class Reference

Attributes:

List<int> = verses

Constructors:

Reference(int verse): reference with one verse
Reference(List<int> verse): reference with multiple verses

class Word

Attributes:

string _text
boolean _visible

Constructors:

Word(string text): given text and keep visibility

class Scripture

Attributes:

Reference _reference
List<Word> _words

Constructors:

Scripture(Reference _reference, string _text)
(scripture + ref)