1. **Simple Alarm Clock (Java):** Build a graphical alarm clock application.
2. **Tic-Tac-Toe (Java):** Implement a graphical version of the game.
3. **File Encryption/Decryption (Java):** Implement a GUI-based file encryption and decryption tool.
4. **Currency Converter (Java):** Create a graphical currency conversion tool.
5. **Hangman Game (Java):** Develop a Hangman game with a GUI.
6. **Prime Number Generator (Java):** Generate and display prime numbers with a GUI.
7. **File Comparison Tool (Java):** Create a GUI-based file comparison tool.
8. **Basic Paint Application (Java):** Create a graphical drawing application.
9. **Basic Web Browser (Java):** Create a minimalistic web browser.
10. **Password Manager (Java):** Build a password manager application with encryption and a GUI.
11. **Encryption/Decryption (Java):** Implement a graphical encryption and decryption program.
12. **Barcode Generator (Java):** Create a barcode generator with a graphical interface.
13. **Simple Chat Application (Java):** Develop a chat application for two users with a graphical user interface.
14. **Random Password Generator (Java):** Generate strong random passwords with a GUI.
15. **Text-Based RPG (Java):** Create a text-based role-playing game with a graphical interface.
16. **Basic Database (Java):** Build a graphical database management application.
17. **Simple Blog Platform (Java):** Develop a blog platform for publishing articles with rich text editing.
18. **File Backup Utility (Java):** Create a file backup utility with a GUI.
19. **Basic Paint Program (Java):** Develop a more advanced paint program with shapes, colors, and a GUI.
20. **Basic File Explorer (Java):** Build a graphical file explorer with advanced file management features.
21. **Basic Database Management System (Java):** Create a graphical database management system.
22. **Text-Based Chess Game (Java):** Implement a text-based chess game with a graphical interface.
23. **Basic Operating System Shell (Java):** Develop a simple shell for a simulated OS with a GUI.
24. **Basic Text Search Tool (Java):** Create a program that searches for text within files with a graphical interface.
25. **Basic File Compression/Decompression (Java):** Implement a basic file compression and decompression tool with a GUI.
26. **File Transfer Tool (Java):** Build a graphical program for transferring files between computers.
27. **Simple Music Player (Java):** Create a music player application that can play MP3 files with a graphical user interface.
28. **Basic Text-Based Browser (Java):** Develop a text-based web browser that can display web pages with a graphical interface.
29. **Basic File Synchronization Tool (Java):** Create a program with a GUI for synchronizing files between folders.
30. **Simple Code Compiler (Java):** Implement a code compiler with a graphical interface for a simple programming language.
31. **Basic RSS Reader (Java):** Build a graphical RSS reader for reading and displaying RSS feeds.
32. **Basic Text Adventure Game (Java):** Create a text-based adventure game with visuals and player choices.
33. **Basic Email Client (Java):** Develop an email client application with a graphical user interface that can send and receive emails.
34. **Simple Weather App (Java):** Create a weather application that fetches and displays weather data for a user-specified location.
35. **Basic Chat Server (Java):** Build a chat server application that allows multiple clients to chat with each other.
36. **Basic Image Viewer (Java):** Create an image viewer with zoom and pan capabilities.
37. **Basic Drawing Program (Java):** Develop a simple drawing program with tools like pencil, eraser, and shapes.
38. **Basic Note-Taking App (Java):** Build a graphical note-taking application where users can create and edit notes.
39. **Basic Video Player (Java):** Create a video player application that can play video files with basic playback controls.
40. **Simple File Sharing Tool (Java):** Develop a program that allows users to share files with others over a local network.