swimming with the kubectl fish

the why, the how, the what of the CNCF Kubernetes Assessment

git blame

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- Works in: Defense, FinTech, Blockchain, IoT, compilers, vCISO services
- Previous: net, web, adversary sim, &c.
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WARNING: DEAF

WARNING: Noo Yawk

outline

- 1. intro
- 2. outline
- 3. takeaways
- 4. the why: audit objectives
- 5. the how: modeling & assessing large FLOSS
- 6. the what: selected vulns

takeaways

- 1. large, heterogeneous codebase (~3.7m SLoC)
- 2. developers have different threat model than yours
- 3. lurking assumptions, threats, and vulnerabilities

github.com/trailofbits/audit-kubernetes

the why

- Cloud Native Computing Foundation (CNCF)
- Linux Foundation project
- "owns" k8s
- promotes containers
- first code level public audit
 - & TM, whitepaper, reference impl...

the why: audit objectives

- meant to find new bugs
- desired result?
 - low hanging fruit
 - threat model
 - relatively secure base configuration

the why: anti-objectives

- "red team" (adversary) lateral movement w/o novel bug
- Helm/Brigade/kops/Whatever bugs
- cloud-provider specific bugs
- previously-known issues
- that means
 - novel bugs
 - open source system
 - with many eyes & users
 - within base k8s

the why: results

- a security review: 37 findings
- a threat model: 17 findings + control analysis
- a white paper: ergonomics of k8s

the why: empower other researchers

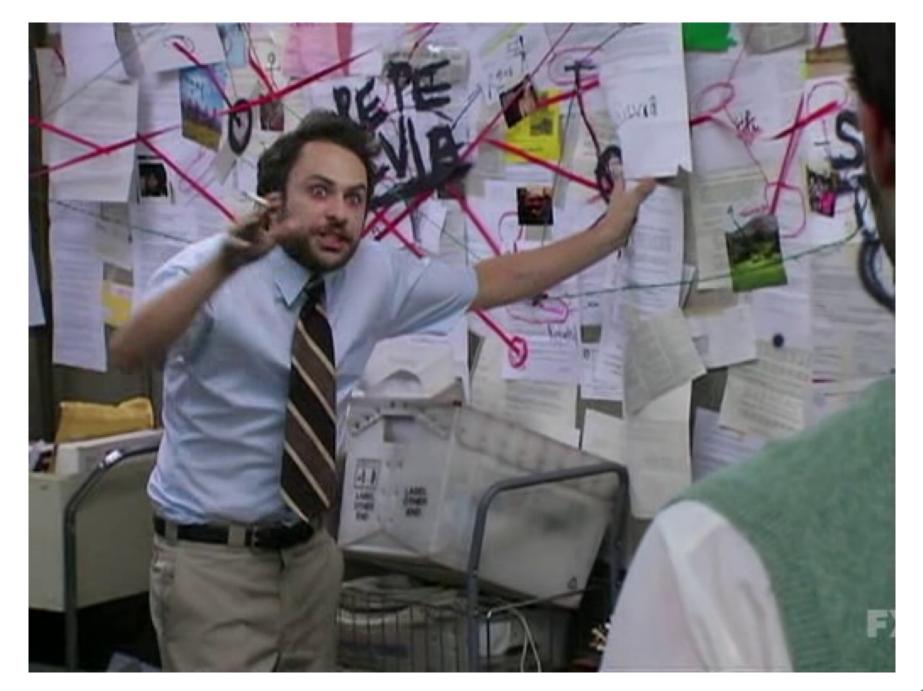
- more-complete data flow, control analysis, & threats
 - CNCF's SIGSEC
- areas where more bugs lurk
 - Nico Waisman's integer-width bug hunt with Semmle
- direction for k8s devs
 - Craig Ingram mapping all findings to GH issues
 - GKE mapping the findings to GKE's own controls
- future audits

the how

- easily a more interesting part
- unique tooling & ideas
- lots and lots of Riplt Code Reading

the how: interesting stats

- subcomponents: kube-apiserver, etcd, KCM/CCM, kubescheduler, kubelet, kube-proxy, CRI
- control families: authentication, authorization, cryptography, secrets management, networking, "multi-tenancy"
 - last one was a hard one
- against k8s 1.13.4
- All told? 2.7+ mSLoC Go, 126+ kSLoC C, &c.



the how: the problems

- go static analysis tools are a mixed bag
- minimal tooling specifically for k8s at a code level
- enormous code base
- with lots of components, styles, companies...
- minimal dataflow, connection analysis, &c.

the how: top level approach

- 1. Kubernetes in Action + Running Clusters
- 2. container sec class
- 3. "Kubernetes Clusters I have Known and Loved"
- 4. prep the code into audit-kubernetes
 - i. https://github.com/trailofbits/audit-kubernetes

the how: code

- mainly manual: lots of ack (me) or Goland (normal people), some code indexing
- internal checklist of golang problems
- minimal: govet, gosec, errcheck (actually did help to kickstart)
- hypothesis => stare at code => ... => profit



the how: code (part deux)

sidebar if I had to again:

- use signal, use tor use Semmle, use Custom Golang tooling
- Nico has found 24 more instances of bugs with simple searches in Semmle
- More kernel faulting via krf

the how: threat modeling

- I use a slightly-different approach
 - Brian Glas (@infosecdad) & I have worked on for ~10 years
- Controls, Data, Gaps, Inherited Controls... all par for the course
- NEW Mozilla Rapid Risk Assessment (RRA) docs

the how: threat modeling FLOSS?

- what do we need in threat modeling?
 - defined users distributed user base
 - responsible devs distributed, unpaid dev base
 - business direction minimal overarching purpose

the how: threat modeling FLOSS

- 1. design rough dataflow
 - i. k8s docs aren't fun
 - ii. k8s in Action, but slightly out of date
- 2. talk with developers
- 3. write up notes (lives on GitHub)
- 4. report threats, control analysis, &c.

the how: talk with developers

- 1. Pre-fill RRAs
- 2. Email SIGs for meetings
- 3. Meeting with Devs
- 4. Send RRA documents back to SIGs for PR
- 5. Iterate
- 6. Write Report

https://github.com/trailofbits/auditkubernetes/commits/master/notes/stefan.edwards/rra

the what: 3 things

- 1. devs have widely varied skill-levels & backgrounds
- 2. Linux interfaces are non-trivial to code against
- 3. preponderance of (policy) choice

- devs come from a wide background
- what does this do?

```
v, err := strconv.Atoi("4294967377")
g := int32(v)
fmt.Printf("v: %v, g: %v\n", v, g);
```

- Issues?
 - Unsigned to Signed
 - Wrong Width: \$G0_ARCH -specific width to 16/32/64 bits
 - o Both: many flows of strconv.Atoi => int16
- devs may not have background on machine-width ints
- TOB-K8S-015 & Appendix B

- We found a number of flows from Incorrect Widths/Sign
- Nico Waisman (of Semmle) found many

```
if len(s) > 1 && (s[0] == 'E' || s[0] == 'e') {
    parsed, err := strconv.ParseInt(string(s[1:]), 10, 64)
        if err != nil {
                return 0, 0, DecimalExponent, false
        }
        return 10, int32(parsed), DecimalExponent, true
}
```

- a wide range of audit/logging backgrounds
- high security vs standard applications
- end result?
 - TOB-K8S-001: Bearer tokens are revealed in logs
 - TOB-K8S-026: Directory traversal of host logs running kubeapiserver and kubelet
 - TOB-K8S-007: Log rotation is not atomic
 - TOB-K8S-TM05: Credentials exposed in environment variables and command-line
 - TOB-K8S-TM06: Names of secrets are leaked in logs

- devs often do not have context between items
- diff components have diff devs
- innocuous code leads to problems

```
if rt.levels[debugCurlCommand] {
    klog.Infof("%s", regInfo.toCurl())
}

if rt.levels[debugRequestHeaders] {
    //
}
```

- we need logs!
- logs are hard coded to go to "/var/log"
- we need to see & display logs
- what else lives in /var/log?

• innocuous code:

```
func logFileListHandler(req *restful.Request,
resp *restful.Response) {
    logdir := "/var/log"
    http.ServeFile(resp.ResponseWriter,
    req.Request, logdir)
}
```

```
# curl -k -H "Authorization: Bearer $MY_TOKEN" "https://172.31.28.169:10250/logs/"
      <
      <a href="alternatives.log">alternatives.log</a>
      <a href="amazon/">amazon/</a>
      <a href="apt/">apt/</a>
      <a href="auth.log">auth.log</a>
      <a href="auth.log.1">auth.log.1</a>
      <a href="btmp">btmp</a>
      <a href="cloud-init-output.log">cloud-init-output.log</a>
      <a href="cloud-init.log">cloud-init.log</a>
      <a href="containers/">containers/</a>
      <a href="dist-upgrade/">dist-upgrade/</a>
      <a href="dpkg.log">dpkg.log</a>
      <a href="journal/">journal/</a>
      <a href="kern.log">kern.log</a>
      <a href="kern.log.1">kern.log.1</a>
      <a href="landscape/">landscape/</a>
      <a href="lastlog">lastlog</a>
      <a href="lxd/">lxd/</a>
      <a href="pods/">pods/</a>
      <a href="syslog">syslog</a>
      <a href="syslog.1">syslog.1</a>
      <a href="syslog.2.gz">syslog.2.gz</a>
      <a href="syslog.3.gz">syslog.3.gz</a>
      <a href="syslog.4.gz">syslog.4.gz</a>
      <a href="syslog.5.gz">syslog.5.gz</a>
      <a href="syslog.6.gz">syslog.6.gz</a>
      <a href="syslog.7.gz">syslog.7.gz</a>
      <a href="tallylog">tallylog</a>
      <a href="unattended-upgrades/">unattended-upgrades/</a>
@lojikil//qahrcffsty/top/ilawtmp</a> the kubectl fish
```

- k8s uses many files
- k8s does not have standard routines for permissions nor a model
- TOB-K8S-004: Pervasive world-accessible file permissions

```
cluster/images/etcd/migrate/data_dir.go:49:
err := os.MkdirAll(path, 0777)
cluster/images/etcd/migrate/data_dir.go:87:
err := os.MkdirAll(backupDir, 0777)
```

- not picking on etcd
 - logs
 - credentials
 - other info
- you must pay attention to operational concerns
 - o no on is coming, it's up to us

- k8s runs "pods"
- containers are a lie
- theory: containers are separation boundaries
- reality: namespaces + cgroups + ... = same kernel
- let's look at cgroups

- resource allocation/specification
- hierarchical model of groupings
- sometimes moved
- Issues?
 - TOB-K8S-022: TOCTOU when moving PID to manager's cgroup via kubelet
 - TOB-K8S-021: Improper fetching of PIDs allows incorrect cgroup movement

- TOB-K8S-022 allows privesc
- Attacker can now read/write host devices
 - ... limited by AppArmor now

- PIDs are also hard, ala TOB-K8S-022
- But so is procfs in general
- What does this code do?

- kernel threads not expected to have a /proc/\$PID/exe
- We can cause os. Readlink to fail
- Now you're a kernel PID...

- seccomp?
- limits syscalls (or filters with bpf)
- used by docker, &c for security
- use of unconfined generally a vuln
 - TOB-K8S-002: Seccomp is disabled by default

- Linux APIs are hard
- misconfigured or unapplied

- Kubernetes allows us to apply policies
 - Think PSP & NetworkPolicy
- two main issues:
 - application silently fails
 - can have complex failure modes

- PodSecurityPolicy (PSP)
- restricts service accounts
- validation error
- good... right?

- was disabled
- no warning
- result?
 - I've created a strong policy...
 - with no application

- NetworkPolicy too
- restricts ingress/egress
- sets up inter-pod comms
- oops! chose a CNI that doesn't apply NetworkPolicy
- TOB-K8S-TM01: Policies may not be applied

- besides silent failure...
- complex failure mode
- Many, many components
- they manage & interact in odd ways
- for example

- where do we restrict? complex interactions
 - AuthN? AuthZ? AC? PSP? WebHook?
- mo Scope, mo problems
- PSP includes validation for hostPath BUT
- PSP's inclusion leads to hostPath validation bypass
- So, add security, get a vuln (TOB-K8S-038)

Thanks!

- wild ride, thanks for joining
- Questions?