new-world()

new DB world

refine-world()

Pick world from DB

pdf?

chat?

post

get

L→ feed to

interact

update

World Database

○ creator ID
○ name
○ Attributes

use ○
○
○

Navetor for Creation

○ interact ()
○ world feed ()

World Building Screen

end-interaction ()

generate World()

export World()

World Engine

○ generate World()
○ export World()

New

Interact   Upload

Refine

Home   create   profile

Local Storage

Session Handler

(pre-app) Login Screen

guest

get or create

is_new_user? —NO→ load_info() ⇒ App

Single Sign In

third party
ex google

YES

Quiz Flow

How old are you?

[. . . . . .]

data

Profile DB

new questions

profiling()

Analysis

Profile functionalities
- world list (own)
- basic info update
- quiz re-take

Worlds Overview

☐ Name
  description
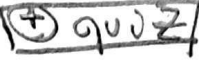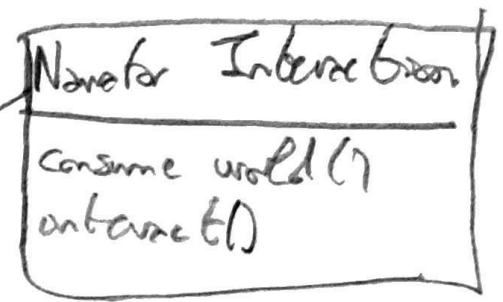
☐ Name
  description

on click expand

on click

basic info: one click update

quiz: on click start (Quiz Flow)

+ quiz

World Name

☐ _____ _____

Home

Scroll Worlds

Too down

double click

Welcome to . . .

Name for Interaction

Consume world()
onteract()

fetch Scroll Worlds()

fetch World ()