Court and Say

The **count-and-say** sequence is a sequence of digit strings defined by the recursive formula:

- countAndSav(1) = "1"
- countAndSay(n) is the run-length encoding of countAndSay(n 1)

Run-length encoding (RLE) is a string compression method that works by replacing consecutive identical characters (repeated 2 or more times) with the concatenation of the character and the number marking the count of the characters (length of the run). For example, to compress the string "33222251" we replace "33" with "23", replace "222" with "32", replace "5" with "15" and replace "1" with "11". Thus the compressed string becomes "23321511".

Example 1:

Input: n = 4

Explanation:

countAndSay(1) = "1"
countAndSay(2) = RLE of "1" = "11"
countAndSay(3) = RLE of "11" = "21"
countAndSay(4) = RLE of "21" = "1211"

Input: n = 1

Output: "1"

Explanation

This is the base case

Constraints:

• 1 <= n <= 30

Follow up: Could you solve it iteratively?

class Solution of

public:

string count And Say (int n) & return recur(n); }

string recur (int n) {

if(n = = 1) return "1";

String d = recur(n-1);

String ours = "";

int cnt = L;

char prev=x[0];

for(int i=1; icx.length(); i++)&

if(x[i]) = = x[i-1]) cnt + +;

any = ans + to - string (crt);

ans = ans + frev;

cnt=1; y

prev = x[i]; y

vector

c(1) = 1

((2) = 11

c(3) = 21

c (4) =

New Section 6 Page 1

ans = and + to_string (cnt); ans = and + prev; return and; 33;

Herative: -