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## Write the code

Your task is to:

- Define a class `Shapes` that use the `__init__` method to initialize the `length(l)`, and `width(w)` of the square, rectangle, and circle respectively.
- Also define three methods `area_sq()`, `area_tr()`, and `area_cu()`, that take the values of `l` and `w` from the `__init__` method and calculate the respective area.
- Create an object of class `Shapes` to call the methods defined in class `Shapes`.

Note:

- Understand the menu-driven format as displayed in the test cases
- Area of square =  $l^2$ , Area of cube =  $6l^2$ , Area of triangle =  $1/2 * l * w$

Constraints:

length `l`, width `w` must be positive integers > 0.

Sample Test case:

1. square ----&gt; Display the menu to select the shape.

2. triangle

3. cube

2 ----&gt; Select the option

10 ----> Represent's `l`5 ----> Represent's `w`

25.0 ----&gt; Area of the shape selected

Instructions:

- Your input and output must follow the input and output layout mentioned in the visible sample test case.
- Hidden test cases will only pass when the user's input and output match the expected input and output.

## Sample Test Cases

Test Case 1:

Expected Output:

```
1.square
2.triangle
3(cube
1
4
16
```

Test Case 2:

Expected Output:

```
1.square
2.triangle
3(cube
2
10
```

Finish

Clear

Submit

Correct/complete the code. The code highlighted in red is non-editable.

oops.py

```
1. class Shapes:
2.     def __init__(self):
3.         print('1.square')
4.         print('2.triangle')
5.         print('3(cube')
6.         i = int(input())
7.         if i == 1 or i == 3:
8.             a = int(input())
9.             if i == 1:
10.                 print(self.area_sq(a))
11.             else:
12.                 print(self.area_cube(a))
13.             elif i == 2:
14.                 print(self.area_tr(int(input()), int(input())))
15.             else:
16.                 print('Invalid')
17.
18.     def area_sq(self, a):
19.         return a*a
20.
21.
22.     def area_tr(self, l, w):
23.         return 0.5*l*w
24.
25.
26.     def area_cube(self, l):
27.         return 6*l*l
28.
29. Shapes()
```

Terminal

Execution Results

Execution Results - All test cases have succeeded

(avg. Time: 10.4 ms, Max. Time: 20 ms)

Test Case - 1 (Execution Time: 233 ms)

Expected Output	Correct Output	Status
1.square 2.triangle 3(cube 1 4 16	User Output	
1.square	1.square	✓
2.triangle	2.triangle	✓
3(cube	3(cube	✓
1	1	
4	4	
16	16	✓

Test Case - 2 (Execution Time: 133 ms)

Expected Output	Correct Output	Status
1.square 2.triangle 3(cube 2 10	User Output	
1.square	1.square	✓
2.triangle	2.triangle	✓
3(cube	3(cube	✓
2	2	
10	10	

Submit

Write the code

Create a class **Test** with a single method **division()** that returns the division of two numbers.

**Constraints:**

1 &lt;= numbers &lt;= 100

**Sample Test case:**

100 ----&gt; Enter number 1.

2 ----&gt; Enter number 2.

50 ----&gt; Print the result

**Instructions:**

- Your input and output must follow the input and output layout mentioned in the visible sample test case.
- Hidden test cases will only pass when the user's input and output match the expected input and output.

**Sample Test Cases****Test Case 1:****Expected Output:**

100

2

50

**Test Case 2:****Expected Output:**

47

3

15

**Correct/complete the code.** The code highlighted in is non-editable.

classes.py

```
1 - class Test:
2 -     def division(self, a, b):
3 -         return a//b
4 -
5 -
6 -
7 - obj= Test()
8 - a = int(input())
9 - b = int(input())
10 - print(obj.division(a, b))
```

Submit

Terminal Execution Results

Execution Results - All test cases have succeeded

(avg. Time: 102 ms, Max. Time: 213 ms)

**Test Case - 1 (Execution Time: 213 ms)****Correct Output****Expected Output****User Output****Status**

100	100	
2	2	
50	50	

**Test Case - 2 (Execution Time: 105 ms)****Correct Output****Expected Output****User Output****Status**

47	47	
3	3	
15	15	

Finish

Clear

Submit

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Next

Write the code

Your task is to :

- Define a class **Person**, that uses **init** method to initialize two attributes: **firstname** and **lastname** of a person.
- Create an object of a class **person** and print only the last name of the person using the **object**.

**Constraints:**

1 &lt;= length of the string &lt;= 10

**Note:**

- Refer to the displayed test cases for better understanding.

**Sample test case:**

Lincoln

Issac

Issac

**Instructions:**

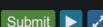
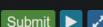
- Your input and output must follow the input and output layout mentioned in the visible sample test case.
- Hidden test cases will only pass when the user's input and output match the expected input and output.

**Sample Test Cases****Test Case 1:****Expected Output:**

Roland

triumph

triumph

**Finish****Clear****Submit****Correct/complete the code. The code highlighted in red is non-editable.****classes.py**

```

1 class Person:
2 #WRITE YOUR CODE HERE
3 def __init__(self, f, l):
4     self.f = f
5     self.l = l
6
7
8 firstname=input()
9 lastname=input()
10 myname=Person(firstname,lastname)
11 print(myname.l)

```

**Terminal****Execution Results**

Execution Results - All test cases have succeeded!

(avg. Time: 0 ms, Max. Time: 10 ms)

**Test Case - 1 (Execution Time: 165 ms)****Correct Output****Expected Output****User Output****Status**

Roland

Roland

triumph

triumph

triumph

triumph

**Test Case - 2 (Execution Time: 78 ms)****Correct Output****Expected Output****User Output****Status**

Lincoln

Lincoln

Issac

Issac

Issac

Issac

**Submit****Prev****Next**

Write the code

Write a menu-driven program to perform **swap case** and **reverse** operations of the string given by the user Using the concept of classes.

The functionalities of the program:

- **swap case:** Swaps cases, the lower case becomes the upper case and vice versa.
- **reverse:** return the reversed version of the string.
- You need to display the string after performing the selected operation.

**Constraints:**

The input string should only contain the alphabets.

**Note:**

- Understand the Menu-driven format which is displayed in the test cases.
- The class name is given in the uneditable code itself.

**Sample test case:**

1. swapcase ----> Display the menu.

2. reverse

Select: 1 ----> Enter the option

python ----> Input string

PYTHON ----> Print the resultant string.

**Instructions:**

- Your input and output must follow the input and output layout mentioned in the visible sample test case.
- Hidden test cases will only pass when the user's input and output match the expected input and output.

#### Sample Test Cases

##### Test Case 1:

##### Expected Output:

```
1..swapcase
2..reverse
```

Finish

Clear

Correct/complete the code. The code highlighted in is non-editable.

classes.py

```
1.. class Check():
2..     def swapcase(self, s):
3..         n = ''
4..         for i in s:
5..             n += i.lower() if i.isupper() else i.upper()
6..         return n
7..
8..     def reverse(self, s):
9..         return s[::-1]
10..
11 obj=Check()
12 print('1.. swapcase\n2.. reverse')
13 i = input('Select: ')
14 if i == '1':
15     s = input()
16     print(obj.swapcase(s))
17 elif i == '2':
18     s = input()
19     print(obj.reverse(s))
20 else:
21     print('Invalid')
```

Terminal

Execution Results

Execution Results: All test cases have succeeded

(Avg. Time: 114 ms, Max. Time: 109 ms)

##### Test Case - 1 (Execution Time: 150 ms)

##### Correct Output

##### Expected Output

Expected Output	User Output	Status
1..swapcase	1..swapcase	
2..reverse	2..reverse	
Select: 1	Select: 1	
python	python	
PYTHON	PYTHON	

##### Test Case - 2 (Execution Time: 98 ms)

##### Correct Output

##### Expected Output

Expected Output	User Output	Status
1..swapcase	1..swapcase	
2..reverse	2..reverse	

Submit

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Write the code

Write a menu-driven program to **Add, Delete and Display** the elements of the list Using the **concept of classes**.

The functionalities of the program:

- The program should terminate only when the user selects **Exit**.
- **Add:** Add an element to the list and display the list.
- **Delete:** Remove an element from the list and display the list.
- While performing the deletion operation, if the element entered by the user is not in the list, it should display "**No element**".

**Constraints:**

The list should only contain the integers.

**Note:**

- **Understand the Menu-driven format which is displayed in the test cases.**

**Sample test case:**

-----> Print these hyphens just to separate each operation

0. Exit -----> Display the menu.

1. Add

2. Delete

3. Display

Select: 1 -----> Enter the option

22 -----> Enter the element

[22] -----> Display the list after performing the operation.

Correct/complete the code. The code highlighted in is non-editable.

classes.py

```
1 class Check():
2     def __init__(self):
3         self.li = []
4
5     def add(self, a):
6         self.li.append(a)
7         self.dis()
8
9     def remove(self, a):
10        if a in self.li:
11            self.li.remove(a)
12            self.dis()
13        else:
14            print('No element')
15
16    def dis(self):
```

Submit

Terminal Execution Results

Execution Results All test cases have succeeded  
(Avg. Time: 50 ms, Max. Time: 72 ms)

Test Case - 1 (Execution Time: 33 ms)		Correct Output	
Expected Output		User Output	Status
-----	-----	-----	
0..Exit		0..Exit	
1..Add		1..Add	
2..Delete		2..Delete	
3..Display		3..Display	
Select:.. 1		Select:.. 1	
22		22	
[22]		[22]	

Finish Clear

Submit Prev Next

Writing a class in Python

Follow the given instructions to add the details of the 3 number of student names and their skill rating in python language by taking the inputs from the user.

- Create a class of students.
- Create an instance `student_1` of class students.
- Create another instance `student_2` of class students.
- Take the `Name and rating(self)` in the python language of the student as inputs from the user.
- Print the Name of the student who has lowest skill rating as shown in the Sample Test Case

**Note:**

- Refer to the displayed test cases for better understanding.

**Sample Test case:****Input:**

patrick

0

pranav

5

emiway

2

**Output:**

lowest skilled student to take care of

patrick

**Instructions:**

Correct/complete the code. The code highlighted in red is non-editable.

classes1.py

```

1 class students:
2     def __init__(self):
3         self.name = input()
4         self.rating = int(input())
5     a = students()
6     b = students()
7     c = students()
8
9     print("lowest skilled student to take care of")
10    z = a.name
11    lowest = a.rating
12    x = [b, c]
13    for i in x:
14        if i.rating < lowest:
15            lowest = i.rating
16            z = i.name
17    print(z)
18

```

Submit



Terminal

Execution Results

Execution Results - All test cases have succeeded

avg. Time: 112 ms, Max. Time: 116 ms

Test Case - 1 (Execution Time: 168 ms)	Correct Output	
Expected Output	User Output	Status
john	john	
3	3	
deol	deol	
4	4	
kuldeep	kuldeep	
9	9	
lowest skilled student to take care of	lowest skilled student to take care of	
john	john	✓

Test Case - 2 (Execution Time: 156 ms)

Correct Output

Submit

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Next

Finish

Clear

Write the code

A bugged code is given to you having errors (**Syntax errors and/or logical errors**). Your task is to **debug the code** and execute it successfully.

#### Problem statement:

class Record is defined with `__init__` method to initialize `name`, `roll_no`, and `email_id` attributes. And code logic is create `record` instance of `Record` class , With the help of that instance or object read and display the record `n` time's, here `n` is an integer taken as input from the user.

**Note:** For more clarity go through the test case, and fine tune the syntax as well as logic of the code given in the editor.

#### Sample test case:

2 -----> n i.e. Number of records (Type positive integer)

bruce lee-----> name (Type string)

1234----->roll\_no (Type positive integer)

lee@yahoo.com-----> email\_id (Type string)

Record: 1 is bruce lee 1234 lee@yahoo.com -----> Record 1 displayed

jacky chain

6789

jacky@gmail.com

Record: 2 is jacky chain 6789 jacky@gmail.com -----> Record 2 displayed

**Note:** You have to rectify and execute the code available and full fill the requirements of the problem.

#### Instructions:

Your input and output must follow the input and output layout mentioned in the

#### Correct/complete the code.

```
debug1.py
1  debug the code.
2
3
4  ...
5  class Record:
6      def __init__(self, name, roll_no, email_id):
7          self.name = name
8          self.roll_no = roll_no
9          self.email_id = email_id
10 n = int(input())
11 for i in range(1,n+1):
12     name = input()
13     roll_no = int(input())
14     email_id = input()
15     record = Record(name, roll_no, email_id)
16     print('Record:',i,'is',record.name, record.roll_no, record.emai
```

Terminal Execution Results

Execution Results - All test cases have succeeded

Test Case - 1 (Execution Time: 35 ms)	Correct Output	Status
Expected Output	User Output	
2	2	
bruce lee	bruce lee	
1234	1234	
lee@yahoo.com	lee@yahoo.com	
Record: 1 is bruce lee 1234 lee@yahoo.com	Record: 1 is bruce lee 1234 lee@yahoo.com	
jacky chain	jacky chain	
6789	6789	
jacky@gmail.com	jacky@gmail.com	
Record: 2 is jacky chain 6789 jacky@gmail.com	Record: 2 is jacky chain 6789 jacky@gmail.com	

Submit Prev Next

Finish Clear

Write a menu-driven program to **Add, Delete and Display** the elements of the list Using the **concept of classes**.

The functionalities of the program:

- The program should terminate only when the user selects **Exit**.
- **Add:** Add an element to the list and display the list.
- **Delete:** Remove an element from the list and display the list.
- While performing the deletion operation, if the element entered by the user is not in the list, it should display "**No element**".

#### Constraints:

The list should only contain the integers.

#### Note:

- Understand the Menu-driven format which is displayed in the test cases.

#### Sample test case:

-----> Print these hyphens just to separate each operation

0. Exit -----> Display the menu.

1. Add

2. Delete

3. Display

Select: 1 -----> Enter the option

22 -----> Enter the element

[22] -----> Display the list after performing the operation.

-----

0. Exit -----> After each operation, display the menu

**Correct/complete the code.** The code highlighted in **█** is non-editable.

classes.py

```
19 run = True
20 while run:
21     print('-----')
22     print('0. Exit\n1. Add\n2. Delete\n3. Display')
23     i = int(input('Select: '))
24     if i == 0:
25         print('Exit')
26         run = False
27     elif i == 1:
28         z.add(int(input()))
29     elif i == 2:
30         z.remove(int(input()))
31     elif i == 3:
32         z.dis()
33     # else:
34
```

Submit

Terminal

Execution Results

Execution Results: All test cases have succeeded  
(Avg. Time: 0 ms, Max. Time: 76 ms)

Test Case - 1 (Execution Time: 33 ms)

Correct Output

Expected Output

User Output

Status

-----	-----	-----	
0..Exit	0..Exit	0..Exit	
1..Add	1..Add	1..Add	
2..Delete	2..Delete	2..Delete	
3..Display	3..Display	3..Display	
Select: 1	Select: 1	Select: 1	
22	22	22	
[22]	[22]	[22]	

Finish Clear Submit Prev Next

Write the code

Write a menu-driven program to **Add, Delete and Display** the elements of the list Using the **concept of classes**.

The functionalities of the program:

- The program should terminate only when the user selects **Exit**.
- **Add:** Add an element to the list and display the list.
- **Delete:** Remove an element from the list and display the list.
- While performing the deletion operation, if the element entered by the user is not in the list, it should display "**No element**".

**Constraints:**

The list should only contain the integers.

**Note:**

- **Understand the Menu-driven format which is displayed in the test cases.**

**Sample test case:**

-----> Print these hyphens just to separate each operation

0. Exit -----> Display the menu.

1. Add

2. Delete

3. Display

Select: 1 -----> Enter the option

22 -----> Enter the element

[22] -----> Display the list after performing the operation.

**Correct/complete the code.** The code highlighted in is non-editable.

classes.py

```

15     print('No element')
16     def dis(self):
17         print(self.li)
18     z = Check()
19     run = True
20     while run:
21         print('-----')
22         print('0. Exit\n1. Add\n2. Delete\n3. Display')
23         i = int(input('Select: '))
24         if i == 0:
25             print('Exit')
26             run = False
27         elif i == 1:
28             z.add(int(input()))
29         elif i == 2:

```

Submit

Terminal Execution Results

Execution Results All test cases have succeeded

Test Case - 1 (Execution Time: 33 ms)		Correct Output	
Expected Output		User Output	Status
-----		-----	
0..Exit		0..Exit	
1..Add		1..Add	
2..Delete		2..Delete	
3..Display		3..Display	
Select: 1		Select: 1	
22		22	
[22]		[22]	

Finish Clear

Submit Prev Next

Write the code

A bugged code is given to you having errors (**Syntax errors and/or logical errors**). Your task is to **debug the code** and execute it successfully.

#### Problem statement:

Class **Chair** is defined with attribute **legs** as data member of the class. Code is updating the value in **legs** attribute i.e. 4 by multiplying the value in **legs** attribute n times, here n is an integer value taken as input from the user.

**Note:** You have to rectify and execute the code available and full fill the requirements of the problem.

#### Instructions:

- Your input and output must follow the input and output layout mentioned in the visible sample test case.
- Hidden test cases will only pass when the user's input and output match the expected input and output.

#### Sample Test Cases

##### Test Case 1:

##### Expected Output:

50

1267650600228229401496703205376

#### Correct/complete the code.

debug1.py

```

1 ...
2 Debug the code.
3 ...
4 ...
5 class Chair:
6     legs = 4
7 n = int(input())
8 c = Chair()
9 c.legs = c.legs**n
10 print(c.legs)

```

Submit

Terminal Execution Results

Execution Results - All test cases have succeeded  
(avg. Time: 33 ms, Max. Time: 33 ms)

Test Case - 1 (Execution Time: 33 ms)	Correct Output	
Expected Output	User Output	Status
50	50	
1267650600228229401496703205376		
Test Case - 1 (Execution Time: 33 ms)	Correct Output	
Expected Output	User Output	Status
50	50	
1267650600228229401496703205376		

Finish

Clear

Submit

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Next

Write the code

Your task is to :

- Define a class **shapes** that use the **init** method to initialize the **length(l)**, **width(w)**, and **radius(r)** of the square, rectangle, and circle respectively.
- Also define three methods **area\_sq()**, **area\_rec()**, and **area\_cir()**, that take the values of l, w, and r from the **init** method and calculate the respective area.
- Create an **object** of **class shapes** to call the methods defined in class shapes.

**Note:**

- Understand the menu-driven format as displayed in the test cases

**Constraints:**

length l, width w, and radius r must be positive integers &gt; 0.

The value of Pi is 3.14

**Sample Test case:****1. square -----> Display the menu to select the shape.****2. rectangle****3. circle****2 -----> Select the option for the shape mentioned in the menu.****3 -----> Represent's l****5 -----> Represent's w.**

Finish

Clear

**Correct/complete the code.** The code highlighted in **red** is non-editable.

oops.py

Submit



```

1 class Shapes:
2     PI = 3.14
3
4     def __init__(self):
5         print('1.square\n2.rectangle\n3.circle')
6         choice = input()
7         if choice == '1':
8             l = int(input())
9             print(self.area_sq(l))
10        elif choice == '2':
11            l, w = int(input()), int(input())
12            print(self.area_rec(l,w))
13        elif choice == '3':
14            r = int(input())
15            print(self.area_cir(r))
16        else:
17            print('Invalid')
18

```

Terminal

Execution Results

Execution Results - All test cases have succeeded!

(Avg. Time: 43.6 ms, Max. Time: 72 ms)

Test Case - 1 (Execution Time: 33 ms)		Correct Output	
Expected Output		User Output	Status
1.square		1.square	✓
2.rectangle		2.rectangle	✓
3.circle		3.circle	✗

Submit

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Next

Write the code

Your task is to :

- Define a class **Person**, that uses **init** method to initialize two attributes: **firstname**, **middlename** and **lastname** of a person.
- Create an object of a class person and print only the middle name of the person using the **object**.

**Constraints:**

1 &lt;= length of the string &lt;= 10

**Note:**

- Refer to the displayed test cases for better understanding.

**Sample test case:****input**

jMary

Elizabeth

Smith

**Output**

Elizabeth

Finish

Clear

**Correct/complete the code.** The code highlighted in is non-editable.

classes.py

Submit

```

1 class Person:
2     #WRITE YOUR CODE HERE
3     def __init__(self, fName, mName, lName):
4         self.firstName = fName
5         self.lastName = lName
6         self.middleName = mName
7
8
9     firstname=input()
10    middlename = input()
11    lastname=input()
12    myname=Person(firstname,middlename,lastname)
13    print(myname.middleName)
14

```

Terminal

Execution Results

Execution Results - All test cases have succeeded!

(Avg. Time: 45.5 ms, Max. Time: 76 ms)

Test Case - 1 (Execution Time: 28 ms)		Correct Output	
Expected Output		User Output	Status
Mary		Mary	
Elizabeth		Elizabeth	
Smith		Smith	

Submit

Write the code

Write a menu-driven program to perform the **index** and **reverse** operations of the string given by the user Using the **concept of classes**.

The functionalities of the program:

- **index:** Searches the string for a specified character and returns the position of where it was found. If the user-specified character is not in the string it should return **not found**.
- **reverse:** return the reversed version of the string.
- You need to display the string after performing the selected operation.

**Constraints:**

The input string should only contain the alphabet.

**Note:**

- Understand the Menu-driven format which is displayed in the test cases.
- The class name is given in the uneditable code itself.

**Sample test case:**

1. count ----> Display the menu.

2. reverse

Select: 1 -----> Enter the option

python -----> Input string

Finish

Clear

Correct/complete the code. The code highlighted in is non-editable.

classes.py

```
1 - class Check():
2 -     def __init__(self, string="demo"):
3 -         self.string = string
4 -
5 -     def index(self, ch):
6 -         if ch in self.string:
7 -             return self.string.index(ch)
8 -         else:
9 -             return 'not found'
10 -
11    def reverse(self):
12        return self.string[::-1]
13 -
14    def menu(self):
15        print(f'1. index\n2. reverse')
16        choice = input('Select: ')
17        if choice == '1':
18            self.string = input()
19
```

Submit

Terminal

Execution Results

Execution Results - All test cases have succeeded!

(Avg. Time: 38 ms., Max. Time: 72 ms)

Test Case - 1 (Execution Time: 24 ms)		Correct Output	
Expected Output		User Output	Status
1..index		1..index	
2..reverse		2..reverse	
Select:.. 1		Select:.. 1	

Submit

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Next

Write the code

Write a menu-driven program to perform the **index** and **reverse** operations of the string given by the user Using the **concept of classes**.

The functionalities of the program:

- **index:** Searches the string for a specified character and returns the position of where it was found. If the user-specified character is not in the string it should return **not found**.
- **reverse:** return the reversed version of the string.
- You need to display the string after performing the selected operation.

#### Constraints:

The input string should only contain the alphabet.

#### Note:

- Understand the Menu-driven format which is displayed in the test cases.
- The class name is given in the uneditable code itself.

#### Sample test case:

1. count ----> Display the menu.

2. reverse

Select: 1 -----> Enter the option

python -----> Input string

Correct/complete the code. The code highlighted in is non-editable.

**classes.py**

```

10     def reverse(self):
11         return self.string[::-1]
12
13
14     def menu(self):
15         print(f'1. index\n2. reverse')
16         choice = input('Select: ')
17         if choice == '1':
18             self.string = input()
19             ch = input()
20             print(self.index(ch))
21         elif choice == '2':
22             self.string = input()
23             print(self.reverse())
24         else:
25             print('Invalid')
26 obj=Check()
27 obj.menu()

```

Terminal

Execution Results

Execution Results - All test cases have succeeded!

(Avg. Time: 38 ms., Max. Time: 72 ms)

Test Case - 1 (Execution Time: 24 ms)		Correct Output	
Expected Output		User Output	Status
1..index		1..index	
2..reverse		2..reverse	
Select:.. 1		Select:.. 1	

Submit Prev Next

Finish

Clear

Writing a class in Python

Follow the given instructions to add the details of the two companies by taking the inputs from the user.

- Create a class Company
- Create an instance **Com\_1** of class Company.
- Create another instance **Com\_2** of class Company.
- Take the **Name, No.of employees, and Revenue(in crores)** of the company as inputs from the user.
- Print the details of the Company as shown in the Sample Test Case

**Note:**

- Refer to the displayed test cases for better understanding.

**Sample Test case:**

No.of employees and Revenue must be positive integers > 0.

**Company 1**

CodeTantra ----> Name of the Company 1.

100 ----> No. of employees of Company 1.

2 ----> Revenue of the Company 1.

Name: CodeTantra ----> Display the details of Company 1.

Employee count: 100

Revenue: 2

**Company 2****Finish****Clear**

**Correct/complete the code.** The code highlighted in is non-editable.

Classes1.py

```

1  class Company:
2      def __init__(self, name, employees, revenue):
3          self.name = name
4          self.employees = employees
5          self.revenue = revenue
6
7      def info(self):
8          print(f'Name: {self.name}')
9          print(f'Employee count: {self.employees}')
10         print(f'Revenue: {self.revenue}')
11
12
13     print("Company 1")
14     c1 = Company(input(), int(input()), int(input()))
15     c1.info()
16
17     print("Company 2")
18     c2 = Company(input(), int(input()), int(input()))
19     c2.info()

```

**Submit** **Terminal****Execution Results**

Execution Results - All test cases have succeeded!

(Avg. Time: 28.5 ms, Max. Time: 29 ms)

Test Case - 1 (Execution Time: 29 ms)	Correct Output	
Expected Output	User Output	Status
Company - 1	Company - 1	
CodeTantra	CodeTantra	
100	100	

**Submit****Prev****Next**

## Write the code

A bugged code is given to you having errors (**Syntax errors and/or logical errors**). Your task is to **debug the code** and execute it successfully.

**Problem statement:**

Class **Chair** is defined with attribute **legs** as data member of the class. Code is updating the value in **legs** attribute i.e. 4 by multiplying the value in **legs** attribute n times, here n is an integer value taken as input from the user.

**Note:** You have to rectify and execute the code available and full fill the requirements of the problem.

**Instructions:**

- Your input and output must follow the input and output layout mentioned in the visible sample test case.
- Hidden test cases will only pass when the user's input and output match the expected input and output.

**Sample Test Cases****Test Case 1:****Expected Output:****Finish****Clear****Submit****Prev****Next****Correct/complete the code.****debug1.py**

```

1 """
2 Debug the code.
3
4 """
5 class Chair:
6     legs = 4
7     n = int(input())
8     c = Chair()
9     c.legs = c.legs**n
10    print(c.legs)

```

**Submit** **Terminal****Execution Results**

Execution Results - All test cases have succeeded!  
(Avg. Time: 40 ms , Max. Time: 72 ms)

<b>Test Case - 1 (Execution Time: 36 ms)</b>	<b>Correct Output</b>	
<b>Expected Output</b>	<b>User Output</b>	<b>Status</b>
50 1267650600228229401496703205376	50 1267650600228229401496703205376	

Write the code

Your task is to :

- Define a class **shapes** that use the **init** method to initialize the **length(l)**, **width(w)**, and **radius(r)** of the square, rectangle, and circle respectively.
- Also define three methods **area\_sq()**, **area\_rec()**, and **area\_cir()**, that take the values of l, w, and r from the **init** method and calculate the respective area.
- Create an **object** of **class shapes** to call the methods defined in class shapes.

**Note:**

- Understand the menu-driven format as displayed in the test cases

**Constraints:**

length l, width w, and radius r must be positive integers &gt; 0.

The value of Pi is 3.14

**Sample Test case:****1. square -----> Display the menu to select the shape.****2. rectangle****3. circle****2 -----> Select the option for the shape mentioned in the menu.****3 -----> Represent's l****5 -----> Represent's w.****Finish****Clear****Correct/complete the code.** The code highlighted in is non-editable.

oops.py

Submit

```

10         choice = input()
11         l, w = int(input()), int(input())
12         print(self.area_rec(l,w))
13     elif choice == '3':
14         r = int(input())
15         print(self.area_cir(r))
16     else:
17         print('Invalid')
18
19     def area_sq(self, l):
20         return l**2
21
22     def area_rec(self, l, w):
23         return l*w
24
25     def area_cir(self, r):
26         return self.PI*r**2
27
28 Shapes()

```

Terminal

Execution Results

Execution Results - All test cases have succeeded!

(Avg. Time: 43.6 ms, Max. Time: 72 ms)

Test Case - 1 (Execution Time: 33 ms)		Correct Output	
Expected Output		User Output	Status
1.square		1.square	
2.rectangle		2.rectangle	
3.circle		3.circle	

Submit

end of the current list.

- **Delete:** Remove an element from the list and display the list.
- While performing the deletion operation, If the element entered by the user is not in the list, it should display "**No element**".

#### Constraints:

The list should only contain the integers.

#### Note:

- Understand the Menu-driven format which is displayed in the test cases.

#### Sample test case:

-----> Print these hyphens just to separate each operation

0. Exit -----> Display the menu

1. Extend

2. Delete

3. Display

Select: 1 -----> Enter option

1,2,3 -----> Enter the list to add it to the existing list.

[1, 2, 3] -----> Display the list.

-----

0. Exit

**Finish**

**Clear**

Correct/complete the code. The code highlighted in is non-editable.

classes.py

```
1 class Check():
2     def __init__(self):
3         self.li = []
4
5     def extend(self, l):
6         self.li.extend(l)
7         self.dis()
8
9     def remove(self, el):
10        if el in self.li:
11            self.li.remove(el)
12            self.dis()
13        else:
14            print('No element')
15
16    def dis(self):
17        print(self.li)
```

**Submit**

Terminal

Execution Results

Execution Results - All test cases have succeeded!  
(Avg. Time: 32.7 ms , Max. Time: 38 ms)

Test Case - 1 (Execution Time: 32 ms)	Correct Output	
Expected Output	User Output	Status
-----	-----	
0..Exit	0..Exit	

**Submit** **Prev** **Next**

## Write the code

Write a menu-driven program to **Extend**, **Delete** and **Display** the elements of the list Using the **concept of classes**.

The functionalities of the program:

- The program should terminate only when the user selects **Exit**.
- Extend**: Extend method adds the specified list elements (or any iterable) to the end of the current list.
- Delete**: Remove an element from the list and display the list.
- While performing the deletion operation, If the element entered by the user is not in the list, it should display "**No element**".

## Constraints:

The list should only contain the integers.

## Note:

- Understand the Menu-driven format which is displayed in the test cases.**

## Sample test case:

-----> Print these hyphens just to separate each operation

0. Exit -----> Display the menu
1. Extend
2. Delete

Correct/complete the code. The code highlighted in is non-editable.

## classes.py

```

20 run = Check()
21 while True:
22     print('-----')
23     print('0..Exit\n1..Extend\n2..Delete\n3..Display')
24     choice = input('Select: ')
25     if choice == '0':
26         print('Exit')
27         break
28     elif choice == '1':
29         l = [int(i) for i in input().split(',')]
30         run.extend(l)
31     elif choice == '2':
32         el = int(input())
33         run.remove(el)
34     elif choice == '3':
35         run.dis()
36     else:
37         print('Invalid')

```

Terminal

Execution Results

Execution Results - All test cases have succeeded!  
(Avg. Time: 32.7 ms , Max. Time: 38 ms)

Test Case - 1 (Execution Time: 32 ms)	Correct Output	
Expected Output	User Output	Status
-----	-----	
0..Exit	0..Exit	

Write the code

Create a class **Test** with a single method **multiplication()** that returns the multiplied value of two numbers.

**Constraints:**

1 &lt;= numbers &lt;= 100

**Sample Test case:****Input:**

2 ----&gt; Enter number 1.

6 ----&gt; Enter number 2.

**Output:**

12 ----&gt; Print the result

**Instructions:**

- Your input and output must follow the input and output layout mentioned in the visible sample test case.
- Hidden test cases will only pass when the user's input and output match the expected input and output.

**Sample Test Cases****Test Case 1:****Expected Output:****Correct/complete the code.** The code highlighted in is non-editable.

classes.py

```

1 class Test:
2     def multiplication(self, a, b):
3         return a*b
4
5
6
7 obj= Test()
8 a = int(input())
9 b = int(input())
10 print(obj.multiplication(a, b))

```

Execution Results

(Avg. Time: 42.8 ms , Max. Time: 85 ms)

Test Case - 1 (Execution Time: 32 ms)	Correct Output	
Expected Output	User Output	Status
2	2	
6	6	
12	12	

**Problem statement:**

class Record is defined with `__init__` method to initialize `name`, `roll_no`, and `email_id` attributes. And code logic is create `record` instance of `Record` class , With the help of that instance or object read and display the record `n` time's, here `n` is an integer taken as input from the user.

**Note:** For more clarity go through the test case, and fine tune the syntax as well as logic of the code given in the editor.

**Sample test case:**

2 -----> n i.e. Number of records (Type positive integer)

bruce lee-----> name (Type string)

1234----->roll\_no (Type positive integer)

lee@yahoo.com-----> email\_id (Type string)

Record: 1 is bruce lee 1234 lee@yahoo.com -----> Record 1 displayed

jacky chain

6789

jacky@gmail.com

Record: 2 is jacky chain 6789 jacky@gmail.com -----> Record 2 displayed

**Note:** You have to rectify and execute the code available and full fill the requirements of the problem.

**Instructions:****Correct/complete the code.**

debug1.py

```

1 ...
2 Debug the code.
3 ...
4 ...
5 class Record:
6     def __init__(self, name, roll_no, email_id):
7         self.name = name
8         self.roll_no = roll_no
9         self.email_id = email_id
10
11 n = int(input())
12 for i in range(1, n + 1):
13     name = input()
14     roll_no = int(input())
15     email_id = input()
16     record = Record(name, roll_no, email_id)
17     print('Record:', i, 'is', record.name, record.roll_no, record.email_id)
18

```

Terminal

Execution Results

Execution Results - All test cases have succeeded!  
(Avg. Time: 34.7 ms , Max. Time: 47 ms)

Test Case - 1 (Execution Time: 31 ms)	Correct Output
Expected Output	User Output
2	2
bruce lee	bruce lee
1234	1234

Writing a class in Python

Follow the given instructions to add the details of the 3 number of student names and their skill rating in python language by taking the inputs from the user.

- Create a class of students.
- Create an instance **student\_1** of class students.
- Create another instance **student\_2** of class students.
- Take the **Name and rating(self)** in the **python language** of the student as inputs from the user.
- Print the Name of the student who has lowest skill rating as shown in the Sample Test Case

**Note:**

- Refer to the displayed test cases for better understanding.

**Sample Test case:****Input:**

patrick

0

pranav

5

emiway

2

**Output:**

lowest skilled student to take care of

patrick

**Instructions:**

Correct/complete the code. The code highlighted in is non-editable.

classes1.py

```

1 class students:
2     def __init__(self):
3         self.name = input()
4         self.rating = int(input())
5     a = students()
6     b = students()
7     c = students()
8
9 print("lowest skilled student to take care of")
10 z = a.name
11 lowest = a.rating
12 x = [b, c]
13 for i in x:
14     if i.rating < lowest:
15         lowest = i.rating
16         z = i.name
17 print(z)
18

```

**Submit**

Terminal Execution Results

Execution Results - All test cases have succeeded

avg. Time: 112 ms. Max. Time: 116 ms

Test Case - 1 (Execution Time: 168 ms)	Correct Output	
Expected Output	User Output	Status
john	john	
3	3	
deol	deol	
4	4	
kuldeep	kuldeep	
9	9	
lowest skilled student to take care of	lowest skilled student to take care of	
john	john	

Test Case - 2 (Execution Time: 156 ms) Correct Output

**Submit** **Prev** **Next****Finish****Clear**