

jueves, 28 de abril de 2022 07:00 a. m.



move(x) → if x=2, moved references

2	inside x
↓	↓
r-value	l-value

- 1) pointers $\neq p$
- 2) references $\&r = x$

In a.h we need
#include "a.h" but cannot
repeat it: therefore, we
use ifndef and define



$A a = A(2)$; (equivalent)

