

Dynamic Programming

- A bigger problem can be solved using the optimal solⁿ of small subproblem.
- Overlapping subproblems

⊛ Those who forget the past, are condemned to repeat it.

→ Top down (Recursion + Memoization)

→ Bottom up (Tabulation)

↓
Store the value of subproblem.

} Space Optimization

Fibonacci Sequence :-

```
// User function Template for C++
class Solution {
public:
    int getFib(int n, vector<int> &dp) {
        if(n <= 1) return n;
        if(dp[n] != -1) return dp[n];
        return dp[n] = getFib(n - 1, dp) + getFib(n - 2, dp);
    }
    int nthFibonacci(int n){
        vector<int> dp(n + 1, -1);
        return getFib(n, dp);
    }
};
```

Time Complexity : $O(N)$

Space Complexity : $O(2 \cdot N)$

→ Top down approach

```
class Solution {
public:
    int nthFibonacci(int n){
        vector<int> dp(n + 1);
        dp[0] = 0;
        dp[1] = 1;
        for(int i = 2; i <= n; i++) {
            dp[i] = (dp[i - 1] + dp[i - 2]);
        }
        return dp[n];
    }
};
```

Time Complexity : $O(N)$

Space Complexity : $O(N)$

→ Tabulation

→ Space Optimization

```
class Solution {
public:
    int mod = 1e9 + 7;
    int nthFibonacci(int n){
        long long prev2 = 0;
        long long prev1 = 1;
        for(int i = 2; i <= n; i++) {
            int curr = (prev1 + prev2) % mod;
            prev2 = prev1;
            prev1 = curr;
        }
        return prev1;
    }
};
```

Time Complexity : $O(N)$

Space Complexity : $O(1)$

Count ways to reach the nth stairs

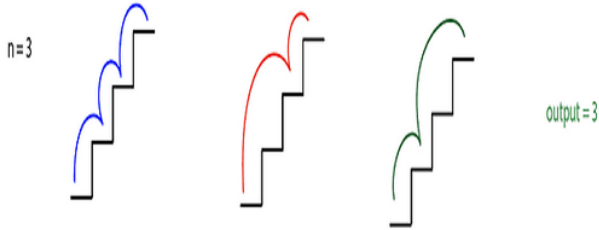
You have been given a number of stairs. Initially, you are at the 0th stair, and you need to reach the Nth stair.

Each time, you can climb either one step or two steps.

You are supposed to return the number of distinct ways you can climb from the 0th step to the Nth step.

Example :

N=3



We can climb one step at a time i.e. $\{(0, 1), (1, 2), (2, 3)\}$ or we can climb the first two-step and then one step i.e. $\{(0, 2), (1, 3)\}$ or we can climb first one step and then two step i.e. $\{(0, 1), (1, 3)\}$.

→ Recursion :-

```
long long countDistinctWays(long long nStairs) {
    if(nStairs < 0)
        return 0;
    else if(nStairs == 0)
        return 1;
    return countDistinctWays(nStairs - 2) + countDistinctWays(nStairs - 1);
}
```

→ Memoization :-

```
#define mod 1000000007;

int getWays(int nStairs, vector<long long> &dp) {
    if(nStairs <= 1) return 1;
    if(nStairs == 2) return 2;

    if(dp[nStairs] != -1) return dp[nStairs];

    return dp[nStairs] = (getWays(nStairs - 1, dp) + getWays(nStairs - 2, dp)) % mod;
}

int countDistinctWays(int nStairs) {
    vector<long long> dp(nStairs + 1, -1);
    return getWays(nStairs, dp);
}
```

→ Tabulation :-

```
#include <bits/stdc++.h>
#define mod 1000000007;

int getWays(int n) {
    vector<long long> dp(n + 1, -1);
    dp[0] = 1;
    dp[1] = 1;
    dp[2] = 2;

    for(int i = 3; i <= n; i++) {
        dp[i] = (dp[i - 1] + dp[i - 2]) % mod;
    }

    return dp[n];
}

int countDistinctWays(int nStairs) {
    return getWays(nStairs);
}
```

→ Space Optimization :-

```
#include <bits/stdc++.h>
#define mod 1000000007;

int getWays(int n) {
    long long prev0 = 1, prev1 = 1, prev2 = 2;

    for(int i = 3; i <= n; i++) {
        int curr = (prev2 + prev1) % mod;
        prev1 = prev2;
        prev2 = curr;
    }

    return prev2;
}

int countDistinctWays(int nStairs) {
    if(nStairs == 0 || nStairs == 1) return 1;
    return getWays(nStairs);
}
```

Minimum cost climbing stairs

You are given an integer array `cost` where `cost[i]` is the cost of i^{th} step on a staircase. Once you pay the cost, you can either climb one or two steps.

You can either start from the step with index `0`, or the step with index `1`.

Return the minimum cost to reach the top of the floor.

Example 1:

Input: `cost = [10,15,20]`

Output: 15

Explanation: You will start at index 1.

- Pay 15 and climb two steps to reach the top.
The total cost is 15.

Example 2:

Input: `cost = [1,100,1,1,1,100,1,1,100,1]`

Output: 6

Explanation: You will start at index 0.

- Pay 1 and climb two steps to reach index 2.
- Pay 1 and climb two steps to reach index 4.
- Pay 1 and climb two steps to reach index 6.
- Pay 1 and climb one step to reach index 7.
- Pay 1 and climb two steps to reach index 9.
- Pay 1 and climb one step to reach the top.
The total cost is 6.

Constraints:

- $2 \leq \text{cost.length} \leq 1000$
- $0 \leq \text{cost}[i] \leq 999$

→ Recursion :-

```
class Solution {
public:
    int solve(vector<int> cost, int n) {
        if(n == 0) return cost[0];
        if(n == 1) return cost[1];
        int ans = cost[n] + min(solve(cost, n - 1), solve(cost, n - 2));

        return ans;
    }

    int minCostClimbingStairs(vector<int>& cost) {
        int n = cost.size();
        int ans = min(solve(cost, n - 1), solve(cost, n - 2));
        return ans;
    }
};
```

→ Memoization :-

```
class Solution {
public:
    int solve(vector<int> cost, int n, vector<int> &dp) {
        if(n == 0) return cost[0];
        if(n == 1) return cost[1];

        if(dp[n] != -1) return dp[n];

        dp[n] = cost[n] + min(solve(cost, n - 1, dp), solve(cost, n - 2, dp));

        return dp[n];
    }

    int minCostClimbingStairs(vector<int>& cost) {
        int n = cost.size();
        vector<int> dp(n + 1, -1);
        int ans = min(solve(cost, n - 1, dp), solve(cost, n - 2, dp));
        return ans;
    }
};
```

→ Tabulation :-

```
class Solution {
public:
    int solve(vector<int> &cost, int n) {
        vector<int> dp(n + 1);
        dp[0] = cost[0];
        dp[1] = cost[1];
        for(int i = 2; i < n; i++) {
            dp[i] = cost[i] + min(dp[i - 1], dp[i - 2]);
        }
        return min(dp[n - 1], dp[n - 2]);
    }

    int minCostClimbingStairs(vector<int>& cost) {
        int n = cost.size();
        return solve(cost, n);
    }
};
```

→ Space optimization :-

```
class Solution {
public:
    int solve2(vector<int> &cost, int n) {
        int prev1 = cost[1];
        int prev2 = cost[0];
        for(int i = 2; i < n; i++) {
            int curr = cost[i] + min(prev1, prev2);
            prev2 = prev1;
            prev1 = curr;
        }
        return min(prev1, prev2);
    }

    int minCostClimbingStairs(vector<int>& cost) {
        int n = cost.size();
        return solve2(cost, n);
    }
};
```

Minimum Coins

Bob went to his favourite bakery to buy some pastries. After picking up his favourite pastries his total bill was P cents. Bob lives in Berland where all the money is in the form of coins with denominations {1, 2, 5, 10, 20, 50, 100, 500, 1000}.

Bob is not very good at maths and thinks fewer coins mean less money and he will be happy if he gives minimum number of coins to the shopkeeper. Help Bob to find the minimum number of coins that sums to P cents (assume that Bob has an infinite number of coins of all denominations).

Detailed explanation (Input/output format, Notes, Images)

Constraints:

1 ≤ T ≤ 10

1 ≤ P ≤ 10⁹

Time Limit: 1 sec

Sample Input 1:

```
3
60
10
24
```

Sample Output 1:

```
2
1
3
```

Explanation of Sample Input 1:

In the 1st test case, we need one coin of 50 cents and one coin of 10 cents.

In the 2nd test case, we need a coin of 10 cents.

In the 3rd test case, we need one coin of 20 cents and two coins of 2 cents.

→ Recursion :-

```
int solveRec(int denominations[], int x, int n) {
    if (x == 0)
        return 0;
    if (x < 0)
        return INT_MAX;

    int mini = INT_MAX;

    for (int i = 0; i < n; i++) {
        int ans = solveRec(denominations, x - denominations[i], n);
        if (ans != INT_MAX)
            mini = min(mini, 1 + ans);
    }
    return mini;
}

int minimumCoins(int p) {
    int denominations[9] = {1, 2, 5, 10, 20, 50, 100, 500, 1000};
    int ans = solveRec(denominations, p, 9);
    if (ans == INT_MAX)
        return -1;
    return ans;
}
```

→ Memoization:-

```
int solveRec(int denominations[], int x, int n, vector<int> &dp) {
    if (x == 0)
        return 0;
    if (x < 0)
        return INT_MAX;

    if (dp[x] != -1)
        return dp[x];

    int mini = INT_MAX;

    for (int i = 0; i < n; i++) {
        int ans = solveRec(denominations, x - denominations[i], n, dp);
        if (ans != INT_MAX)
            mini = min(mini, 1 + ans);
    }
    dp[x] = mini;
    return dp[x];
}

int minimumCoins(int p) {
    int denominations[9] = {1, 2, 5, 10, 20, 50, 100, 500, 1000};
    vector<int> dp(p + 1, -1);
    int ans = solveRec(denominations, p, 9, dp);
    if (ans == INT_MAX)
        return -1;
    return ans;
}
```

→ Tabulation :-

```
int solveRec(int denominations[], int x, int n) {
    vector<int> dp(x + 1, INT_MAX);

    dp[0] = 0;

    for (int i = 1; i ≤ x; i++) {
        for (int j = 0; j < 9; j++) {
            if( (i - denominations[j]) ≥ 0 && (dp[i - denominations[j]]) != INT_MAX )
                dp[i] = min(dp[i], 1 + dp[i - denominations[j]]);
        }
    }
    if(dp[x] == INT_MAX) return -1;
    return dp[x];
}

int minimumCoins(int p) {
    int denominations[9] = {1, 2, 5, 10, 20, 50, 100, 500, 1000};
    int ans = solveRec(denominations, p, 9);
    if (ans == INT_MAX)
        return -1;
    return ans;
}
```

Minimum Elements

You are given an array of 'N' distinct integers and an integer 'X' representing the target sum. You have to tell the minimum number of elements you have to take to reach the target sum 'X'.

Note:

You have an infinite number of elements of each type.

For example

If $N=3$ and $X=7$ and array elements are $[1,2,3]$.

Way 1 - You can take 4 elements $[2, 2, 2, 1]$ as $2 + 2 + 2 + 1 = 7$.

Way 2 - You can take 3 elements $[3, 3, 1]$ as $3 + 3 + 1 = 7$.

Here, you can see in Way 2 we have used 3 coins to reach the target sum of 7.

Hence the output is 3.

Detailed explanation (Input/output format, Notes, Images)

Constraints:

$1 \leq T \leq 10$

$1 \leq N \leq 15$

$1 \leq \text{nums}[i] \leq (2^{31}) - 1$

$1 \leq X \leq 10000$

All the elements of the "nums" array will be unique.

Time limit: 1 sec

→ **Recursion:-**

```
#include <bits/stdc++.h>

int solveRec(vector<int> &num, int x) {
    if(x == 0) return 0;
    if(x < 0) return INT_MAX;

    int mini = INT_MAX;
    for(int i = 0; i < num.size(); i++) {
        int ans = solveRec(num, x - num[i]);
        if(ans != INT_MAX)
            mini = min(mini, 1 + ans);
    }
    return mini;
}

int minimumElements(vector<int> &num, int x)
{
    int ans = solveRec(num, x);
    if(ans == INT_MAX) {
        return -1;
    }
    return ans;
}
```

→ **Memorization:-**

```
int solveMem(vector<int> &num, int x, vector<int> &dp) {
    if(x == 0) return 0;
    if(x < 0) return INT_MAX;

    if(dp[x] != -1) return dp[x];

    int mini = INT_MAX;
    for(int i = 0; i < num.size(); i++) {
        int ans = solveMem(num, x - num[i], dp);
        if(ans != INT_MAX)
            mini = min(mini, 1 + ans);
    }
    dp[x] = mini;
    return dp[x];
}

int minimumElements(vector<int> &num, int x)
{
    vector<int> dp(x + 1, -1);
    int ans = solveMem(num, x, dp);

    if(ans == INT_MAX) return -1;
    return ans;
}
```

→ At every node, we will have N no. of choice where N is the size of array.

→ **Tabulation:-**

```
int solveTab(vector<int> &num, int x) {
    vector<int> dp(x + 1, INT_MAX);
    dp[0] = 0;

    // dp[i] represents minimum number of coins required to make target 'i'
    for (int i = 1; i <= x; i++) {
        // i am trying to solve for every amount figure from 1 to x
        for (int j = 0; j < num.size(); j++) {
            if ((i - num[j]) >= 0 && (dp[i - num[j]] != INT_MAX))
                dp[i] = min(dp[i], 1 + dp[i - num[j]]);
        }
    }
    if (dp[x] == INT_MAX)
        return -1;
    return dp[x];
}

int minimumElements(vector<int> &num, int x) {
    int ans = solveTab(num, x);
    return ans;
}
```

Maximum sum of non-adjacent elements

You are given an array/list of 'N' integers. You are supposed to return the maximum sum of the subsequence with the constraint that no two elements are adjacent in the given array/list.

Note:

A subsequence of an array/list is obtained by deleting some number of elements (can be zero) from the array/list, leaving the remaining elements in their original order.

Detailed explanation (Input/output format, Notes, Images)

Constraints:

$1 \leq T \leq 500$

$1 \leq N \leq 1000$

$$0 \leq \text{ARR}[i] \leq 10^5$$

Where 'ARR[i]' denotes the 'i-th' element in the array/list.

Time Limit: 1 sec.

Sample Input 1:

2

3

124

4

2149

Sample Output 1:

5

11

Explanation to Sample Output 1:

In test case 1, the sum of 'ARR[0]' & 'ARR[2]' is 5 which is greater than 'ARR[1]' which is 2 so the answer is 5.

In test case 2, the sum of 'ARR[0]' and 'ARR[2]' is 6, the sum of 'ARR[1]' and 'ARR[3]' is 10, and the sum of 'ARR[0]' and 'ARR[3]' is 11. So if we take the sum of 'ARR[0]' and 'ARR[3]', it will give the maximum sum of sequence in which no elements are adjacent in the given array/list.

→ Recursion:-

```
int solve(vector<int> &nums, int n) {
    if(n < 0) {
        return 0;
    }
    if(n == 0) {
        return nums[0];
    }

    int incl = solve(nums, n - 2) + nums[n];
    int excl = solve(nums, n - 1);
    return max(incl, excl);
}

int maximumNonAdjacentSum(vector<int> &nums){
    int n = nums.size();
    int ans = solve(nums, n - 1);
    return ans;
}
```

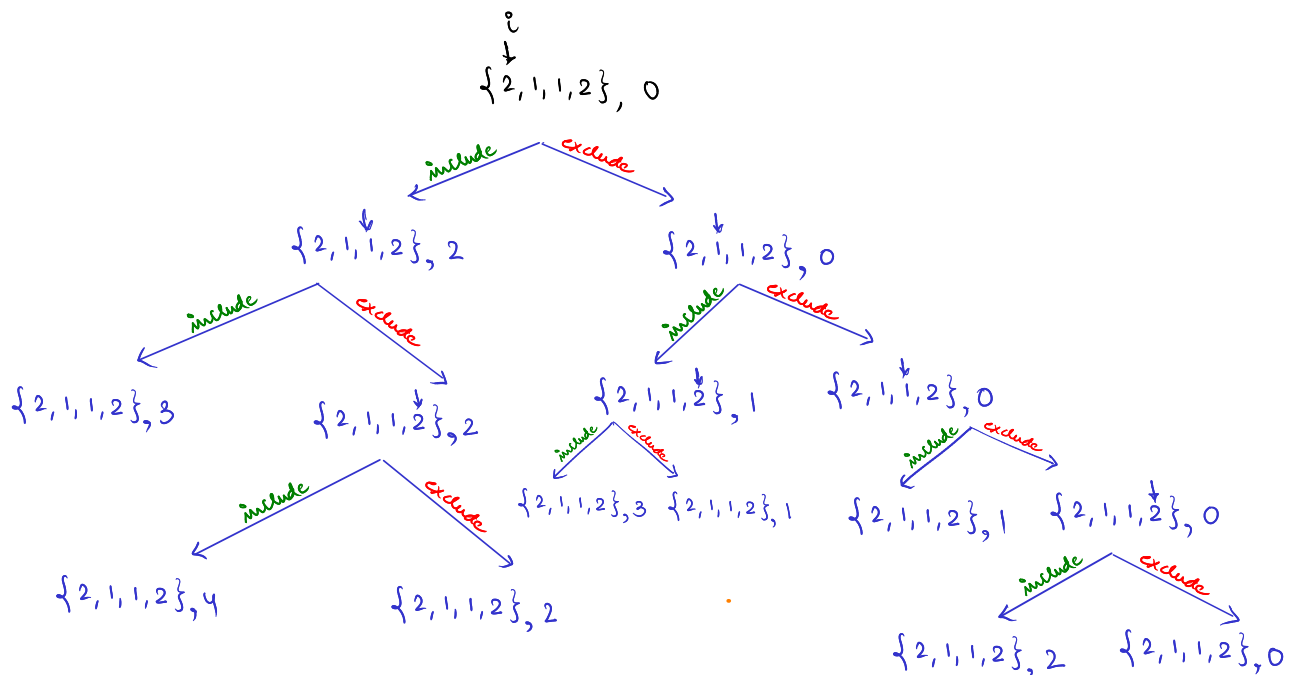
→ Memoization:-

```
int solve(vector<int> &nums, int n, vector<int> &dp) {
    if(n < 0) {
        return 0;
    }
    if(n == 0) {
        return nums[0];
    }

    if(dp[n] != -1) return dp[n];

    int incl = solve(nums, n - 2, dp) + nums[n];
    int excl = solve(nums, n - 1, dp);
    return dp[n] = max(incl, excl);
}

int maximumNonAdjacentSum(vector<int> &nums){
    int n = nums.size();
    vector<int> dp(n + 1, -1);
    int ans = solve(nums, n - 1, dp);
    return ans;
}
```



→ Tabulation:-

```
int solve(vector<int> &nums) {
    int n = nums.size();
    vector<int> dp(n, 0);

    dp[0] = nums[0];

    for(int i = 1; i < n; i++) {
        int incl = dp[i - 2] + nums[i];
        int excl = dp[i - 1];
        dp[i] = max(incl, excl);
    }
    return dp[n - 1];
}

int maximumNonAdjacentSum(vector<int> &nums){
    return solve(nums);
}
```

→ Space Optimization:-

```
int solve(vector<int> &nums) {
    int n = nums.size();
    int prev2 = 0;
    int prev1 = nums[0];

    for(int i = 1; i < n; i++) {
        int incl = prev2 + nums[i];
        int excl = prev1;
        int ans = max(incl, excl);
        prev2 = prev1;
        prev1 = ans;
    }
    return prev1;
}

int maximumNonAdjacentSum(vector<int> &nums){
    return solve(nums);
}
```

House Robbery

Cut into segments

You are given an integer 'N' denoting the length of the rod. You need to determine the maximum number of segments you can make of this rod provided that each segment should be of the length 'X', 'Y', or 'Z'.

Detailed explanation (Input/output format, Notes, Images)

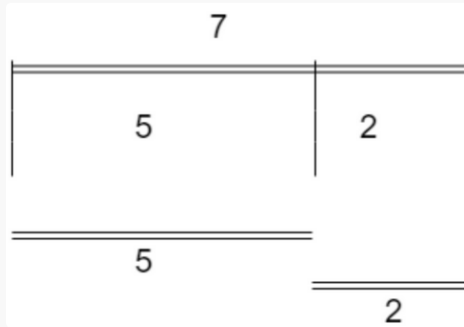
Sample Input 1:

```
2
7 5 2 2
8 3 3 3
```

Sample Output 1:

```
2
0
```

Explanation For Sample Input 1:



In the first test case, cut it into 2 parts of 5 and 2.

In the second case, there is no way to cut into segments of 3 length only as the length of the rod is less than the given length.

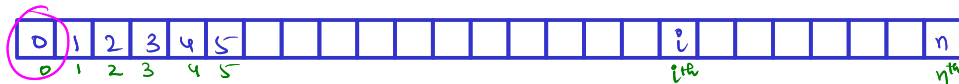
Count Derangements

A Derangement is a permutation of 'N' elements, such that no element appears in its original position. For example, an instance of derangement of {0, 1, 2, 3} is {2, 3, 1, 0}, because 2 present at index 0 is not at its initial position which is 2 and similarly for other elements of the sequence.
Given a number 'N', find the total number of derangements possible of a set of 'N' elements.

Note:

The answer could be very large, output answer $\%(10^9 + 7)$.

→ Approach:-

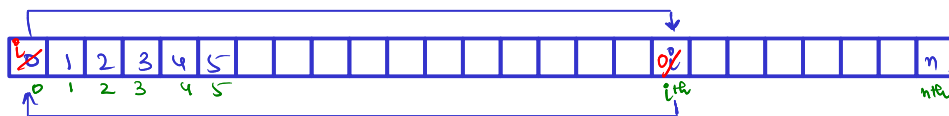


No. of ways to keep 0 is $(n-1)$

Total derangements possible = $(n-1) * (\text{sol}^n \text{ of subproblems})$

→ Two cases of subproblems:-

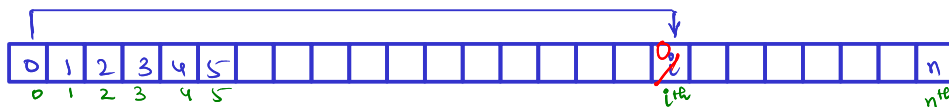
(i) $i \neq 0$ gets swapped:-



→ We have $(n-2)$ indexes left and $(n-2)$ numbers to be filled.

∴ The subproblem becomes $f(n-2)$.

(ii)



0 toh i -th index me gaya, but main i ko 0 -th index pe nhi dalna chahata hu. Na hi 1 ko 1st index pe, 2 ko 2nd index pe and so on

→ $\left. \begin{array}{l} \text{Indexes} = n-1 \\ \text{\& Numbers} = n-1 \end{array} \right\} \text{ Because 0 is fixed at } i\text{-th index.}$

∴ Subproblem is $f(n-1)$

$$f(n) = (n-1) * \{ f(n-1) + f(n-2) \}$$

→ Recursion :-

```
long long int countDerangements(int n) {
    if (n == 1)
        return 0;
    if (n == 2)
        return 1;

    return ((n - 1) * (((countDerangements(n - 1)) % MOD + (countDerangements(n - 2)) % MOD) % MOD) % MOD;
}
```

→ Memoization :-

```
#define MOD 1000000007

long long int solveMem(int n, vector<long long int> &dp) {
    if (n == 1)
        return 0;
    if (n == 2)
        return 1;

    if(dp[n] != -1) return dp[n];

    int ans = ((n - 1) * ((solveMem(n - 1, dp)) % MOD + (solveMem(n - 2, dp)) % MOD) % MOD) % MOD;
    dp[n] = ans;
    return ans;
}

long long int countDerangements(int n) {
    vector<long long int> dp(n + 1, -1);
    return solveMem(n, dp);
}
```

→ Tabulation :-

```
long long int solveTab(int n) {
    vector<long long int> dp(n + 1, 0);

    dp[1] = 0;
    dp[2] = 1;

    for(int i = 3; i <= n; i++) {
        long long int first = dp[i - 1] % MOD;
        long long int second = dp[i - 2] % MOD;
        long long int sum = (first + second) % MOD;
        long long int ans = ((i - 1) * sum) % MOD;
        dp[i] = ans;
    }
    return dp[n];
}

long long int countDerangements(int n) {
    return solveTab(n);
}
```

→ Space Optimization :-

```
long long int solveTab(int n) {
    long long int prev2 = 0;
    long long int prev1 = 1;

    for(int i = 3; i <= n; i++) {
        long long int first = prev1 % MOD;
        long long int second = prev2 % MOD;
        long long int sum = (first + second) % MOD;
        long long int ans = ((i - 1) * sum) % MOD;
        prev2 = prev1;
        prev1 = ans;
    }
    return prev1;
}

long long int countDerangements(int n) {
    return solveTab(n);
}
```

Painting Fence algorithm

Ninja has given a fence, and he gave a task to paint this fence. The fence has 'N' posts, and Ninja has 'K' colors. Ninja wants to paint the fence so that not more than two adjacent posts have the same color. Ninja wonders how many ways are there to do the above task, so he asked for your help. Your task is to find the number of ways Ninja can paint the fence. Print the answer modulo $10^9 + 7$.

Example:

Input: 'N' = 3, 'K' = 2
Output: 6

Say we have the colors with the numbers 1 and 0. We can paint the fence with 3 posts with the following different combinations.

110
001
101
100
010
011

Detailed explanation (Input/output format, Notes, Images)

Constraints :

$1 \leq N \leq 10$
 $1 \leq K \leq 10^5$
Time Limit: 1 sec

→ Approach:-

Solve(n) → in how many different ways we can paint the post such that not more than 2 consecutive post have the same colour.

K=3 (RGB)

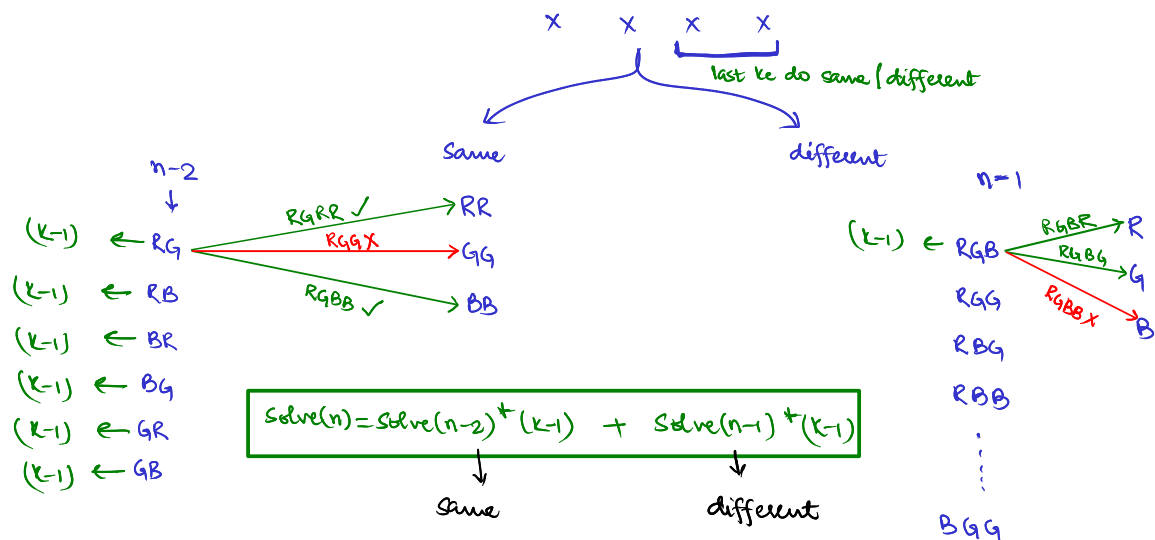
	n=2 xx	n=3 xxx	n=4
Same colour on last two post	RR GG BB ③ ↓ K	RGG BRR RBB BGG GRR GBB ⑥	18
different colour on last two posts	RG BR RB BG GR GB ⑥ ↓ K*(K-1)	RR GB → K-1 GG BG → K-1 BB RG RB GR 9*(K-1) = 18	24 * K-1
Σ	9	24	66

$$\text{Solve}(2) = K + K * (K-1) = K^2$$

→ If n=4

1st way → last 2 post colour will be different

2nd way → last 2 post colour will be same.



→ Recursion :-

```
#include <bits/stdc++.h>
#define MOD 1000000007

int add(int a, int b) {
    return (a % MOD + b % MOD) % MOD;
}

int mul(int a, int b) {
    return ((a % MOD) * (b % MOD)) % MOD;
}

int solve(int n, int k) {
    if(n == 1) return k;
    if(n == 2) return add(k, mul(k, k - 1));

    int ans = add(mul(solve(n - 2, k), k - 1), mul(solve(n - 1, k), k - 1));
    return ans;
}

int numberOfWays(int n, int k) {
    return solve(n, k);
}
```

→ Memoization :-

```
#include <bits/stdc++.h>
#define MOD 1000000007

int add(int a, int b) { return (a % MOD + b % MOD) % MOD; }

int mul(int a, int b) { return ((a % MOD) * 1LL * (b % MOD)) % MOD; }

int solve(int n, int k, vector<int> &dp) {
    if (n == 1)
        return k;
    if (n == 2)
        return add(k, mul(k, k - 1));

    if (dp[n] != -1)
        return dp[n];

    dp[n] = add(mul(solve(n - 2, k, dp), k - 1), mul(solve(n - 1, k, dp), k - 1));
    return dp[n];
}

int numberOfWays(int n, int k) {
    vector<int> dp(n + 1, -1);
    return solve(n, k, dp);
}
```

→ Tabulation :-

```
#include <bits/stdc++.h>
#define MOD 1000000007

int add(int a, int b) { return (a % MOD + b % MOD) % MOD; }

int mul(int a, int b) { return ((a % MOD) * 1LL * (b % MOD)) % MOD; }

int solve(int n, int k) {
    vector<int> dp(n + 1, -1);

    dp[1] = k;
    dp[2] = add(k, mul(k, k - 1));

    for (int i = 3; i ≤ n; i++) {
        dp[i] = add(mul(dp[i - 2], k - 1), mul(dp[i - 1], k - 1));
    }
    return dp[n];
}

int numberOfWays(int n, int k) {
    return solve(n, k);
}
```

→ Space Optimization :-

```
#include <bits/stdc++.h>
#define MOD 1000000007

int add(int a, int b) { return (a % MOD + b % MOD) % MOD; }

int mul(int a, int b) { return ((a % MOD) * 1LL * (b % MOD)) % MOD; }

int solve(int n, int k) {
    int prev2 = k;
    int prev1 = add(k, mul(k, k - 1));

    for (int i = 3; i ≤ n; i++) {
        int ans = add(mul(prev2, k - 1), mul(prev1, k - 1));
        prev2 = prev1;
        prev1 = ans;
    }
    return prev1;
}

int numberOfWays(int n, int k) {
    return solve(n, k);
}
```

0/1 Knapsack

A thief is robbing a store and can carry a maximal weight of W into his knapsack. There are N items and the i th item weighs w_i and is of value v_i . Considering the constraints of the maximum weight that a knapsack can carry, you have to find and return the maximum value that a thief can generate by stealing items.

Detailed explanation (Input/output format, Notes, Images)

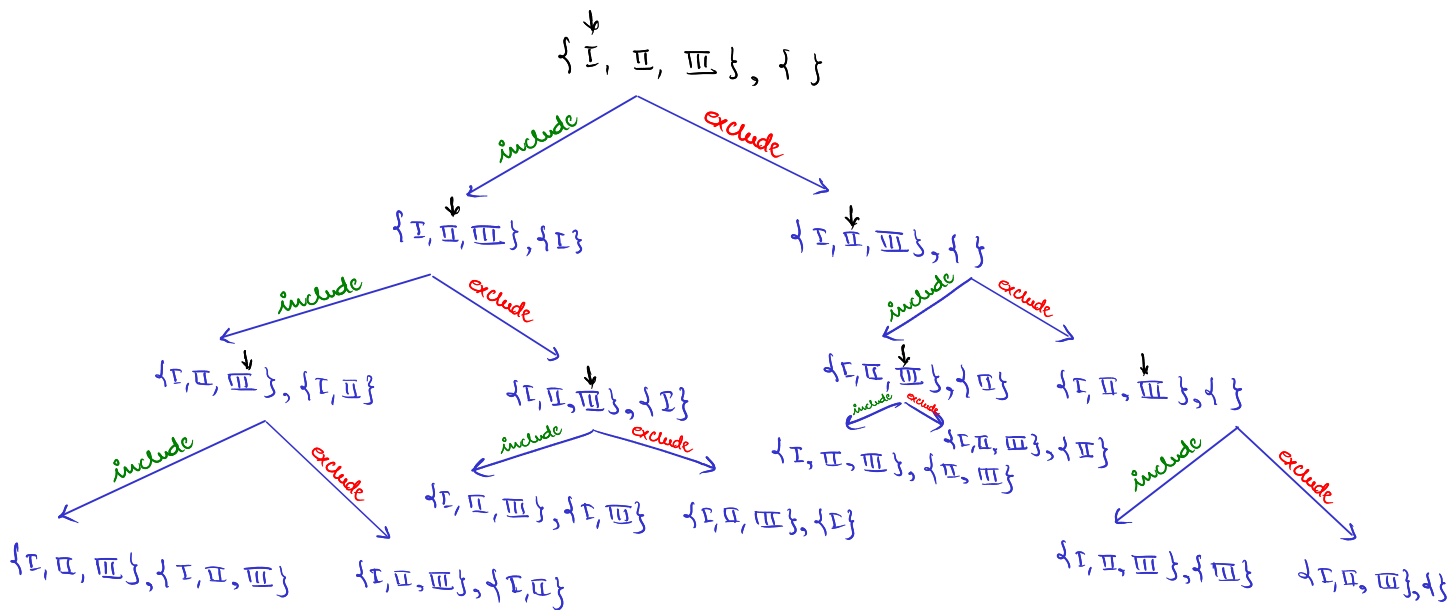
Constraints:

$1 \leq T \leq 10$
 $1 \leq N \leq 10^2$
 $1 \leq w_i \leq 50$
 $1 \leq v_i \leq 10^2$
 $1 \leq W \leq 10^3$

Time Limit: 1 second

→ Brute force:-

- Combination of n items.
- Return the combination with max value.



→ Recursion:-

```
int solve(vector<int> &weight, vector<int> &value, int index, int capacity) {
    if(index == 0) {
        if(weight[0] <= capacity) return value[0];
        else return 0;
    }
    int include = 0;
    if(weight[index] <= capacity) {
        include = value[index] + solve(weight, value, index - 1, capacity - weight[index]);
    }
    int exclude = solve(weight, value, index - 1, capacity);
    return max(include, exclude);
}

int knapsack(vector<int> weight, vector<int> value, int n, int maxWeight)
{
    return solve(weight, value, n - 1, maxWeight);
}
```

→ Memoization:-

- DP array (-1)
- Recursive call: dp ans store & return
- After base case: if dp array contains ans then return

```

int solve(vector<int> &weight, vector<int> &value, int index, int capacity, vector<vector<int>> &dp) {
    if(index == 0) {
        if(weight[0] ≤ capacity) return value[0];
        else return 0;
    }

    if(dp[index][capacity] ≠ -1) return dp[index][capacity];

    int include = 0;
    if(weight[index] ≤ capacity) {
        include = value[index] + solve(weight, value, index - 1, capacity - weight[index], dp);
    }
    int exclude = solve(weight, value, index - 1, capacity, dp);

    return dp[index][capacity] = max(include, exclude);
}

int knapsack(vector<int> weight, vector<int> value, int n, int maxWeight)
{
    vector<vector<int>> dp(n, vector<int>(maxWeight + 1, -1));
    return solve(weight, value, n - 1, maxWeight, dp);
}

```

two variable are changing ⇒ 2D-dp

→ Tabulation :-

```

#include <bits/stdc++.h>

int solve(vector<int> &weight, vector<int> &value, int n, int capacity) {
    vector<vector<int>> dp(n, vector<int>(capacity + 1, 0));

    for (int w = weight[0]; w ≤ capacity; w++) {
        if (weight[0] ≤ capacity) {
            dp[0][w] = value[0];
        } else
            dp[0][w] = 0;
    }

    for (int index = 1; index < n; index++) {
        for (int w = 0; w ≤ capacity; w++) {
            int include = 0;
            if (weight[index] ≤ w) {
                include = value[index] + dp[index - 1][w - weight[index]];
            }
            int exclude = dp[index - 1][w];
            dp[index][w] = max(exclude, include);
        }
    }
    return dp[n - 1][capacity];
}

int knapsack(vector<int> weight, vector<int> value, int n, int maxWeight) {
    return solve(weight, value, n, maxWeight);
}

```

→ Space Optimization :-

```

int solve(vector<int> &weight, vector<int> &value, int n, int capacity) {
    vector<int> prev(capacity + 1, 0);
    vector<int> curr(capacity + 1, 0);

    for (int w = weight[0]; w ≤ capacity; w++) {
        if (weight[0] ≤ capacity) {
            prev[w] = value[0];
        } else
            prev[w] = 0;
    }

    for (int index = 1; index < n; index++) {
        for (int w = 0; w ≤ capacity; w++) {
            int include = 0;
            if (weight[index] ≤ w) {
                include = value[index] + prev[w - weight[index]];
            }
            int exclude = prev[w];
            curr[w] = max(exclude, include);
        }
        prev = curr;
    }
    return prev[capacity];
}

int knapsack(vector<int> weight, vector<int> value, int n, int maxWeight) {
    return solve(weight, value, n, maxWeight);
}

```

→ More optimization:-

```
int solve(vector<int> &weight, vector<int> &value, int n, int capacity) {
    vector<int> curr(capacity + 1, 0);

    for (int w = weight[0]; w ≤ capacity; w++) {
        if (weight[0] ≤ capacity) {
            curr[w] = value[0];
        } else
            curr[w] = 0;
    }

    for (int index = 1; index < n; index++) {
        for (int w = capacity; w ≥ 0; w--) {
            int include = 0;
            if (weight[index] ≤ w) {
                include = value[index] + curr[w - weight[index]];
            }
            int exclude = curr[w];
            curr[w] = max(exclude, include);
        }
    }
    return curr[capacity];
}

int knapsack(vector<int> weight, vector<int> value, int n, int maxWeight) {
    return solve(weight, value, n, maxWeight);
}
```

Note: Same pattern is utilized by many questions like:

- Equal subset sum partition
- Subset sum
- Minimum subset sum difference
- Count of subset sum
- Target Sum

Minimum Cost

Ninja is willing to take some time off from his training and planning a year-long tour. You are given a DAYS array consisting of 'N' days when Ninjas will be traveling during the year. Each Day is an integer between 1 to 365 (both inclusive). Train tickets are sold in three different ways:

A 1-day pass is sold for 'COST'[0] coins,

A 7-day pass is sold for 'COST'[1] coins, and

A 30-day pass is sold for 'COST'[2] coins.

The passes allow for many days of consecutive travel.

Your task is to help the Ninja to find the minimum number of coins required to complete his tour. For example,

If Ninja gets a 7-day pass on day 2, then he can travel for 7 days: 2, 3, 4, 5, 6, 7, and 8.

Detailed explanation (Input/output format, Notes, Images)

Constraints:

1 ≤ T ≤ 10

1 ≤ N ≤ 365

1 ≤ DAYS[i] ≤ 365

Time Limit: 1 sec

Sample Input 1:

```
2
2
2 5
1 4 25
7
1 3 4 5 7 8 10
2 7 20
```

Sample Output 1:

```
2
11
```

→ Recursion :-

```
#include <bits/stdc++.h>

int solve(int n, vector<int> &days, vector<int> &cost, int index) {
    if(index ≥ n) {
        return 0;
    }
    int option1 = cost[0] + solve(n, days, cost, index + 1);

    int i;
    for(i = index; i < n && days[i] < days[index] + 7; i++);
    int option2 = cost[1] + solve(n, days, cost, i);

    for(i = index; i < n && days[i] < days[index] + 30; i++);
    int option3 = cost[2] + solve(n, days, cost, i);

    return min(option1, min(option2, option3));
}

int minimumCoins(int n, vector<int> days, vector<int> cost)
{
    return solve(n, days, cost, 0);
}
```

→ Memoization :-

```
#include <bits/stdc++.h>

int solve(int n, vector<int> &days, vector<int> &cost, int index, vector<int> &dp) {
    if(index ≥ n) {
        return 0;
    }
    if(dp[index] ≠ -1) return dp[index];
    int option1 = cost[0] + solve(n, days, cost, index + 1, dp);

    int i;
    for(i = index; i < n && days[i] < days[index] + 7; i++);
    int option2 = cost[1] + solve(n, days, cost, i, dp);

    for(i = index; i < n && days[i] < days[index] + 30; i++);
    int option3 = cost[2] + solve(n, days, cost, i, dp);

    return dp[index] = min(option1, min(option2, option3));
}

int minimumCoins(int n, vector<int> days, vector<int> cost)
{
    vector<int> dp(n + 1, -1);
    return solve(n, days, cost, 0, dp);
}
```

→ Tabulation :-

```
#include <bits/stdc++.h>

int solve(int n, vector<int> &days, vector<int> &cost) {
    vector<int> dp(n + 1, INT_MAX);
    dp[n] = 0;

    for (int k = n - 1; k ≥ 0; k--) {
        int option1 = cost[0] + dp[k + 1];

        int i;
        for (i = k; i < n && days[i] < days[k] + 7; i++);
        int option2 = cost[1] + dp[i];

        for (i = k; i < n && days[i] < days[k] + 30; i++);
        int option3 = cost[2] + dp[i];

        dp[k] = min(option1, min(option2, option3));
    }
    return dp[0];
}

int minimumCoins(int n, vector<int> days, vector<int> cost) {
    return solve(n, days, cost);
}
```

→ Space Optimization :-

{1, 3, 4, 5, 7, 8, 10} {2, 7, 20}

int ans = INT_MAX; $\begin{matrix} \text{day} & \text{cost till that day} \\ \uparrow & \uparrow \\ \text{queue} < \text{pair} < \text{int}, \text{int} > > \text{monthly}; \end{matrix}$ → at max 30 days } $O(1)$
 ----- weekly; → at max 7 days }

for (day: days) {

// remove expired days from queue.

monthly ke andar 30 se zyada hai to remove, similar for weekly.

while (size > 0 && monthly.front().first + 30 ≤ days) monthly.pop();

// same for weekly.

weekly.push({day, ans + cost[1]});

// same for monthly.

ans = min(ans + cost[0], min(monthly.front().second, weekly.front().second));

Time Complexity:- $O(n)$

Space Complexity: $O(1)$

```
#include <bits/stdc++.h>

int minimumCoins(int n, vector<int> days, vector<int> cost) {
    int ans = 0;
    queue<pair<int, int>> month;
    queue<pair<int, int>> week;
    for (int day : days) {
        while (!month.empty() && month.front().first + 30 ≤ day)
            month.pop();
        while (!week.empty() && week.front().first + 7 ≤ day)
            week.pop();

        week.push({day, ans + cost[1]});
        month.push({day, ans + cost[2]});

        ans = min(ans + cost[0], min(week.front().second, month.front().second));
    }
    return ans;
}
```

Largest Square Area in Matrix

You have been given a non-empty grid 'MAT' consisting of only 0s and 1s. Your task is to find the area of maximum size square sub-matrix with all 1s. If there is no such sub-matrix, print 0. For example, for the following grid:

```
[[1, 0, 1, 0, 0],
 [1, 0, 1, 1, 1],
 [1, 1, 1, 1, 1],
 [1, 0, 0, 1, 0]]
```

The area of the largest square submatrix with all 1s is 4.

Detailed explanation (Input/output format, Notes, Images)

Constraints:

1 <= T <= 100
1 <= N <= 50
1 <= M <= 50
0 <= MAT[i][j] <= 1

Time limit: 1 sec

Sample Input 1:

```
1
2 2
1 0
0 0
```

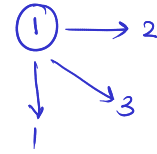
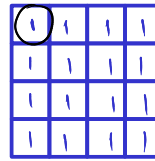
Sample Output 1:

```
1
```

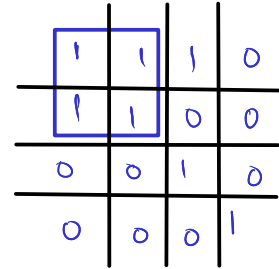
Explanation of the Sample Input 1:

For the given grid, the largest square with all 1s has a side of length 1. So, the area will be $1 * 1 = 1$.

→ Approach:-



only 2
size can be
formed.



→ Memoization:-

```
class Solution{
public:
    int solve(vector<vector<int>>& mat, int i, int j, int &maxi, vector<vector<int>>& dp) {
        if(i >= mat.size() || j >= mat[0].size()) {
            return 0;
        }

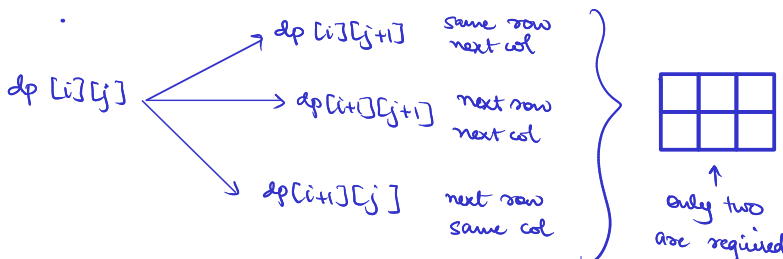
        if(dp[i][j] != -1) return dp[i][j];

        int right = solve(mat, i, j + 1, maxi, dp);
        int diagonal = solve(mat, i + 1, j + 1, maxi, dp);
        int bottom = solve(mat, i + 1, j, maxi, dp);

        if(mat[i][j] == 1) {
            dp[i][j] = 1 + min(right, min(diagonal, bottom));
            maxi = max(maxi, dp[i][j]);
            return dp[i][j];
        } else {
            return 0;
        }
    }

    int maxSquare(int n, int m, vector<vector<int>> mat){
        int maxi = 0;
        vector<vector<int>> dp(n, vector<int>(m, -1));
        solve(mat, 0, 0, maxi, dp);
        return maxi;
    }
};
```

→ Space Optimization :-



```
class Solution{
public:
    int solve(vector<vector<int>>& mat, int i, int j, int &maxi) {
        if(i >= mat.size() || j >= mat[0].size()) {
            return 0;
        }

        int right = solve(mat, i, j + 1, maxi);
        int diagonal = solve(mat, i + 1, j + 1, maxi);
        int bottom = solve(mat, i + 1, j, maxi);

        if(mat[i][j] == 1) {
            int ans = 1 + min(right, min(diagonal, bottom));
            maxi = max(maxi, ans);
            return ans;
        } else {
            return 0;
        }
    }

    int maxSquare(int n, int m, vector<vector<int>> mat){
        int maxi = 0;
        solve(mat, 0, 0, maxi);
        return maxi;
    }
};
```

→ Tabulation:-

```
class Solution{
public:
    int solve(vector<vector<int>>& mat, int &maxi) {
        int row = mat.size(), col = mat[0].size();

        vector<vector<int>> dp(row + 1, vector<int>(col + 1, 0));

        for(int i = row - 1; i >= 0; i--) {
            for(int j = col - 1; j >= 0; j--) {
                int right = dp[i][j + 1];
                int diagonal = dp[i + 1][j + 1];
                int bottom = dp[i + 1][j];

                if(mat[i][j] == 1) {
                    dp[i][j] = 1 + min(right, min(diagonal, bottom));
                    maxi = max(maxi, dp[i][j]);
                } else {
                    dp[i][j] = 0;
                }
            }
        }

        return dp[0][0];
    }

    int maxSquare(int n, int m, vector<vector<int>> mat){
        int maxi = 0;
        solve(mat, maxi);
        return maxi;
    }
};
```

```

class Solution{
public:
    int solve(vector<vector<int>> &mat, int &maxi) {
        int row = mat.size(), col = mat[0].size();

        vector<int> curr(col + 1, 0);
        vector<int> next(col + 1, 0);

        for(int i = row - 1; i ≥ 0; i--) {
            for(int j = col - 1; j ≥ 0; j--) {

                int right = curr[j + 1];
                int diagonal = next[j + 1];
                int bottom = next[j];

                if(mat[i][j] == 1) {
                    curr[j] = 1 + min(right, min(diagonal, bottom));
                    maxi = max(maxi, curr[j]);
                } else {
                    curr[j] = 0;
                }
            }
            next = curr;
        }
        return curr[0];
    }
    int maxSquare(int n, int m, vector<vector<int>> mat){
        int maxi = 0;
        solve(mat, maxi);
        return maxi;
    }
};

```

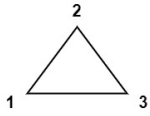
Minimum Score Triangulation

You have a convex n -sided polygon where each vertex has an integer value. You are given an integer array `values` where `values[i]` is the value of the i^{th} vertex (i.e., **clockwise order**).

You will **triangulate** the polygon into $n - 2$ triangles. For each triangle, the value of that triangle is the product of the values of its vertices, and the total score of the triangulation is the sum of these values over all $n - 2$ triangles in the triangulation.

Return the **smallest possible total score** that you can achieve with some triangulation of the polygon.

Example 1:

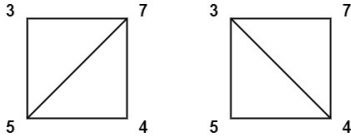


Input: values = [1,2,3]

Output: 6

Explanation: The polygon is already triangulated, and the score of the only triangle is 6.

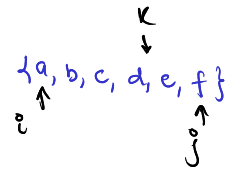
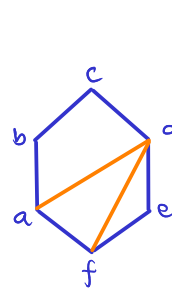
Example 2:



Input: values = [3,7,4,5]

Output: 144

Explanation: There are two triangulations, with possible scores: $3*7*5 + 4*5*7 = 245$, or $3*4*5 + 3*4*7 = 144$. The minimum score is 144.



→ Both the extremes of the array will be adjacent i.e. i & j .
→ Let's make a triangle by taking 3rd point as d .

→ Now, subproblem fde & $abcd$

Solⁿ: $\text{solve}(i, j) = a + d + f + \text{solve}(i, k) + \text{solve}(k, j)$

if ($i+1 == j$)

return 0;

→ Recursion:-

```
class Solution {
public:
    int solve(vector<int> &v, int i, int j) {
        if(i + 1 == j) return 0;
        int ans = INT_MAX;
        for(int k = i + 1; k < j; k++) {
            ans = min(ans, v[i] * v[j] * v[k] + solve(v, i, k) + solve(v, k, j));
        }
        return ans;
    }
    int minScoreTriangulation(vector<int> &values) {
        int n = values.size();
        return solve(values, 0, n - 1);
    }
};
```

→ Memoization:-

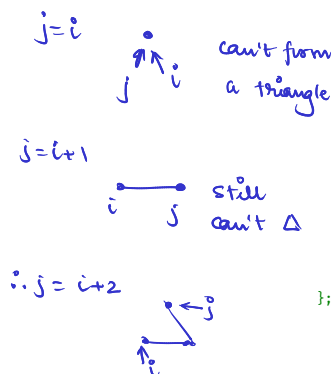
```
class Solution {
public:
    int solve(vector<int> &v, int i, int j, vector<vector<int>> &dp) {
        if(i + 1 == j) return 0;
        if(dp[i][j] != -1) return dp[i][j];
        int ans = INT_MAX;
        for(int k = i + 1; k < j; k++) {
            ans = min(ans, v[i] * v[j] * v[k] + solve(v, i, k, dp) + solve(v, k, j, dp));
        }
        dp[i][j] = ans;
        return dp[i][j];
    }
    int minScoreTriangulation(vector<int> &values) {
        int n = values.size();
        vector<vector<int>> dp(n, vector<int> (n, -1));
        return solve(values, 0, n - 1, dp);
    }
};
```

→ Tabulation:-

```
class Solution {
public:
    int solve(vector<int> &v) {
        int n = v.size();
        vector<vector<int>> dp(n, vector<int> (n, 0));
        for(int i = n - 1; i >= 0; i--) {
            for(int j = i + 2; j < n; j++) {
                int ans = INT_MAX;
                for(int k = i + 1; k < j; k++) {
                    ans = min(ans, v[i] * v[j] * v[k] + dp[i][k] + dp[k][j]);
                }
                dp[i][j] = ans;
            }
        }
        return dp[0][n - 1];
    }
    int minScoreTriangulation(vector<int> &values) {
        int n = values.size();
        return solve(values);
    }
};
```

→ Matrix chain multiplication

→ Catalan Series



Minimum Sideways Jump

There is a 3 lane road of length n that consists of $n + 1$ points labeled from 0 to n . A frog starts at point 0 in the second lane and wants to jump to point n . However, there could be obstacles along the way.

You are given an array `obstacles` of length $n + 1$ where each `obstacles[i]` (ranging from 0 to 3) describes an obstacle on the lane `obstacles[i]` at point i . If `obstacles[i] == 0`, there are no obstacles at point i . There will be at most one obstacle in the 3 lanes at each point.

- For example, if `obstacles[2] == 1`, then there is an obstacle on lane 1 at point 2.

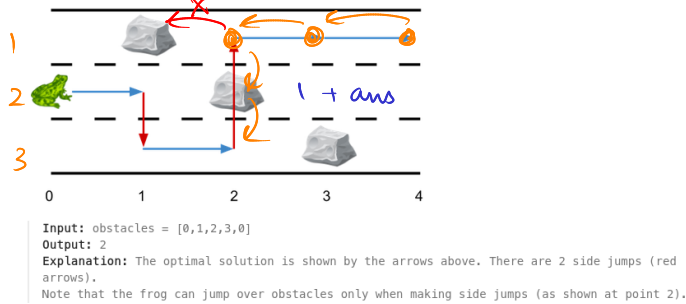
The frog can only travel from point i to point $i + 1$ on the same lane if there is not an obstacle on the lane at point $i + 1$. To avoid obstacles, the frog can also perform a **side jump** to jump to **another** lane (even if they are not adjacent) at the **same** point if there is no obstacle on the new lane.

- For example, the frog can jump from lane 3 at point 3 to lane 1 at point 3.

Return the **minimum number of side jumps** the frog needs to reach **any** lane at point n starting from lane 2 at point 0.

Note: There will be no obstacles on points 0 and n .

Example 1:



→ Recursion :-

```
class Solution {
public:
    int solve(vector<int> &obstacles, int i, int lane) {
        if(i == 1 && lane != 2) return 1;
        if(i == 1 && lane == 2) return 0;

        if(obstacles[i - 1] != lane) {
            return solve(obstacles, i - 1, lane);
        } else {
            int ans = INT_MAX;
            for(int l = 1; l < 4; l++) {
                if(l != lane && obstacles[i] != l) {
                    int jumps = solve(obstacles, i, l);
                    if(jumps != -1)
                        ans = min(ans, 1 + jumps);
                }
            }
            if(ans == INT_MAX) return -1;
            return ans;
        }
    }

    int minSideJumps(vector<int> &obstacles) {
        int n = obstacles.size();
        int ans = INT_MAX;
        for(int i = 1; i < 4; i++) {
            ans = min(ans, solve(obstacles, n - 1, i));
        }
        return ans;
    }
};
```

→ Memoization :-

```
class Solution {
public:
    int solve(vector<int> &obstacles, int i, int lane, vector<vector<int>> &dp) {
        if(i == 1 && lane != 2) return 1;
        if(i == 1 && lane == 2) return 0;

        if(dp[lane][i] != -1) return dp[lane][i];

        if(obstacles[i - 1] != lane) {
            return solve(obstacles, i - 1, lane, dp);
        } else {
            int ans = INT_MAX;
            for(int l = 1; l < 4; l++) {
                if(l != lane && obstacles[i] != l) {
                    int jumps = solve(obstacles, i, l, dp);
                    if(jumps != -1)
                        ans = min(ans, 1 + jumps);
                }
            }
            if(ans == INT_MAX) return -1;
            dp[lane][i] = ans;
            return dp[lane][i];
        }
    }

    int minSideJumps(vector<int> &obstacles) {
        int n = obstacles.size();
        vector<vector<int>> dp(4, vector<int>(n + 1, -1));
        int ans = INT_MAX;
        for(int i = 1; i < 4; i++) {
            ans = min(ans, solve(obstacles, n - 1, i, dp));
        }
        return ans;
    }
};
```