approver = getPrimaryApprover(initiator, amount);
231
               paymentAuthorisation.setPrimaryApprover(approver);
24
251
           return paymentAuthorisation;
26
27
28
       private User getPrimaryApprover(User initiator, Money amount) {
29
           User supervisor = initiator.getSupervisor();
30
           Money limit = supervisor.getLimit();
31
           int maxIterations = 10: // preventing infinite loops
323
            for (int i = 0; i < maxIterations; i++) {
33 2
                if (amount.compareTo(limit) > 0) {
34
                    supervisor = supervisor.getSupervisor();
35
                    limit = supervisor.getLimit();
37
381
            return supervisor;
39
   Mutations

    changed conditional boundary → SURVIVED

   negated conditional → SURVIVED

    removed call to de/thbrunzendorf/payment/authorisation/PaymentAuthorisation::setApprovalNeeded → SURVIVED

    changed conditional boundary → SURVIVED

   negated conditional → KILLED

    removed call to de/thbrunzendorf/payment/authorisation/PaymentAuthorisation::setApprovalNeeded → KILLED

    removed call to de/thbrunzendorf/payment/authorisation/PaymentAuthorisation::setPrimaryApprover → KILLED

25 1. mutated return of Object value for de/thbrunzendorf/payment/authorisation/PaymentAuthorisationChecker::checkFor to ( if (x != null) null else throw new RuntimeException ) → KILLED

    changed conditional boundary → SURVIVED

32 2. Changed increment from 1 to -1 → TIMED_OUT

 negated conditional → SURVIVED

    changed conditional boundary → SURVIVED

   negated conditional → KILLED
38 1. mutated return of Object value for de/thbrunzendorf/payment/authorisation/PaymentAuthorisationChecker::getPrimaryApprover to ( if (x != null) null else throw new RuntimeException ) -> KILLED
```

Hands-On Stryker

Basis Code Coverage 100%

File	8	Stmts	1	& Branch	i	% Funcs	i	% Lines	 Uncovered Lines	1
All files money.js payment.js paymentAuthorisation.js paymentAuthorisationChecker.js user.js		100 100 100 100 100 100		100 100 100 100 100 100		100 100 100 100 100 100	 	100 100 100 100 100 100	 	

- npm run-script stryker
- Ergebnis unter reports/mutation/...

Hands-On Stryker

\D\IntelliJ Workspace\mutation-testing-js\src - Stryker report

Totals				"eð	Survive	Timeout	COVE	Errors	otal detected	otal undeter	iged Inutants
File	Mutation score		×	* Killed	Sul	Titt	* 400 ×	Errors	Cotal	otal	otai
\D\IntelliJ Workspace\mutation- testing-js\src	48%	17/35	16	18	1	0	0	17	18	35	

Finegrained			۵	4ive	Timeout	وم ا	arage /	oral detected	otal undatect	80	
File	Mutation score		×	Kille	Sur	Time	[‡] HO,	Errors	otal	otal	otal
money.js	57%	4/7	4	3	0	0	0	4	3	7	
payment.js	100%	1/1	1	0	0	0	0	1	0	1	
paymentAuthorisation.js		0/2	0	2	0	0	0	0	2	2	
paymentAuthorisationChecker.js	45%	11/24	10	13	1	0	0	11	13	24	
user.js	100%	1/1	1	0	0	0	0	1	0	1	

Generated with stryker-html-reporter generator. Visit the Stryker website

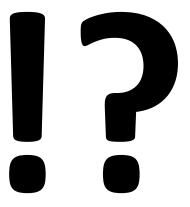
Hands-On Stryker

```
var Payment = require('../src/payment.js');
var PaymentAuthorisation = require('../src/paymentAuthorisation.js');
function checkFor(payment) [0]{
    paymentAuthorisation = new PaymentAuthorisation();
    initiator = payment.initiator;
    amount = payment.amount;
    limit = initiator.limit;
    if (1 2 3 4 amount.compareTo(limit) <= 0) 5 {
        paymentAuthorisation.approvalNeeded = 6false;
    if (7 8 9 10 amount.compareTo(limit) > 0) 11 {
        paymentAuthorisation.approvalNeeded = 12 true;
        approver = getPrimaryApprover(initiator, amount);
        paymentAuthorisation.primaryApprover = approver;
    return paymentAuthorisation;
function getPrimaryApprover(initiator, amount) 13 {
    supervisor = initiator.supervisor;
    limit = supervisor.limit;
    maxIterations = 10; // preventing infinite loops
    for (i = 0; 14 15 16 i < maxIterations; 17 i++) 18 {
        if (19 20 21 22 amount.compareTo(limit) > 0) 23 {
            supervisor = supervisor.supervisor;
            limit = supervisor.limit;
    return supervisor;
module.exports = checkFor;
```

Hands-On

Kill the mutants!

Diskussion



Mutation Testing?

- Eine gute Code Coverage ist notwendige, aber nicht hinreichende Bedingung für gute Tests
- Mutation Testing hilft, fehlende Testfälle zu finden
 - Zusätzliche Testdaten, z.B. Grenzwerte
 - Zusätzliche Assertions
- Mutation Testing hilft, überflüssigen Code zu finden
 - Fallen uns keine Testfälle ein, die eine Mutation töten, ist der mutierte Code wahrscheinlich redundant
- Pro Tip: Testgetriebene Entwicklung reduziert die Überlebenschancen von Mutanten drastisch

Fragen?

Thorsten Brunzendorf

@thbrunzendorf

Vielen Dank!