

# DEEP LEARNING WITH KERAS

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  - Machine Learning with Python
  - Introduction to Deep Learning
  - Optical Character Recognition
  - Image Recognition
- Day 2
  - Sentiment Analysis
  - Neural Doodle
  - Neural Style Transfer
  - AI Game Learning

# INTRODUCTION TO MACHINE LEARNING

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# What is Machine Learning?

- Subfield of Artificial Intelligence
- Term coined in 1959 by Arthur Samuel

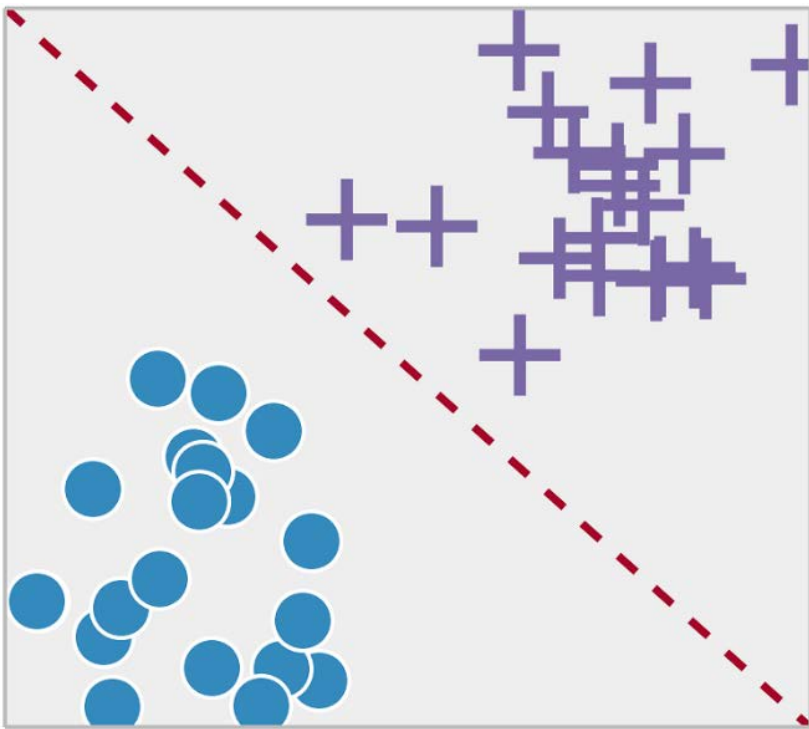
Progressively improve performance on a specific task with data, without being explicitly programmed

# Types of Machine Learning tasks

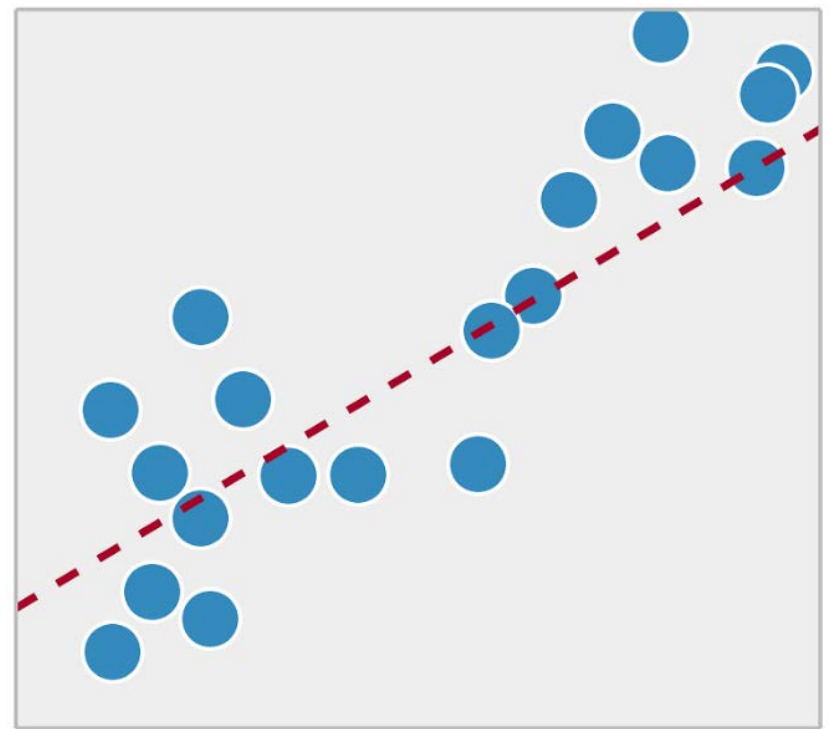
- Supervised Learning
  - Learn output based on input data
- Unsupervised Learning
  - Find structure in given data
- Reinforcement Learning
  - Learn from the environment

# Supervised Learning tasks

Classification



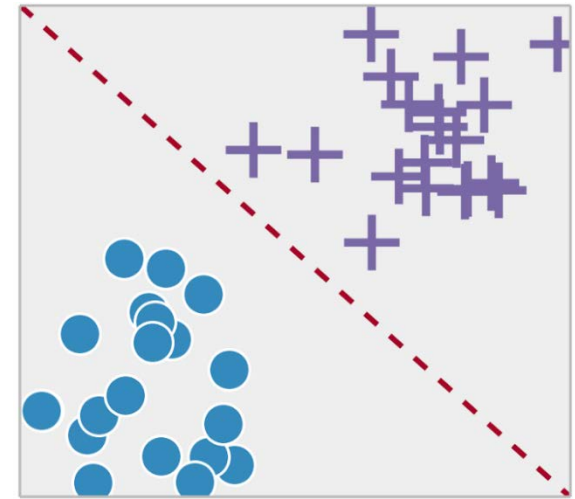
Regression



# Classification

- Classify data to 1, 2 or more classes
- Confusion Matrix

		Actual Class	
		Positive	Negative
Predicted Class	Positive	TP	FP
	Negative	FN	TN
		$P = TP + FN$	$N = FP + TN$



- Evaluation Metrics
  - Accuracy =  $(TP + TN) / (P + N)$
  - Precision =  $TP / (TP + FP)$
  - Recall =  $TP / P$

# Regression

- Build a model that fits the data
- Actual ( $y_i$ ) and predicted values ( $\hat{y}_i$ )

- Mean Absolute Error

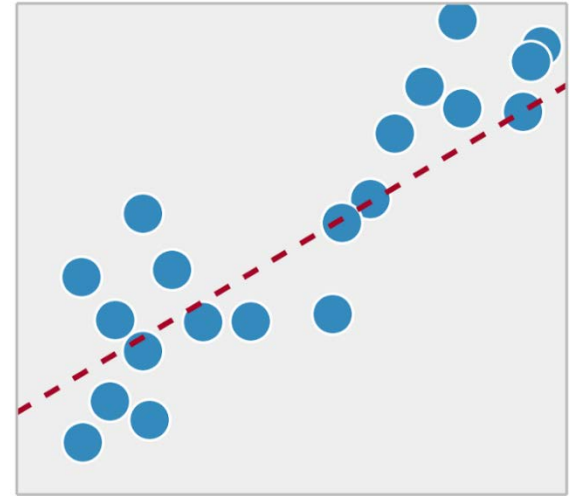
$$MAE = \frac{1}{n} \sum_{i=1}^n |\hat{y}_i - y_i|$$

- Mean Squared Error

$$MSE = \frac{1}{n} \sum_{i=1}^n (\hat{y}_i - y_i)^2$$

- Coefficient of Determination

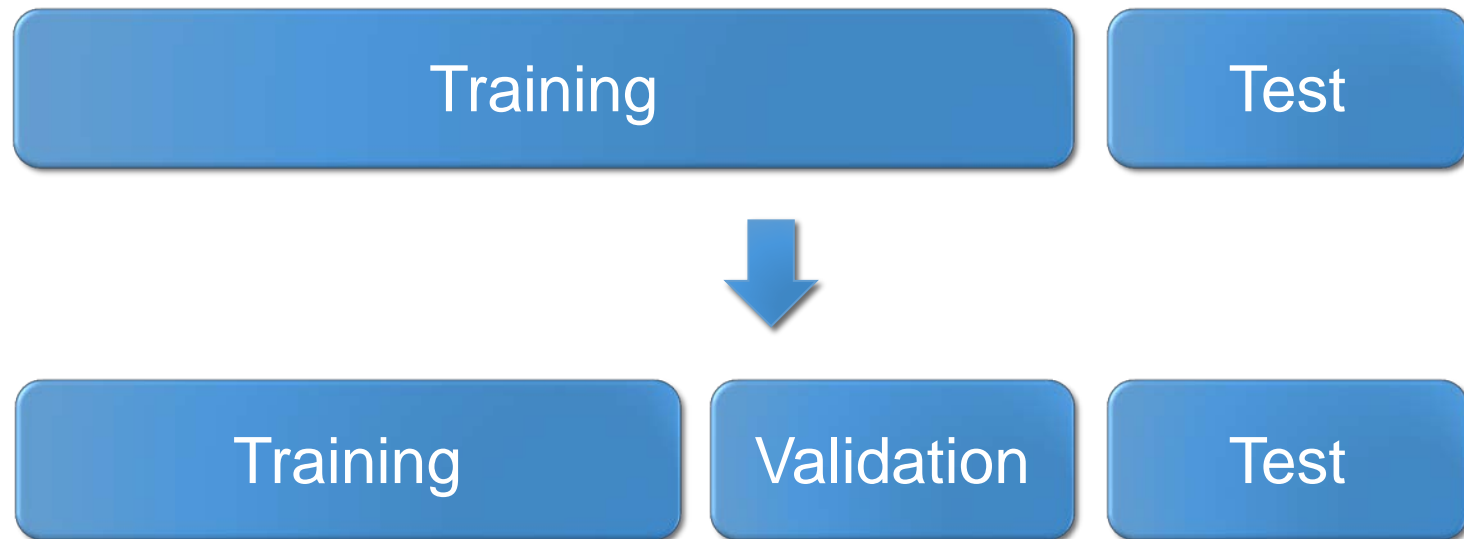
$$R^2 = 1 - \frac{SS_{res}}{SS_{tot}} \quad \text{where} \quad SS_{res} = \sum_{i=1}^n (y_i - \hat{y}_i)^2 \quad \text{and} \quad SS_{tot} = \sum_{i=1}^n (y_i - \bar{y})^2$$





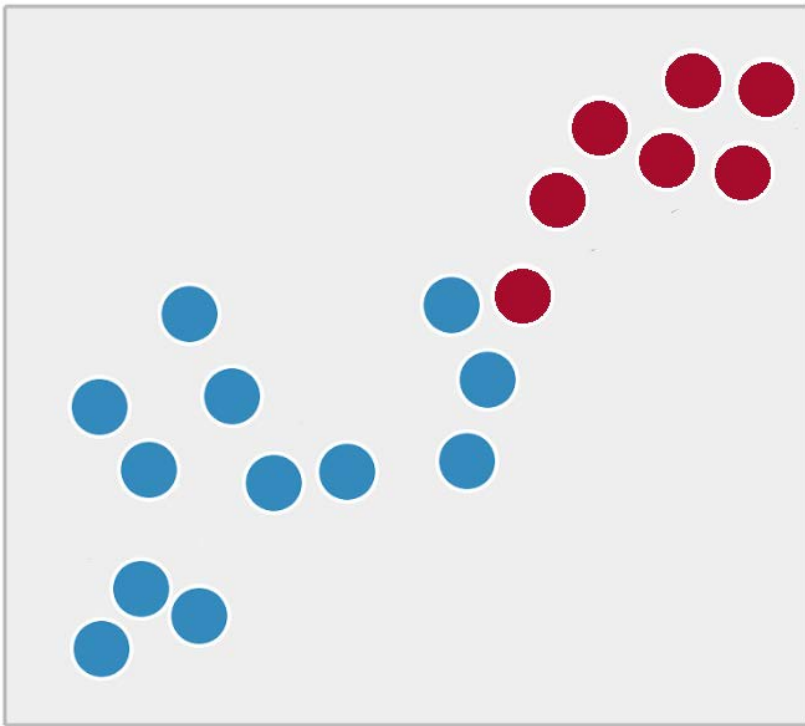
# Data Splitting

- Use training data to train the model
  - Some data can be used to validate the model → validation set
  - Use folds of training data for validation → Cross-validation
- Evaluate the model on test data
  - Test set must not overlap with training data

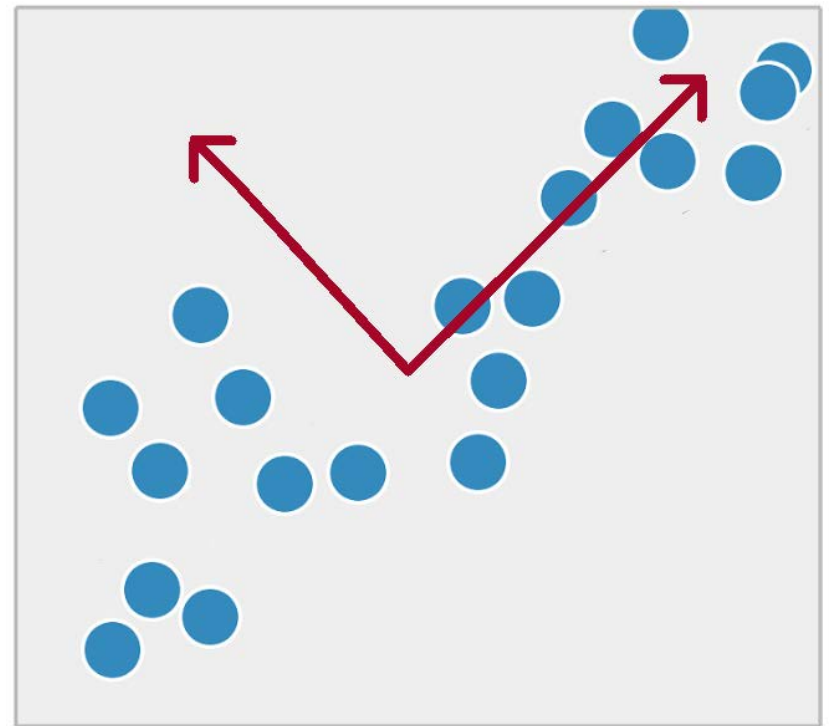


# Unsupervised Learning tasks

Clustering



Dimensionality Reduction



# INTRODUCTION TO NEURAL NETWORKS

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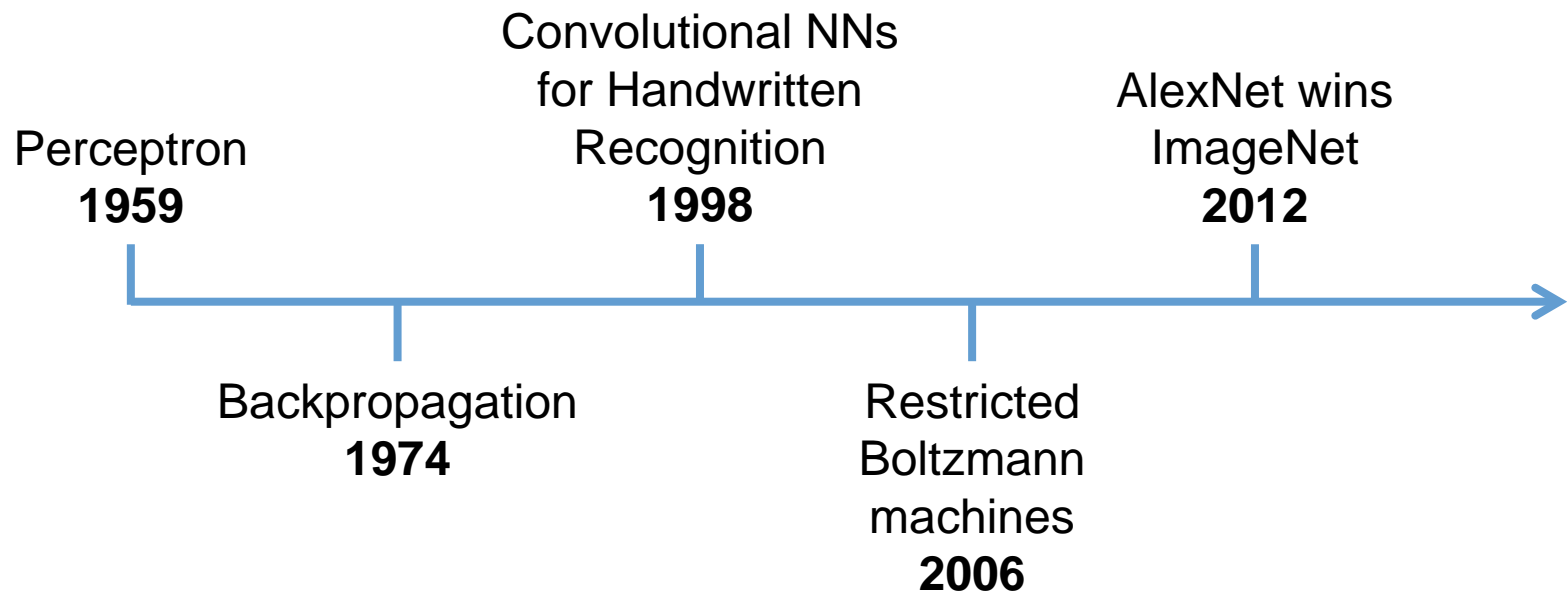
# Why Neural Networks?

- Cognitive features
- Inspired by the brain
  - $10^{11}$  neurons
  - 0.001 sec switching time
  - $>10^4$  connections per neuron
  - 0.1 sec for scene recognition



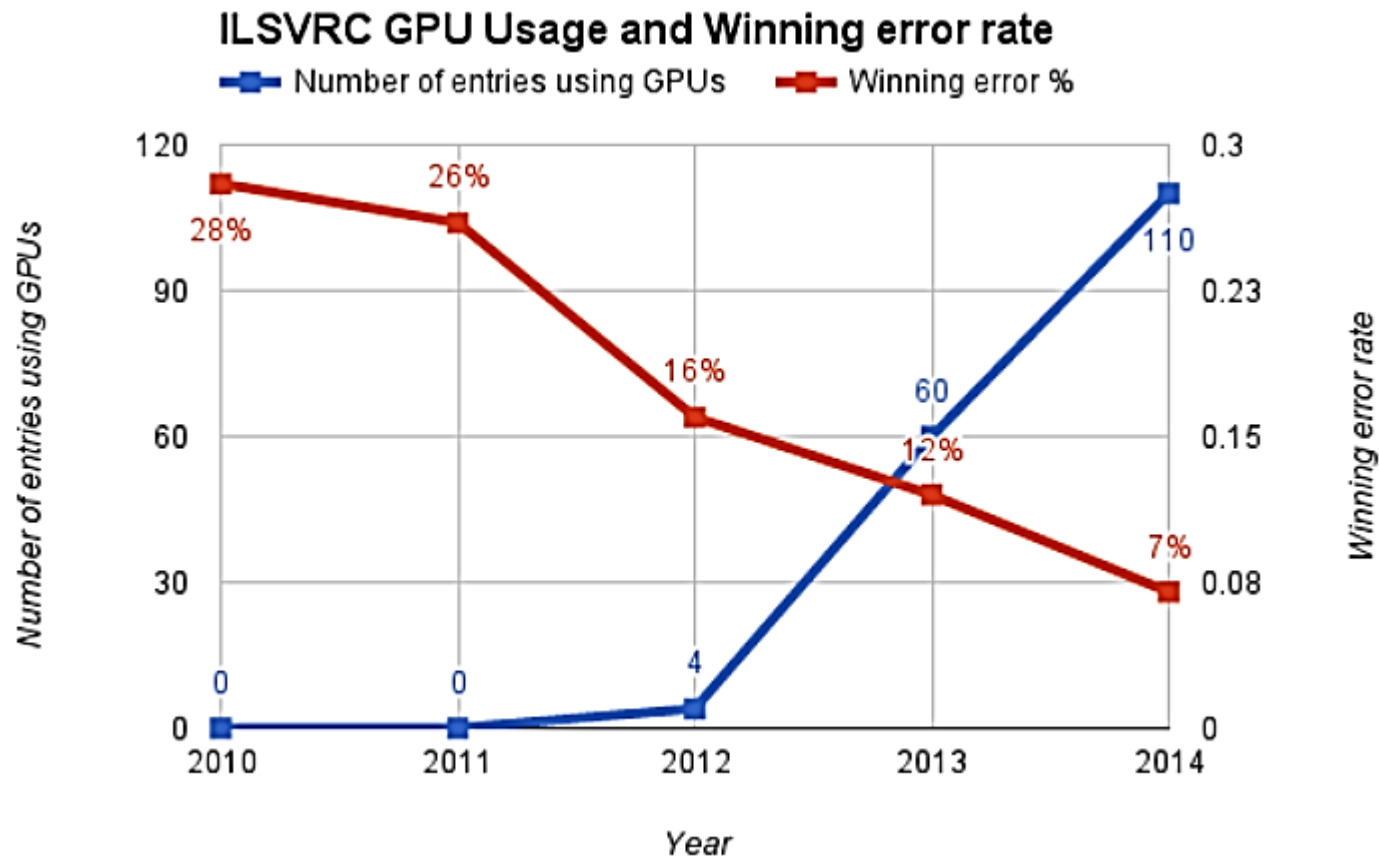
# A brief history course

- From the perceptron to deep learning
- AI Winter 1969 – 1986



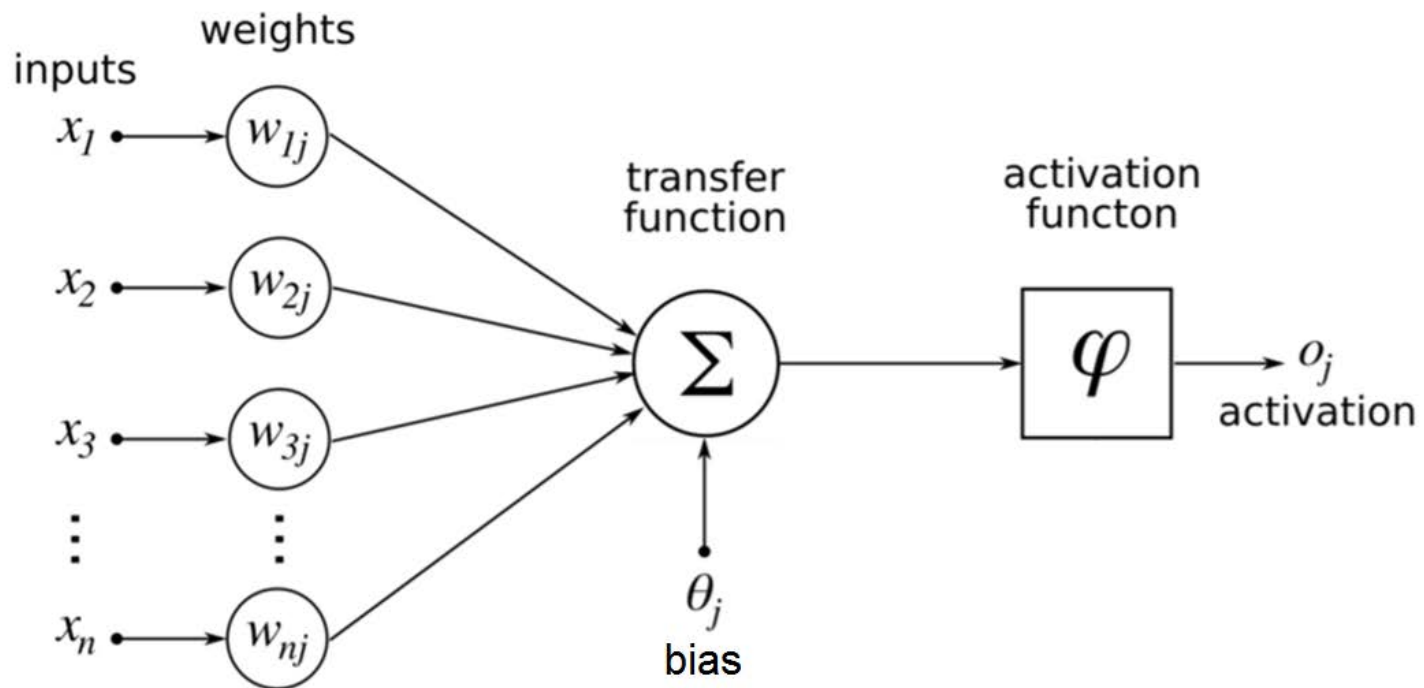
# The first breakthrough

- ImageNet image recognition challenge



# The perceptron - where it all started

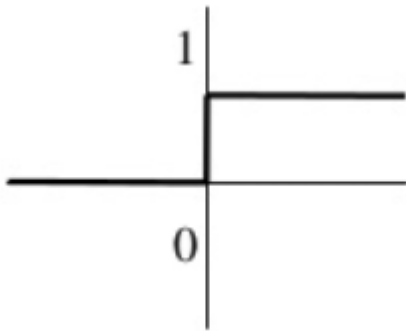
- Invented in 1959 by Frank Rosenblatt
- Practically also the first Neural Network



# Activation functions

- Different types of functions

Step function



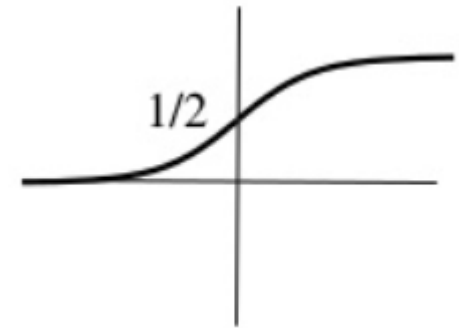
$$step_t(x) = \begin{cases} 1 & x > t \\ 0 & \text{otherwise} \end{cases}$$

Sign function



$$sign(x) = \begin{cases} +1 & x \geq 0 \\ -1 & \text{otherwise} \end{cases}$$

Sigmoid function

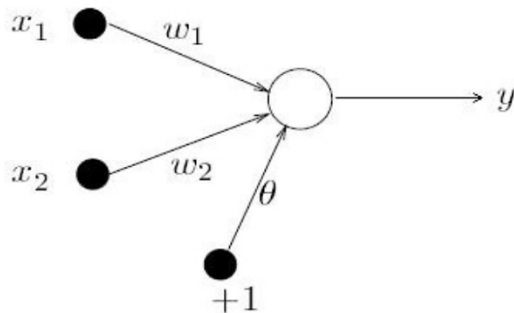


$$sigmoid(x) = \frac{1}{1 + e^{-x}}$$



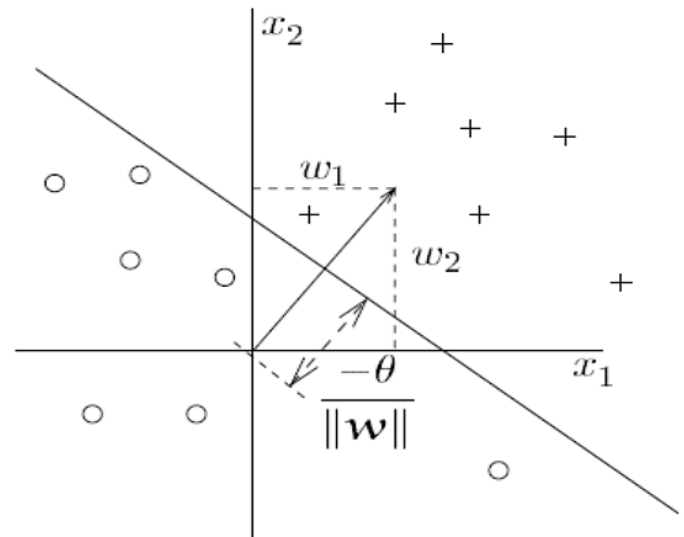
# Example use of perceptron

- Bias  $\rightarrow$  Offset from the origin
- Weights  $\rightarrow$  Slope of the line



$$w_1x_1 + w_2x_2 + \theta = 0$$

$$x_2 = -\frac{w_1}{w_2}x_1 - \frac{\theta}{w_2}$$



$$y = \text{sgn} \left( \sum_{i=1}^2 w_i x_i + \theta \right)$$

$$\text{sgn}(s) = \begin{cases} 1 & \text{if } s > 0 \\ -1 & \text{otherwise.} \end{cases}$$

$$d(n) = \begin{cases} +1 & \text{if } x(n) \in \text{set } A \\ -1 & \text{if } x(n) \in \text{set } B \end{cases}$$

REPEAT {

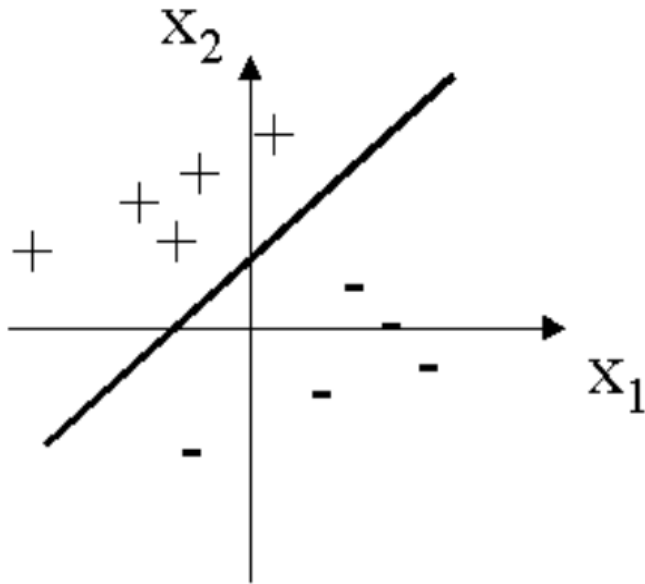
1. Select random sample from training set
2. If classification is correct, do nothing
3. If classification is incorrect, modify  $w$ :

$$w_i = w_i + \eta d(n) x_i(n)$$

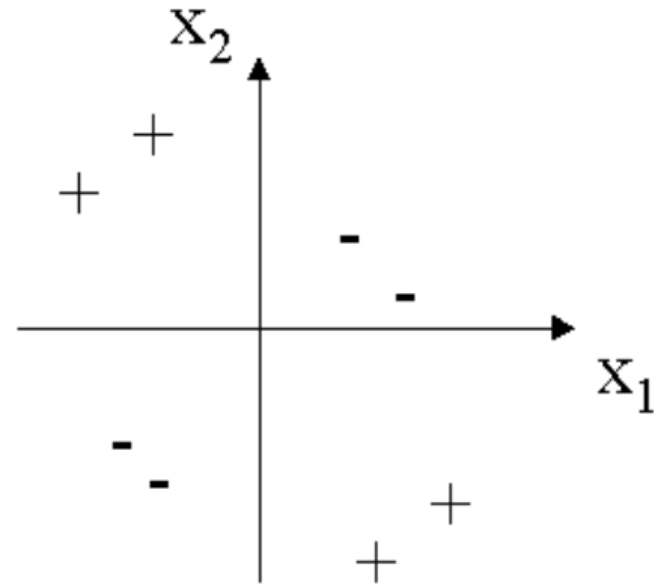
# Limitations of perceptron

- Can be used only for Linearly Separable Data

Linearly Separable



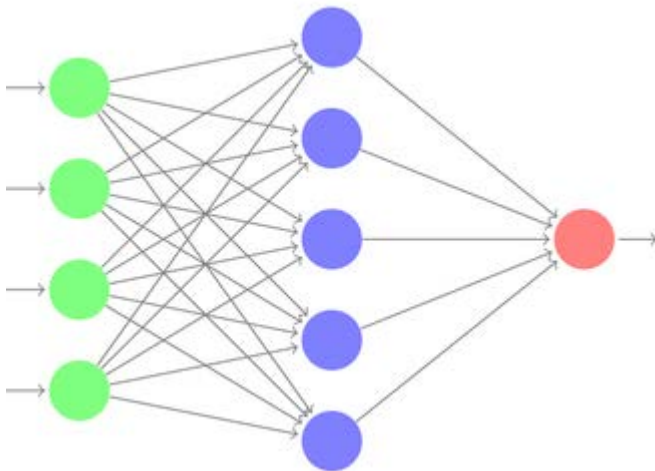
Not Linearly Separable



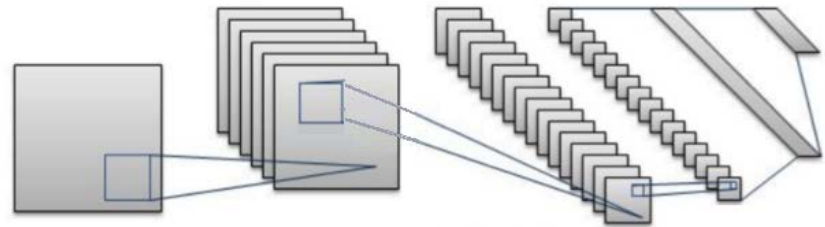
# Neural Network Topologies

- Used for different types of problems

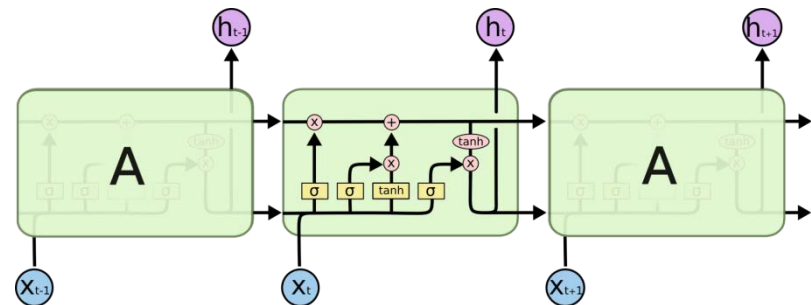
## Multi-Layer Perceptron



## Convolutional Neural Network



## Recurrent Neural Network



# MULTI-LAYER PERCEPTRON

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# Training a Multi-Layer Perceptron

- Gradient Descent

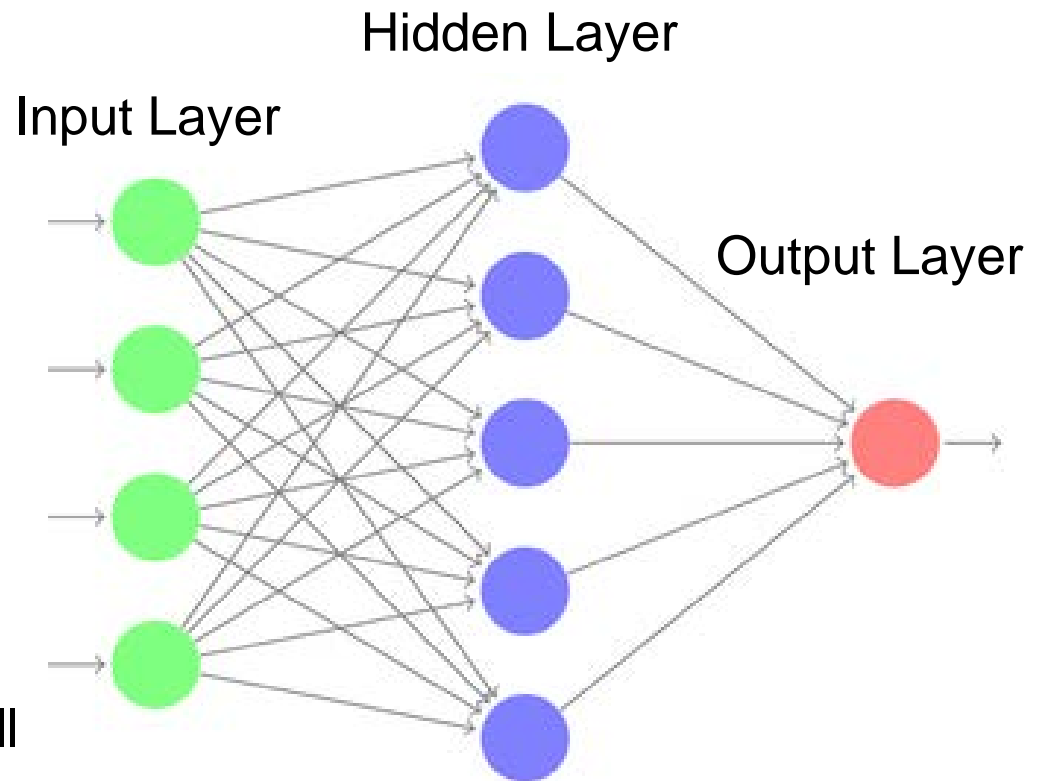
- Start with some initial parameters  $\theta$

- Update them using:

$$\theta \leftarrow \theta - \eta \cdot \nabla_{\theta} E(x, \theta, y)$$

where:

- $\eta$ : learning rate
  - $E(x, \theta, y)$ : error
- Continue until error is small



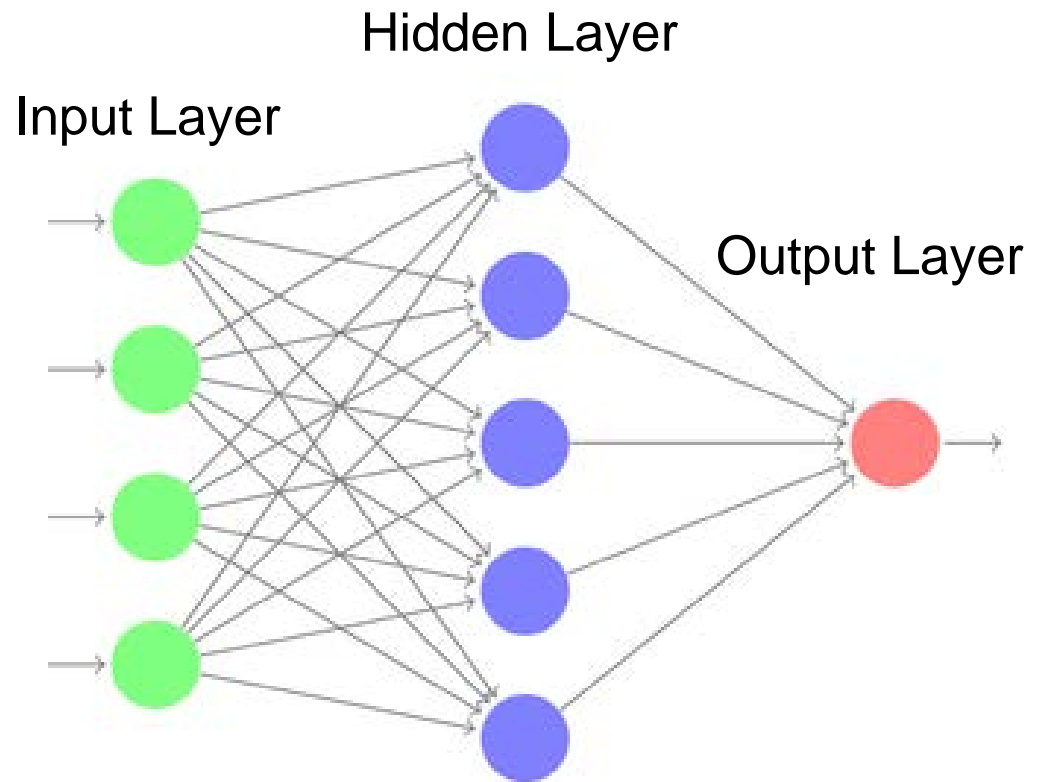
# Training a Multi-Layer Perceptron

- Gradient Descent

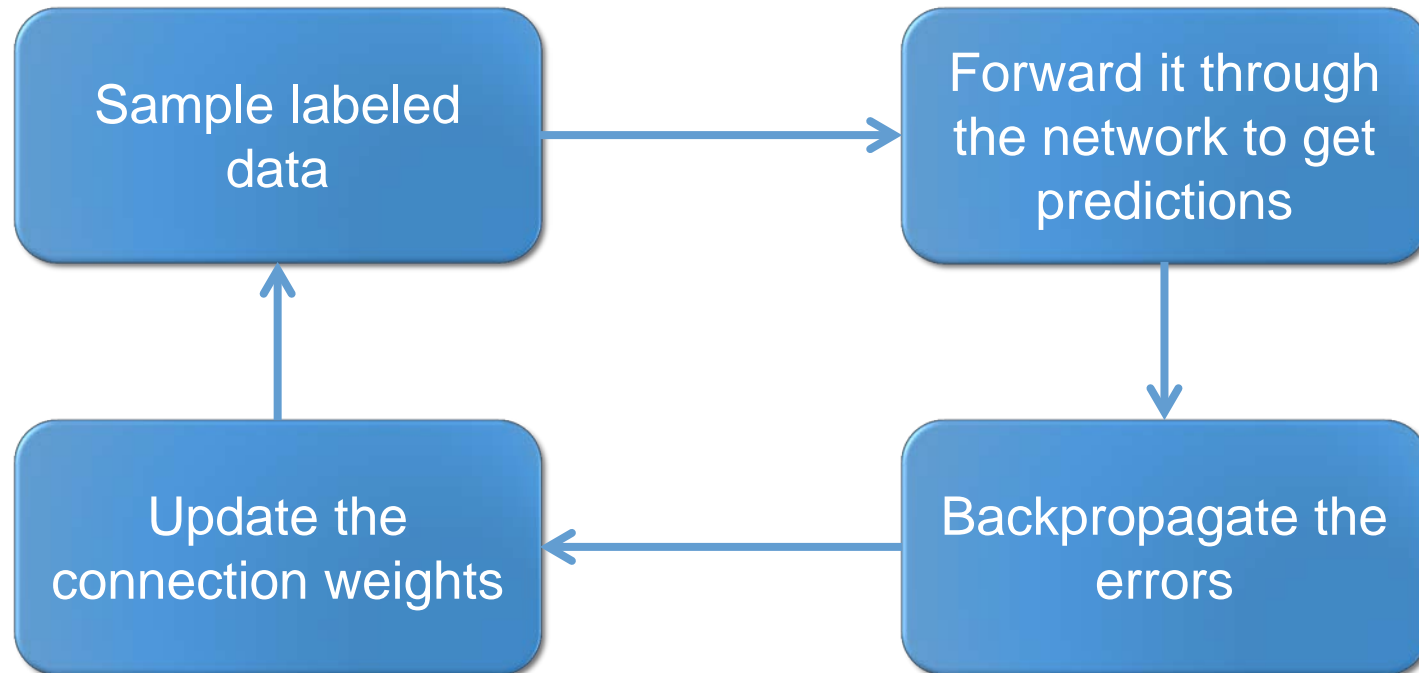
$$\theta \leftarrow \theta - \eta \cdot \nabla_{\theta} E(x, \theta, y)$$

- Backpropagation

- Easy way to compute  $\nabla_{\theta} E(x, \theta, y)$



# Training a Multi-Layer Perceptron



Generate an error signal that measures the difference between the predictions of the network and the desired values and then use this error signal to change the weights so that predictions get more accurate

# INTRODUCTION TO DEEP LEARNING

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# What is Deep Learning?

- Subfield of Machine Learning
- Practical definition:

Imitates the workings of the human brain in processing data and creating patterns for use in decision making

# What are Deep Neural Networks?

- Simple answer:

Neural Networks with many layers

- Practical answer:

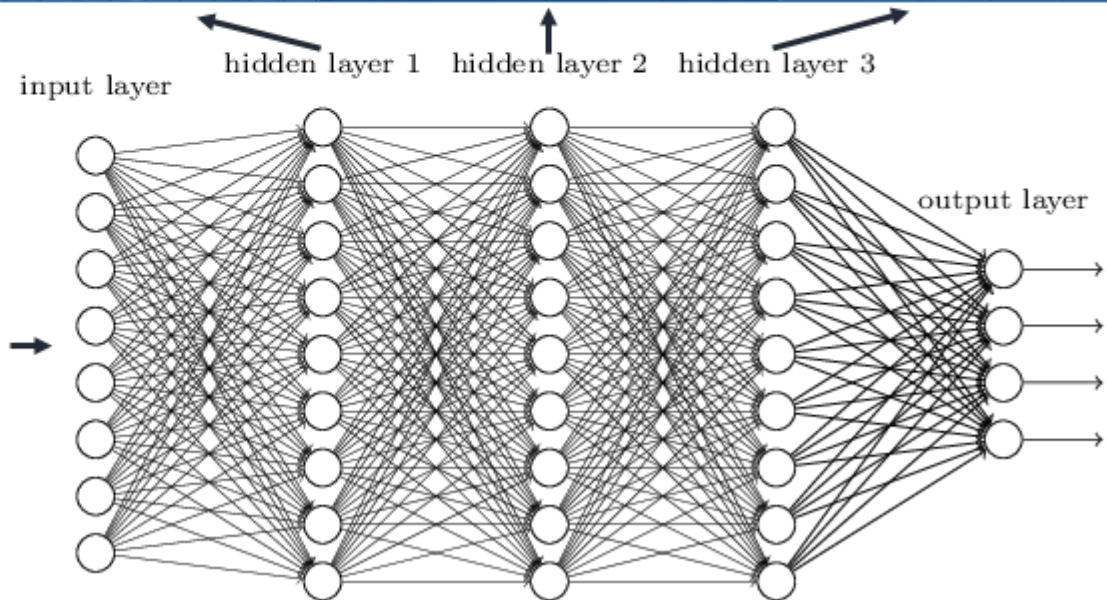
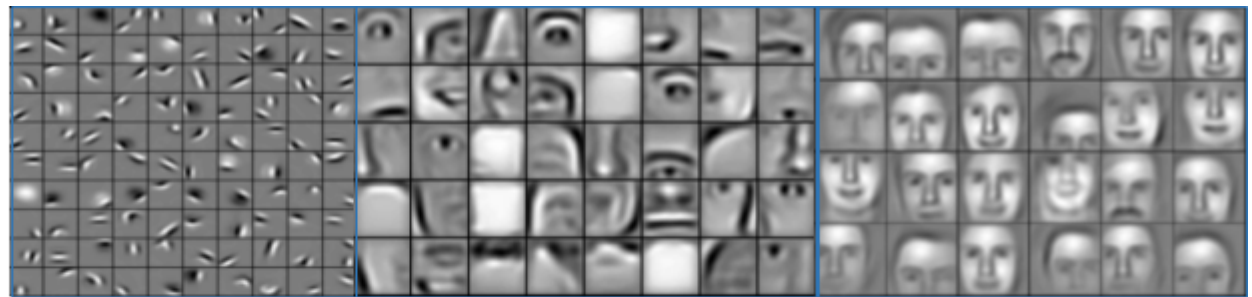
Neural Networks with more than one hidden layer

- Elaborate answer:

Neural Networks that train on a distinct set of features in each layer → Feature Hierarchy

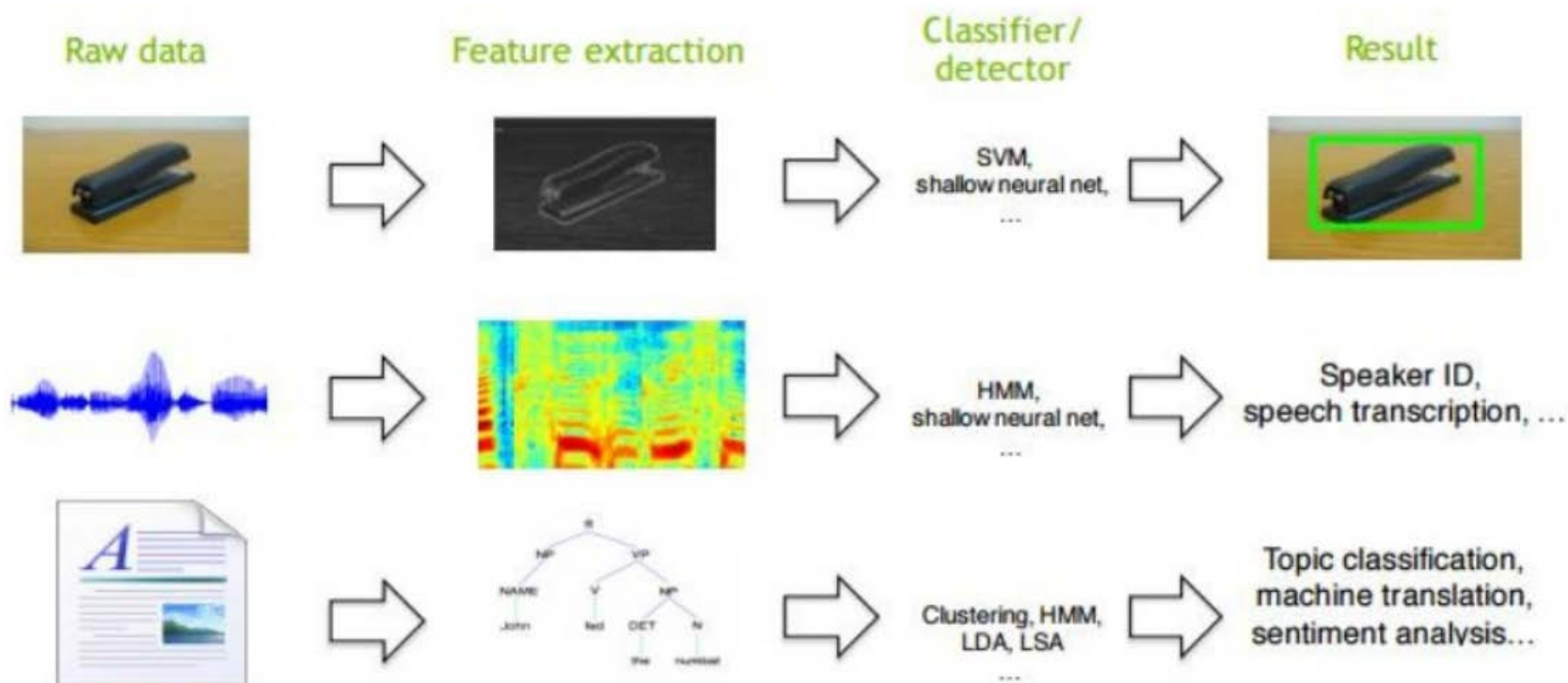
# Feature Hierarchy

Deep neural networks learn hierarchical feature representations



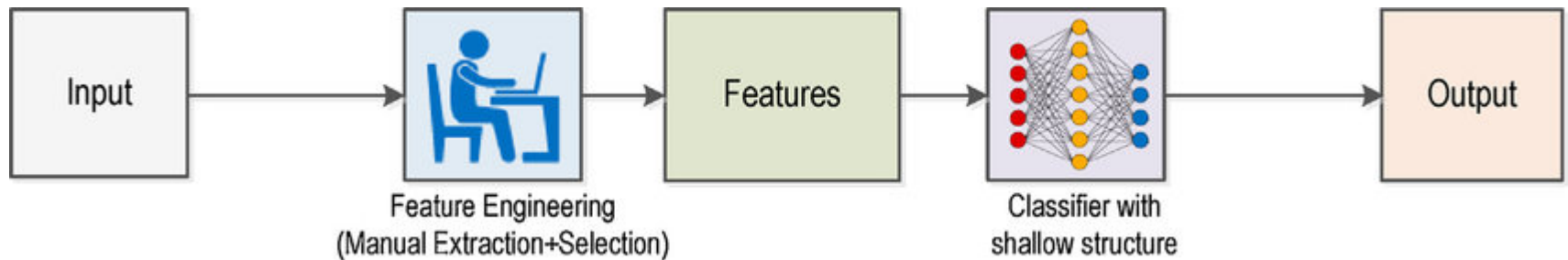
# Traditional Machine Perception

- Hand-crafted Feature Extraction

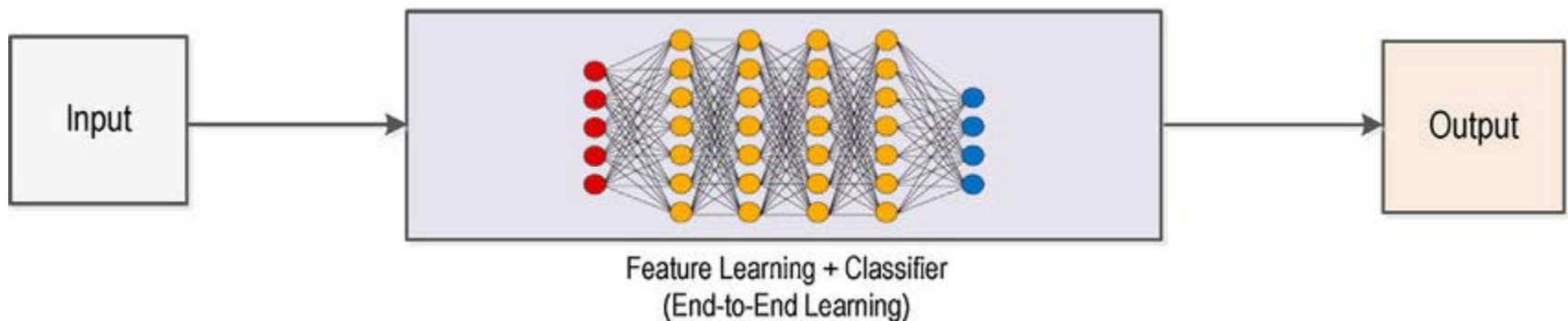


# Traditional vs Deep Learning

## Traditional Learning



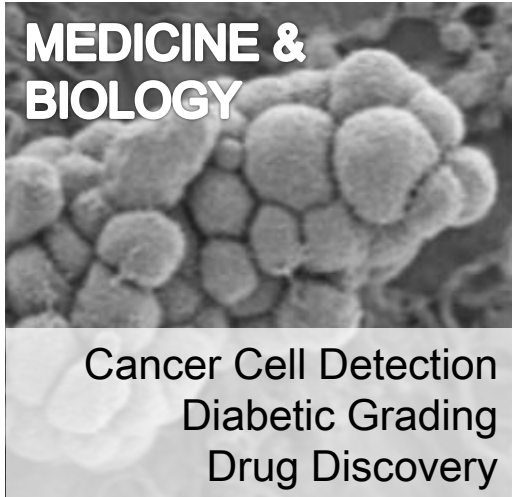
## Deep Learning





# Deep Learning Applications

## MEDICINE & BIOLOGY



Cancer Cell Detection  
Diabetic Grading  
Drug Discovery

## INTERNET & CLOUD



Image Classification  
Speech Recognition  
Language Translation

## MEDIA & ENTERTAINMENT



Video Captioning  
Video Search  
Real Time Translation

## SECURITY & DEFENSE



Face Detection  
Video Surveillance  
Satellite Imagery

## AUTONOMOUS MACHINES

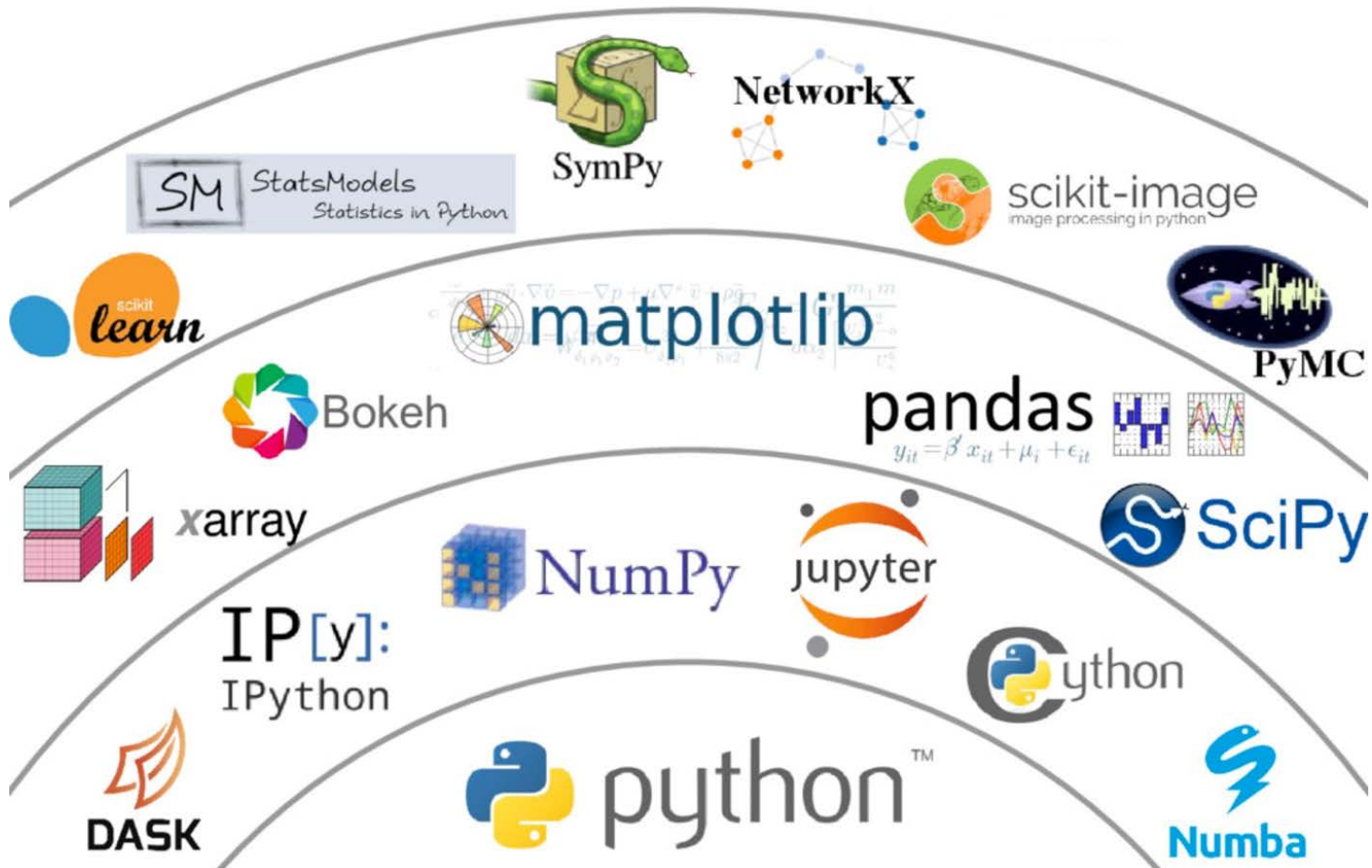


Pedestrian Detection  
Lane Tracking  
Recognize Traffic Sign

# DEEP LEARNING WITH PYTHON

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# Set of Powerful Libraries





# Machine Learning Libraries

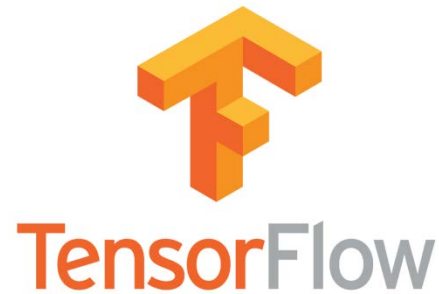
- numpy
  - Arrays: universal point of reference in the python ML world
- pandas
  - Data manipulation made easy
- scipy
  - Basis of scientific computing
- scikit-learn
  - (Almost) all machine learning algorithms you will ever need
- matplotlib
  - Plot all of the above

... and all of these are seamlessly connected!

# Deep Learning with Python

- Multiple options
- All equivalent but all different
- Hard to port solutions

theano



# Deep Learning with Keras

- One framework to rule them all
- Easier to code and read
- Can harness CPU and GPU

theano



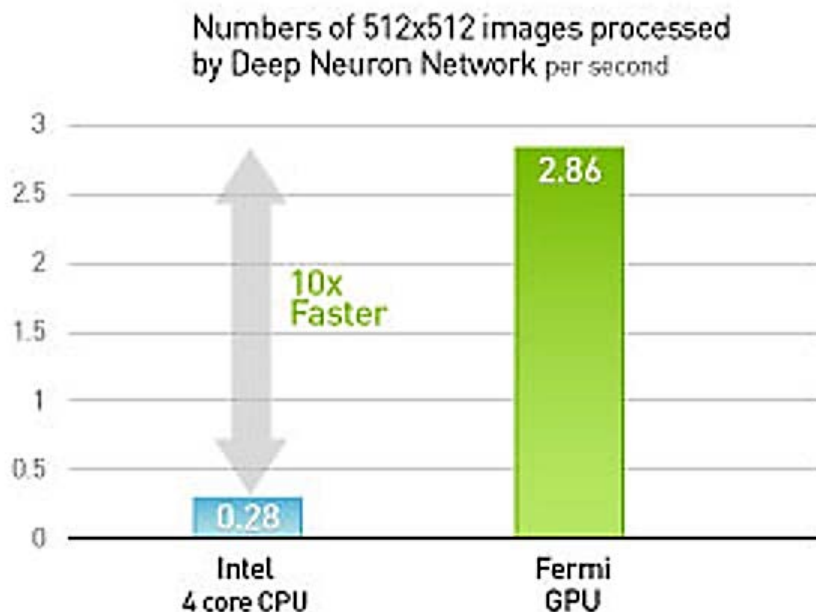
# Keras Requirements

- An up-to-date python distribution
- The python numpy-scipy-scikit stack
- A fast CPU or GPU



If possible,  
use a GPU!

... although your CPU will  
do for simple applications!



# Neural Networks with Keras

```
model = Sequential()  
model.add(Dense(units=64, activation='relu', input_dim=100))  
model.add(Dense(units=10, activation='softmax'))
```

} Create Model

```
model.compile(loss='categorical_crossentropy',  
              optimizer='sgd', metrics=['accuracy'])
```

} Configure Learning

```
model.fit(x_train, y_train, epochs=5, batch_size=32)
```

} Train the model

```
metrics = model.evaluate(x_test, y_test, batch_size=128)
```

} Get metrics

```
classes = model.predict(x_test, batch_size=128)
```

} Make predictions