Read and Write Shapefiles

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Introduction

We can built different types of **Thematic maps** using the {ggplot2} package.

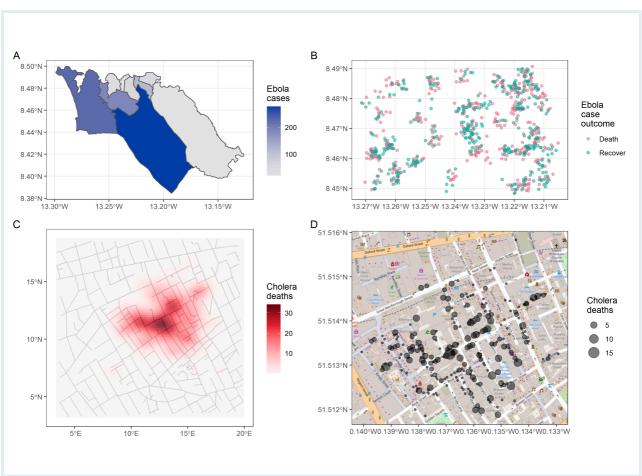


Figure 1. Thematic maps: (A) Choropleth map, (B) Dot map, (C) Density map with city roads as background, (D) Basemap below a Dot map.

But, how can we create *more* Thematic maps from **external Spatial data** generated by *other* GIS software? Is there any *standard file format* to **store** and **share** Spatial data with my peers?

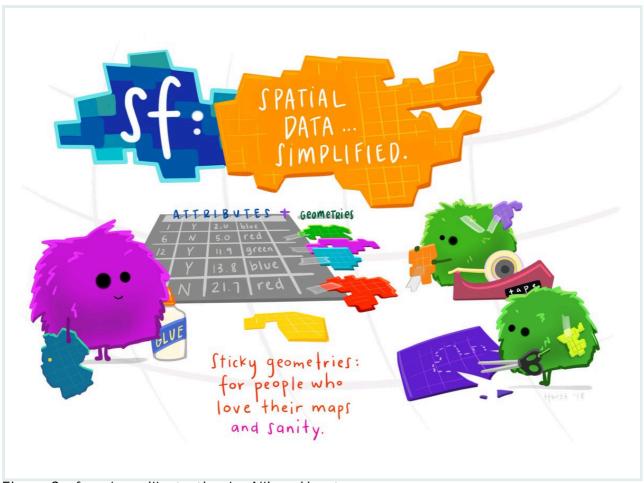


Figure 2. sf package illustration by Allison Horst.

In this lesson we are going learn how to read and write **Shapefiles**, and also dive into the **sf objects** components!

Learning objectives

- 1. Read Spatial data from **Shapefiles** using the read_sf() function from the {sf} package.
- 2. Identify the components of **sf objects**.
- 3. Identify the components of **Shapefiles**.
- 4. Write Spatial data in **Shapefiles** using write_sf().

Prerequisites

This lesson requires the following packages:

Shapefiles

Shapefiles are the most common data format for *storing* Spatial data.

How to read Shapefiles?

We can **read** Spatial data from **local files** with a .shp extension, as a ready-to-use **sf object**.

Let's read the sle_adm3.shp file, available inside the data/boundaries/ folder, in two steps:

1. Identify the **file path** up to the shp filename, *relative to* the working directory of the R project:

```
"data/boundaries/sle_adm3.shp"
```

2. Then, use sf::read_sf() to paste that path within here() as follows:

```
shape_file <- read_sf(here("data/boundaries/sle_adm3.shp"))</pre>
```

Check that the output is an sf object and can be plotted using geom_sf():

```
shape_file %>% class()

ggplot(data = shape_file) +
  geom_sf()
```



Read the shapefile called sle_hf.shp inside the data/healthsites/folder. Use the read_sf() function:

```
q1 <- ____(here("____"))
q1
```

Wait! *Shapefiles* have an interesting feature, they do not come alone! They came with a list of sub-component files. Let's check at the files in the data/boundaries/ folder:

```
## # A tibble: 4 × 1
## value
## <chr>
## 1 sle_adm3.dbf
## 2 sle_adm3.prj
## 3 sle_adm3.shp
## 4 sle_adm3.shx
```

How are these files *related* with the **sf object**?

So far we've been passing these sf objects into {ggplot2} without thinking about their underlying structure. Let's now look under the hood to understand sf objects better.

Understanding sf objects

First of all, what does the acronym "sf" mean? It stands for Simple Features, which is a set of widely-used *standards for storing geospatial information in databases*. The details of these standards are beyond the scope of this course; just know that the {sf} R package was written to bring spatial data analysis in R closer towards these Simple Features standards.

Now, what do sf objects look like and how do we work with them? To answer this, we'll look at a slice of the countries object:

```
countries <- ne_countries(returnclass = "sf")</pre>
```

Since this sf object is a special kind of **data frame**, we can manipulate it with standard functions from the {tidyverse} like dplyr::select(). So let's select just three columns to make the object easier to observe:

```
## Simple feature collection with 177 features and 2 fields
## Geometry type: MULTIPOLYGON
## Dimension:
                  XY
## Bounding box:
                  xmin: -180 ymin: -90 xmax: 180 ymax: 83.64513
## Geodetic CRS: WGS 84
## First 10 features:
##
                          name
                                 pop_est
## 1
                          Fiji
                                  889953
## 2
                      Tanzania 58005463
## 3
                     W. Sahara
                                  603253
                        Canada 37589262
## 4
## 5 United States of America 328239523
## 6
                    Kazakhstan 18513930
## 7
                    Uzbekistan 33580650
## 8
             Papua New Guinea
                                8776109
## 9
                     Indonesia 270625568
## 10
                     Argentina 44938712
##
                            geometry
## 1 MULTIPOLYGON (((180 -16.067...
## 2 MULTIPOLYGON (((33.90371 -0...
     MULTIPOLYGON (((-8.66559 27...
## 3
## 4 MULTIPOLYGON (((-122.84 49,...
     MULTIPOLYGON (((-122.84 49,...
## 6 MULTIPOLYGON (((87.35997 49...
     MULTIPOLYGON (((55.96819 41...
## 7
     MULTIPOLYGON (((141.0002 -2...
## 8
## 9 MULTIPOLYGON (((141.0002 -2...
## 10 MULTIPOLYGON (((-68.63401 -...
```

What do we see? The object consists of a 5-line **header** and a **data frame**.

The sf header

The *header* provides some contextualizing information about the rest of the object. You usually don't need to pay too much attention to this header, but we will go through it in some detail.

Let's go line-by-line through *the most relevant sections* of this header to see what these terms mean:

Features and Fields

The first line of the header tells you the number of **features** and **fields** in the sf object:

```
✓ Simple feature collection with 177 features and 2 fields →
Geometry type: MULTIPOLYGON
Dimension: XY
Bounding box: xmin: −180 ymin: −90 xmax: 180 ymax: 83.64513
Geodetic CRS: +proj=longlat +datum=WGS84
```

Features are simply the geographical objects represented by each *row* of the data frame. In our countries dataset, each country has its own row; therefore each country is a feature.

And what are **Fields**? These are the **Attributes** that pertain to each feature in the data. In our countries dataset, the fields include "name", the name of each country, and "pop_est", its estimated population. *Fields* are essentially equivalent to *columns* in the data frame, although the "geometry" column does not count as a field.

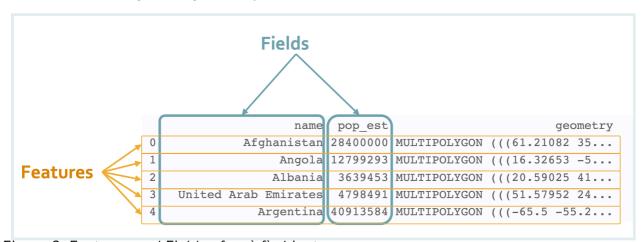
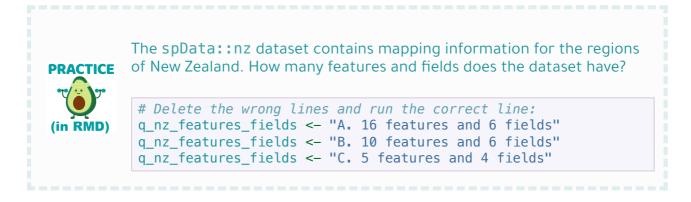


Figure 3. Features and Fields of an 'sf' object



Geometry

The second line of the header gives you the type of geometry in the sf object:

```
Simple feature collection with 177 features and 2 fields

Geometry type: MULTIPOLYGON →

Dimension: XY

Bounding box: xmin: -180 ymin: -90 xmax: 180 ymax: 83.64513

Geodetic CRS: +proj=longlat +datum=WGS84
```

Geometry is essentially a synonym for "shape". There are three main geometry types: points, lines and polygons. Each of these has its respective "multi" version: multipoints, multilines and multipolygons.

The figure below outlines these main types of geometries.

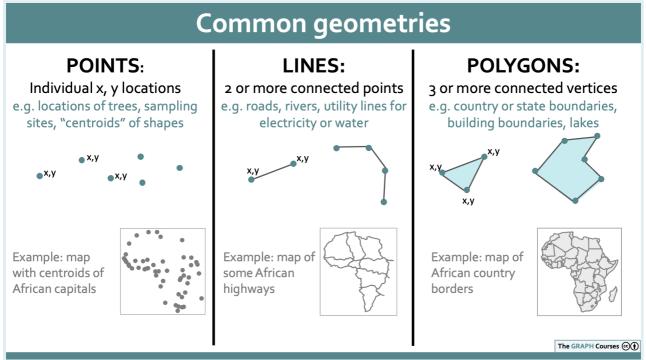


Fig: Geometry types and example maps for each. Points, lines (or linestrings) and polygons are the most common geometries you will encounter.

The ne_download() function from {rnaturalearth} can be used to obtain a map of major world roads, using the code below:



■ What type of geometry is used to represent the rivers?



```
# Delete the wrong lines and run the correct line:
q_rivers_geom_type <- "MULTILINESTRING"
q_rivers_geom_type <- "MULTIPOLYGON"
q_rivers_geom_type <- "MULTIPOINT"</pre>
```



Each **individual sf object** can only contain *one geometry type* (all points, all lines or all polygons). You will not find a mixture of point, line and polygon objects in a single sf object.

It is related with the geometry column of the sf dataframe

- The geometry column is the most special property of the sf data frame.
- It holds the *core* geospatial data (points, linestrings or polygons).

```
First 10 features:
                                     4 4 4 4 4 4 4 4 4 4 4 4
                       name pop_est
geometry
                Afghanistan 28400000 MULTIPOLYGON (((61.21082
   0
35...
                     Angola 12799293 MULTIPOLYGON (((16.32653
   1
-5...
                    Albania
                            3639453 MULTIPOLYGON (((20.59025
41...
  3
      United Arab Emirates 4798491 MULTIPOLYGON (((51.57952)
24...
                  Argentina 40913584 MULTIPOLYGON (((-65.5
  4
-55.2...
                    Armenia 2967004 MULTIPOLYGON (((43.58275
  5
41...
                                3802 MULTIPOLYGON (((-59.57209
                 Antarctica
  6
  7 Fr. S. Antarctic Lands
                                140 MULTIPOLYGON (((68.935
-48...
```

Australia 21262641 MULTIPOLYGON (((145.398

8

-40...

Austria 8210281 MULTIPOLYGON (((16.97967 48...

KEY POINT



Some noteworthy points about this column:

- The geometry column can't be dropped,
- geom sf() automatically recognizes the geometry column.

Geodetic CRS

The final header line tells us what Coordinate Reference System used.

```
Simple feature collection with 177 features and 2 fields
   Geometry type: MULTIPOLYGON
   Dimension: XY
   Bounding box: xmin: -180 ymin: -90 xmax: 180 ymax: 83.64513

    Geodetic CRS: +proj=longlat +datum=WGS84 →
```

Coordinate Reference System (CRS) relate the spatial elements of the data with the surface of Earth.

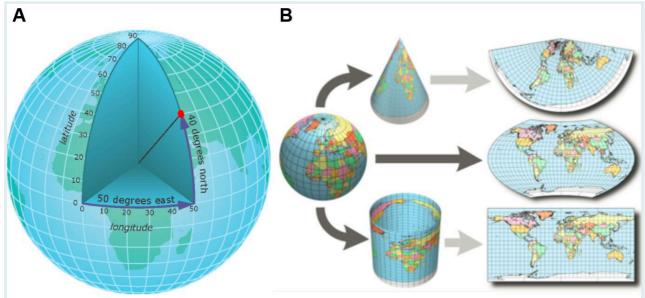


Figure 4. CRS components include (A) the Coordinate System (Longitude/Latitude) and (B) the Map **Projection** (e.g., Conical or Cylindrical)

For now, it is sufficient to know that coordinate systems are a key component of geographic objects. We will cover them in detail later!

Delving into Shapefiles

A single shapefile is actually a collection of at least three files - .shp, .shx, and .dbf.

Each of these files are *related* with elements of the **sf header**.

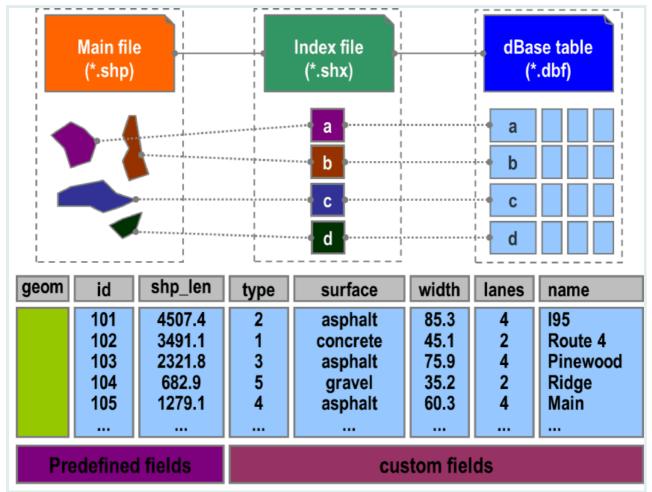


Figure 5. Shapefile is a collection of at least three files.

As an example, this is a list with the sub-component files of a *Shapefile* called sle_adm3.shp. All of them are located in **the same** data/boundaries/ folder:

```
## # A tibble: 4 × 1
## value
## <chr>
## 1 sle_adm3.dbf
## 2 sle_adm3.prj
## 3 sle_adm3.shp
## 4 sle_adm3.shx
```

What is the content inside each file associated with one shapefile?

- .shp: contains the Geometry data,
- .dbf: stores the **Attributes (Fields)** for each shape.
- . shx: is a *positional index* that **links** each Geometry with its Attributes,
- .prj: plain text file describing the **CRS**, including the Map **Projection**,

These associated files can be compressed into a ZIP folder to be sent via email or download from a website.



All of these *sub-component files* must be present in a given directory (folder) for the shapefile to be readable.

Which of the following options of *component files of Shapefiles*:



- a. "shp"
- b. "shx"
- c. "dbf"

contains the *Geometry* data?

stores the *Attributes* for each shape?

How to write Shapefiles?

Let's write the countries object to an countries.shp file, located inside the data/newshapefile/folder, in two steps:

1. Define the **file path** up to the .shp filename, *relative to* the working directory of the R project:

```
"data/newshapefile/countries.shp"
```

2. Then, use sf::write_sf() to paste that path within here() as follows:

```
pacman::p_load(sf)
countries %>% write_sf(here("data/newshapefile/countries.shp"))
```

As a result, now we have *all the components* of a **sf object** in *four new files* that belong to one **Shapefile**:

```
## # A tibble: 5 x 1
## value
## <chr>
## 1 countries.dbf
## 2 countries.prj
## 3 countries.shp
## 4 countries.shx
## 5 ignore.md
```

Wrap up

In this lesson, we have learned to **read** and **write** *Shapefiles* using the *{sf}* package, identify the **components** of an *sf object*, and their relation with the files within a *Shapefile*.

In the next lesson we are going dive into **CRS**'s. We are going to learn how to manage the CRS of maps by **zooming in** to an area of interest, **set them up** to external data with coordinates different to longitude and latitude, and **transform** between different coordinate systems!

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References

Some material in this lesson was adapted from the following sources:

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