


Chapter III

Exercise 00 : libft

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|  | Exercice : 00 |
| | libft |
| | Turn-in directory : <i>ex00/</i> |
| | Files to turn in : <i>libft_creator.sh</i> , <i>ft_putchar.c</i> , <i>ft_swap.c</i> , <i>ft_putstr.c</i> , <i>ft_strlen.c</i> , <i>ft_strcmp.c</i> |
| | Allowed functions : <i>write</i> |
| | Remarks : <i>n/a</i> |

- Create your `ft` library. It'll be called `libft.a`.
- A shell script called `libft_creator.sh` will compile source files appropriately and will create your library.
- This library should contain all of the following functions :

```
void ft_putchar(char c);
void ft_swap(int *a, int *b);
void ft_putstr(char *str);
int ft_strlen(char *str);
int ft_strcmp(char *s1, char *s2);
```

- We'll launch the following command-line :


```
sh libft_creator.sh
```



Don't hesitate to add other useful functions... ;-)

Chapter IV

Exercise 01 : ft_print_program_name


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|---|---|
|  | Exercice : 01 |
| | ft_print_program_name |
| | Turn-in directory : <i>ex01/</i> |
| | Files to turn in : <code>ft_print_program_name.c</code> |
| | Allowed functions : <code>ft_putchar</code> |
| | Remarks : n/a |

- We're dealing with a program here, you should therefore have a function `main` in your `.c` file.
- Create a program that displays its own name.
- Example :

```
$> ./a.out
./a.out
$>
```

Chapter V

Exercise 02 : ft_print_params


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|---|---------------|
|  | Exercice : 02 |
| ft_print_params | |
| Turn-in directory : <i>ex02/</i> | |
| Files to turn in : <code>ft_print_params.c</code> | |
| Allowed functions : <code>ft_putchar</code> | |
| Remarks : n/a | |

- We're dealing with a program here, you should therefore have a function `main` in your `.c` file.
- Create a program that displays its given arguments.
- Example :

```
$>./a.out test1 test2 test3
test1
test2
test3
$>
```

Chapter VI

Exercise 03 : ft_rev_params

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|---|---------------|
|  | Exercice : 03 |
| | ft_rev_params |
| Turn-in directory : <i>ex03/</i> | |
| Files to turn in : ft_rev_params.c | |
| Allowed functions : ft_putchar | |
| Remarks : n/a | |

- We're dealing with a program here, you should therefore have a function **main** in your **.c** file.
- Create a program that displays its given arguments in reverse order.
- It should display all arguments, except for **argv[0]**.
- All arguments have to have their own line.