## 1. Plain TeXnology

**Theorem T.** All things are not necessarily the same\*

#### 2. Permutations

TAoCP in chapter 1.2.5 gives two methods to generate all permutations of a given ordered set. Quantities of permutations are considered with relevance to computing efficiencies.

### 3. The Wide-Awake example Group

We re-think\*, re-word, and re-start with a set of attributes, elements or objects,  $W=\{\text{woozy, vacuous, sleepy, wide-awake}\}$ . These elements are used to generate all possible arrangements  $\eta$  which are orderd n-tuples with  $1 \leq n \leq 4$ . For example,  $\eta=(\text{woozy, wide-awake})$  is a 2-tuple. Now the set Woozy is the set of all permutations that jumble such elements like  $\eta$ .

Let  $(Woozy, \circ, 0, -)$  be the group with the set Woozy, a binary operation  $\circ$ , a neutral elment 0, and for each element  $\pi \in Woozy$  there is an inverse element  $-\pi \in Woozy$  such that  $\pi \circ -\pi = 0$ .

For now, here, we call this group's binary operation *composition*. Given two elements  $\pi, \eta \in \text{Woozy}$ , then  $\pi \circ \eta \in \text{Woozy}$  and  $\eta \circ \pi \in \text{Woozy}$ .

<sup>\*</sup>  $T_{\rm E}Xbook$ , texbook.tex, https://www.ctan.org/tex-archive/systems/knuth/dist/tex

<sup>\*</sup> The Mathematics of the Rubiks Cube, http://web.mit.edu/sp.268/www/rubik.pdf

### 4. Creating the Woozy set

**Theorem X.** An ordered set of n elements has n! arrangements.

This had a little consideration. Here, we convey our understanding of the Permutations and Factorials section.  $^*$ 

Given a set of objects  $W = \{a_1, a_2, ..., a_n\}$ .  $P_n$  is the set of arrangements given n objects  $a_1, ..., a_n \in W$ , such as  $\{(a_1, a_2, ...a_n), (a_2, a_1, ...), ...\}$ . For example, with  $W = \{1, 2, 3\}$ , we have

$$P_3 = \{(123), (231), (312), (132), (321), (213)\}.$$

Method 1, now, moves from n = 3 to n = 4 as follows. For each element in  $P_{n-1} = P_3$ , place element  $a_n$  in each possible vacuous position to arrive at  $P_n = P_4$ , that is

$$P_4 = \{(a_na_1a_2a_3), (a_1a_na_2a_3), (a_1a_2a_na_3), (a_1a_2a_3a_n), ..., (a_na_2a_1a_3), (a_2a_na_1a_3), (a_2a_1a_na_3), (a_2a_1a_3a_n)\}$$

<sup>\*</sup> TAoCP chapter 1.2.5, https://www-cs-faculty.stanford.edu/%7Eknuth/taocp.html

### 5. Accounting for these Arrangements

Adding up all permutations that are so generated we have  $p_n$  the number of all elements in  $P_n$ 

And again, after some re-view, we sense a need to re-word.  $P_{nn}$  is the set of permuted n-tuples, and  $P_n$  is the, probably bigger, set of all the k-tuples with  $k \in \{1, 2, ..., n\}$ . In other words,  $P_n$  may mean different things, or sets of things. This also applies to quantities that could be denoted like  $p_{nk}$ , and  $p_{nn}$ , and in case of our big wide-awake bean bag, which we sum up to  $p_n$ ; probably.

First, we started with  $p_n = \sum_{k=1}^n k!$  to be the quantity  $p_n$  that accounts for all the elements of arrangements in set  $P_n$ , with  $p_k = k!$  for  $1 \le k \le n$ .

However, on the back of some scrap paper, we jotted down  $\{(1), (2), (3), (4)\}$  and saw that  $\{(2), (3), (4)\}$  are not included in our sum, and  $\{(12), (21), (13), (31), (14), (41), (23), (32), (24), (42), (34), (43)\}$  has 10 2-tuples unaccounted for, etc.)

So, for now, given that  $p_{nk} = n(n-1)...(n-k+1)^*$ , combined with  $p_n = \sum_{k=1}^n p_{nk}$ , we count the number of arrangements of n objects to be  $p_n = \sum_{k=1}^n \frac{n!}{(n-k)!}$  or some such like.

<sup>\*</sup> TAoCP chapter 1.2.5, https://www-cs-faculty.stanford.edu/%7Eknuth/taocp.html

### 6. Making concrete Space

We now look at the set W that we enumerated above and apply method 1 to arrange things.

```
Given W as above, we have Woozy_{41} = \{ (woozy), (vacuus), (sleepy), (wide-awake) \}
```

Then, taking one step at a time and applying method 1, given the set  $Woozy_{11} = \{(\text{ sleepy })\}$  together with another element, wide-awake  $\in W$ , and we get  $Woozy_{22} = \{(\text{ wide-awake, sleepy }), (\text{ sleepy, wide-awake })\}$ .

Let's start counting now. We have

$$P_{21} = \text{Woozy}_{21} = \{ \text{ ( sleepy ), ( wide-awake ) } \}$$

$$P_{22} = \text{Woozy}_{22} = \{ \text{ ( sleepy, wide-awake ), ( wide-awake, sleepy ) } \}.$$

To sum up we get

 $p_2 = p_{21} + p_{22}$ , with

 $p_{21} = 2$ , the count for the set of two 1-tuples, and

 $p_{22}=2$ , the count for set set of two 2-tuples that we have created so far.

Compare things with the calculations that we made earlier,

$$p_{21} = \frac{2!}{(2-1)!} = 2$$
, and  $p_{22} = \frac{2!}{(2-2)!} = 2$ . and  $p_2 = p_{21} + p_{22}$ 

 $p_2 = \sum_{k=1}^2 \frac{2!}{(2-k)!}$  which has two terms and evaluates to  $p_2 = \frac{2}{1!} + \frac{2}{0!}$ , and it looks better (or is this just an illusion; however, 1! = 0! = 1).

Let's take our result from section 5 and adjust.

$$p_n = \sum_{k=1}^n (n-k+1) * \frac{n!}{(n-k+1)!} \text{ and since}$$
 
$$(n-k+1)! = (n-k+1) * (n-k) * (n-k-1) * \dots * 1, \text{ we may simplify and have}$$
 
$$p_n = \sum_{k=1}^n \frac{n!}{(n-k)!} \text{ which, for our state,}$$
 yields the following sum in two terms, (given that  $0! = 1$ ) 
$$p_2 = \frac{2}{1} + \frac{2}{1} = 2 + 2 = 4, \text{ which agrees with our permutations' making.}$$

And while we are here we set a solid base by calculating the simple case for the set  $P_1$  for which  $p_1 = 1$ , as we have counted just now.

$$p_n = \sum_{k=1}^n \frac{n!}{(n-k)!}$$
 with  $n=1$  yields  $p_1 = \frac{1!}{(1-1)!} = 1$  and confirms the basic case.

So, does our formula hold its stepping up. Assuming that  $p_n = \sum_{k=1}^n \frac{n!}{(n-k)!}$  is correct, we need to find the terms to make  $p_{n+1}$  from that. (to be continued)

#### 7. A few observations to count

$$p_{22} = p_{21} = 2$$

$$p_{33} = p_{32}$$

$$p_{nk} = n(n-1)...(n-k+1) = \frac{n!}{(n-k)!}$$

$$1! = 0! = 1$$
 seems a reasonable cause, since  $(n - (n - 1))! = 1! = 1$  and  $(n - n)! = 0! = 1$ .

 $p_{32}=2p_{31}$  as  $p_{31}=3$  and  $p_{32}=6$  and it appears that is on the same ground as the previous line of reasoning; the nature of x! being x(x-1)...3\*2\*1, while with increasing k the positive integer sequence is a steady factor. (to be re-worded)

So,  $p_{n2}=2p_{n1}$ ,  $p_{n3}=3p_{n2}$ , and  $p_{n4}=4p_{n3}$ , or some such like. (Well, probably it is not a conjecture that will turn out to be true.)

### 8. The Series of Sequences

```
{( sequence, series ), ( Folge, Reihe )}
{1 2 3 4}
{(woozy), (vacuous), (sleepy), (wide-awake)}
\{(1), (2), (3), (4)\}
\{(12), (21), (13), (31), (14), (41), (23), (32), (24), (42), (34), (43)\}
{ (312), (132), (123), (321), (231), (213), (412), (142), (124), (421), (241), (214) }
```

We find a 3-tuple, take its inverse, then cycle down. These are order 3 cycles. Then, we find another 3-tuple that is not yet noted, and go back to the first step, until all cycle routes have been followed.

```
123 321

231 213

312 132

124 421

241 214

412 142

134 431

341 314

413 143

234 432

342 324

234 243
```

We find four order three cycles and their respective inverse things (we may call, arbitrarily, the first in its row the id of its cycle, while the other jumbles in the row follow their leader. Maybe chief is a more appropriate designation than id.)

# 3-cycles

 $\{ \ 1234, \ 2341, \ 3412, \ 4123, \ 4321, \ 3214, \ 2143, \ 1432, \ 2134, \ 1342, \ 3421, \ 4213, \ 4312, \ 3124, \ 1243, \ 2431, \ 1324, \ 3241, \ 2413, \ 4132, \ 4231, \ 2314, \ 3142, \ 1423 \ \}$ 

Again, we find three 4-cycles. We reverse to form their inverse. We follow the four permutation instances that are specified by these six order four canonical cycle permutations.

As an additional step, here, in order to give some visual clue as to the uniqueness of each 4-tuple, we have ordered the said permutation cyles to list the canonical cycle representation as the first element of its row. (As a permutation, each element in each of the six rows below will permute the standard permutation, say the 4-tuple 1234, to the identical resulting arrangement.)

How significant is this? We aim to find an understanding of how we may abstract this in the context of group theory. Given the 24 permutations listed, we have only six group elements. Each has four different representations. For example, the group's elements 3412 and 4123 are equal because the permutation  $(1234) \circ (3412) = (2341)$  is equal to  $(1234) \circ (4123) = (2341)$ .

```
1234 2341 3412 4123 

1432 4321 3214 2143 

1342 3421 4213 2134 

1243 2431 4312 3124 

1423 4231 2314 3142 

1324 3241 2413 4132
```

4-cycles

## 9. A Group of Permutations

```
We fill the vacuous bag with four words to make a start. Let W be the set that we made earlier, namely
{ woozy, vacuous, sleepy, wide-awake }.
    Next we make four sets of permutaions P_{nk} with k \in \{k | 1 \le k \le n\},
    We have P_{41}
     ( woozy )
     (vacuous)
                 (sleepy)
                   wide-awake)
    We have P_{42}
                            ( vacuous woozy )
      woozy vacuous)
      woozy sleepy ) ( sleepy woozy )
woozy wide-awake ) ( wide-awake woozy )
                             (vacuous sleepy)
                                                ( sleepy vacuous )
                              vacuous wide-awake ) ( wide-awake vacuous )
                                                      sleepy wide-awake ) ( wide-awake sleepy )
```

### We have $P_{43}$

```
woozy vacuous sleepy ) ( vacuous sleepy woozy ) ( sleepy woozy vacuous ) sleepy vacuous woozy ) ( vacuous woozy sleepy ) ( woozy sleepy vacuous )

( woozy vacuous wide-awake ) ( vacuous wide-awake woozy ) ( wide-awake woozy vacuous ) ( wide-awake vacuous woozy ) ( vacuous woozy wide-awake ) ( woozy wide-awake vacuous )

( woozy sleepy wide-awake ) ( sleepy wide-awake woozy ) ( wide-awake woozy sleepy ) ( wide-awake sleepy woozy ) ( sleepy woozy wide-awake ) ( woozy wide-awake sleepy )

( vacuous sleepy wide-awake ) ( sleepy wide-awake vacuous ) ( wide-awake vacuous sleepy ) ( wide-awake sleepy vacuous ) ( sleepy vacuous wide-awake ) ( vacuous wide-awake sleepy )
```

# We have $P_{44}$ (now in progress)

```
( woozy vacuous sleepy wide-awake )
                                       ( vacuous sleepy wide-awake woozy )
   (sleepy wide-awake woozy vacuous)
                                          ( wide-awake woozy vacuos sleepy )
( woozy wide-awake sleepy vacuous )
                                       ( wide-awake sleepy vacuous woozy )
   ( sleepy vacuous woozy wide-awake )
                                          ( vacuous woozy wide-awake sleepy )
   ( woozy sleepy wide-awake vacuous )
                                          ( sleepy wide-awake vacuous woozy )
       ( wide-awake vacuous woozy sleepy )
                                              ( vacuous woozy sleepy wide-awake )
   ( woozy vacuous wide-awake sleepy )
                                           ( sleepy woozy vacuous wide-awake )
       (wide-awake sleepy woozy vacuous)
                                              ( vacuous wide-awake sleepy woozy )
      ( woozy wide-awake vacuous sleepy )
                                            ( sleepy woozy wide-awake vacuous )
         (vacuous sleepy woozy wide-awake)
                                                ( wide-awake vacuous sleepy woozy )
      ( woozy sleepy vacuous wide-awake )
                                             ( wide-awake woozy sleepy vacuous )
         (vacuous wide-awake woozy sleepy)
                                                ( sleepy vacuous wide-awake woozy )
```

### 10. The example 2F 2R cycle and its abstraction

Spinning the cube. Let  $\pi \in S$  and  $S \subseteq \mathbf{R}$  where  $S = \{F, R\}$ . We apply the front face-rotation twice, followed by two right-face rotations, that is  $\pi = F \circ F \circ R \circ R$ .

We just did that on a Rubik's cube app, and counted 6 instances until the initial permutation was reinstantiated. That indicates that  $\pi$  may be of order 6 (that is 24 quarter turns in total.)

After one FFRR we may do 5 more  $\pi$  composites, that is FFRRFFRRFFRRFFRR, to revert the first move.

We could, of course, also have done  $-\pi$ , that is the inverse permutation of  $\pi$  (with  $\pi \circ -\pi = 0$ ).  $-\pi = -R \circ -R \circ -F$ , which with -F = f and -R = r, may be denoted as rrff.

Now we will enumerate the three subsets,  $F \subseteq \mathbf{R}$ ,  $R \subseteq \mathbf{R}$ , and  $F \cup R \subseteq \mathbf{R}$ . These subsets of permuations contribute to the abstraction of the Rubik's cube's front face F and right face R. The union of these sets  $S = R \cup F$  aims to help the enumeration of permutations which we may call (not all that seriously) jumbles, ruffles, permutes, and sometimes but not always rotations or composites. These subsets together with their operation  $\circ$  and their neutral element 0 (maybe called ()) form subroups of the Rubik group  $\mathbf{R}$ .

The front face is represented by set F, and set R is the right face of the cube. (There is already some ambiguity creeping and ready to interfere. There are nouns like set, permutation, arrangement, and face; then we see verbs such as permute, arrange, or jumble, ruffle, or just rotate by a quarter turn; or some such like.)

Here is the front face  $F = \{ \text{ FUL FU FUR FR FDR FD FDL FL FC} \}$ , and the right face  $R = \{ \text{ RUF RU RUB RB RDB RD RDF RF RC} \}$ .

We also see some entanglements, namely  $\{$  ( FUR RUF ), ( FDR RDF ), ( FR RF )  $\}$ . For example, FUR is the cube of cubes on the front face in set F, while RUF is the same cube (maybe called cuby) on the right face in set F. The elements FUR and RUF are also part of the permutation (here, the action of rotating the face) F, and F respectively.

The rotation of the front face as a permutation cycle is  $F=(FUL\ FUR\ FDR\ FDL\ )\circ (FU\ FR\ FD\ FL\ ),$  and the right face re-arrangement by a clockwise quarter-turn is  $R=(RUF\ RUB\ RDB\ RDF\ )\circ (RURB\ RD\ RF\ ),$  while the entaglements of the front and the right are already lurking and ready to intervene.

Now we look at the FFRR permutation again. This composite jumble has two front face quarter-turns followed by two 90 degree turns of the right face and it gives the permutation  $F \circ F \circ R \circ R$ , or in other more detailed words ( ( FUL FDR ) ( FUR FDL ) ( FU FD ) ( FR FL )  $\circ$  ( RUF RDB ) ( RUB RDF ) ( RU RD ) ( RF RB ) )

One way to verify this permutation (verb) is to express its effect as a two-line expression, first  $F(F \circ F)$ , like so

$$F(F \circ F) = \begin{pmatrix} \text{FUL FU FUR FR FDR FD FDL FL} \\ \text{FDR FD FDL FL FUL FU FUR FR} \end{pmatrix},$$

Or in a more verbose way the right face 180 degree turn might look like this:

$$R(R \circ R) = \begin{pmatrix} \text{RFU RU RUB RB RBD RD RDF RF RC} \\ \text{RFU RU RUB RB RBD RD RDF RF RC} \end{pmatrix}$$

$$\circ$$
(RFU RBD)  $\circ$  (RUB RDF)  $\circ$  (RU RD)  $\circ$  (RF RB)  $\circ$  (RC) =

$$\left( \begin{array}{cccc} \mathrm{RFU} \ \mathrm{RU} \ \mathrm{RUB} \ \mathrm{RB} \ \mathrm{RBD} \ \mathrm{RD} \ \mathrm{RDF} \ \mathrm{RF} \ \mathrm{RC} \\ \mathrm{RBD} \ \mathrm{RD} \ \mathrm{RFD} \ \mathrm{RF} \ \mathrm{RFU} \ \mathrm{RU} \ \mathrm{RBU} \ \mathrm{RB} \ \mathrm{RC} \end{array} \right).$$

(to be corrected, still)

We try to visualise a particular face-to-face entanglement which could be expressed within the context of the respective edge-cubes of the front and the right face.

$$\begin{array}{ccc} \mathrm{FU} & & \mathrm{RU} \\ \mathrm{FL} & \mathbf{FR} & & \mathbf{RF} & \mathrm{RB} \\ \mathrm{FD} & & \mathrm{RD} \end{array}$$

In terms of the set of permutation cycles the entaglement may read  $\{(FR RF), (RF FR)\}$ , and again we note that (FR RF) = (RF FR).

The corner-cubes have a similar entanglement. (re-thing, re-word)

FLU	$\mathbf{FUR}$	$\mathbf{RFU}$	RUB
$\operatorname{Front}$		$\operatorname{Right}$	
FDL	FRD	$\mathbf{RDF}$	RD

### 11. Let's look at the example RUru

The move given in the example\* is (RUru) which is said to be a "commutator." It is said to affect seven cubes of which two have no part in the up face. In our abstraction we denote  $\gamma \in G$  and  $\gamma = (RUru)$ , with  $G = U \cup R$  and  $G \subseteq R$ .

Here, we start with the standard permutation (noun)  $\sigma$  with the edge cubes of the up face singled out with the expression  $\sigma_U^e = (\text{UB UR UF UL})$ .

We re-vise our view of the clockwise quarter turn of the right face's edges, and therefore write  $R^e = (RU RF RD RB)$ . We also appreciate, now, that the right face's up-edge, RU, is the same as the up face's right edge, UR. In other words, RU = UR. (Sounds trivial, but we find this important to keep in mind, for now.)

So, just do it! That is, let's do the first component of or  $\gamma$ -move. Here it is, looking at two faces with two expressions.  $R^2 = R \circ (RURFRDRB)$ , giving  $R^2 = (RFRURBRD)$ . Now, at the same time we have  $U^R = U \circ (URRF)$ , being aware that UR = RU, and noting the effect that this R-move has on the U-face which we now call  $U^R$ , and which is spelled out as (UBRFUFUL).

<sup>\*</sup> The Mathematics of the Rubiks Cube, http://web.mit.edu/sp.268/www/rubik.pdf

The second component of  $\gamma$  being the top face quarter turn, U, and we may write  $U^{RU}=R\circ U$ . The, admittedly verbose expression reads  $U_e^{RU}=U^R\circ U$ , and then  $U_e^R\circ U=$  ( UB RF UF UL )  $\circ$  U and we get  $U_e^{RU}=$  ( UL UB RF UF ).

We also see the entanglement that this re-arrangement implies and we aim to express the effect is has on the R-face.  $R_e^R \circ U^{RU}$  which shows the end effect, a ruffle of ( RF UB ), or some such like (for now unconfirmed.) This makes the R-face to read  $R_e^{RU} = R^2 \circ U^{RU}$  and  $R_e^{RU} = ($  UB RU RB RD ), (still under re-view; in particular our mis-conceptions, the ambiguities, and the mis-representation are creeping all over; however we will wittle things down just to pick up each one of these crawlies and re-permute things to form a set of cohesion; given time.)

Fast forward, pending completion, we have booted the Rubik cube to do the computation  $\gamma$  for us, and just note it down in terms of edge jumbles,

$$\gamma_R^e = (RF RB RD BU)$$

$$\gamma_U^e = (\text{ UR FR UF UL })$$

Given the standard permutaion  $\sigma$  with  $\sigma_U^e=$  ( UB UR UF UL ), and  $\sigma_R^e=$  ( RU RB RD RF ), this allows us to calculate the components in terms of permutation cycles

$$\gamma_R^e = (\text{RU RF}) \circ (\text{RB}) \circ (\text{RD}) \circ (\text{RF UL}),$$

and

$$\gamma_U^e = (\text{UB}) \circ (\text{UR FR}) \circ (\text{UF}) \circ (\text{UL}).$$

# 12. Direction of the permutation which cycles one face

$$\begin{array}{ccc} \operatorname{FU}_1 & \operatorname{FL}_4 \\ \operatorname{FL}_4 & \operatorname{FR}_2 \circ (1432) = \operatorname{FD}_3 & \operatorname{FU}_1 \\ \operatorname{FD}_3 & \operatorname{FR}_2 \end{array}$$

The move F again, with its effect on five faces.

Now, we look at some TEXnicalities\* in order to show these ruffles. We want to utilize the \halign control sequence to layout our cube-faces. We also want to use TEX definitions to ease the writing of this TEX-text. We aim for some yield of visual clues as to the Rubik group model for these permutations. (re-word)

Here is the basic idea. We draw, using  $T_{EX}$  text, the four edge cubes: Up  $U_1$ , Right  $R_2$ , Down  $D_3$ , and Left  $L_4$ .

$$L_4 \begin{array}{c} U_1 \\ R_2 \\ D_3 \end{array}$$

Then with the help of TEX and its \halign control sequence, we abstract the drawing of this particular face.

$$L_4 \begin{array}{c} U_1 \\ R_2 \\ D_3 \end{array}$$

<sup>\*</sup> TEXbook, texbook.tex, https://www.ctan.org/tex-archive/systems/knuth/dist/tex

Now we parameterize the four edge cubes that we see on this face.

$$L_4 \begin{array}{c} U_1 \\ R_2 \\ D_3 \end{array}$$

This allows us, now, to facilitate these abstraction and apply things to our favourite set.

$$\begin{array}{c} woozy_1\\ wide-awake_4 & vacuous_2\\ sleepy_3 \end{array}$$

And we may even show a plain and clear view of these face rotations, in our own perception, by using the set  $\{1, 2, 3, 4\}$  as the Group's set.

$$\begin{array}{c} \mathbf{1}_1 \\ \mathbf{4}_4 \quad \mathbf{2}_2 \\ \mathbf{3}_3 \end{array}$$

Let's see a representation of our adjoining faces. These are the four faces that adjoin this one. This one is face (1, 2, 3, 4). We say that the face in front of us is face 0 and substitution yields (01, 02, 03, 04).

$$05_4 \quad 03_2 \\ 04_3$$

Our edge cube 01 is adjoined to face 1. (language) and face one sees its edge cube 10 to be adjoined to us. Yes! we are face 0.

 $12_{1} \\ 15_{4} \\ 10_{3}$ 

And here we take a break to reflect, and to replenish our writing finger non-fossil, no-no-nothing fuel.

Another approach to get these faces to show themselves side by side.

$$01_1\\05_4\\04_3$$

Now, then! we backup a few steps and just move staight ahead.

We show the edges as number pairs where the first digit of each two-digit number gives the cube's face visible on this cube of cubes' face. The second such digit gives the adjoining face of the standard permutation  $\sigma$ , where the faces are: 0 to represent the front face, 1 its back, 2 to the left, 3 on the right, 4 faces up, and 5 looks down.

We break down  $\sigma$  and show just its edges, with

```
\sigma_E^e = (02, 05, 03, 04)_E^e, \ \sigma_B^e = (12, 14, 13, 15)_B^e,
\sigma_{II}^e = (21, 25, 20, 23)_{II}^e, \ \sigma_{II}^e = (30, 35, 31, 32)_{II}^e,
\sigma_L^e = (42, 40, 43, 41)_L^e, and \sigma_R^e = (52, 51, 53, 50)_R^e. (this is unchecked and unfinished)
    21_{1}
23_4 \quad 25_2
    20_{3}
    02_{1}
                         52_1 12_1
                                                                   42_{1}
                                    15_4 	 14_2
04_4 \quad 05_2
                     50_4 51_2
                                                          41_4 	 40_2
    03_{3}
                         53_{3}
                                             13_{3}
                                                                   43_{3}
    30_{1}
32_4 \quad 35_2
    31_{3}
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