```
1)
def zero(img):
        for px in getPixels(img):
                col = makeColor(0, 0, 0)
                setColor(px, col)
The result is the entire image is black.
    2)
def zero(img):
        for px in getPixels(img):
                col = makeColor(255, 255, 255)
                setColor(px, col)
The result is the entire image is white.
    3) 1: Decreases the R value of each pixel by half
        2: Increases the B value of each pixel by 50%
        3: Sets the G value of each pixel to 0
        4: Increases the R, G and B values by 10
        5: Decreases the value of the R, G, and B of each pixel by 20, unless the decrease puts the value
        below 0, in which case the value is set to 0.
        6: Literally nothing
        7: Reduces the value of each component by half for each pixel.
        8: Reduces the value of each component by a third for each pixel.
        9: Doubles the value of each component for each pixel.
    4) The majority of the image is white-washed.
    5)
def blue(img):
for px in getPixels(img):
  if getBlue(px) > 100:
   b = getBlue(px)+50
   if b < 255:
    b = 255
   col = makeColor(getRed(px), getGreen(px), b)
   setColor(px, col)
    6)
def blueify(img):
        for px in getPixels(img):
                r = getRed(px) / 2
```

```
g = getGreen(px)/2
                b = getBlue(px) * 2
                col = makeColor(r, g, b)
                setColor(px, col)
                Before and after:
    7) def negGrey(img):
                #Greyscale
                for px in getPixels(img):
                        intensity = getRed(px) * 0.3 + getGreen(px) * 0.6 + getBlue(px) * 0.1
                        setColor(px, makeColor(intensity, intensity, intensity))
                for px in getPixels(img):
                        setColor(px, makeColor(255-getRed(px), 255-getGreen(px), 255-getBlue(255)))
                Before and after:
    8) def negGrey(img):
                greyscale(img)
                negate(img)
        def greyscale(img):
                for px in getPixels(img):
                        intensity = getRed(px) * 0.3 + getGreen(px) * 0.6 + getBlue(px) * 0.1
                        setColor(px, makeColor(intensity, intensity, intensity))
        def negate(img):
                for px in getPixels(img):
                        setColor(px, makeColor(255-getRed(px), 255-getGreen(px), 255-getBlue(255)))
       The program in #7 is the most efficient, while the one in #8 is easier to understand.
def lightGrey(img):
        for px in getPixels(img):
```

9)

```
r = getRed(px) + 75

g = getGreen(px) + 75

b = getBlue(px) + 75

intensity = r * 0.3 + g * 0.6 + b * 0.1

setColor(px, makeColor(intensity, intensity, intensity))

10)

def lightGrey2(img):

for px in getPixels(img):

setColor(px, makeLighter(makeColor(getRed(px), getGreen(px), getBlue(px))))

intensity = getRed(px) * 0.3 + getGreen(px) * 0.6 + getBlue(px) * 0.1

setColor(px, makeColor(intensity, intensity, intensity))
```

Original, from question 9, from question 10



The makeLighter() function keeps the contrast level of the image the same, while simply adding 75 to each component does not.