

Homework 02: Accumulated Reward

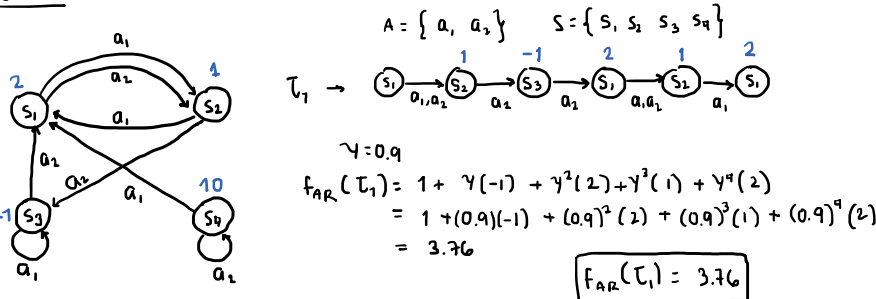
Tuesday, March 22, 2022 10:54 AM

- ① Given the world defined by the following transition function $f_{MT}(s, a)$, the reward function $f_R(s_f, s, a) = f_R(s_f)$ and $\gamma = 0.9$:

$$f_{MT}(s, a) = \begin{matrix} & a_1 & a_2 \\ \begin{matrix} s_1 \\ s_2 \\ s_3 \\ s_4 \end{matrix} & \begin{bmatrix} s_2 & s_2 \\ s_1 & s_3 \\ s_3 & s_1 \\ s_1 & s_4 \end{bmatrix} \end{matrix} \quad f_R(s_f) = \begin{matrix} s_1 & 2 \\ s_2 & 1 \\ s_3 & -1 \\ s_4 & 10 \end{matrix}$$

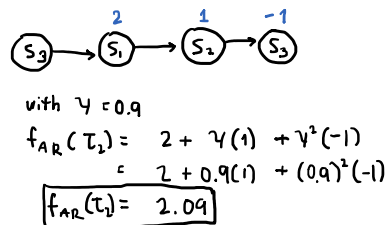
- ⓐ Calculate the accumulated reward function $f_{AR}(T_1)$ for the trajectory:
 $T_1 = s_1, s_2, s_3, s_1, s_2, s_1$

Solution



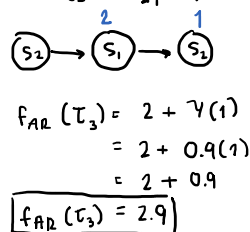
- ⓑ Calculate the accumulated reward function $f_{AR}(T_2)$ for the trajectory:
 $T_2 = s_3, s_1, s_2, s_3$

Solution



- ⓒ Calculate the accumulated reward function $f_{AR}(T_3)$ for the trajectory:
 $T_3 = s_2, s_1, s_2$

Solution

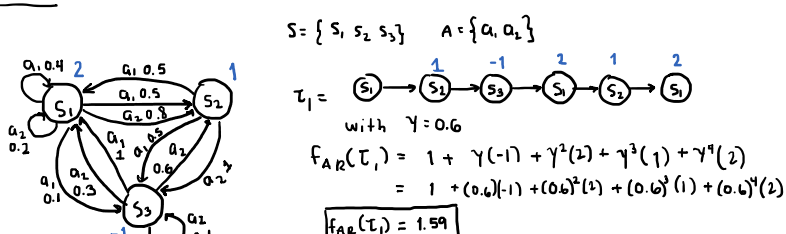


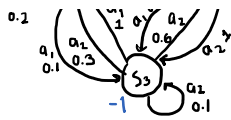
- ② Given the world defined by the transition function $P_{MT}(s_f | s, a)$, the reward function $f_R(s_f, s, a) = f_R(s_f)$ and $\gamma = 0.6$:

$$f_{MT}(s, a) = \begin{matrix} s_f = s_1 & s_f = s_2 & s_f = s_3 \\ \begin{matrix} a_1 & a_2 \\ a_1 & a_2 \\ a_1 & a_2 \end{matrix} & \begin{bmatrix} s_1 & s_2 \\ s_2 & s_3 \\ s_3 & s_1 \end{bmatrix} & \begin{bmatrix} s_1 & s_2 \\ s_2 & s_3 \\ s_3 & s_1 \end{bmatrix} \end{matrix} \quad f_R(s_f) = \begin{matrix} s_1 & 2 \\ s_2 & 1 \\ s_3 & -1 \end{matrix}$$

- ⓐ Calculate the accumulated reward function $f_{AR}(T_1)$ for the trajectory:
 $T_1 = s_1, s_2, s_3, s_1, s_2, s_1$

Solution





$$f_{AR}(T_1) = 1 + \gamma(-1) + \gamma^2(2) + \gamma^3(1) + \gamma^4(2)$$

$$= 1 + (0.6)(-1) + (0.6)^2(2) + (0.6)^3(1) + (0.6)^4(2)$$

$$f_{AR}(T_1) = 1.59$$

- (b) Calculate the accumulated reward function $f_{AR}(T_2)$ for the trajectory:
 $T_2 = s_3, s_1, s_2, s_3$

Solution

with $\gamma = 0.6$

$$f_{AR}(T_2) = 2 + \gamma(1) + \gamma^2(-1)$$

$$= 2 + (0.6)(1) + (0.6)^2(-1)$$

$$f_{AR}(T_2) = 2.24$$

- (c) Calculate the accumulated reward function $f_{AR}(T_3)$ for the trajectory:
 $T_3 = s_3, s_1, s_2$

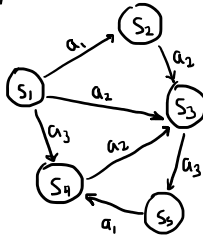
Solution

$$f_{AR}(T_3) = 2 + \gamma(1)$$

$$= 2 + 0.6(1)$$

$$f_{AR}(T_3) = 2.6$$

- (3) Given the world defined by the following graph, the reward function $f_R(s_f, s, a)$ and $\gamma = 0.8$



	$s_f = s_1$			$s_f = s_2$			$s_f = s_3$			$s_f = s_4$			$s_f = s_5$			
	a_1	a_2	a_3	a_1	a_2	a_3	a_1	a_2	a_3	a_1	a_2	a_3	a_1	a_2	a_3	
$f_R(s, a, s_f)$	s_1	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_2	$\begin{bmatrix} -2 & 0 & 0 \end{bmatrix}$	s_3	$\begin{bmatrix} 0 & 5 & 0 \end{bmatrix}$	s_4	$\begin{bmatrix} 0 & 0 & -3 \end{bmatrix}$	s_5	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_1	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_2	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_3	$\begin{bmatrix} 0 & 0 & -6 \end{bmatrix}$
	s_2	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_3	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_4	$\begin{bmatrix} 0 & 4 & 0 \end{bmatrix}$	s_5	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_1	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_2	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_3	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_4	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$
	s_3	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_4	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_5	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_1	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_2	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_3	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_4	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_5	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$
	s_4	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_5	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_1	$\begin{bmatrix} 0 & -1 & 0 \end{bmatrix}$	s_2	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_3	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_4	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_5	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_1	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$
	s_5	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_1	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_2	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_3	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_4	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_5	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_1	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$	s_2	$\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$

- (a) Calculate the accumulated reward function $f_{AR}(T_1)$ for the trajectory:
 $T_1 = s_1, s_2, s_3, s_5, s_4, s_3, s_5$

Solution

with $\gamma = 0.8$

$$f_{AR}(T_1) = -2 + \gamma(4) + \gamma^2(-6) + \gamma^3(1) + \gamma^4(-1) + \gamma^5(-6)$$

$$= -2 + (0.8)(4) + (0.8)^2(-6) + (0.8)^3(1) + (0.8)^4(-1) + (0.8)^5(-6)$$

$$f_{AR}(T_1) = -0.57$$

- (b) Calculate the accumulated reward function $f_{AR}(T_2)$ for the trajectory:
 $T_2 = s_1, s_3, s_5, s_4$

Solution

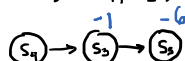
with $\gamma = 0.8$

$$f_{AR}(T_2) = 5 + \gamma(-6) + \gamma^2(1)$$

$$= 5 + (0.8)(-6) + (0.8)^2(1)$$

$$f_{AR}(T_2) = 0.84$$

- (c) Calculate the accumulated reward function $f_{AR}(T_3)$ for the trajectory:
 $T_3 = s_4, s_3, s_5$

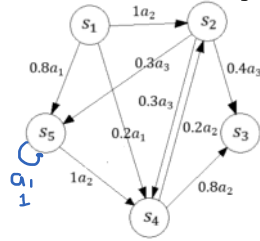


with $\gamma = 0.8$

$$f_{AR}(\tau_3) = -1 + \gamma(6) \\ = -1 + (0.8)(6) \\ = -1 + 4.8$$

$$f_{AR}(\tau_3) = 3.8$$

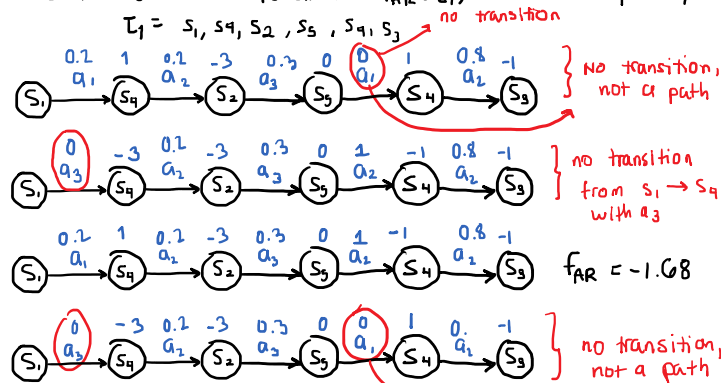
- 4) Given the world defined by the following graph where $0.8a_1$ means a_1 with probability 0.8, and so on, and with the following reward function and $\gamma = 0.7$



$$f_R(s, a, s_f) = \begin{matrix} & \begin{matrix} s_f = s_1 \\ a_1 & a_2 & a_3 \end{matrix} & \begin{matrix} s_f = s_2 \\ a_1 & a_2 & a_3 \end{matrix} & \begin{matrix} s_f = s_3 \\ a_1 & a_2 & a_3 \end{matrix} & \begin{matrix} s_f = s_4 \\ a_1 & a_2 & a_3 \end{matrix} & \begin{matrix} s_f = s_5 \\ a_1 & a_2 & a_3 \end{matrix} \\ \begin{matrix} s_1 \\ s_2 \\ s_3 \\ s_4 \\ s_5 \end{matrix} & \begin{bmatrix} 9 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -2 \\ -2 & 0 & 0 \end{bmatrix} & \begin{bmatrix} -2 & 2 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & -3 & 0 \\ 0 & 0 & 0 \end{bmatrix} & \begin{bmatrix} 0 & 5 & 0 \\ 0 & 4 & -1 \\ 0 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 0 \end{bmatrix} & \begin{bmatrix} 1 & 0 & -3 \\ 0 & 0 & 2 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & -1 & 0 \end{bmatrix} & \begin{bmatrix} 3 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & -6 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

- a) Calculate the accumulated reward function $f_{AR}(\tau_1)$ for the trajectory:

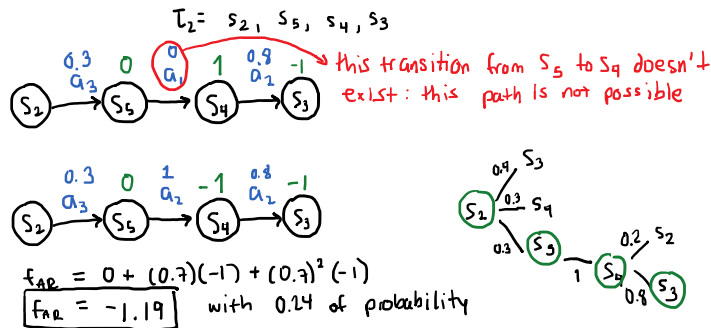
Solution



$$f_{AR} = 1 + (0.7)(-3) + (0.7)^2(0) + 0.7^3(-1) + 0.7^4(-1) = -1.68$$

- b) Calculate the accumulated reward function $f_{AR}(\tau_2)$ for the trajectory:

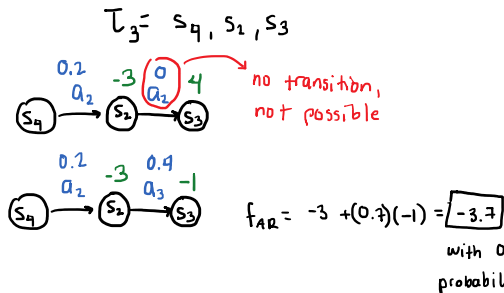
Solution



$$f_{AR} = 0 + (0.7)(-1) + (0.7)^2(-1) \\ f_{AR} = -1.19 \text{ with } 0.14 \text{ of probability}$$

- c) Calculate the accumulated reward function $f_{AR}(\tau_2)$ for the trajectory:

Solution



$$f_{AR} = -3 + (0.7)(-1) = -3.7$$

with 0.08 probability