NESTED CLASSES IN INTERFACE

Program :-

```
class ClassInInterface implements My1
{
psvm()
{
ClassInInterface ci = new ClassInInterface();
ci.xyz();
z.show()
Inner i = new Inner();
i.display();
}
}


interface My1
{
default void xyz()
{
class Local
{
void localDisplay()
{
Sop("local class in interface");
}
}
Local l = new Local();
l.localDisplay();
}
```

```
My1 z = new My1()
            {
                public void show()
                {
                sop("Anonymous class in interface");
                }
            };
```

```
class Inner → Since by default all D.M. in interface
{                    are  static so no need to use
void display()         'static' before  static class naname.
{
Sop("static nested class in interface");
}
}
}
```

```
class Temp extends My1.Inner
{                            As "Inner" class is static
Psvm()                       we can use it with class
{                            name without creating
new Temp().display()         object of Outer class/int
}                            erface
}
```

```
interface My
{
void show();
}
```