

# Toward interpretable machine learning via Delaunay interpolation

## Algorithms and challenges

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LANS Seminar Series  
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# Outlines

Inference problems and high-dimensional modeling

High-dimensional interpolation via Delaunay triangulations

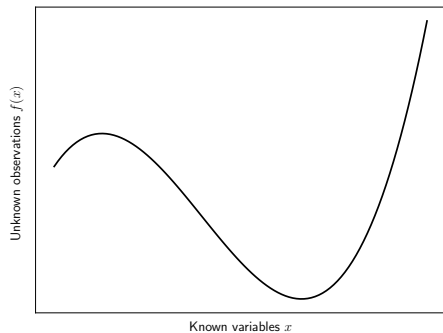
DelaunaySparse algorithm for high-dimensional interpolation

Preliminary Results and Future Work

Bonus Slides: Computing the Delaunay Graph

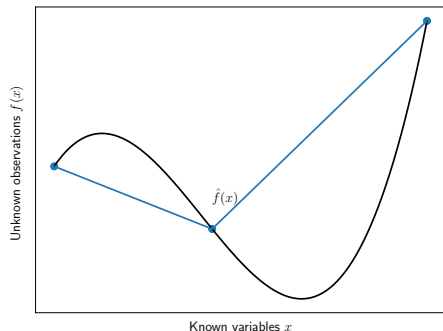
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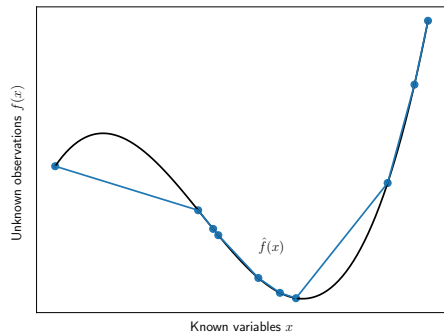
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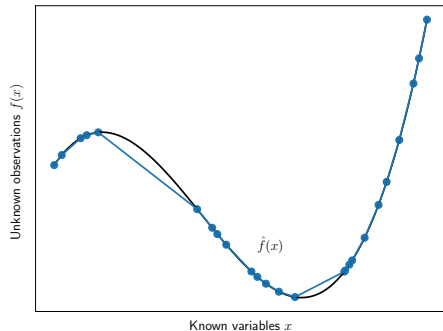
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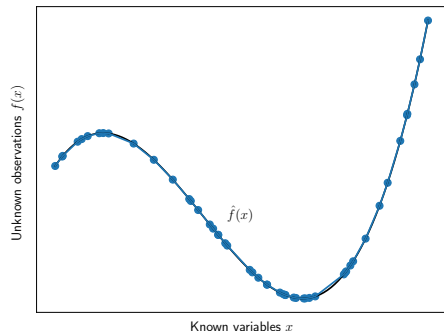
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- ▶ If we have enough data, it doesn't matter

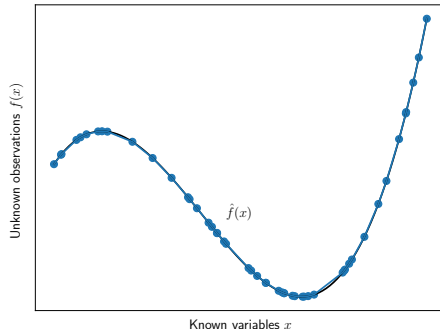


# Some basic numerical analysis results

When  $\hat{f}$  is a piecewise linear spline:

For  $h$  “small enough” – let  $q$  be the query point

$$|f(q) - \hat{f}(q)| \sim \mathcal{O}(h^2)$$



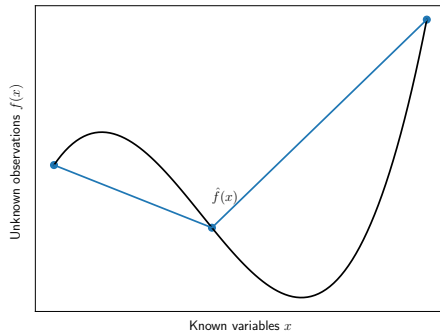
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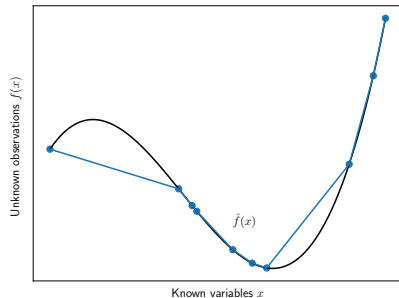
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- ▶ Train a fully-connected multi-layer perceptron (MLP) using  $\mathcal{X}$
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- ▶ In modern ML, train as close to zero error as possible (interpolate)

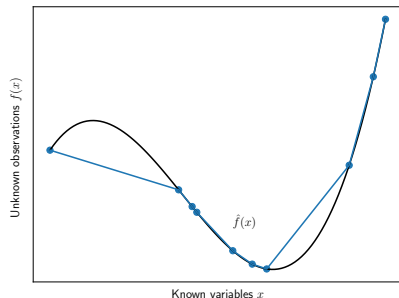
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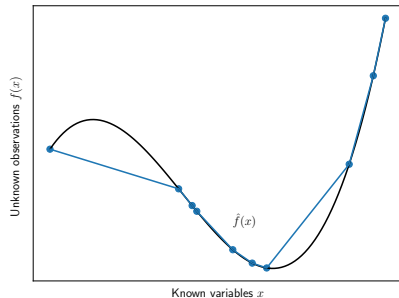
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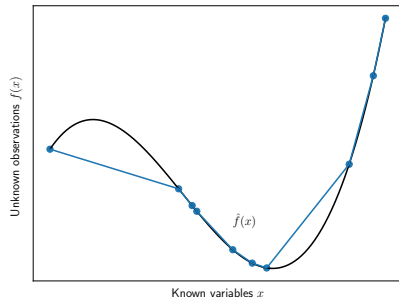


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- ▶ Verifiability and interpretability ✗

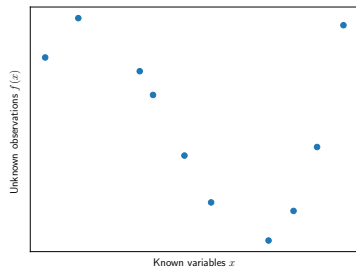
**“There’s more to machine learning than function approximation”**



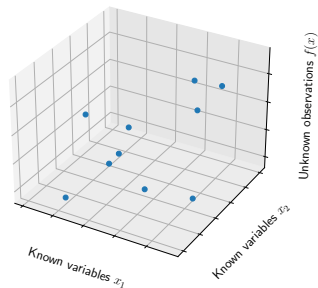
## “There’s more to machine learning than function approximation”

- ▶ Training samples  $\mathcal{X}$  are *high-dimensional* and *mixed-variables*
- ▶ Training samples  $\mathcal{X}$  could be *noisy* or  $f$  could be stochastic
- ▶  $f$  is often highly *structured* – MLPs with nothing else are from the 60s

# The curse of dimensionality

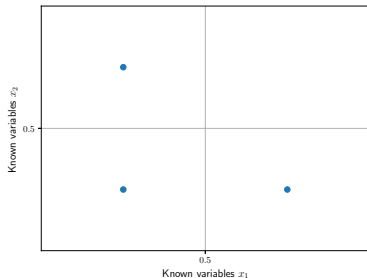


10 training points in 1D



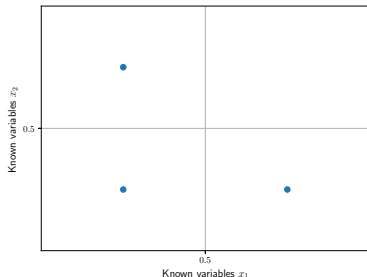
10 training points in 2D

# The curse of dimensionality no data



Need data in all quadrants?

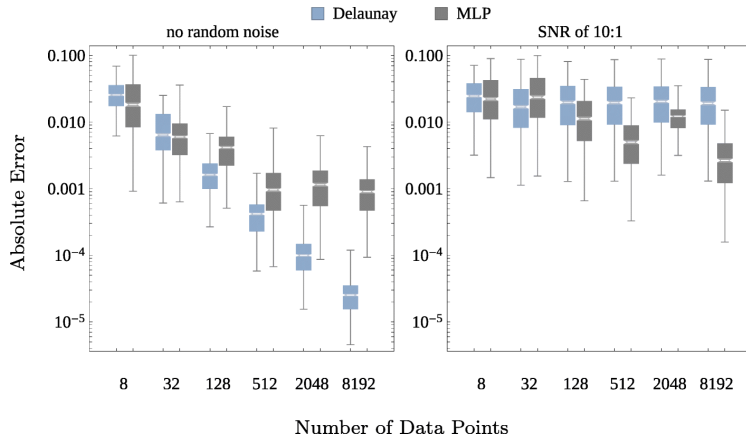
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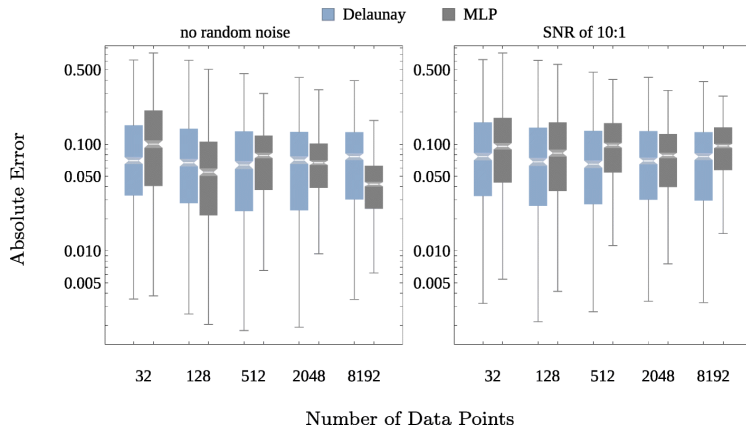
- ▶ Inference in 2D :  $2^2 = 4$
- ▶ Inference in 10D :  $2^{10} \approx 1000$
- ▶ Inference in 100D :  $2^{100} \approx 10^{30}$  (orders of magnitude bigger than exascale)
- ▶ Many ML problems : inference in 1000+ dimensions

# The blessing of dimensionality (no noise)



Delaunay interpolation vs MLP error in **2D** with and w/o noise

# The blessing of dimensionality (no noise)



Delaunay interpolation vs MLP error in **20D** with and w/o noise

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If  $\mathcal{X}$  are sampled from *any* distribution,  $\mu(CH(\mathcal{X})) \rightarrow 0$  *exponentially* as  $d$  grows

This is called a *concentration of measure*

Gorban and Tyukin, Stochastic separation theorems. *Neural Networks* 94, pp. 255-259 (2017).

## Example

Suppose that we uniformly sample  $x = (x_1, x_2, \dots, x_d)$  from  $[0, 1]^d$

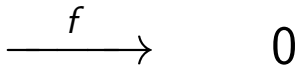
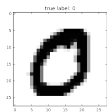
$$\|x - \frac{1}{2}\|_2^2 = \sum_{i=1}^d (x_i - \frac{1}{2})^2.$$

$$\mathbb{E} \left[ \left( x_i - \frac{1}{2} \right)^2 \right] = \int_0^1 \left( u - \frac{1}{2} \right)^2 du = \frac{1}{12}$$

with finite variance  $v$

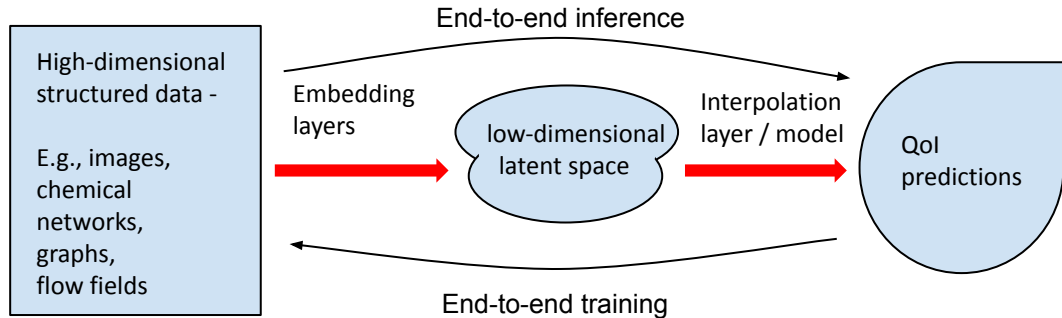
By CLT for all  $x \in \mathcal{X}$ :  $\mathbb{E}[\|x - \frac{1}{2}\|_2^2] = \frac{d}{12}$  with variance  $\frac{v}{d} \rightarrow 0$  as  $d \rightarrow \infty$ .

## Hope in problem structure



$28 \times 28$  pixels  $\neq$  784 dimensions...

# Modern deep learning pipeline



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- ▶ SOA deep learning = *representation learning* + function approximation
- ▶ The “function approximation” part is (piecewise linear) MLP regressors/classifiers
- ▶ Interpolants + approximation theory can give you error bounds, model validation, interpretability, and UQ

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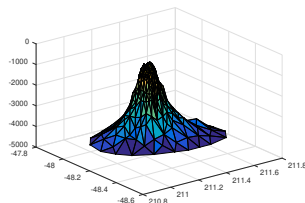
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# Multidimensional piecewise linear interpolation

To define a piecewise linear interpolant in  $\mathbb{R}^d$ , **you need a simplicial mesh over  $\mathcal{X}$**

$$\begin{bmatrix} x^{(i,0)} & \dots & x^{(i,d)} \\ 1 & \dots & 1 \end{bmatrix} w = \begin{bmatrix} q \\ 1 \end{bmatrix}$$

$$\hat{f}_{S(i)}(q) = w^T (f(x^{(i,0)}), \dots, f(x^{(i,d)})).$$

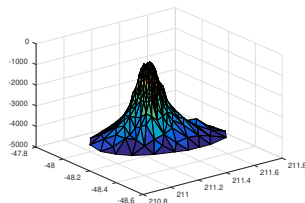


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Taylor bound at  $x^{(i,0)}$  is:

$$|f(q) - \hat{f}(q)| \leq \frac{\gamma \|q - x^{(i,0)}\|_2^2}{2} + \frac{\sqrt{d}\gamma k^2}{2\sigma_d} \|q - x^{(i,0)}\|_2.$$

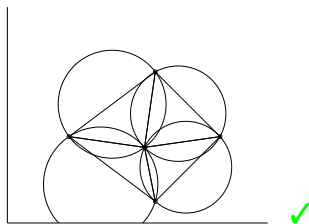
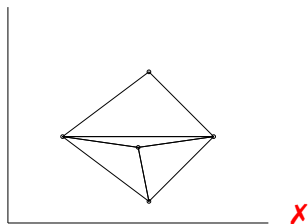
$$k = \max_{x^{(i,j)} \neq x^{(i,1)}} \|x^{(i,1)} - x^{(i,j)}\|_2,$$

$\gamma$  is the Lip const of  $\nabla f$ ,

$\sigma_d$  is the min singular val of Barycentric interpolation matrix

# About Delaunay Triangulations

- ▶ The *Delaunay triangulation* ( $DT(\mathcal{X})$ ) is the “optimal” unstructured simplicial mesh of  $\mathcal{X}$
- ▶ **Defining property:** for all  $S \in DT(\mathcal{X})$ , the circumball  $B(S)$  satisfies  $B(S) \cap \mathcal{X} = \emptyset$ .



- ▶  $DT(\mathcal{X})$  exists and is unique when  $\mathcal{X}$  is in *general position*.

## Scalability Issues

- ▶ Meshes blow up exponentially in  $d$
- ▶ Owing to Klee (of Klee-Minty cube fame), the size of the  $DT(\mathcal{X})$  is

$$\mathcal{O}\left(n^{\lceil d/2 \rceil}\right)$$

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**Observation:** For a given  $q$ , we only need vertices  $(\{x^{(i,0)}, \dots, x^{(i,d)}\})$  of  $S \in DT(\mathcal{X})$  such that  $q \in S$

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**Question:** Can we find  $S$  containing  $q$  in polynomial time?

# DelaunaySparse Algorithm outline

Algorithm to locate Delaunay simplex containing  $q$ :

- ▶ Grow an initial Delaunay simplex (greedy algorithm) that is “nearby” to  $q$
- ▶ “Flip” accross facets from which  $q$  is visible to a new Delaunay simplex (closer to  $q$ )
- ▶ This “visibility walk” converges to  $q$  in finite steps (Edelsbrunner’s acyclicity theorem)

Chang et al., A polynomial time algorithm for multivariate interpolation in arbitrary dimension via the Delaunay triangulation. *In 2018 ACMSE Conf.*

## Algorithm Complexity

- ▶ To grow the first simplex:  $\mathcal{O}(nd^3)$  to apply  $n$  rank-1 updates to the QR factorization of  $d \times j$  matrix for  $j = 1, \dots, d$
- ▶ To compute a flip:  $\mathcal{O}(nd^2)$  to apply  $n$  rank-1 updates to the QR factorization of a  $d \times d$  matrix
- ▶  $\ell$  total flips

	$n = 2K$	$n = 8K$	$n = 16K$	$n = 32K$
$d = 2$	3.05	2.90	3.25	3.10
$d = 8$	23.75	24.75	24.30	23.10
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**Unresolved question:**  $\ell \approx d$ ?  $\ell$  independent of  $n$ ?

## Linear programming interpretation

$$\tilde{A} = \begin{bmatrix} (-x^{(1)})^T & 1 \\ (-x^{(2)})^T & 1 \\ \vdots & \vdots \\ (-x^{(n)})^T & 1 \end{bmatrix}, \tilde{b} = \begin{bmatrix} \|x^{(1)}\|_2^2 \\ \|x^{(2)}\|_2^2 \\ \vdots \\ \|x^{(n)}\|_2^2 \end{bmatrix}, \text{ and } \tilde{c} = \begin{bmatrix} -q \\ 1 \end{bmatrix}.$$

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**LP basic solution in polynomial time is an open problem!**

# Extrapolation

What about extrapolation?

- ▶ Project  $q$  on to the convex hull of  $\mathcal{X}$
- ▶ Interpolate the projection (if the residual is small)
- ▶ Projection is a quadratic program

Let  $E$  be a  $d \times n$  matrix whose columns are points in  $\mathcal{X}$ , and let  $z$  be an extrapolation point (outside convex hull of  $\mathcal{X}$ ).

$$\xi^* = \arg \min_{\xi \in \mathbb{R}^n} \|E\xi - z\| \quad \text{subject to} \quad \xi \geq 0 \quad \text{and} \quad \sum_{i=1}^n \xi_i = 1.$$

Projection:  $\hat{z} = E\xi^*$

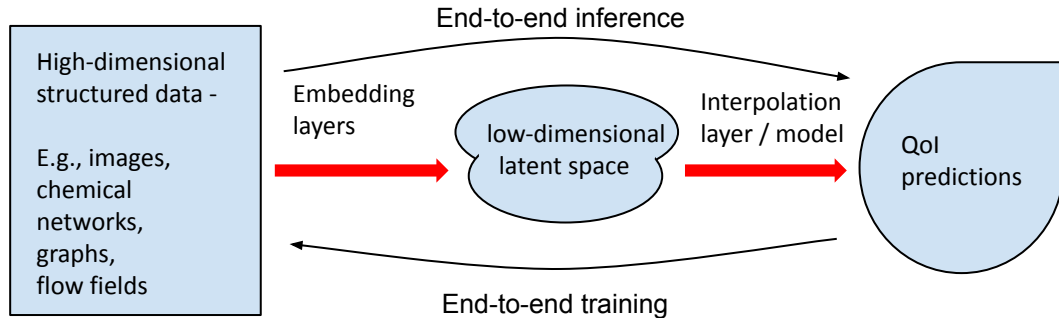
# DELAUNAYSPARSE Package

Standalone software package DELAUNAYSPARSE:

- ▶ Robust against degeneracy
- ▶ Runs in  $\mathcal{O}(mnd^2\ell)$  time
- ▶ Parallel and serial implementations

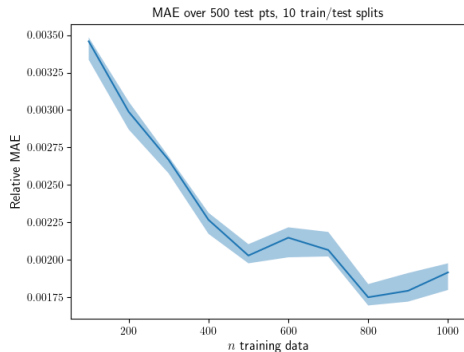
	$n$	$d$				
		2	8	32	64	128
Runtime (secs) for interpolating a single $q$	250	0.005	0.013	0.150	3.404	27.078
	500	0.021	0.042	0.325	6.479	59.511
	1000	0.083	0.152	0.791	14.020	124.320
	2000	0.344	0.583	2.230	28.984	242.066
	4000	1.314	2.284	7.165	62.494	502.620
	8000	5.580	9.027	26.210	151.177	905.711
	16,000	22.086	35.725	109.448	386.596	2190.362
	32,000	82.915	145.115	421.934	1097.060	5024.675

## Recall...

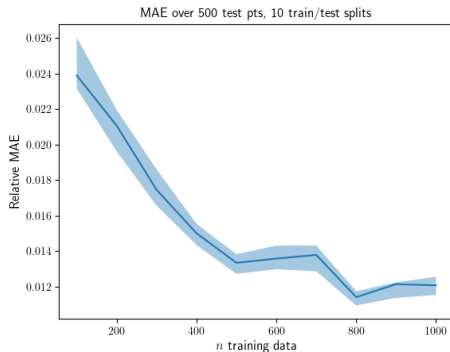


## Early results on Airfoil Predictions

Thanks to Romit for providing airfoil prediction data, dimension reduced from 100,000+ down to **8D** via autoencoder  
Delaunay interpolation in latent space



Lift predictions



Drag predictions

But what do you get?

## But what do you get?

- ▶ **Interpretability:**

- ▶ These  $d + 1$  training points were used in this prediction
- ▶ Simplex is ill-conditioned, need more data in this direction



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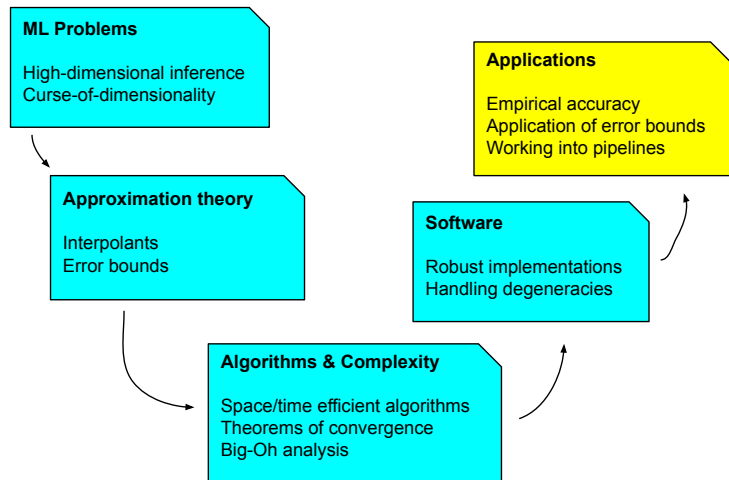
- ▶ **Error bounds and UQ:**

- ▶ Coming soon...

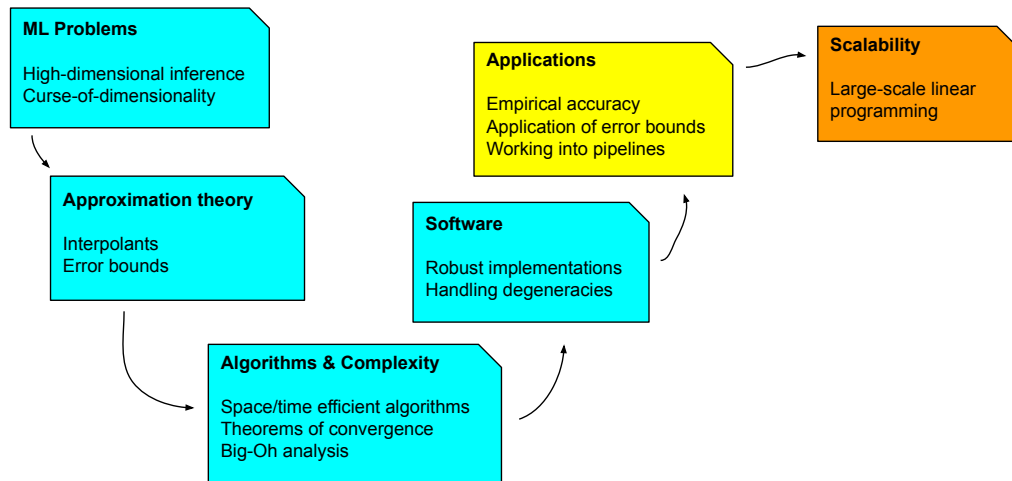
Gillette and Kur, Data-driven geometric scale detection via Delaunay interpolation. *arXiv preprint 2203.05685*.

Chang, Gillette, and Maulik, *in preparation*.

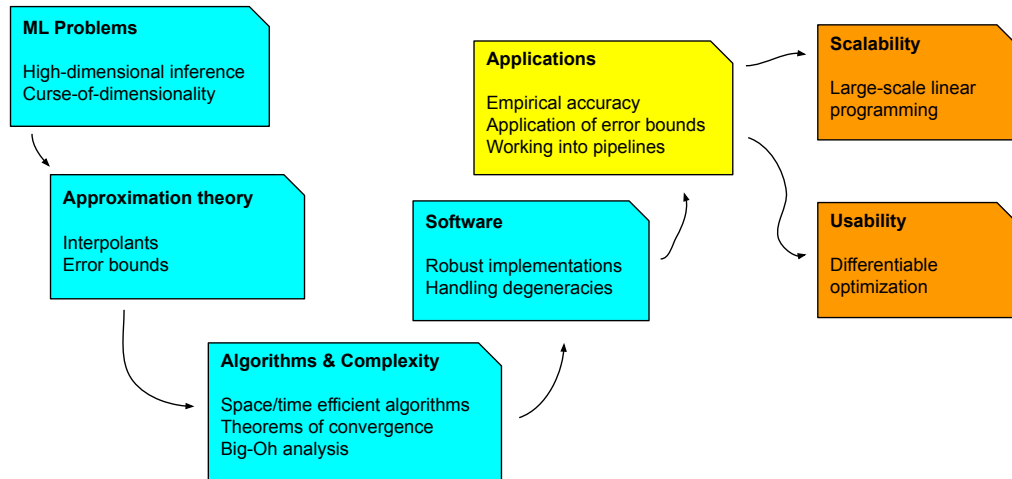
# Next steps



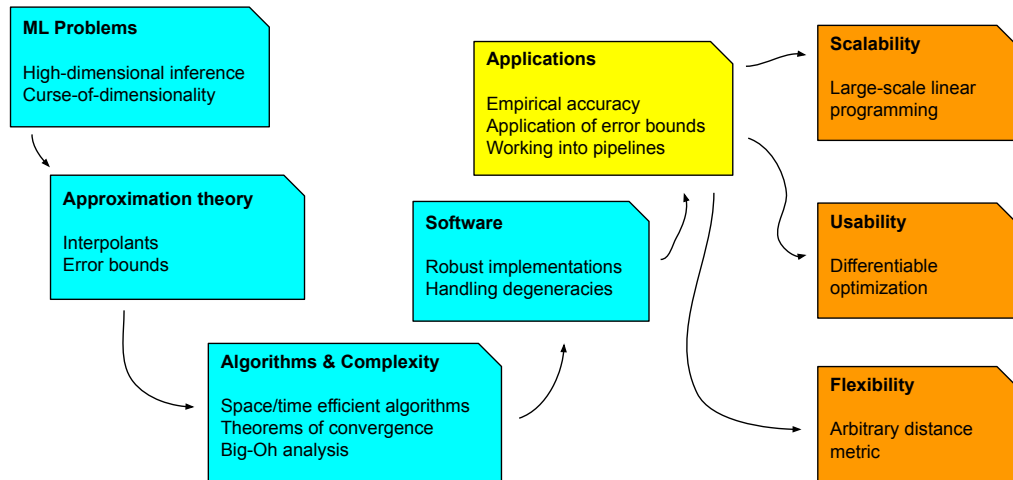
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## Next steps



# Acknowledgements

This work was supported in part by the VarSys project: NSF Grants CNS-1565314 and CNS-1838271.

This work was also supported in part by FASTMath Institute: U.S. Department of Energy, Office of Science, Office of Advanced Scientific Computing Research, SciDAC program under contract number DE-AC02-06CH11357.

# Questions

Inference problems and high-dimensional modeling

High-dimensional interpolation via Delaunay triangulations

DelaunaySparse algorithm for high-dimensional interpolation

Preliminary Results and Future Work

Bonus Slides: Computing the Delaunay Graph



# The Delaunay Graph

- ▶ Delaunay graph of  $\mathcal{X} = DG(\mathcal{X})$
- ▶ Connect 2 vertices iff they are shared by a single Delaunay simplex
- ▶ Used for:
  - ▶ Neighbor structure in spatial data
  - ▶ Topological shape analysis
- ▶ There are at most  $n(n-1)/2$  edges
- ▶ Current state-of-the-art implementation in CGAL computes  $DG(\mathcal{X})$  from  $DT(\mathcal{X})$ 
  - scales well for large  $n$ , infeasible for  $d \geq 10$

# Getting the Delaunay Graph

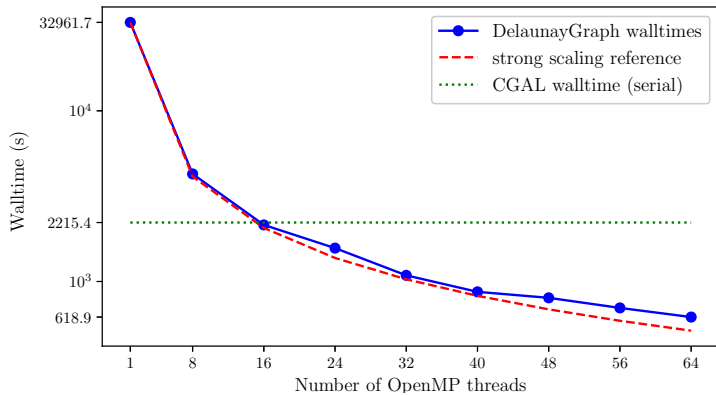
- ▶ The number of connections in  $DG(\mathcal{X})$  is upper bounded by  $n(n-1)/2$
- ▶ Can recover  $DG(\mathcal{X})$  by interpolating the midpoint between each pair of points in  $\mathcal{X}$ 
  - ▶ If the simplex containing the midpoint between  $x^{(1)}$  and  $x^{(2)}$  also contains both  $x^{(1)}$  and  $x^{(2)}$ , then they are clearly connected
  - ▶ If not, then it certifies that they are not connected in a Delaunay triangulation (in case degenerate)
- ▶ Using DELAUNAYSPARSE, requires  $\mathcal{O}(n^3 d^2 \ell)$  time — better than current state-of-the-art for  $d$  large, worse for  $n$  large

Full proof in my PhD dissertation:

Chang, *Mathematical Software for Multiobjective Optimization Problems*. PhD dissertation, Virginia Tech (2020).

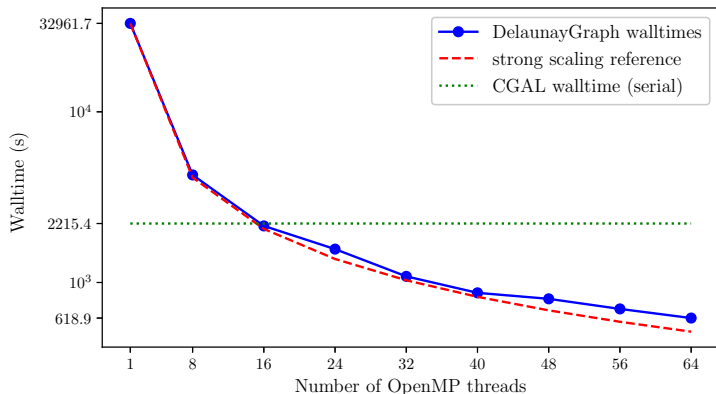
## Parallel scaling

For  $d > 8$ , CGAL crashes with out-of-memory error



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Paper has been rejected due to lack of real-world data