

# YUSUF CEYLAN

STUDENT 3D AND VFX  
ARTIST

## CONTACT

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## SKILLS

3d, 2D Design  
3d, 2D Animation  
VFX  
Shaders and Texturing  
Blender, Maya  
FL Studio, Bandlab  
Unity, Unreal Engine  
Html, Css, JavaScript  
C#, C++

September 2021 - present  
UNIVERSITY OF GREENWICH  
BSc Games Design and  
Development

## LANGUAGES

English  
Turkish

## PROFILE

I am currently a Games development student at the University of Greenwich, specializing in VFX, 3D-2D modeling, and animation. I am passionate about developing video games, specifically when it comes to making artwork in games. I have experienced challenges that come with a team and developed myself by attending group projects and game jams at the university. However, I have specifically experienced teamwork under stress with limited time in the places I have worked. I am currently working as a part-time worker.

## WORK EXPERIENCE

### Chef

Zuzu Bistro Bar 2023-present

- work in a restaurant team as a chef that changes frequently
- put the same amount of effort for every single food I need to prepare for long hours
- know how to communicate with my team
- We are regularly forced to solve problems in a specific period of time and find different solutions.

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## WORK EXPERIENCE

### Chef, Manager

Zuzu Bistro Bar

2021-2023

- I worked in a small kitchen where I learned new skills at the first and started managing it after a while.
- Worked under pressure with limited time.
- One of my jobs was to teach the new employers how everything worked and help them gain the skills required to work efficiently.
- Since it was a small place, I learned how to get a work done by myself and solve problems without having anyone to get help from.

### 3D Designer

Hype

2024-2024

- I made models and animations for a small amount of people in a team called hype.
- It was more of a small project than a job to me since I only worked with them for a month.
- My duty was to model and animate some small scenes for their advertisements.
- The scenes were used on their social media accounts.

## HOBBIES

- Playing games
- Producing sounds and musics for games
- Producing music for cinematics
- Reading
- Training
- Watching videos about science
- Drawing