Operating Systems (Fall 2023)

Elevator Simulation Project



Due date: 29 Jan (2024)

Introduction:

The Elevator Simulation aims to design and implement a simplified yet comprehensive simulation of an elevator system. The project will simulate the operation of an elevator that integrates various scheduling algorithms within a multi-floor building, handling multiple passengers' requests, and enabling them to move between floors.

Key Functionality Points:

1. Elevator Configuration by Manager:

- **Number of Floors Setting**: Implement functionality for the manager to set the number of floors within the building before initiating the simulation.
- **Scheduling Algorithm Selection:** Allow the manager to specify the scheduling algorithm to be used for elevator task management (e.g., FCFS, SJF, RR, SRTF).

2. Elevator and Floor Parameters:

- **Floor Height:** Define each floor's height as 3 meters to simulate the physical distance between floors within the building.
- **Elevator Speed:** Set the elevator's speed to 1 meter per second to simulate its movement between floors.

3. Elevator Operations:

- Movement Management: Implement the elevator's movement between floors based on the specified speed and floor height, managed according to the chosen scheduling algorithm.
- Passenger Request Handling: Manage incoming passenger requests according to the selected scheduling algorithm, optimizing elevator tasks considering floor height and speed parameters.

4. Floor Interactions:

- **Passenger Signaling:** Enable floors to signal the elevator about passengers waiting to board, considering the defined floor height and the elevator's speed.
- **Elevator Arrival Notification**: Notify passengers waiting on floors about the elevator's arrival, factoring in the elevator's speed and floor height for efficient boarding.

5. Passenger Interactions:

- **Requesting Elevator Service:** Allow passengers to call the elevator from their current floor, specifying their desired destination floor, considering the building's defined number of floors.
- Boarding and Destination Selection: Enable passengers to enter the elevator, select their destination floor, and disembark upon arrival, factoring in floor height and elevator speed.

6. Scheduling Algorithms Implementation:

Configurable Algorithm Execution: Execute the selected scheduling algorithm according
to the manager's choice, ensuring it considers parameters like floor height and elevator
speed during operation.

Analysis:

- Performance Evaluation: Collect data on each scheduling algorithm's performance during the simulation runs, considering the floor height, elevator speed, and number of floors.
- Comparative Analysis: Analyze and compare the collected metrics based on configured parameters to determine algorithmic efficiencies and system performance (e.g., Passengers waiting time, elevator response time, ...).

Bonus:

1. Dynamic Passenger Generation:

 Implement a feature to dynamically generate passengers on different floors at random intervals.

2. Visualization and GUI:

1. Gantt Chart for Each Algorithm:

• Plot the scheduling of elevator tasks against time, showcasing when requests are received, processed, and completed by the elevator based on the selected algorithm.

• Each chart will illustrate how the elevator serves passenger requests over time, demonstrating the scheduling efficiency of the respective algorithm.

2. Elevator Visualization:

• Develop a graphical representation of the elevator system.

Submission Guidelines:

- Your implementation reports should be in a PDF file including an explanation of your approach, key points of your implementation and results.
- You should upload your submissions at <u>Quera</u>. All of the files should be saved in a ZIP file named in this format: "Lastname-StudentNumber.zip".

Ex.: "Zamani-40230401.zip"