CEDRIC D. CHERESTAL

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EDUCATION

Florida International University

Expected December 2025

Bachelor of Science in Computer Science

Miami, FL

• Dean's List: September 2022 - August 2024; GPA: 3.79

SKILLS

Programming: Java, C, C#, Python, Javascript, SQL, HTML/CSS

Frameworks & Libraries: Spring, Springboot, JUnit, Jotai, .NET, Typescript, React, Gatsby, Node.js, Tailwind, Selenium, Flask Tools & Technologies: Apache Kafka, GraphQL, PostgreSQL, Docker, RabbitMQ, MongoDB, Kubernetes, NoSQL, Twilio, Maven

WORK EXPERIENCE

Tesla January 2025 - May 2025

Incoming Software Developer Intern | Campaign Manager Team

San Jose, CA

Ultimate Kronos Group (UKG)

September 2024 - December 2024

Software Developer Intern | Notifications Team

Weston, FL

- Developed microservice using **Java** to automate renewal of **Kafka** authentication certificates affecting over **300+ Spring Boot** microservices spanning multiple teams, significantly reducing developer hours and manual intervention.
- Designed and deployed microservice using Java, Apache Kafka, and MongoDB to enable Web Browser notification functionality.

BlackRock June 2024 - August 2024

Software Developer Intern | Aladdin Engineering Team

San Francisco, CA

- Engineered and implemented real-time data synchronization service using Java and Spring Boot, leveraging
 WebSockets to enable significant improvement of data accuracy and responsiveness of Aladdin Trader application.
- Collaborated with intern team to enhance user interface by integrating real-time update functionality using TypeScript
 and React, leveraging existing Jotai state management to efficiently handle live data updates.
- Analyzed existing GraphQL infrastructure to identify key data points for WebSocket integration, collaborating with Aladdin Engineering team to document findings and plan future enhancements.
- Automated internal authentication process with **Python** and **Selenium**, reducing manual effort for team members.

Ultimate Kronos Group (UKG)

September 2023 - December 2023

Software Developer Intern | Payroll Team

Weston, FL

- Optimized SQL database queries and stored procedures affecting more than 30 SSRS reports, resulting in 72% reduction in report generation times.
- Hosted knowledge-transfer workshops for intern team, expediting solution deployment, and partnered with international legacy teams and the principal engineer to resolve widespread bug affecting multiple reports.
- Designed and implemented automated tests using **C#** and **NUnit** framework to efficiently detect and document potential testing failures.

PROJECTS

TEKKEN 8 Player Statistics Website

August 2024 - Present

Frontend | Backend

- Designed and developed a **Full-stack** web application using **Java**, **Spring Boot**, and **PostgreSQL** to aggregate and analyze over **200 million** Tekken 8 player match statistics with over **950K** unique players.
- Engineered **multithreaded RabbitMQ** consumers and data aggregation pipelines to handle large-scale concurrent data ingestion, compute player statistics, rank distribution, and character win rates across multiple game versions.
- Designed interactive frontend with **React**, **TypeScript**, and **Next.js** that allows users to retrieve personal player statistics and view visualizations of rank distribution, character popularity, and global leaderboards.
- Containerized services using **Docker** with plans to deploy on multiple self-hosted VPS instances running **Ubuntu**.