

Compiling and Running Verilog Modules Using ICARUS:

1. Write the verilog module:

```
module example_ckt (z, x, y);  
    input x, y;  
    output z;  
    assign z = x & y;  
endmodule
```

and save the module in file “**example_ckt.v**”

2. Write the corresponding test bench:

```
module example_tb;  
    reg t_x, t_y;  
    wire t_z;  
  
    example_ckt ckt ( t_z, t_x, t_y );  
  
    initial begin  
        $dumpfile (“example_ckt.vcd”);  
        $dumpvars (0, example_tb);  
        $monitor (t_x, t_y, t_z);  
  
        t_x = 1'b0; t_y= 1'b0;  
        #5 t_x = 1'b0; t_y= 1'b1;  
        #5 t_x = 1'b1; t_y= 1'b0;  
        #5 t_x = 1'b1; t_y= 1'b1;  
    end  
endmodule
```

and save the module in file “**example_tb.v**”

3. Compile the verilog module along with the test bench using iverilog command:

Open a terminal (command prompt in windows) and type the following command to compile the modules created in step 1 & 2 and save the output in file “**example**”

```
iverilog -o example example_ckt.v example_tb.v
```

4. Run the compiled output file using vvp command:

After compiling modules using step 3, type the following command to run the generated output file “**example**”

```
vvp example
```

5. Display the wave form:

To show the waveform, type the following command along with the dump file
“example_ckt.vcd”

```
gtkwave example_ckt.vcd
```

Note: To carry out step 3, 4 & 5 verify that ICARUS as well as GTKWave is properly installed and in windows platform the PATH environment variable is set properly.

Setting PATH environment variable in Windows:

Assume that ICARUS is installed in **C:\iverilog** folder. Please verify the installation path in your system and replace **C:\iverilog** with this installation path.

- i. Opent **System Properties** window.
- ii. Select **Advanced** tab and click on **Environment Variables**
- iii. Select the **PATH** system variable and click on **Edit**
- iv. Add the following path:
 - a. C:\iverilog\bin
 - b. C:\iverilog\gtkwave\bin
- v. After adding the path click on OK to update the **PATH** environment variable on both **Edit environment variable & Environment Variables** window