DeAuto

Concept Art Design (Formula De)

Content

Game Characters	4
Garage Design	6
Track Design	(16)
Customizations	(19)
Other	(22)

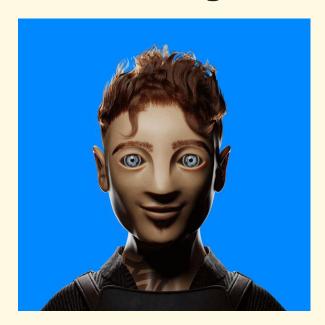
Introduction

Automobile racing is one of the most popular sports in the world. And as gaming enthusiasts, we are also fond of high paced racing games. With a passion of blockchain and competitive racing games, I have designed a FORMULA DE to engage the enthusiasts and incentivize the winners and players who like to compete against each other and show off their skills.

With the motive of creating an interactive game, I propose some designs and ideologies reflecting my imagination for a game representing DeAuto.

Game Characters

Dummy Characters from Avatar Generator







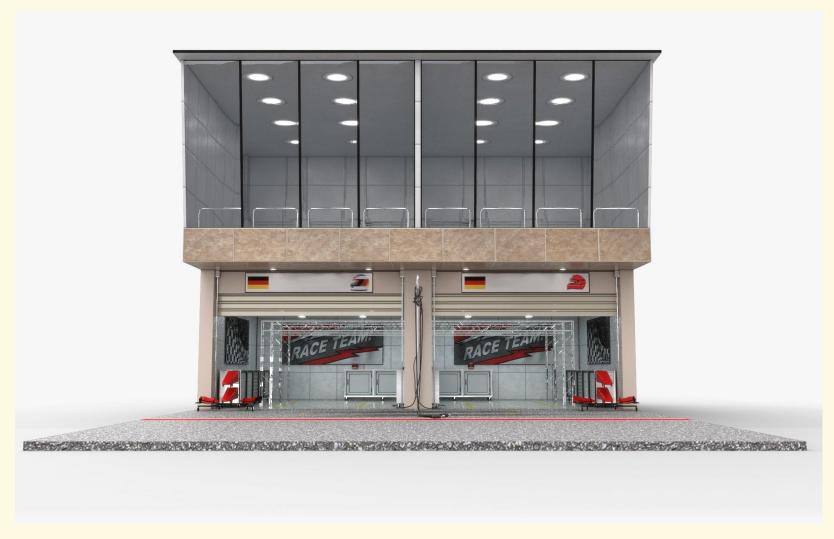


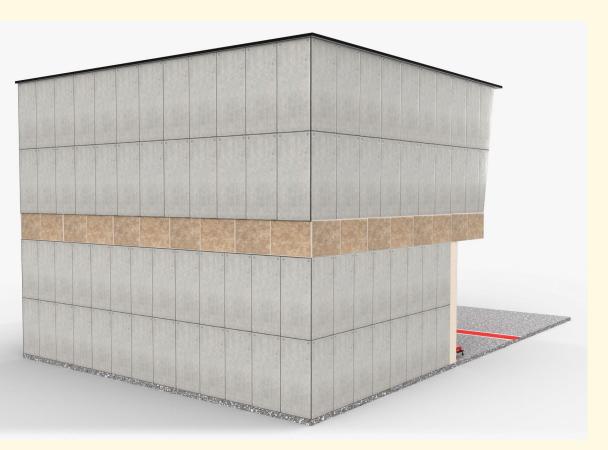


Garage Design

Garage in Daytime





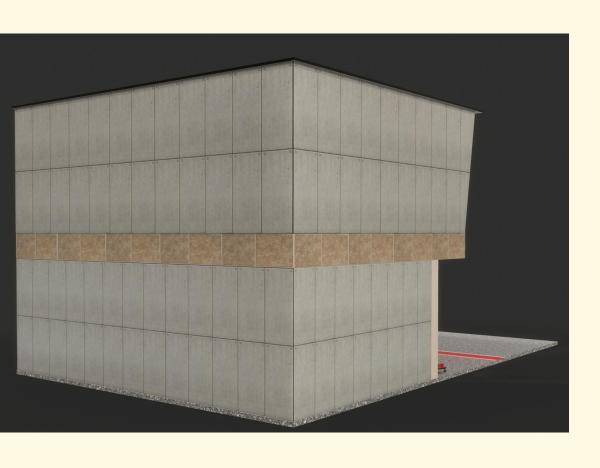




Garage in Night









Garage Interiors



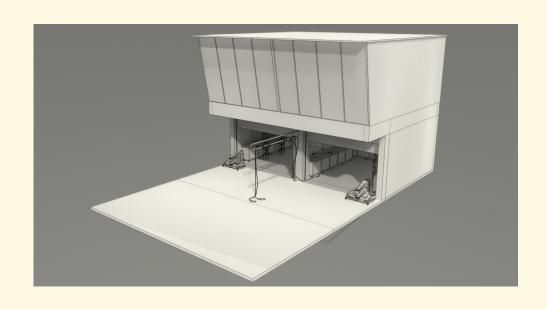


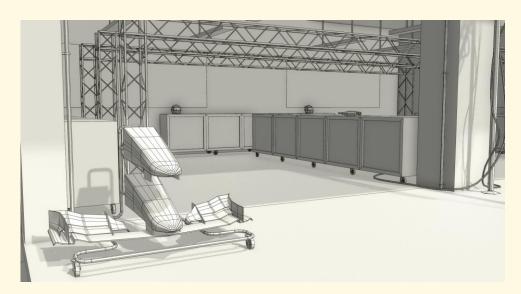


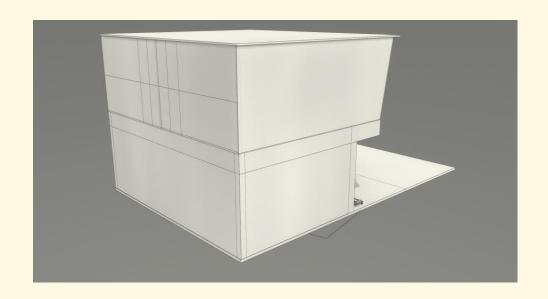


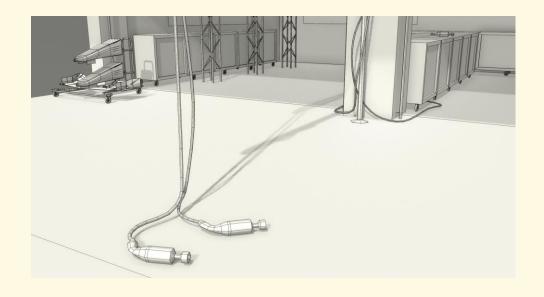


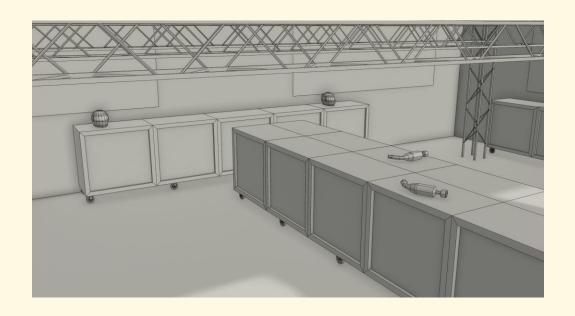
Garage Renders

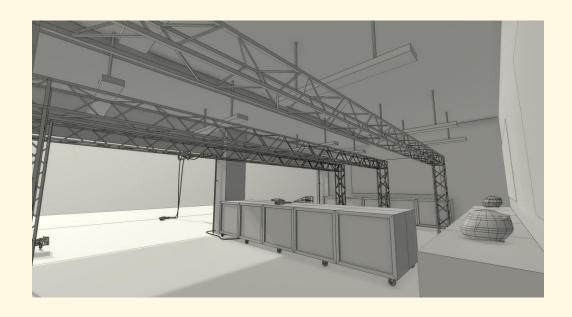


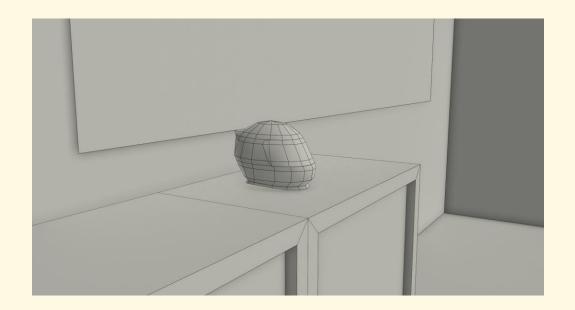


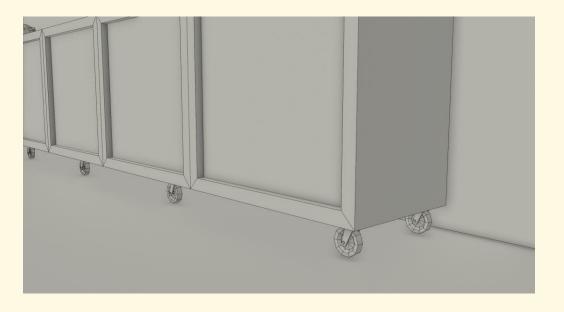


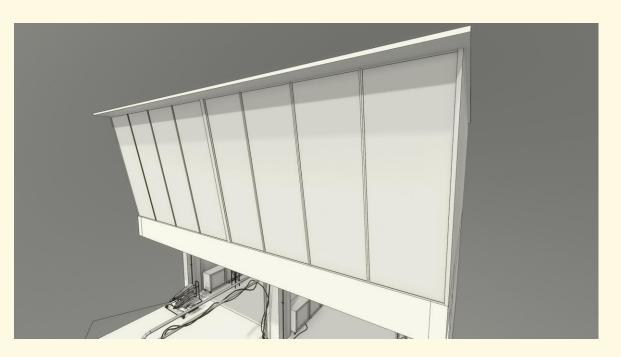


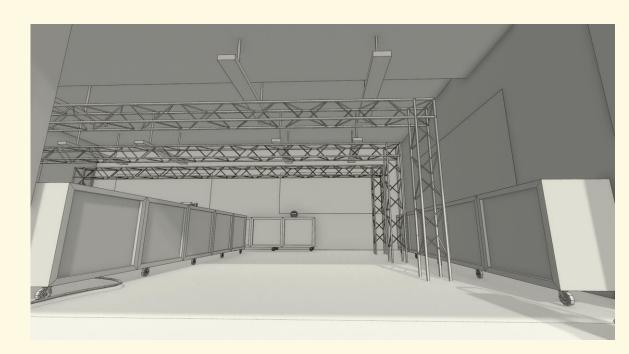


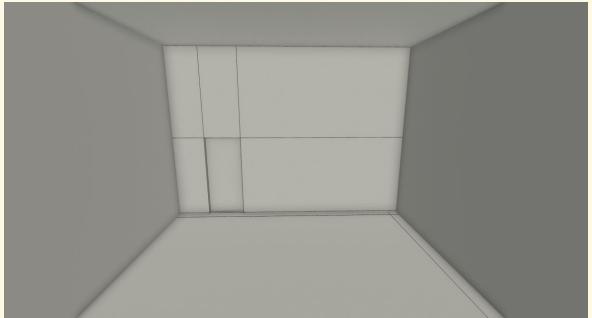












Track Design

Track

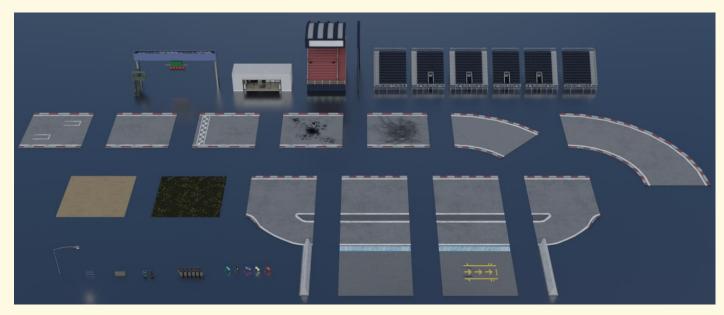


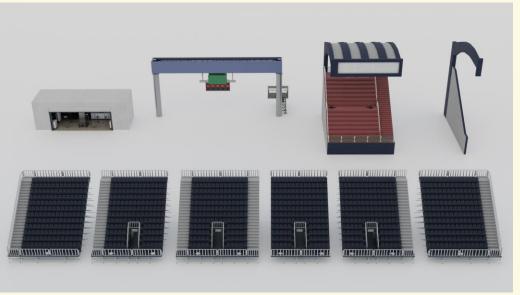






Track Components





Customizations

Engine Model





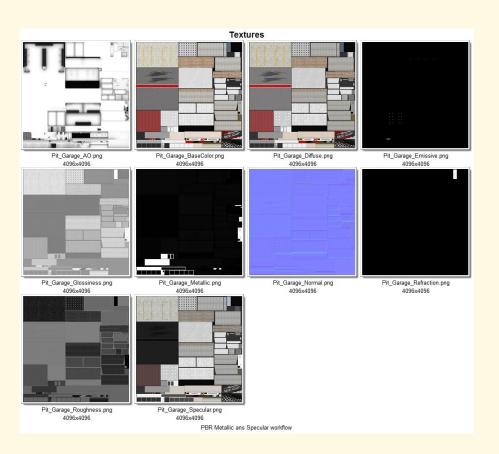


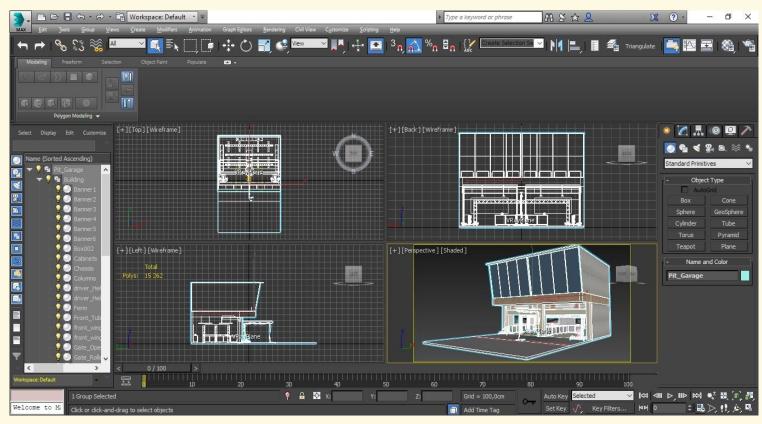
Custom Tyres



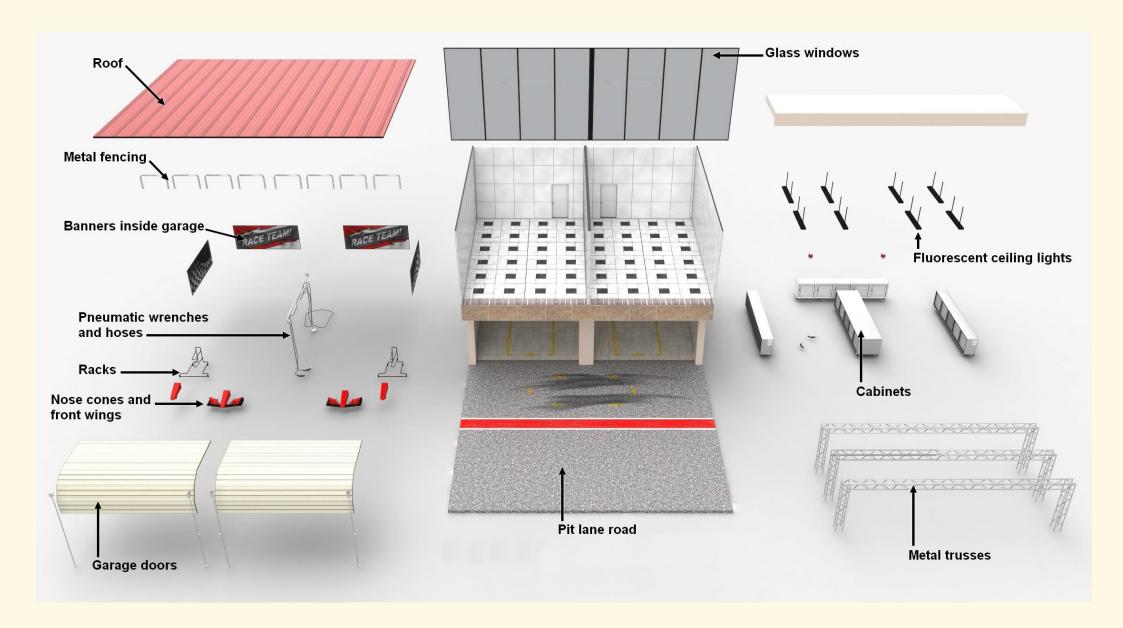
Other Features

Wireframes & Textures





Garage Key Components



Thank **Ritvik Jaiswal**

ritvikjaiswal2000@gmail.com

: the-hack-god#9889