Lab Goal : This lab was designed to teach you more about Critter.

Lab Description : Extend Critter to make a new SpinnerCritter that will move all neighboring actors one position to the left, taking the position of the actor counter-clockwise to itself. There should be shifting if there are 2 to 8 actors surrounding the SpinnerCritter. There can be no shifting if there are 0 or 1 actors surrounding the Spinnercritter.

Sample Data :
```
See the main in SpinnerCritterRunner
```

Sample Output :