

Goals for Sprint 3:

1. Group Functions:
 - a. Add group moderator.
 - b. Group CRUD.
 - c. Group message.
 - d. UI components for groups.
2. User to User Actions:
 - a. Implement a user following another user.
 - b. Define behavior for the user circle.
 - c. UI components for user actions.
3. Refactor and fix bugs.