


# Chapter IV


## Exercise 01 : ft.h

	Exercice : 01
	ft.h
Turn-in directory : <i>ex01/</i>	
Files to turn in : <b>ft.h</b>	
Allowed functions : <b>Nothing</b>	
Remarks : n/a	

- Create your **ft.h** file.
- It contains all prototypes of your **libft.a** functions.

# Chapter VII

## Exercise 04 : ft\_point.h

	Exercise : 04
ft_point.h	
Turn-in directory : <i>ex04/</i>	
Files to turn in : <b>ft_point.h</b>	
Allowed functions : Nothing	
Remarks : n/a	

- Create a file **ft\_point.h** that'll compile the following main :

```
#include "ft_point.h"

void      set_point(t_point *point)
{
    point->x = 42;
    point->y = 21;
}

int       main(void)
{
    t_point      point;

    set_point(&point);
    return (0);
}
```