










<div>5</div> <div>Skylord</div> <div> <div>9</div> <div>Creature</div> <div>★</div> </div> <div>Champion</div> <div>Flying creatures cost one less mana to play.</div> <div> <div>2</div> <div>1</div> <div>1</div> </div>	<div>3</div> <div>Wind Drake</div> <div> <div>9</div> <div>Creature</div> <div>★</div> </div> <div>Flying, Drake</div> <div></div> <div> <div>2</div> <div>1</div> <div>2</div> </div>	<div>3</div> <div>Wind Drake</div> <div> <div>9</div> <div>Creature</div> <div>★</div> </div> <div>Flying, Drake</div> <div></div> <div> <div>2</div> <div>1</div> <div>2</div> </div>
<div>3</div> <div>Wind Drake</div> <div> <div>9</div> <div>Creature</div> <div>★</div> </div> <div>Flying, Drake</div> <div></div> <div> <div>2</div> <div>1</div> <div>2</div> </div>	<div>4</div> <div>Trisnake</div> <div> <div>9</div> <div>Creature</div> </div> <div>Snake</div> <div>When you play this card, draw a card.</div> <div> <div>3</div> <div>3</div> <div>3</div> </div>	<div>4</div> <div>Trisnake</div> <div> <div>9</div> <div>Creature</div> </div> <div>Snake</div> <div>When you play this card, draw a card.</div> <div> <div>3</div> <div>3</div> <div>3</div> </div>
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<div>2</div> <div>Giant Dragonfly</div> <div> <div>9</div> <div>Creature</div> </div> <div>Flying, Insect</div> <div> If you have a Water card in play, this creature gets +1 Attack, +1 Defense, and +1 Health. </div> <div> <div>1</div> <div>1</div> <div>1</div> </div>	<div>2</div> <div>Giant Dragonfly</div> <div> <div>9</div> <div>Creature</div> </div> <div>Flying, Insect</div> <div> If you have a Water card in play, this creature gets +1 Attack, +1 Defense, and +1 Health. </div> <div> <div>1</div> <div>1</div> <div>1</div> </div>	<div>3</div> <div>Snake Charmer</div> <div> <div>9</div> <div>Creature</div> </div> <div></div> <div> This creature gets +1 Attack and +1 Defense for each Snake you control. </div> <div> <div>2</div> <div>1</div> <div>1</div> </div>
<div>3</div> <div>Lightning Spirit</div> <div> <div>9</div> <div>Creature</div> <div>☆</div> </div> <div>Spirit</div> <div> This creature gets +1 Attack against flying creatures. </div> <div> <div>2</div> <div>1</div> <div>1</div> </div>	<div>3</div> <div>Lightning Spirit</div> <div> <div>9</div> <div>Creature</div> <div>☆</div> </div> <div>Spirit</div> <div> This creature gets +1 Attack against flying creatures. </div> <div> <div>2</div> <div>1</div> <div>1</div> </div>	<div>3</div> <div>Great Eagle</div> <div> <div>9</div> <div>Creature</div> <div>☆</div> </div> <div>Bird, Flying</div> <div></div> <div> <div>3</div> <div>2</div> <div>2</div> </div>
<div>3</div> <div>Great Eagle</div> <div> <div>9</div> <div>Creature</div> <div>☆</div> </div> <div>Bird, Flying</div> <div></div> <div> <div>3</div> <div>2</div> <div>2</div> </div>	<div>4</div> <div>Air Dragon</div> <div> <div>9</div> <div>Creature</div> <div>☆</div> </div> <div>Dragon, Flying</div> <div></div> <div> <div>4</div> <div>2</div> <div>4</div> </div>	<div>4</div> <div>Storm Spirit</div> <div> <div>9</div> <div>Creature</div> <div>☆</div> </div> <div>Flying, Spirit</div> <div> The opposing group gets -2 Defense. </div> <div> <div>4</div> <div>1</div> <div>2</div> </div>

<div>5</div> <div>Birdkeeper</div> <div>9</div> <div>Creature</div> <div>★</div>	<div>5</div> <div>Roc</div> <div>9</div> <div>Creature</div> <div>★</div>	<div>3</div> <div>White Lance</div> <div>9</div> <div>Creature</div> <div>★</div>
Champion	Bird, Flying	Knight
Bird cards in the same group as this creature get +1 Defense.		
<div>1</div> <div>2</div> <div>2</div>	<div>5</div> <div>2</div> <div>5</div>	<div>3</div> <div>1</div> <div>2</div>
<div>3</div> <div>White Lance</div> <div>9</div> <div>Creature</div> <div>★</div>	<div>3</div> <div>White Lance</div> <div>9</div> <div>Creature</div> <div>★</div>	<div>2</div> <div>Windriders</div> <div>9</div> <div>Creature</div> <div>★</div>
Knight	Knight	Flying, Knight
<div>3</div> <div>1</div> <div>2</div>	<div>3</div> <div>1</div> <div>2</div>	<div>2</div> <div>2</div> <div>2</div>
<div>2</div> <div>Windriders</div> <div>9</div> <div>Creature</div> <div>★</div>	<div>3</div> <div>Thunderbolt</div> <div>9</div> <div>Spell</div>	<div>3</div> <div>Thunderbolt</div> <div>9</div> <div>Spell</div>
Flying, Knight		
	Target creature or outpost takes two damage.	Target creature or outpost takes two damage.
<div>2</div> <div>2</div> <div>2</div>		

<div>0</div> <div>Refresh</div> <div>  <div>Spell</div> <div>★</div> </div> <div>Discard your hand and draw four cards.</div>	<div>4</div> <div>Scatter</div> <div>  <div>Spell</div> <div>★</div> </div> <div>Return target creature to its owner's hand.</div>	<div>0</div> <div>Disperse</div> <div>  <div>Spell</div> <div>★</div> </div> <div>Discard a card to get a mana.</div>
<div>2</div> <div>Divebomb</div> <div>  <div>Spell</div> <div>★</div> </div> <div>Play this card at any time. All flying creatures you control get +1 Attack and lose any benefit of flying until the end of the combat.</div>	<div>2</div> <div>Divebomb</div> <div>  <div>Spell</div> <div>★</div> </div> <div>Play this card at any time. All flying creatures you control get +1 Attack and lose any benefit of flying until the end of the combat.</div>	<div>2</div> <div>Explosives</div> <div>  <div>Spell</div> <div>★</div> </div> <div>Target group gets +3 Attack and the opposing group gets +1 Attack.</div>
<div>3</div> <div>Murmuration</div> <div>  <div>Spell</div> <div>★</div> </div> <div>Bird</div> <div>Pick two of the following: Reveal an upgrade on an outpost, deal one damage to target creature, or draw a card</div>	<div>3</div> <div>Murmuration</div> <div>  <div>Spell</div> <div>★</div> </div> <div>Bird</div> <div>Pick two of the following: Reveal an upgrade on an outpost, deal one damage to target creature, or draw a card</div>	<div>2</div> <div>Record</div> <div>  <div>Spell</div> <div>★</div> </div> <div>Place this card under a creature. When that creature is destroyed, return it to its owner's hand.</div>

<div>1</div> <div>Wind Shift</div> <div> <div> <div></div> </div> </div> <div>Spell</div> <div>★</div>	<div>1</div> <div>Wind Shift</div> <div> <div> <div></div> </div> </div> <div>Spell</div> <div></div>	<div>2</div> <div>Airlift</div> <div> <div> <div></div> </div> </div> <div>Spell</div> <div></div>
Draw a card.	Draw a card.	Play this card at any time. If a non-flying creature would be destroyed, return it to your hand instead.
<div>4</div> <div>Ash Cloud</div> <div> <div> <div></div> </div> </div> <div>Spell</div> <div></div>	<div>1</div> <div>Sky Nets</div> <div> <div> <div></div> </div> </div> <div>Upgrade</div> <div>★</div>	<div>1</div> <div>Sky Nets</div> <div> <div> <div></div> </div> </div> <div>Upgrade</div> <div>★</div>
	Trap	Trap
All creatures your opponent control get -1 Attack and -1 Defense for each Fire card you control until the end of the turn.	Discard this card to cause all flying creatures in this combat to lose flying until the end of the turn.	Discard this card to cause all flying creatures in this combat to lose flying until the end of the turn.
<div>4</div> <div>Cloud Spire</div> <div> <div> <div></div> </div> </div> <div>Upgrade</div> <div>★</div>	<div>4</div> <div>City of the Clouds</div> <div> <div> <div></div> </div> </div> <div>Upgrade</div> <div>★</div>	<div>4</div> <div>Ever Renewing</div> <div> <div> <div></div> </div> </div> <div>Upgrade</div> <div>★</div>
Flying creatures defending this outpost get +1 health.	Only flying creatures can attack this outpost, and only flying creatures can defend this outpost.	Once per turn, you may spend one mana to repair this outpost by one.