COMP 40: Machine Structure
And
Assembly Language Programming (Spring 2017)

# 40sfor40: A Malt Liquor Machine

COMP40 Roadmap Emulate a machine with only one instruction: CHUG! **Building Useful Applications in** Ramp up your **Programming Skills** your Language Big programs that teach you Building a Language Processor abstraction, pointers, locality, on your Emulator machine representations of data **Intel Assembler Programming** Emulating your own hardware The Bomb! in software

## 40s for 40 highlights

- Bottled-memory architecture. Memory is organized into bottles, each containing forty ounces of premium malt liquor.
- 1 simple instruction. Transfers an amount of liquid from bottled-memory to a register and halts when all bottles are empty (see instruction set semantics)
- General purpose registers, with varying capacity between 40 and 80 ounces.

#### Instruction set

- One instruction, with opcode 0: chug (and halt if empty).
- Formally, takes a destination register, immediate value (amount to chug), and bottle from which to chug. We might think of it this way in register transfer language (RTL):

```
m[BOTTLE] := m[BOTTLE] - AMOUNT_TO_CHUG
r[DEST] := AMOUNT TO CHUG
```

- If all bottles in memory are completely empty, the machine halts successfully.
- Can we can perform arbitrary computation using only this instruction?
  - Could you implement subtraction? Negative numbers? What about a GETLIT macro?

## What we expect of you

#### Your design document:

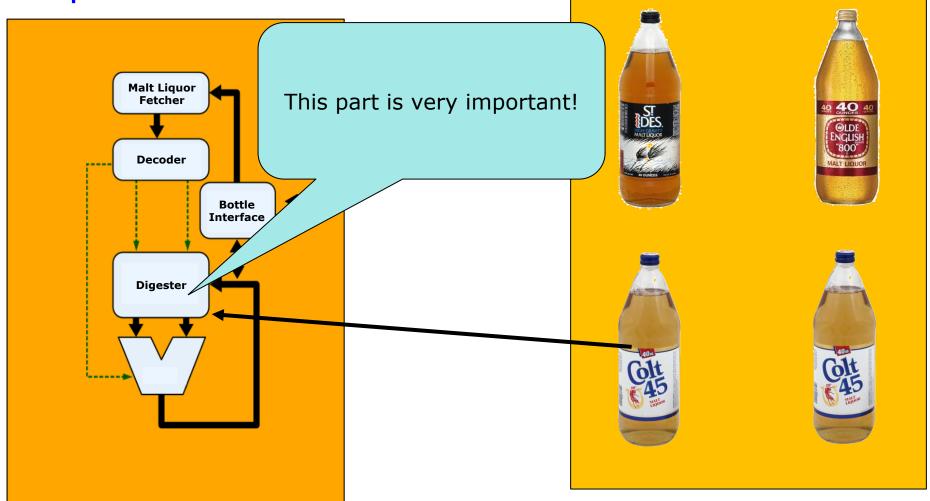
 Very good design documentation describes succinctly whether you plan on consuming 40 or 80 ounces of malt liquor. You may submit either DESIGN or design.pdf.

### Your implementation (due May 10):

- The biggest task by far is to choose a representation for bottles. Common choices include Olde English 800 T, Colt 45, and St Ides.
- Within these choices, there are both glass and plastic options (we recommend the safety and ease-of-use of plastic abstractions).
- Keep in mind your choice of brand can affect performance by as much as 420%!

A simplified view of the machine

Memory



## Example of a program run in the machine

Initial machine state: registers Joanne, Bob, Amanda Initialized to zero and 3 full bottles in memory.

```
chug Joanne,2,4
chug Joanne,2,4
chug Joanne,2,4
chug Joanne,2,10
chug Bob,0,8
chug Bob,0,10
chug Amanda,1,40
chug Joanne,2,18
chug Bob,0,22
```

All the bottles are empty, execution stops!

## Important things to keep in mind

• Most experienced C programmers can understand the 40sfor40 specification in a couple of minutes, and can implement the machine in just a few hours following the final exam.

#### History footnote (from Wikipedia):

- The term "malt liquor" is documented in England in 1690 as a general term encompassing both beer and ale. The first mention of the term in North America appears in a patent issued by the Canadian government on July 6, 1842, to one G. Riley for "an improved method of brewing ale, beer, porter, and other maltliquors."
- Most importantly, have fun, be responsible, and be safe!