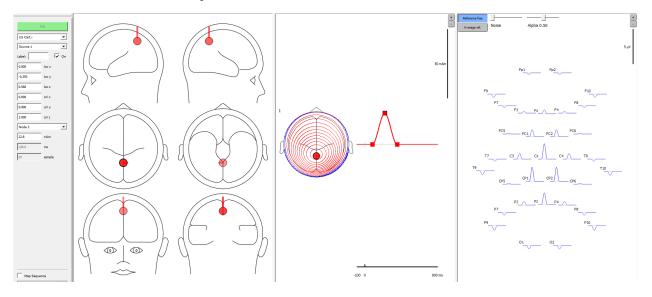
BM5080 Brain Computing Interfaces

Dipole, topography and re-referencing

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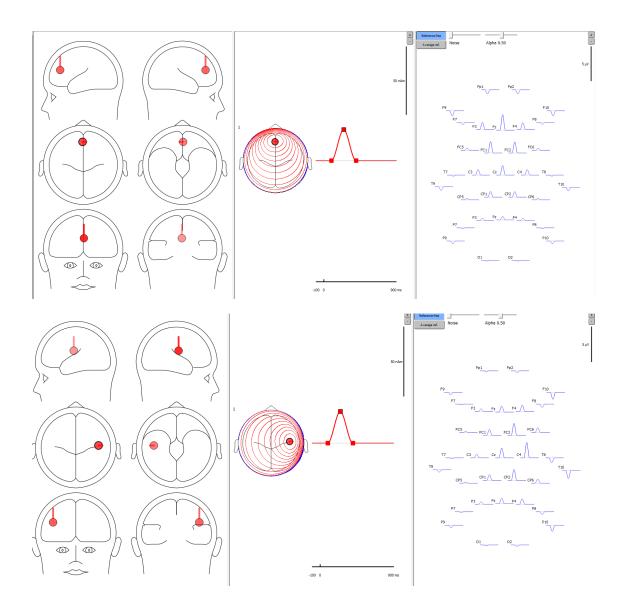
1. Simulate a source in S1 – post-central gyrus

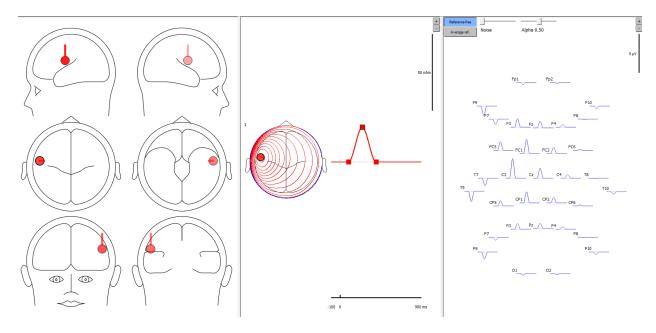
How does the topographical plot look like? Where is the maximal activation and why?



Here the picture in the 3rd column is the topographical plot. It is maximum at Cz when the dipole is placed near the post central gyrus because the dipole is closest at Cz. Additionally we also see that the isopotential rings are densely packed in the occipital lobe and are more sparse near the frontal lobe.

Move the dipole around to understand how topoplot changes with the dipole



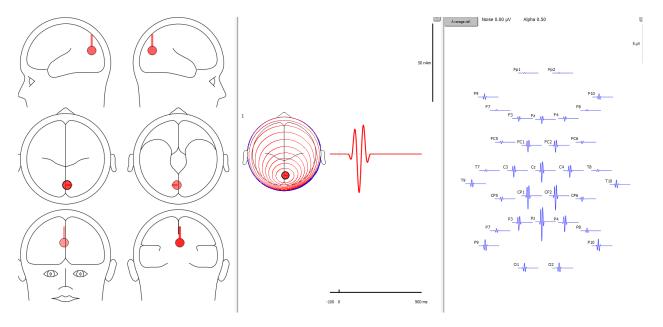


From the above 3 plots we can conclude that when we move the dipole around, the isopotential rings shift and are more densely packed near the dipole and sparse on the opposite side of the dipole. The maximum activation is at the point to which the dipole is nearest.

C. Can you reduce the topo-plot to a simple electric vector in each case?

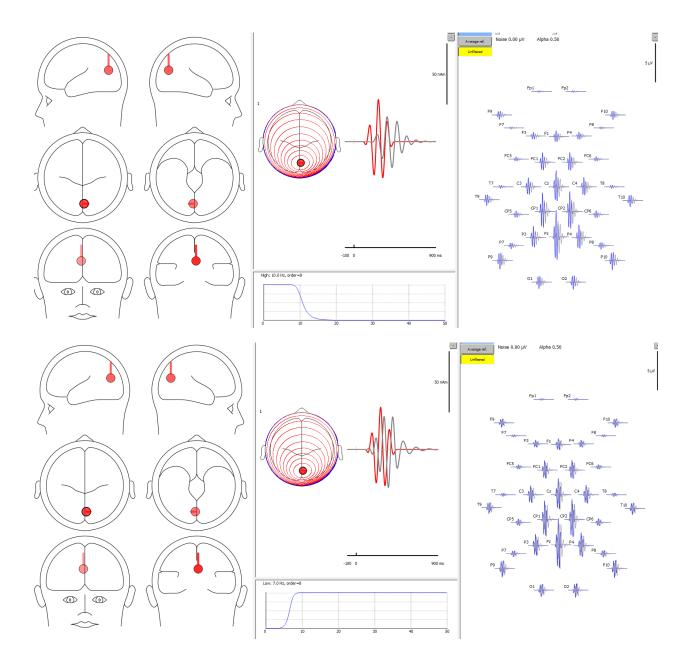
Yes. We can consider the pyramidal neurons to be a single electric vector and the sum of all such vectors will give a single vector.

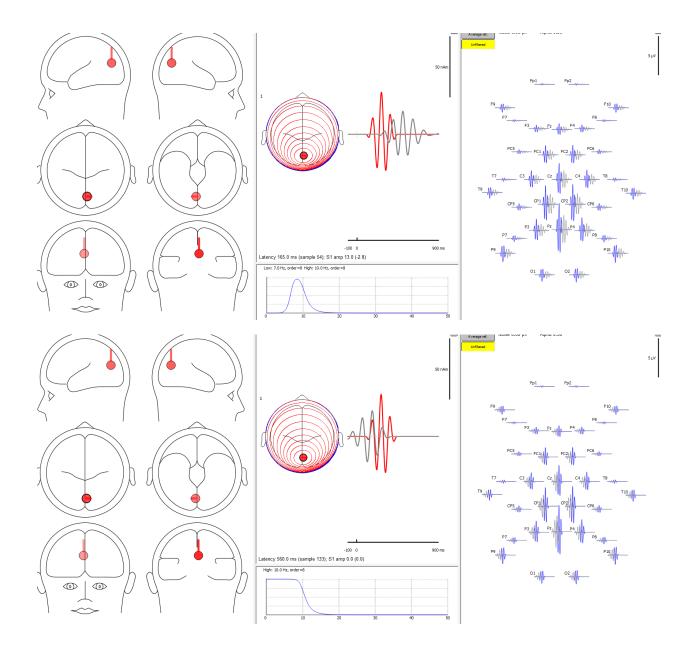
- 2. Simulate an oscillating sinusoidal source (8–12 Hz) in the visual cortex
 - a. How does the topographical plot look like? Where is the maximal activation and why?

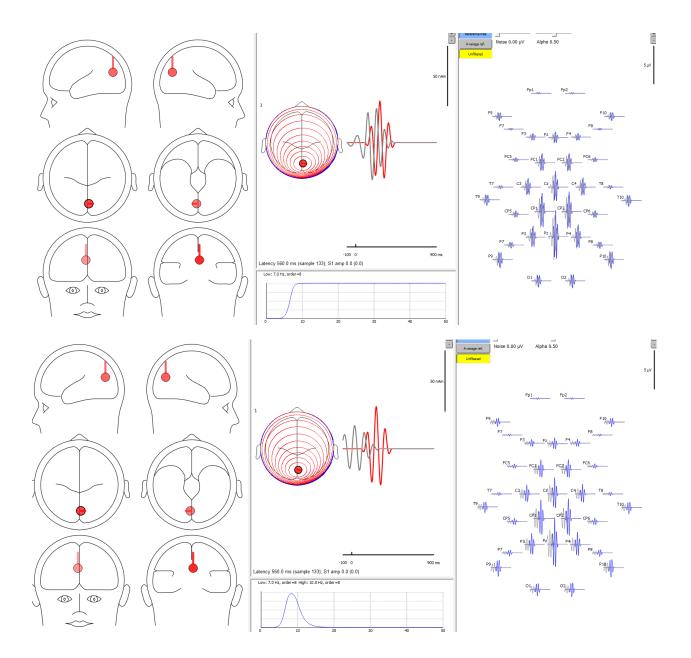


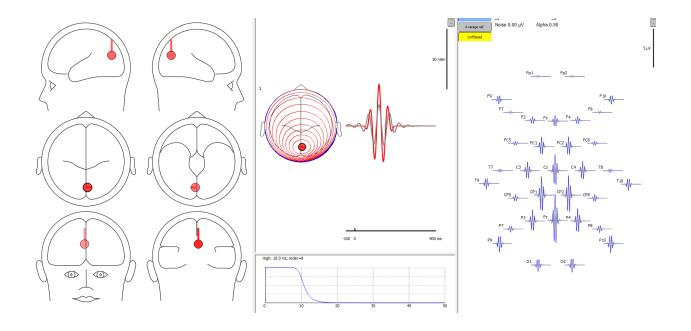
When a sinus impulse of frequency 10Hz and amplitude 25nAm is given, this is how the topographical plot looks like. The maximum activation is seen at Pz because it is near the dipole.

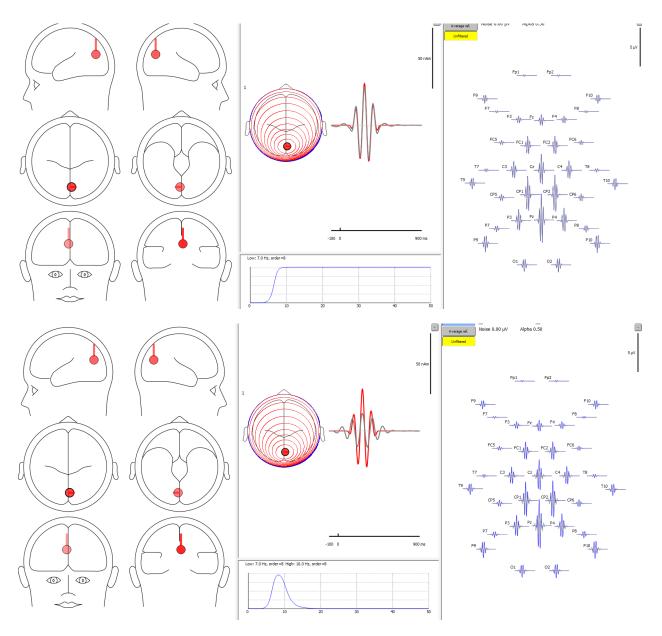
- 3. Effect of filtering on evoked potential
 - a. Low-pass, high-pass
 - b. Forward, reverse, zero-phase filtering











In the above graphs we can see the lowpass, highpass and bandpass filters for forward, reverse and zero phase filtering. We can infer from the plots above that zero phase filtering doesnt introduce any time latency and preserves the topographical plots while forward and reverse filtering introduce some kind of latency and cause some distortions.