

Rotate Tetromino

Stick.

Before The Rotate

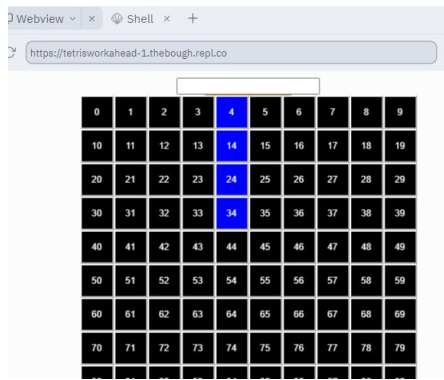
Webview x Shell x +

<https://tetrisworkahead-1.thebough.repl.co>

0	1	2	3	4	5	6	7	8	9
10	11	12	13	14	15	16	17	18	19
20	21	22	23	24	25	26	27	28	29
30	31	32	33	34	35	36	37	38	39
40	41	42	43	44	45	46	47	48	49
50	51	52	53	54	55	56	57	58	59
60	61	62	63	64	65	66	67	68	69
70	71	72	73	74	75	76	77	78	79
80	81	82	83	84	85	86	87	88	89

After the Rotate

0	1	2	3	4	5	6	7	8	9
10	11	12	13	14	15	16	17	18	19
20	21	22	23	24	25	26	27	28	29
30	31	32	33	34	35	36	37	38	39
40	41	42	43	44	45	46	47	48	49
50	51	52	53	54	55	56	57	58	59
60	61	62	63	64	65	66	67	68	69
70	71	72	73	74	75	76	77	78	79
80	81	82	83	84	85	86	87	88	89

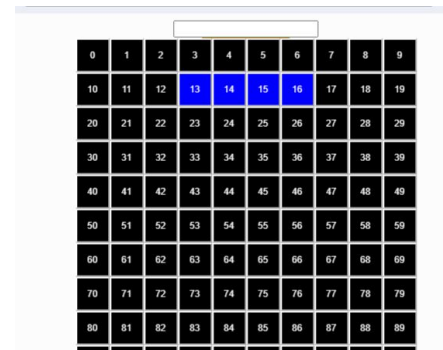


Pseudo Code:

Grabbed the button at spot 4 and turned it black
 Turned the button at spot 13 blue

Grabbed the button at spot 24 and turned it black
 Turned the button at spot 15 blue

Grabbed the button at spot 34 and turned it black
 Turned the button at spot 16 blue



Pseudo Code II:

Grabbed the button at thisTetromino[0] and turned it black
 thisTetromino[0] += 9
 Turned the button at thisTetromino[0] blue

Grabbed the button at thisTetromino[2] and turned it black
 thisTetromino[0] -= 9
 Turned the button at spot thisTetromino[2] blue

Grabbed the button at thisTetromino[3] and turned it black
 thisTetromino[3] -= 18
 Turned the button at thisTetromino[3] blue

Actual Code

```
document.getElementById(thisTetromino[0]).style.backgroundColor = "black"  
thisTetromino[0] += 9  
document.getElementById(thisTetromino[0]).style.backgroundColor = thisTetromino[4]  
  
document.getElementById(thisTetromino[2]).style.backgroundColor = "black"  
thisTetromino[2] -= 9  
document.getElementById(thisTetromino[2]).style.backgroundColor = thisTetromino[4]  
  
document.getElementById(thisTetromino[3]).style.backgroundColor = "black"  
thisTetromino[3] -= 18  
document.getElementById(thisTetromino[3]).style.backgroundColor = thisTetromino[4]
```