Mechanics of Materials Semester 4

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Chapter 1

Mathematical Concepts

1.1 Tensors

Definition 1.1.1: Einstein Notation

Also known as summation notation, says that if we have a repeated index then we are summing over that index. For example

$$y = c_i \hat{\mathbf{e}}_i$$
.

implies that

$$y = \sum_{i=1}^{3} c_i \hat{\mathbf{e}}_i = c_1 \hat{\mathbf{e}}_1 + c_2 \hat{\mathbf{e}}_2 + c_3 \hat{\mathbf{e}}_3.$$

same thing with

$$a_i \cdot b_i = a_1 \cdot b_1 + a_2 \cdot b_2 + a_3 \cdot b_3$$
.

Definition 1.1.2

Kronecker delta is defined to be

$$\delta_{ij} = \begin{cases} 0 & \text{if } i \neq j \\ 1 & \text{if } i = j \end{cases}.$$

and the permutation symbol

$$\varepsilon_{ijk} = \begin{cases} +1 & \text{if } (i,j,k) \text{ is } (1,2,3), (2,3,1), \text{ or } (3,1,2), \\ -1 & \text{if } (i,j,k) \text{ is } (3,2,1), (1,3,2), \text{ or } (2,1,3), . \\ 0 & \text{if } i=j, \text{ or } j=k, \text{ or } k=i \end{cases}$$

And they appear in

$$\mathbf{\hat{e}}_i \cdot \mathbf{\hat{e}}_j = \delta_{ij}$$

$$\mathbf{\hat{e}}_i \times \mathbf{\hat{e}}_j = \varepsilon_{ijk} \mathbf{\hat{e}}_k$$

Definition 1.1.3: Tensors

In an m-dimensional space, a tensor of rank n is a mathematical object that has n indices, m^n components, and obeys certain $transformation \ rules$

Note:-

Typically m = 3 corresponding to the 3D space.

Example 1.1.1

• A rank 0 tensor is a scalar

A.

• A rank 1 tensor is a vector

$$A\hat{\mathbf{x}} = A_i x_i = A_1 x_1 + A_2 x_2 + A_3 x_3 = \begin{bmatrix} A_1 \\ A_2 \\ A_3 \end{bmatrix}.$$

• A rank 2 tensor is a matrix

$$A(\hat{\mathbf{x}}, \hat{\mathbf{y}}) = A_{ij} x_i y_j = \begin{bmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \\ A_{31} & A_{32} & A_{33} \end{bmatrix}.$$

Some notable tensors are:

1. Symmetric tensors

$$A_{ij} = A_{ji}$$
.

2. Anti-symmetric tensors

$$A_{ij} = -A_{ji}$$
.

3. General tensor. It can be represented using a symmetric and an anti symmetric tensor

$$A = A^S + A^A.$$

where

$$A^S = \frac{1}{2}(A + A^T)$$

$$A^A = \frac{1}{2}(A \cdot A^T)$$

The identity tensor is the tensor whose components $I_{ij} = \delta_{ij}$

$$I = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}.$$

The scalar invariants of a tensor

1.
$$I_1 = \operatorname{tr}(A) = A_{ii} = A_{11} + A_{22} + A_{33}$$

2.
$$I_2 = \frac{1}{2} \left[tr(A)^2 - tr(A^2) \right] = \frac{1}{2} \left(A_{ii} A_{jj} - A_{ij} A_{ji} \right)$$

3.
$$I_3 = \det(A) = \varepsilon_{iij} T_{i1} T_{j2} T_{k3}$$

The characteristic polynomial of a tensor $det(A - \lambda I)$ can be expressed as

$$\det(A - \lambda I) = -\lambda^3 + I_1 \lambda^2 - I_2 \lambda + I_3.$$

Definition 1.1.4: Tensor Product

We define the tensor product between 2 tensors X and Y of order 3 to be

$$(X \otimes Y)_{ij} = X_i Y_j$$
.

and with a tensor of order 2 ${\cal T}$

$$(T\otimes X)_{ij}=T_{ij}X_k.$$

Example 1.1.2 (Tensor Product)

$$\begin{bmatrix} 1 & \alpha \\ \alpha^* & 1 \end{bmatrix} \otimes \begin{bmatrix} 1 & \beta \\ \beta^* & 1 \end{bmatrix} = \begin{bmatrix} 1 \begin{bmatrix} 1 & \beta \\ \beta^* & 1 \end{bmatrix} & \alpha \begin{bmatrix} 1 & \beta \\ \beta^* & 1 \end{bmatrix} \\ \alpha^* \begin{bmatrix} 1 & \beta \\ \beta^* & 1 \end{bmatrix} & 1 \begin{bmatrix} 1 & \beta \\ \beta^* & 1 \end{bmatrix} \end{bmatrix}$$
$$= \begin{bmatrix} 1 & \beta & \alpha & \alpha\beta \\ \beta^* & 1 & \alpha\beta^* & \alpha \\ \alpha^* & \alpha^*\beta & 1 & \beta \\ \alpha^*\beta^* & \alpha^* & \beta^* & 1 \end{bmatrix}$$

https://www.math3ma.com/blog/the-tensor-product-demystified

Note:-

The order of a tensor product $X \otimes Y$ is the sum of the orders of X and Y.

Definition 1.1.5: Contraction

We define the tensor product between 2 tensors X and Y to be

$$X \cdot Y = X_i Y_j$$
.

Note:-

From what I understand, a tensor product is the outer product and a contraction is an inner product

$$X \otimes Y = X \times Y^T$$

$$X \cdot Y = X^T \times Y$$

1.2 Tensor Calculus

Definition 1.2.1: Gradient operator

The gradient operator on a scalar tensor is defined to be

$$\nabla f = \frac{\partial f}{\partial x_i} \hat{\mathbf{e}}_i = \frac{\partial f}{\partial x_1} \hat{\mathbf{e}}_1 + \frac{\partial f}{\partial x_2} \hat{\mathbf{e}}_2 + \frac{\partial f}{\partial x_3} \hat{\mathbf{e}}_3.$$

in cylindrical coordinates

$$\nabla f = \frac{\partial f}{\partial r} \hat{\mathbf{e}}_r + \frac{1}{r} \frac{\partial f}{\partial \theta} \hat{\mathbf{e}}_\theta + \frac{\partial f}{\partial z} \hat{\mathbf{e}}_z.$$

Definition 1.2.2: Gradient of a vector

The gradient of a vector tensor is

$$\nabla \vec{\mathbf{a}} = \begin{bmatrix} \frac{\partial a_1}{\partial x_1} & \frac{\partial a_1}{\partial x_2} & \frac{\partial a_1}{\partial x_3} \\ \frac{\partial a_2}{\partial x_1} & \frac{\partial a_2}{\partial x_2} & \frac{\partial a_2}{\partial x_3} \\ \frac{\partial a_3}{\partial x_1} & \frac{\partial a_3}{\partial x_2} & \frac{\partial a_3}{\partial x_3} \end{bmatrix}.$$

in cylindrical coordinates

$$\nabla \vec{\mathbf{a}} = \begin{bmatrix} \frac{\partial a_r}{\partial r} & \frac{1}{r} \left(\frac{\partial a_r}{\partial \theta} - a_\theta \right) & \frac{\partial a_r}{\partial z} \\ \frac{\partial a_\theta}{\partial r} & \frac{1}{r} \left(\frac{\partial a_\theta}{\partial \theta} + a_r \right) & \frac{\partial a_\theta}{\partial z} \\ \frac{\partial a_z}{\partial r} & \frac{1}{r} \frac{\partial a_z}{\partial \theta} & \frac{\partial a_z}{\partial z} \end{bmatrix}.$$

Note:-

The order of a gradient tensor is 1 order higher than the tensor it operates on.

Definition 1.2.3: Divergence

The divergence is defined to be

$$\nabla \cdot \vec{\mathbf{a}} = \operatorname{tr}(\nabla \vec{\mathbf{a}}).$$

unlike the gradient, it reduces the order of the tensor.

Definition 1.2.4: Laplacian

The Laplacian is is the composition of a divergence and a gradient. It keeps the same order of the tensor

$$\Delta f = \nabla \cdot (\nabla f) = \frac{\partial^2 f}{\partial x_1^2} + \frac{\partial^2 f}{\partial x_2^2} + \frac{\partial^2 f}{\partial x_3^2}.$$

Definition 1.2.5: Rotation

Rotation mostly applies to vector tensors and retains the same order as it

$$(\nabla \times \vec{\mathbf{a}})_i = \varepsilon_{ijk} \frac{\partial a_k}{\partial x_i}.$$

$$\nabla \times \vec{\mathbf{a}} = \left(\frac{\partial a_3}{\partial x_2} - \frac{\partial a_2}{\partial x_3}\right) \hat{\mathbf{e}}_1 + \left(\frac{\partial a_1}{\partial x_3} - \frac{\partial a_3}{\partial x_1}\right) \hat{\mathbf{e}}_2 + \left(\frac{\partial a_2}{\partial x_1} - \frac{\partial a_1}{\partial x_2}\right) \hat{\mathbf{e}}_3.$$

in cylindrical coordinates

$$\nabla \times \vec{\mathbf{a}} = \left(\frac{1}{r} \frac{\partial a_z}{\partial \theta} - \frac{\partial a_\theta}{\partial z}\right) \hat{\mathbf{e}}_r + \left(\frac{\partial a_r}{\partial r} - \frac{\partial a_z}{\partial x_r}\right) \hat{\mathbf{e}}_\theta + \left(\frac{\partial a_\theta}{\partial r} - \frac{1}{r} \frac{\partial a_r}{\partial \theta} + \frac{a_\theta}{r}\right) \hat{\mathbf{e}}_z.$$

Note:-

$$\nabla \times (\nabla \vec{\mathbf{a}}) = 0$$

$$\nabla \cdot (\nabla \times \vec{\mathbf{a}}) = 0$$

$$\nabla(ab) = a(\nabla b) + b(\nabla a)$$

Theorem 1.2.1 Ostrogradsky's theorem

Denote $\iiint_D \dots \mathrm{d} V$ as a volume integral and $\iint_S \dots \hat{\mathbf{n}} \mathrm{d} S$ as a surface integral.

$$\iiint_{D} \nabla f \, dV = \iint_{S} f \hat{\mathbf{n}} \, dS$$

$$\iiint_{D} \nabla \cdot \vec{\mathbf{U}} \, dV = \iint_{S} \vec{\mathbf{U}} \hat{\mathbf{n}} \, dS$$

$$\iiint_{D} \nabla \cdot T \, dV = \iint_{S} T \hat{\mathbf{n}} \, dS$$

Chapter 2

Deformation

We consider a body under some deformation, at time t = 0, a point P on that body can be described as

$$\vec{\mathbf{X}} = X_k \hat{\mathbf{e}}_k.$$

after some time t the object has deformed and the position of the point P is now $\vec{\mathbf{x}}$. The relation between it's initial position and it's new position is

$$\vec{\mathbf{x}} = \vec{\mathbf{\Phi}}(\vec{\mathbf{X}}, t).$$

where $\vec{\Phi}$ is a bijective transformation $(\forall \vec{\Phi}, \exists \vec{\Phi}^{-1})$. The vector $\vec{\mathbf{x}}$ is a function of the initial position and time. The displacement vector is

$$\vec{\mathbf{u}}\left(\vec{\mathbf{X}},t\right) = \vec{\mathbf{x}} - \vec{\mathbf{X}}.$$

velocity vector

$$\vec{\mathbf{v}}\left(\vec{\mathbf{X}},t\right) = \frac{\partial \vec{\mathbf{x}}}{\partial t}.$$

and acceleration vector

$$\vec{\mathbf{a}} = \frac{\partial \vec{\mathbf{v}}}{\partial t}.$$

We consider a point P on a body and 2 points on the same body Q_1 and Q_2 described with respect to the point P. The differentials of Q_1 and Q_2 are

$$\begin{split} \mathrm{d}\vec{\mathbf{X}}_1 &= \vec{\mathbf{X}}_{Q_1} - \vec{\mathbf{X}}_P \\ \mathrm{d}\vec{\mathbf{X}}_2 &= \vec{\mathbf{X}}_{Q_2} - \vec{\mathbf{X}}_P \end{split}$$

and after the deformation

$$\begin{split} \mathrm{d}\vec{\mathbf{x}}_1 &= \vec{\mathbf{\Phi}} \left(\vec{\mathbf{X}}_P + \mathrm{d}\vec{\mathbf{X}}_1, t \right) - \vec{\mathbf{\Phi}} \left(\vec{\mathbf{X}}_P, t \right) \\ \mathrm{d}\vec{\mathbf{x}}_2 &= \vec{\mathbf{\Phi}} \left(\vec{\mathbf{X}}_P + \mathrm{d}\vec{\mathbf{X}}_2, t \right) - \vec{\mathbf{\Phi}} \left(\vec{\mathbf{X}}_P, t \right) \end{split}$$

we define a differential tensor of the transformation

$$\mathbf{F}\left(\vec{\mathbf{X}},t\right) = \frac{\partial \vec{\mathbf{\Phi}}}{\partial \vec{\mathbf{X}}}.$$

aka the Jacobian matrix

$$\mathbf{F} = \begin{bmatrix} \frac{\partial x_1}{\partial X_1} & \frac{\partial x_1}{\partial X_2} & \frac{\partial x_1}{\partial X_3} \\ \frac{\partial x_2}{\partial X_1} & \frac{\partial x_2}{\partial X_2} & \frac{\partial x_2}{\partial X_3} \\ \frac{\partial x_3}{\partial X_1} & \frac{\partial x_3}{\partial X_2} & \frac{\partial x_3}{\partial X_3} \end{bmatrix}.$$

The differential can be written as

$$\mathbf{d}\vec{\mathbf{x}}_{1} = \mathbf{F}\left(\vec{\mathbf{X}}_{P}, t\right) \cdot \mathbf{d}\vec{\mathbf{X}}_{1}$$
$$\mathbf{d}\vec{\mathbf{x}}_{2} = \mathbf{F}\left(\vec{\mathbf{X}}_{P}, t\right) \cdot \mathbf{d}\vec{\mathbf{X}}_{2}$$

The Jacobian is also useful for a change of reference when integrating

$$\int_{v} a(\vec{\mathbf{x}}) dv = \int_{V} a\left(\vec{\mathbf{x}}\left(\vec{\mathbf{X}}, t\right)\right) \det(\mathbf{F}) dV.$$

The relation between vectors before and after deformation

$$d\vec{\mathbf{x}}_1 \cdot d\vec{\mathbf{x}}_2 = d\vec{\mathbf{X}}_1 \cdot \mathbf{C} \cdot d\vec{\mathbf{X}}_2.$$

where \mathbf{C} is the Cauchy–Green deformation tensor

$$\mathbf{C} = \mathbf{F}^T \cdot \mathbf{F}.$$

The elongation after deformation in a given direction

$$\delta(\mathbf{d}\vec{\mathbf{X}}) = \frac{\mathbf{d}\vec{\mathbf{X}}}{\mathbf{d}\vec{\mathbf{X}}} - 1 = \frac{\mathbf{d}\sqrt{\mathbf{d}\vec{\mathbf{X}}\cdot\mathbf{C}\cdot\mathbf{d}\vec{\mathbf{X}}}}{\mathbf{d}\vec{\mathbf{X}}} - 1.$$

We define

$$\lambda = \frac{\mathrm{d} \sqrt{\mathrm{d} \vec{\mathbf{X}} \cdot \mathbf{C} \cdot \mathrm{d} \vec{\mathbf{X}}}}{\mathrm{d} \vec{\mathbf{X}}} = \delta + 1.$$

 $\delta \begin{cases} > 0 & \text{elongation in the direction of } d\vec{\mathbf{x}} \\ < 0 & \text{contraction in the direction of } d\vec{\mathbf{x}} \end{cases}.$

Consider 2 orthogonal vectors, X_1 and X_2 . The new angle formed $\alpha = \frac{\pi}{2} - \gamma$ is calculated using the formula

$$\sin(\gamma) = \frac{\mathrm{d}\vec{\mathbf{X}}_1 \cdot \mathbf{C} \cdot \mathrm{d}\vec{\mathbf{X}}_2}{\sqrt{\mathrm{d}\vec{\mathbf{X}}_1 \cdot \mathbf{C} \cdot \mathrm{d}\vec{\mathbf{X}}_1} \cdot \sqrt{\mathrm{d}\vec{\mathbf{X}}_2 \cdot \mathbf{C} \cdot \mathrm{d}\vec{\mathbf{X}}_2}}.$$

We define the Green-Lagrangian strain tensor to be

$$\mathbf{E} = \frac{1}{2}(\mathbf{C} - \mathbf{I}) = \frac{1}{2}(\mathbf{F}^T \mathbf{F} - \mathbf{I}).$$

The diagonal elements of **E** represent scaling of basis vectors of the body, while non-diagonal elements represent the change in angle (rotation).

We define dL to the magnitude of $d\vec{X}$ and \hat{N} to be its direction vector.

$$d\vec{\mathbf{X}} = dL\hat{\mathbf{N}}.$$

similarly for $d\vec{x}$

$$d\vec{\mathbf{x}} = dl\hat{\mathbf{n}}.$$

it follows that

$$\frac{1}{2} \left(\frac{\mathrm{d}l^2 - \mathrm{d}L^2}{\mathrm{d}L^2} \right) = \hat{\mathbf{N}} \cdot \mathbf{E} \cdot \hat{\mathbf{N}}.$$

and the angle between the 2 transformed vectors becomes $\alpha = \frac{\pi}{2} - \gamma$

$$\frac{1}{2}\sin(\gamma)\frac{\mathrm{d}l_1}{\mathrm{d}L_1}\frac{\mathrm{d}l_2}{\mathrm{d}L_2} = \hat{\mathbf{N}}_1 \cdot \mathbf{C} \cdot \hat{\mathbf{N}}_2.$$

We can decompose the gradient tensor \mathbf{F} in to 2 other tensors where \mathbf{R} is an orthogonal matrix ($\mathbf{R}^T = \mathbf{R}^{-1}$) and \mathbf{U} is a symmetric matrix

$$\mathbf{F} = \mathbf{R} \cdot \mathbf{U}$$
.

$$C = U \cdot U$$
.

and

$$\mathbf{E} = \frac{1}{2}(\mathbf{U}^2 - \mathbf{I}).$$

in a small displacement

$$\mathbf{E} = \frac{1}{2} \left(\frac{\partial \vec{\mathbf{u}}}{\partial \vec{\mathbf{X}}} + \left(\frac{\partial \vec{\mathbf{u}}}{\partial \vec{\mathbf{X}}} \right)^T + \left(\frac{\partial \vec{\mathbf{u}}}{\partial \vec{\mathbf{X}}} \right)^T \cdot \frac{\partial \vec{\mathbf{u}}}{\partial \vec{\mathbf{X}}} \right).$$

We can ignore the quadratic terms to obtain the strain tensor for small displacement ε

$$\boldsymbol{\varepsilon} \approx \frac{1}{2} \left(\frac{\partial \vec{\mathbf{u}}}{\partial \vec{\mathbf{X}}} + \left(\frac{\partial \vec{\mathbf{u}}}{\partial \vec{\mathbf{X}}} \right)^T \right).$$

$$\varepsilon_{ij} = \frac{1}{2} \left(\frac{\partial u_i}{\partial X_j} + \frac{\partial u_j}{\partial X_i} \right).$$

Using the above definition we can explicitly define the matrix

$$\boldsymbol{\varepsilon} = \begin{bmatrix} \frac{\partial u_1}{\partial X_1} & \frac{1}{2} \left(\frac{\partial u_1}{\partial X_2} + \frac{\partial u_2}{\partial X_1} \right) & \frac{1}{2} \left(\frac{\partial u_1}{\partial X_3} + \frac{\partial u_3}{\partial X_1} \right) \\ \frac{1}{2} \left(\frac{\partial u_1}{\partial X_2} + \frac{\partial u_2}{\partial X_1} \right) & \frac{\partial u_2}{\partial X_2} & \frac{1}{2} \left(\frac{\partial u_2}{\partial X_3} + \frac{\partial u_3}{\partial X_2} \right) \\ \frac{1}{2} \left(\frac{\partial u_1}{\partial X_3} + \frac{\partial u_3}{\partial X_1} \right) & \frac{1}{2} \left(\frac{\partial u_2}{\partial X_3} + \frac{\partial u_3}{\partial X_2} \right) & \frac{\partial u_3}{\partial X_3} \end{bmatrix}.$$

We can also prove that γ between the 2 base vectors $\hat{\mathbf{e}}_1$ and $\hat{\mathbf{e}}_2$ is

$$\frac{\gamma}{2} = \varepsilon_{12}.$$