

Formalizing Simplicial Type Theory

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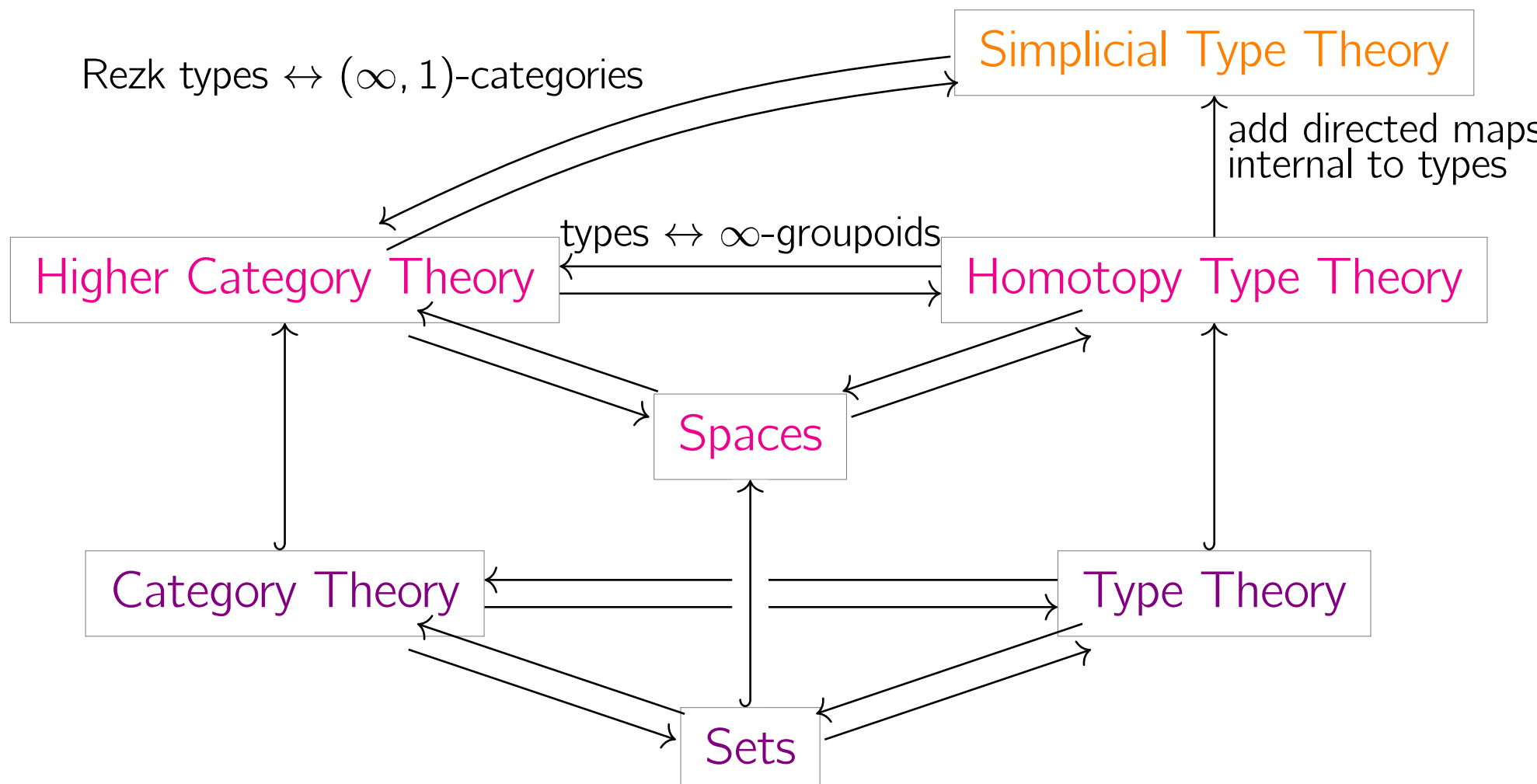
Why ∞ -categories?

- Homotopy theory: A higher category with objects, morphisms, 2-morphisms, etc., can replace spaces, continuous maps, homotopies, homotopies between homotopies... We obtain homotopy-coherent structures, which is not the case for \mathcal{T}_{op} .

In the same way, a higher category with all its morphisms being invertible can replace the notion of a space, with its points, paths, homotopies and higher homotopies. Such objects are called ∞ -groupoids.

- Category theory, higher algebra: Properties up to higher coherences, e.g. Associativity (A_∞ -algebras), commutativity (E_∞ -rings). Unique compositions up to homotopy.

Sets vs Types vs Categories - The higher version



Why synthetic ∞ -categories?

Simplicial type theory, introduced in [1], extends homotopy type theory by equipping types with hom-types, i.e., types of directed arrows, which, under certain conditions, make types formally represent ∞ -categories. We can:

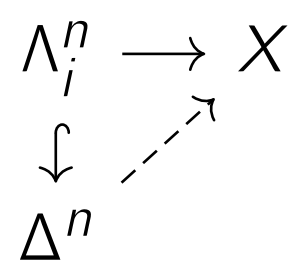
- Prove statements about higher categories, independent of model.
- Do higher category theory in a simpler framework: Models of ∞ -categories are generally hard to work with.
- Formalize such statements in a proof assistant. Type theory automatically provides us with computer-checkable proofs via different (possibly interactive) proof assistants.

Spaces and ∞ -groupoids

Definition. The *simplex category* Δ has objects $[n] := \{0, 1, \dots, n\}$ and morphisms order-preserving maps. A *simplicial set* is a functor $\Delta^{op} \rightarrow \text{Set}$. $\mathcal{S} := \text{Fun}(\Delta^{op}, \text{Set})$. We denote $X_n := X(n)$ for $X \in \text{Obj}(\mathcal{S})$. We define the *standard n -simplex* $\Delta^n := \text{Hom}_\Delta(-, [n])$. By the Yoneda lemma, $\text{Hom}_\mathcal{S}(\Delta^n, X) = X_n$.

- We can visualize Δ^0 as a point 0, Δ^1 as a directed interval $0 \rightarrow 1$, Δ^2 as a filled triangle $\begin{array}{ccc} & 1 & \\ \nearrow & \Downarrow & \searrow \\ 0 & \xrightarrow{\quad} & 2 \end{array}$, Δ^3 as a tetrahedron, etc.
- We can now make the analogy: X_0 is the set of points, X_1 is maps, X_2 is homotopies between maps.
- We define the *horn* Λ_i^n as the union of all faces of Δ^n except the i -th one.

Definition. A simplicial set X is a *Kan complex* if all horns in X lift to a simplex:



Kan complexes are a model for ∞ -groupoids! in Kan complexes behave like paths:

Example. If we have maps $f, g \in X_1$, we can form a horn $\begin{array}{ccc} & x_1 & \\ g \nearrow & & \searrow f \\ x_0 & & x_2 \end{array}$ which lifts to $\begin{array}{ccc} & x_1 & \\ g \nearrow & \Downarrow h & \searrow f \\ x_0 & \xrightarrow{\quad} & x_2 \end{array}$

and we say h is a composite of f and g . Then, there is a 3-simplex witnessing the uniqueness of such a composition up to homotopy.

Similarly, lifting a horn $\begin{array}{ccc} & x & \\ & \searrow f & \\ y & \xrightarrow{id} & y \end{array}$ amounts to finding a homotopy inverse to f (at least on one side).

Theorem (Quillen). *Topological spaces and Kan complexes present the same homotopy theory.*

Building $(\infty, 1)$ -categories as simplicial objects in ∞ -groupoids

We now introduce higher categories where arrows are *directed*, resembling morphisms rather than paths.

Definition. A *Segal space* W is a (Reedy fibrant) simplicial object in Kan complexes such that for all $n \geq 2$, the Segal maps $W_n \rightarrow W_1 \times_{W_0} W_1 \times_{W_0} \dots \times_{W_0} W_1$ are equivalences.

With W_1 now as the *space* of maps, we can compose two composable maps by lifting along $X_2 \xrightarrow{\sim} X_1 \times_{X_0} X_1$. One can construct the space W_{hoequiv} of equivalences as a subspace of W_1 .

Definition (Rezk). A Segal space W is *complete* if the degeneracy $s_0 : W_0 \rightarrow W_{\text{hoequiv}}$ is an equivalence.

The higher groupoidal structure of types in homotopy type theory

For any $a, b : A$, there is an *identity type*

$$a =_A b$$

where terms are *paths* $p : a = b$. Then we can have higher paths

$$H : p =_{(a=A)b} q$$

between paths, paths between them, etc.

Theorem. *On paths, there are*

- Inverses* $x =_A y \rightarrow y =_A x$
- Concatenations* $x =_A y \rightarrow y =_A x \rightarrow x =_A z$
- Witnesses for associativity, etc.*

Theorem (Kapulkin-Lumsdaine/Voevodsky). *There is a model of homotopy type theory in \mathcal{S} .*

Building types with directed arrows as “simplicial objects in types”

In type theory, there is the *unit type* **1**. Maps $\mathbf{1} \rightarrow A$ represent terms $a : A$. Simplicial type theory introduces:

- A *directed interval* type **2** with two points $0, 1 : \mathbf{2}$ and the relation $x : \mathbf{2} \vdash 0 \leq x \leq 1$.
- Simplices* and their *boundaries* defined “geometrically”: $\Delta^n := \{\langle t_1, \dots, t_n \rangle : \mathbf{2}^n \mid t_n \leq \dots \leq t_1\}$. For example (informally), $\Delta^1 = \mathbf{2}$, $\partial\Delta^1 = \{t : \mathbf{2} \mid 0 \equiv t \vee t \equiv 1\}$. maps out of Δ^1 are arrows with the image of $\partial\Delta^1$ specifying the endpoints. Similarly, Δ^2 defines triples of maps.
- Extension types* of the form $\langle \{t : J \mid \psi\} \rightarrow A|_\alpha^\phi \rangle$ used to define our lifts: This can be read as “maps that restrict to α when ϕ ”.

Definition. For a type A and $a, b : A$, we define the type of *arrows* $\text{hom}_A(x, y) := \langle \Delta^1 \rightarrow A|_{[x,y]}^{\partial\Delta^1} \rangle$.

A is a *Segal type* if the type $\sum_{h:\text{hom}_A(x,z)} \langle \Delta^2 \rightarrow A|_{[x,y,z,f,g,h]}^{\partial\Delta^2} \rangle$ is contractible for all $x, y, z : A$,

$f : \text{hom}_A(x, y)$, $g : \text{hom}_A(y, z)$.

For $f : \text{hom}_A(x, y)$, we have a type $\text{iso}(f)$ of witnesses that it is an isomorphism.

A is a *Rezk type* if $\text{idtoiso} : (x =_A y) \rightarrow (x \cong_A y)$, where $(x \cong_A y) := \sum_{f:\text{hom}_A(x,y)} \text{iso}(f)$, is an equivalence.

Theorem (Riehl-Shulman). *There is a model of simplicial type theory in Reedy fibrant bisimplicial spaces, where Segal types correspond to Segal spaces and Rezk types correspond to complete Segal spaces.*

Formalization in the Rzk proof assistant

Example: Comparing dependent arrows and arrows in Σ -types

Our current formalization efforts are concentrated around the behavior of *covariant type families*. These are defined around the *dependent hom-types*: Given a type family $C : A \rightarrow U$, $u : C(x)$, $v : C(y)$ and $f : \text{hom}_A(x, y)$, consider

$$\text{dhom}_{C(f)}(u, v) := \left\langle \prod_{t:2} C(f(t)) \Big|_{[u,v]}^{\partial\Delta^1} \right\rangle$$

In the code example on the right, we define a map

$$\left(\sum_{F:\text{hom}_{\sum_{a:A} C(a)}((x,u),(y,v))} (\text{pr}_1(F) = f) \right) \rightarrow \text{dhom}_{C(f)}(u, v)$$

to provide a comparison between dependent maps and maps in the Σ -type “over” f .

More on covariant families and future work

Covariant type families have the property that the Σ -type defined by a covariant family over a Segal base type is Segal. Our current goal is to formalize a version of composition for dependent arrows. Moreover, we contribute formal proofs to the (“regular”) homotopy type theory library of Rzk.

```
““rzk
#def hom-total-type-to-dhom
  ( A : U)
  ( is-segal-A : is-segal A)
  ( x y : A)
  ( f : hom A x y)
  ( C : A -> U)
  ( is-covariant-C : is-covariant A C)
  ( u : C x)
  ( v : C y)
  : ( \sum ( k : hom (total-type A C) (x , u) (y , v))
    , ( ( \ t -> first (k t)) =_{hom A x y} f))
  -> dhom A x y f C u v
:= \ (k , p) ->
  \ t ->
    ( transport
      ( hom A x y)
      ( \ g -> dhom A x y g C u v)
      ( \ r -> first (k r)) f p
      ( \ s -> second (k s)) t)
““
```

The Rzk proof assistant was developed by Nikolai Kudasov in order to formalize simplicial type theory. We first present examples of things we talked about, now written in Rzk:

hom-types

```
““rzk
#def hom
  ( A : U)
  ( x y : A)
  : U
:=
  ( t : \Delta~1)
  -> A [ t == 0 |-> x ,
        t == 1 |-> y]
““

““rzk
#def hom2
  ( A : U)
  ( x y z : A)
  ( f : hom A x y)
  ( g : hom A y z)
  ( h : hom A x z)
  : U
:=
  ( ( t1 , t2) : \Delta~2)
  -> A [ t2 == 0 |-> f t1 ,
        t1 == 1 |-> g t2 ,
        t2 == t1 |-> h t2]
““
```

Here the square brackets are notation for the respective extension types and U is a generic universe of types. “:” comes before the specified type, and “:=” before the specified term.

References

- Emily Riehl and Michael Shulman, *A type theory for synthetic ∞ -categories*. Higher Structures 1.1, 2017 , pp. 147-224.
- Charles Rezk, *A Model for the Homotopy Theory of Homotopy Theory*. Transactions of the American Mathematical Society, vol. 353, no. 3, 2001, pp. 973-1007.
- Nikolai Kudasov, Emily Riehl, and Jonathan Weinberger. *Formalizing the ∞ -Categorical Yoneda Lemma*. In Proceedings of the 13th ACM SIGPLAN International Conference on Certified Programs and Proofs. Association for Computing Machinery, New York, NY, USA, 2024, pp. 274-290.