

We evaluate the performance on the Cloth Folding task using two metrics. First, the raw performance P is calculated based on the particle positions:

$$P = - \left(\frac{1}{M} \sum_{i \in G_a} \|\mathbf{p}_i - \mathbf{p}_{j(i)}\|_2 \right) - 1.2 \times \left(\frac{1}{M} \sum_{j \in G_b} \|\mathbf{p}_j - \mathbf{p}_{j,init}\|_2 \right) \quad (1)$$

where M is the number of particles per fold group, G_a, G_b are the particle sets for the two halves being folded together, \mathbf{p}_i is the current 3D position of particle i , $\mathbf{p}_{j(i)}$ is the current 3D position of the corresponding particle in the other group, and $\mathbf{p}_{j,init}$ is the initial 3D position of particle j in the fixed group. This raw performance is then normalized to a scale, representing the progress from the initial state towards an ideal fold. The ideal performance $P_{ideal} = 0$ occurs when corresponding particles align ($\|\mathbf{p}_i - \mathbf{p}_{j(i)}\|_2 \rightarrow 0$) and fixed particles remain stationary ($\|\mathbf{p}_j - \mathbf{p}_{j,init}\|_2 \rightarrow 0$), causing both terms in Equation (1) to vanish. The normalized performance is:

$$P_{norm} = \frac{P - P_{init}}{P_{ideal} - P_{init}} = \frac{P - P_{init}}{-P_{init}} \quad (2)$$

where P_{init} is the raw performance calculated using Equation (1) at the start of the episode.

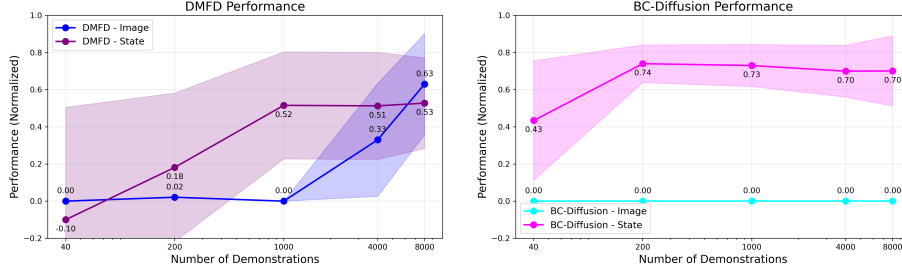


Figure 1: Evaluation results for the Cloth Folding task. The plot shows the Normalized Performance (P_{norm} , defined in Equation (2), y-axis, higher is better) against the number of training demonstrations (logarithmic x-axis). Training data uses an 8:1 ratio of demonstrations to variations. Variations include random cloth sizes, initial rotations ($\pm\pi/4$ radians), and subtle positional differences from cloth settling, promoting robust policies. Shaded regions indicate standard deviation. Each data point represents statistics from 100 evaluation episodes (20 episodes across 5 distinct random seeds) using deterministic actions from the agent model at end of training.