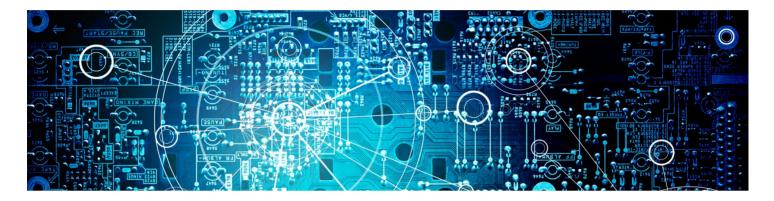


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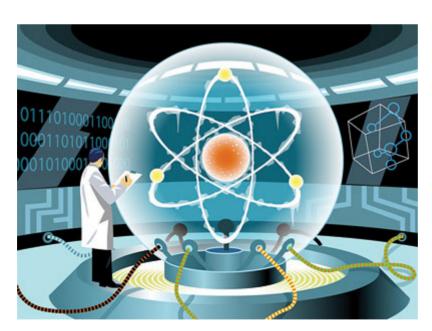
THE QUANTUM COMPUTER FAQ

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This is probably how a quantum computer looks

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Several readers of the post Defeating Quantum Algorithms with Hash Functions found it difficult **CATEGO**

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to follow without background information on quantum computers. So here I'd like to summarize basic facts about quantum computers and to debunk some preconceived ideas:

What is NOT a quantum computer?

- A quantum computer is not a super-fast classical computer.
- A quantum computer is **not** a computer that computes all solutions to a problem **in parallel**.
- A quantum computer cannot solve all hard problems instantaneously, in particular it's unlikely to solve NP-complete problems.

How does a quantum computer work?

- A quantum computer does not operate on bits (values either 0 or 1), but instead on quantum bits, a.k.a. qubits, which can simultaneously have the values 0 or 1.
 - Until a qubit is observed, it does not have a definite value, but is 0 with some probability p, and 1 with some probability 1-p.
 - In fact, the probability p is defined in terms of a complex number, possibly negative, called an amplitude, which is a property of a quantum state.
- Thanks to the rules of quantum mechanics, we know how to transform groups of qubits using specific operators called quantum operators:

these include **quantum gates** and **measurements**.

- Quantum gates can be seen as linear algebra transforms (think, matrix multiplications) that obey certain rules.
- Measurements correspond to the observation of a qubit's value. Once measured, the qubit stays either 0 or 1, and is no longer in superposition.
- A combination of quantum operators is called a quantum algorithm, or more accurately a quantum circuit.
- You can see the application of a quantum algorithm as the evolution of a set of amplitudes, or complex-valued probabilities.

In what sense are quantum computers faster?

- Quantum algorithms can perform certain tasks fundamentally faster than classical algorithms can. When this happens, we talk of a quantum speed-up.
- When the speed-up is so large that practically impossible tasks (because they are too slow) become possible, we talk of an exponential speed-up.
- The poster child of exponential speed-ups is Shor's algorithm: simply put, it can factor numbers in time commensurate with their size (for example, 2048 bits) rather than with their value (for example 2²⁰⁴⁸, for a 2048-bit number).

What kind of crypto would be broken?

- Shor's quantum algorithm's performance isn't just a mathematical curiosity: it could be used to break the RSA encryption algorithm, and in fact to break all public-key cryptography deployed today (thereby breaking TLS, IPSec, and SSH, for example).
- Yes, elliptic-curve crypto would be totally broken too (except maybe for some constructions called isogeny-based).
- Alas, a quantum computer that would break our crypto does not exist today.
- In fact, some experiments did run Shor's
 algorithm to factor the number 15=3×5. You
 may read claims that larger numbers such as
 56,153 were factored on a quantum computer,
 but these weren't using Shor's algorithm, and
 were sort of cheating.

What kind of crypto would NOT be broken?

- Today, the AES encryption algorithm gets you 128-bit security. With quantum computers, you'd only get 64-bit security, because of Grover's search algorithm.
- This isn't specifically targeting AES, a quantum computer would halve the security of any symmetric cipher, hash function, or message authentication code (things like Salsa20, BLAKE2, HMAC, respectively).

 So if you want AES with 128-bit security in a world of quantum computers, just use a 256-bit key.

What is post-quantum cryptography?

- Post-quantum (a.k.a. quantum-safe, or quantum-resistant) cryptographic schemes are algorithms purposefully designed to resist quantum computers.
- Post-quantum crypto schemes aim to eventually replace RSA, elliptic-curve cryptography, and Diffie-Hellman schemes used today.
- The NSA recommends to "transition to quantum resistant algorithms in the future", and to help this NIST is running a competition for new post-quantum algorithms.
- Today, we know of **four promising** approaches to build post-quantum schemes:
 - Hash-based schemes, which use hash functions (things like SHA-3, BLAKE2).
 - Code-based schemes, which use errorcorrecting codes.
 - Multivariate schemes, which use systems of equations in many variables.
 - Lattice-based schemes, which use problems such as learning with errors (LWE).

When can I buy a quantum computer?

 Some people will tell you that such a quantum computer will come in 5 years, some people say never. In fact, **nobody knows**.

Why is a quantum computer hard to build?

- A quantum computer is hard to build chiefly because it's very hard to maintain qubits in a stable state and free of errors.
- We know a trick to deal with errors in qubits, but it requires adding more qubits to the system, and therefore makes it more complex.
- Today, several groups are attempting to build a quantum computers. One of the recent achievements is a stable system of 9 qubits.
- To break crypto algorithms such as RSA, we estimate today that we'd need of the order of a million qubits.

What about D-Wave?

- The D-Wave company claims to have built a quantum computer, but it's really not a fullblow quantum computer. Although it works with qubits, it cannot run any of the cryptographically useful quantum algorithms.
- In particular, the D-Wave machine can't run
 Shor's algorithm, and therefore can't break crypto algorithms.
- In fact, there is still no evidence that D-Wave's machine is more efficient than a classical computer.

Can I still try a quantum computer?

- There are simulators of quantum computers, but these use a classical computer to run the simulation, and are limited to a small number of qubits.
- You can even run quantum circuits on a real 5qubit system, thanks to IBM's quantum computing platform.

« Forging RSA-PSS signatures with mbedTLS

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