

Electron visibilities and electron maps for STIX

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From photon to electron visibilities

- Photon visibility definition:

$$V(u, v; \varepsilon) = \iint I(x, y; \varepsilon) e^{2\pi i(ux+vy)} dx dy$$

- Bremsstrahlung equation:

$$I(x, y; \varepsilon) = \frac{a^2}{4\pi R^2} \int_{\varepsilon}^{\infty} N(x, y) \overline{F}(x, y; E) Q(\varepsilon, E) dE$$

- Electron visibility definition:

$$W(u, v; E) := \frac{a^2}{4\pi R^2} \iint N(x, y) \overline{F}(x, y; E) e^{2\pi i(ux+vy)} dx dy$$

- Bremsstrahlung equation for visibilities

$$V(u, v; \varepsilon) = \int_{\varepsilon}^{\infty} W(u, v; E) Q(\varepsilon, E) dE$$

From photon to electron visibilities

$$V(u, v; \varepsilon) = \int_{\varepsilon}^{\infty} W(u, v; E) Q(\varepsilon, E) dE$$

The relation between the **measured photon visibilities** and the **electron visibilities** is described by a Volterra integral equation of the first kind

Visibility inversion problem: determine the electron visibilities, $W(u, v; E)$, from the observed count visibilities $V(u, v; \varepsilon)$

Visibility information in photon space may, through a (regularized) spectral inversion technique, be converted to visibility information in the *electron* domain.

Electron maps

Algorithm for electron image reconstruction:

1. for each (u,v) pair solve

$$V(u, v; \varepsilon) = \int_{\varepsilon}^{\infty} W(u, v; E) Q(\varepsilon, E) dE$$

by means of Tikhonov regularization algorithm (which smoothes along the energy direction)

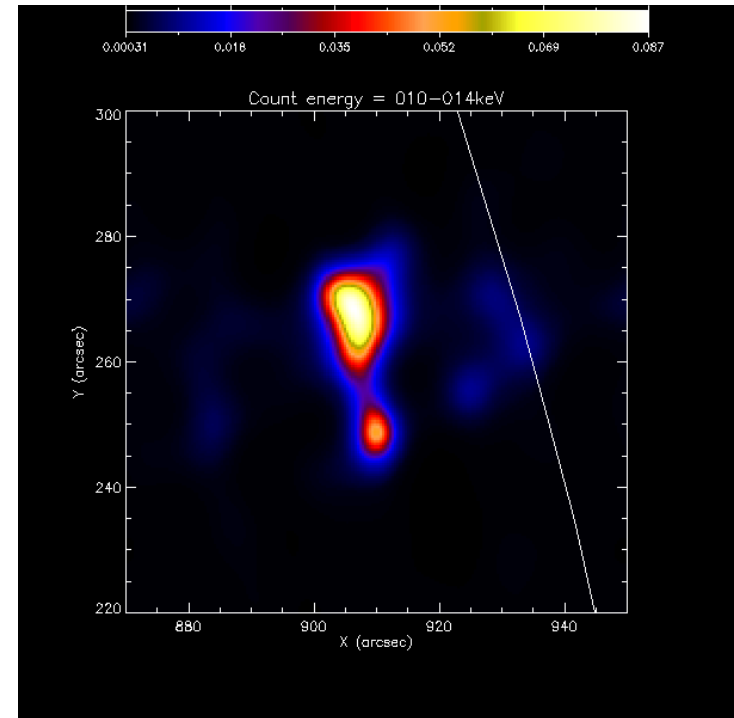
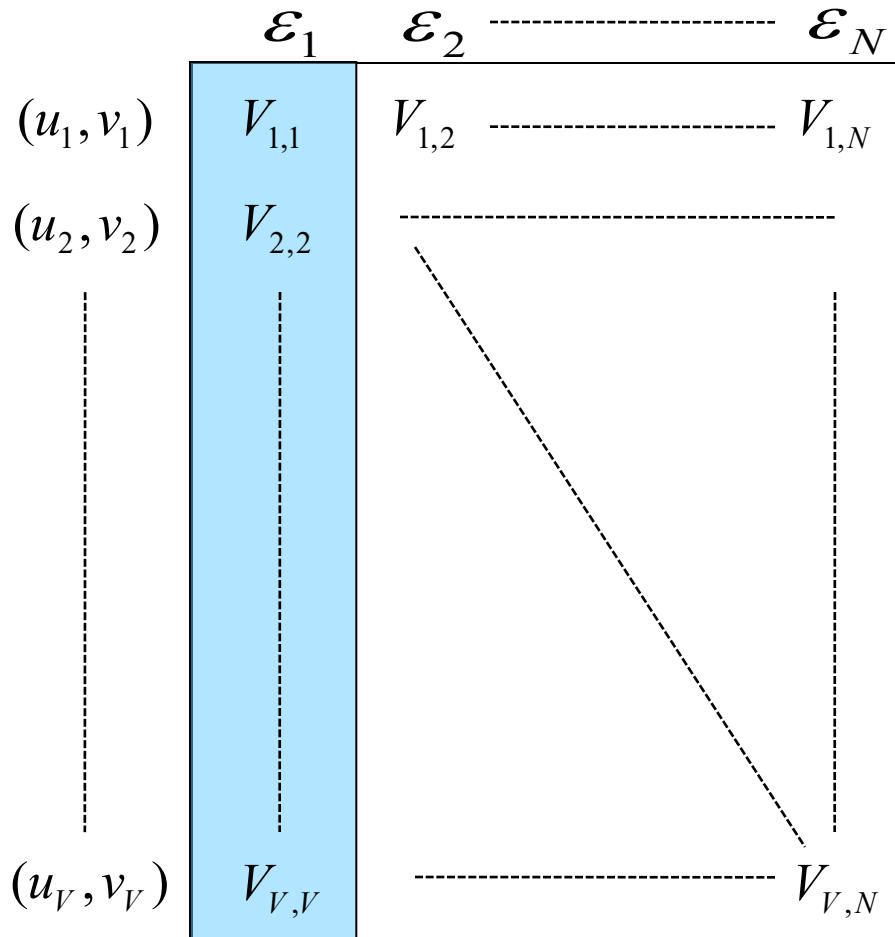
2. for each E solve

$$W(u, v; E) = \frac{a^2}{4\pi R^2} \iint \bar{F}(x, y; E) e^{2\pi i(ux+vy)} dx dy$$

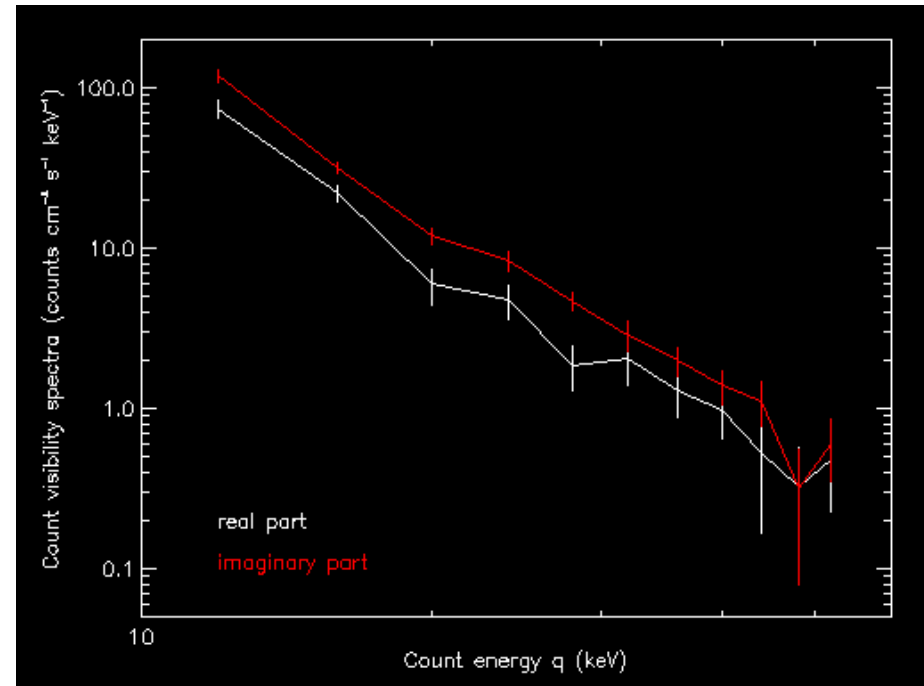
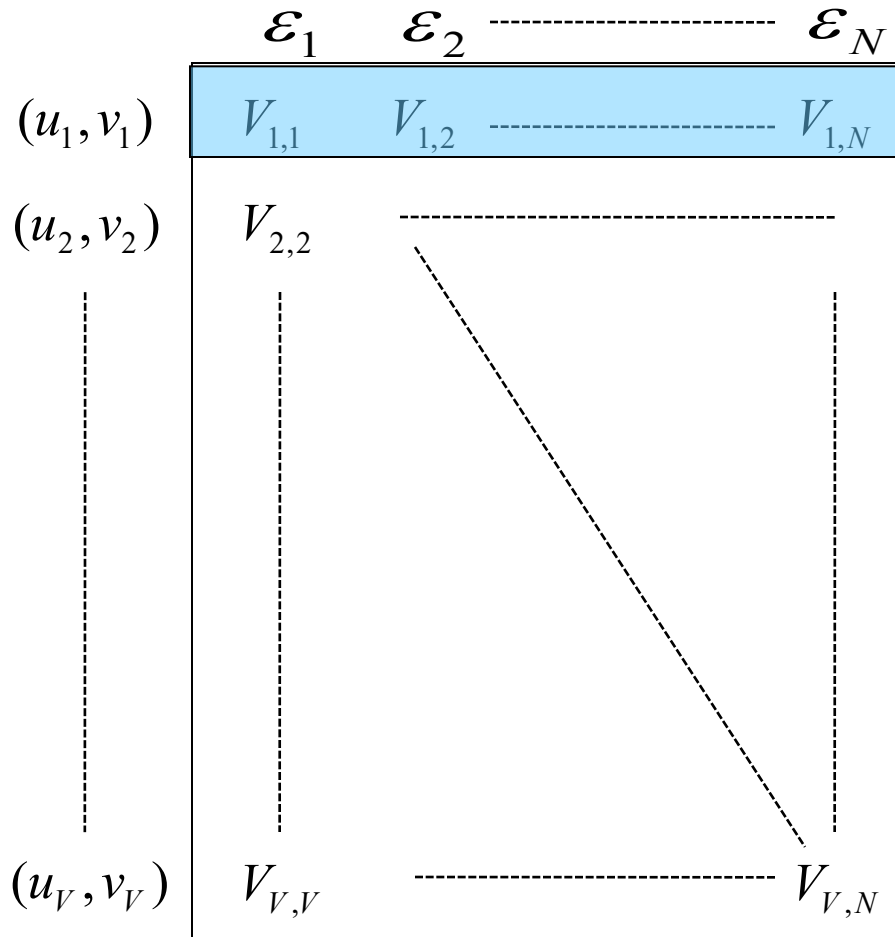
by means of a Fourier-based imaging algorithm (which reduces ringing effects by imposing appropriate constraints)



Visibility inversion algorithm: implementation

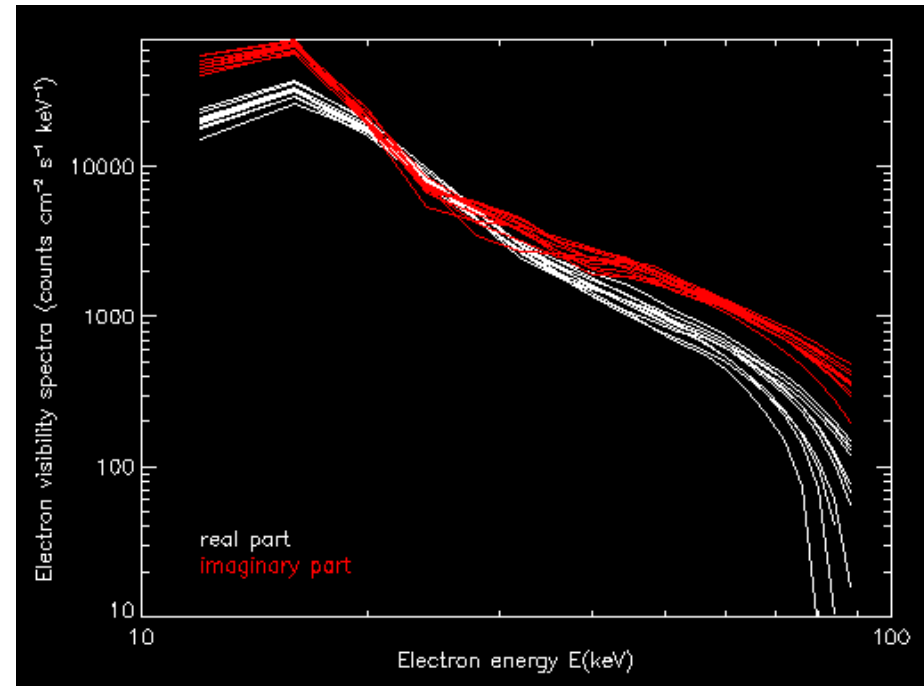
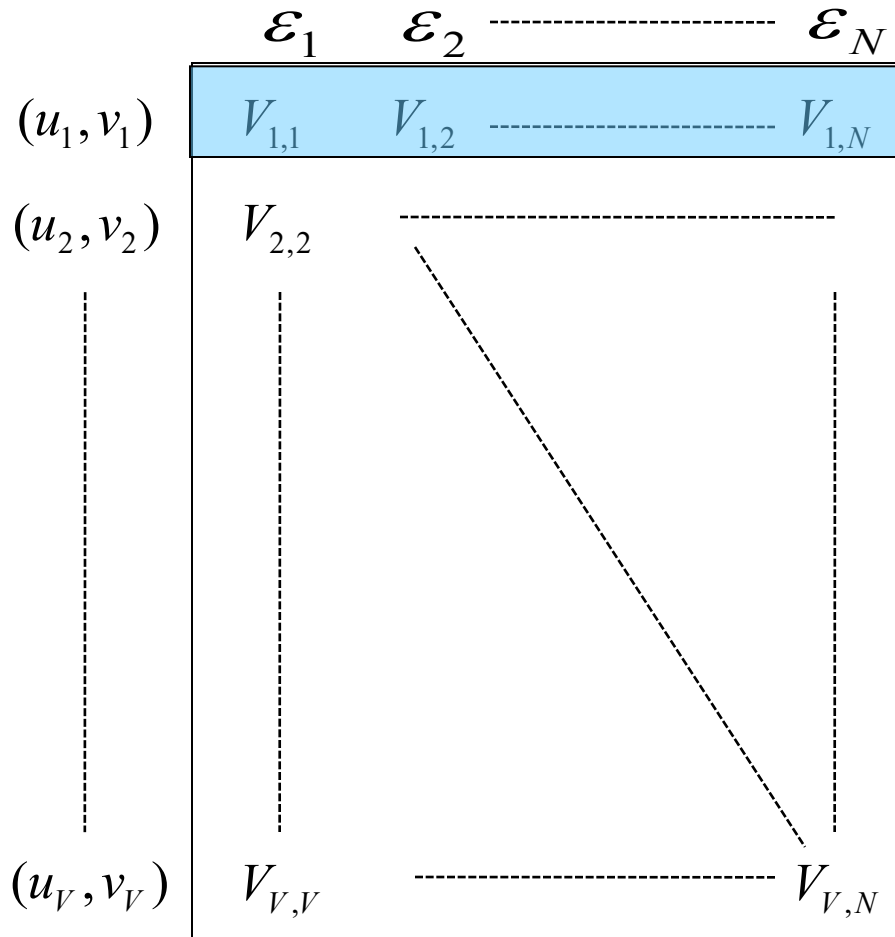


Visibility inversion algorithm: implementation



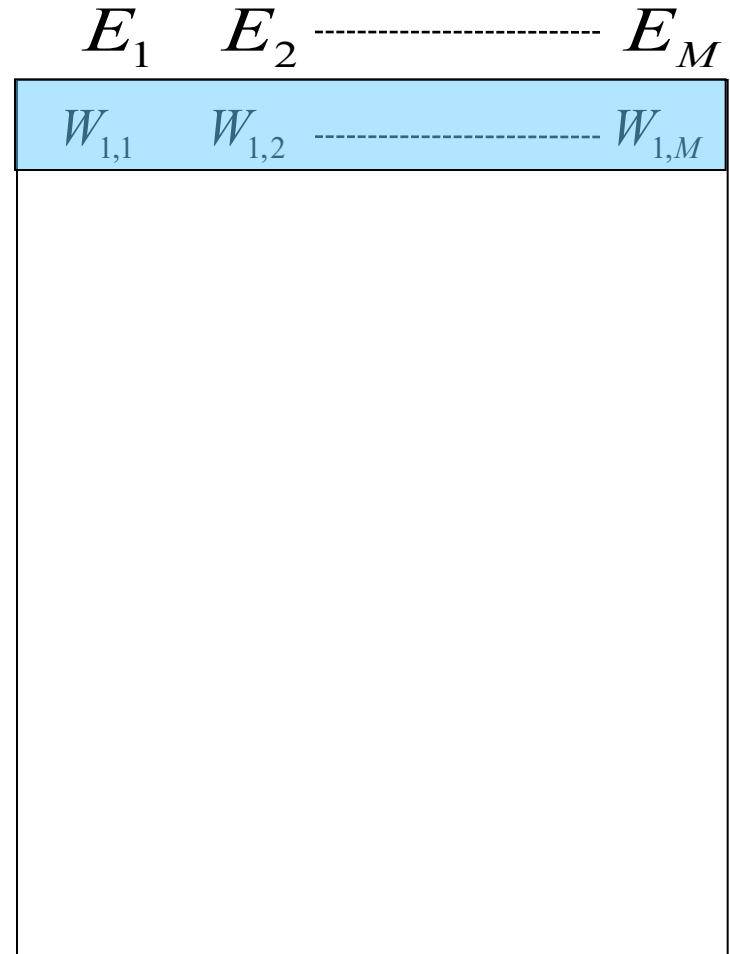
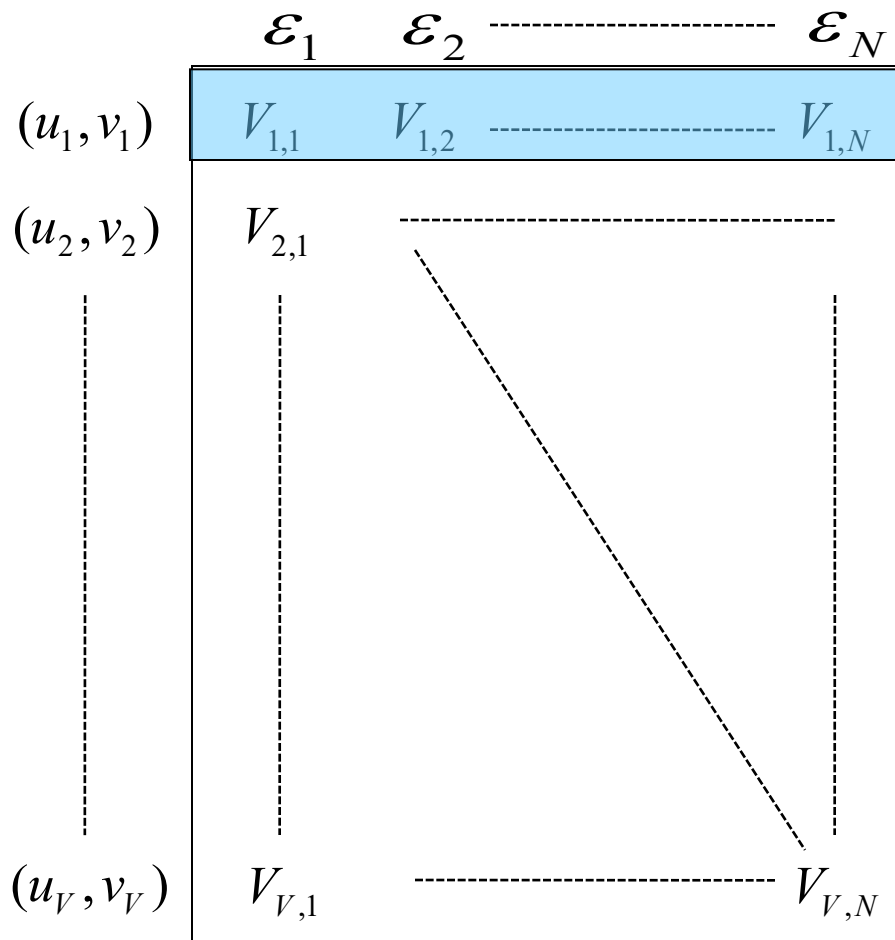
$$V(u_1, v_1; \mathcal{E})$$

Visibility inversion algorithm: implementation

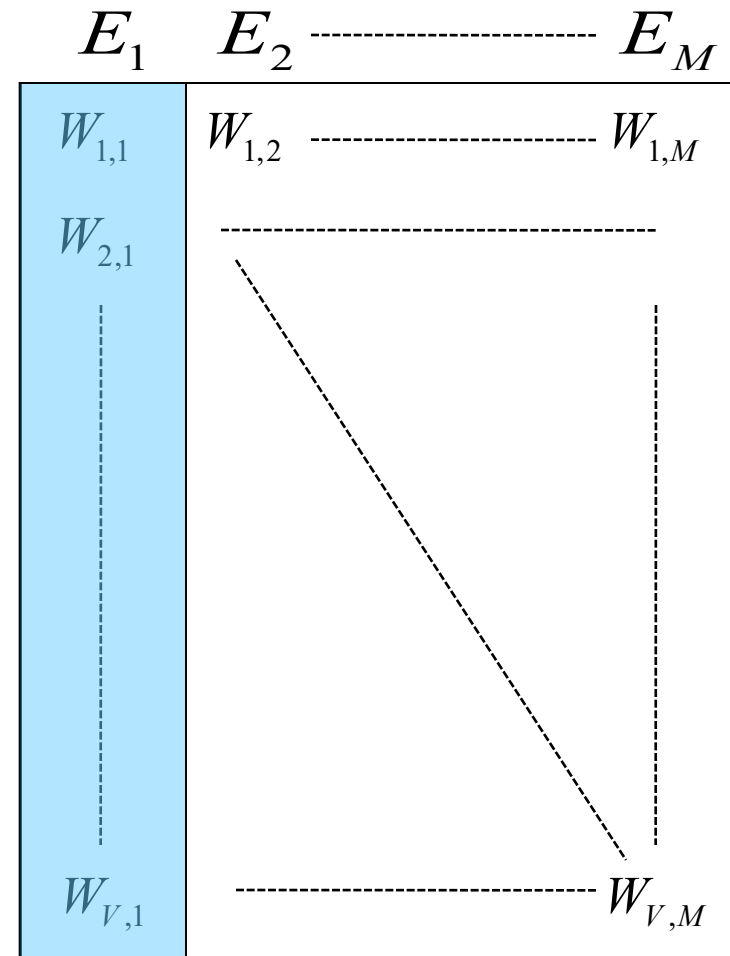
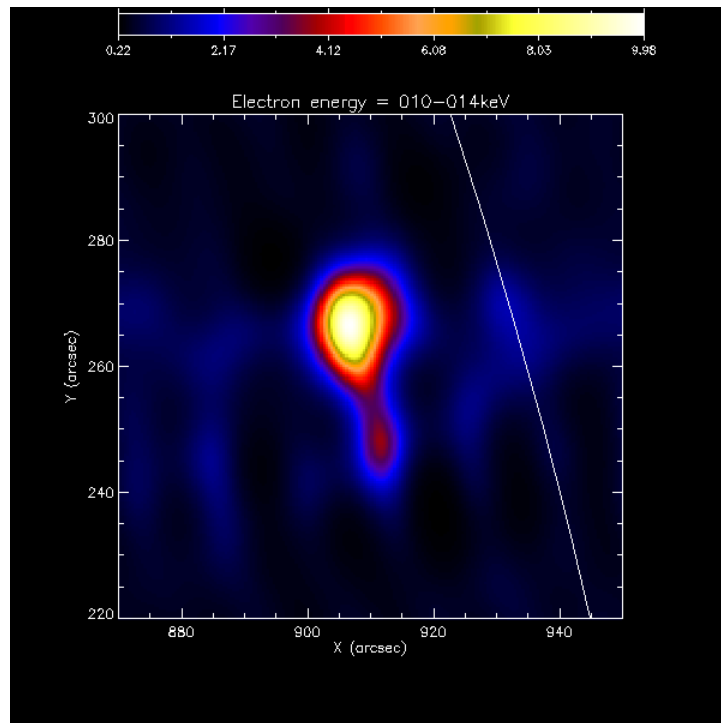


$$W(u_1, v_1; E)$$

Visibility inversion algorithm: implementation

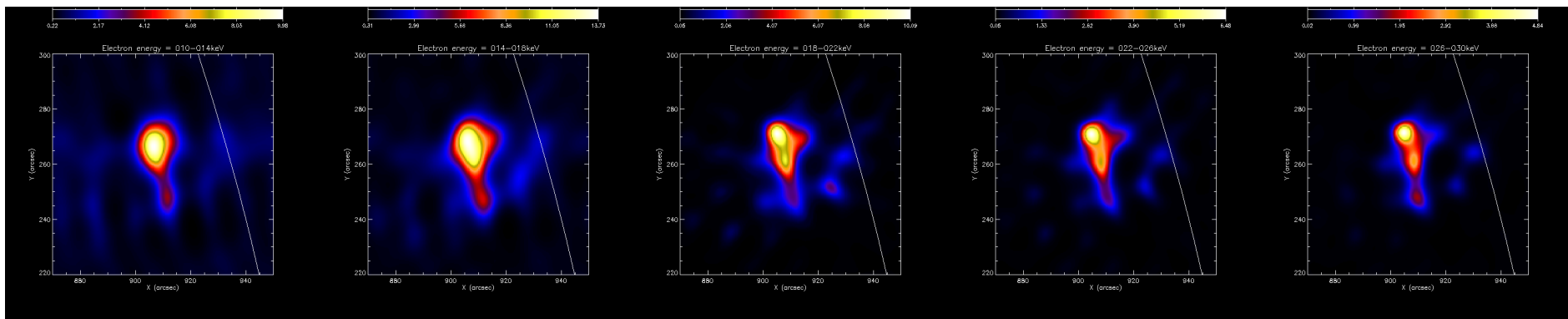


From electron visibilities to electron maps



Visibility-based electron maps

Imaging from visibilities: MEM



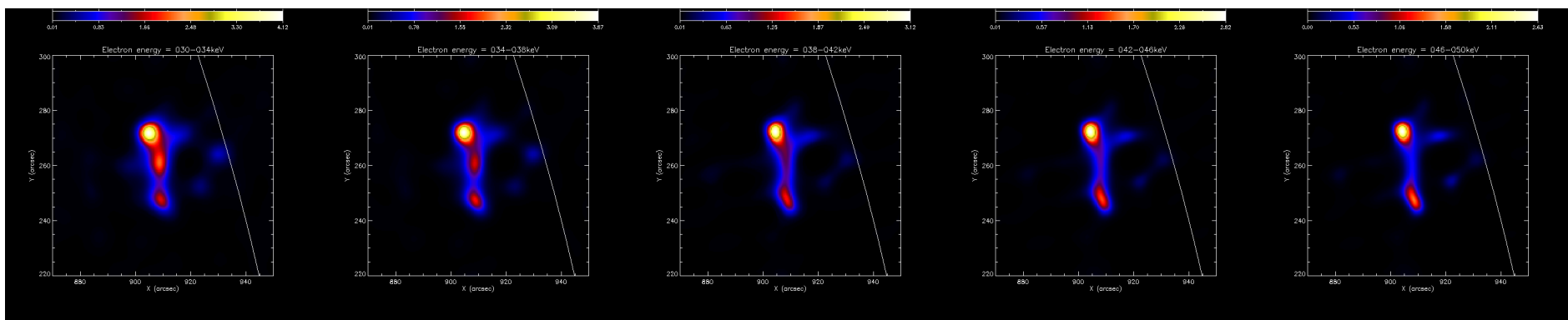
10-14 keV

14-18 keV

18-22 keV

22-26 keV

26-30 keV



30-34 keV

34-38 keV

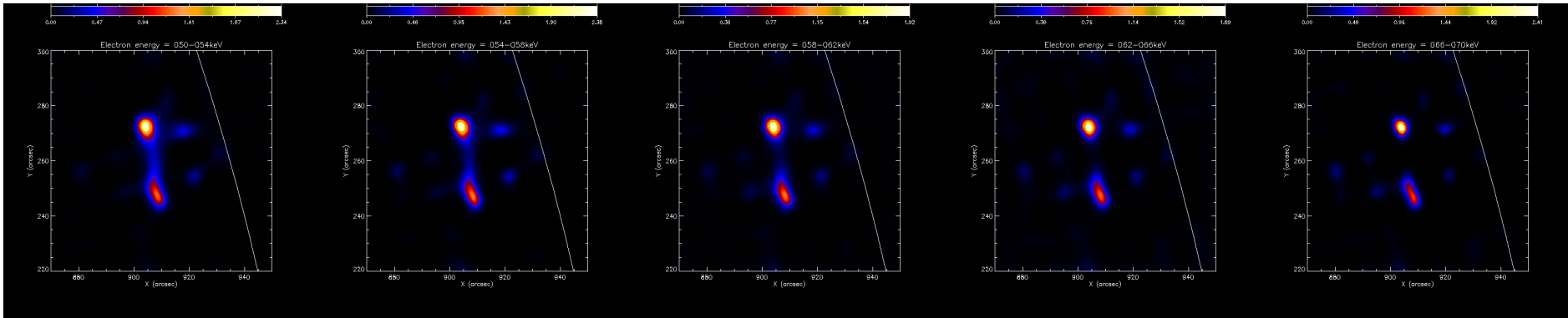
38-42 keV

42-46 keV

46-50 keV

Visibility-based electron maps

Imaging from visibilities: MEM



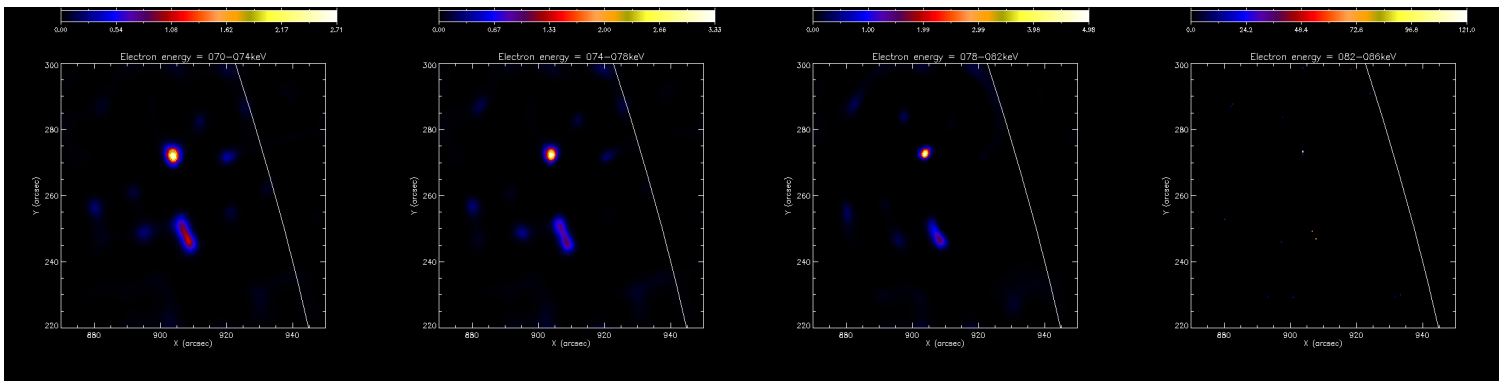
50-54 keV

54-58 keV

58-62 keV

62-66 keV

66-70 keV



70-74 keV

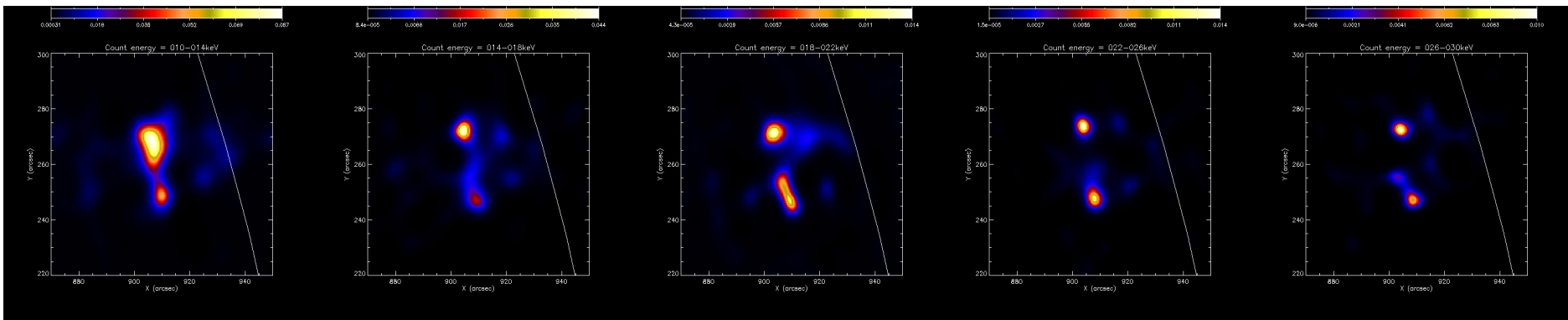
74-78 keV

78-82 keV

82-86 keV

86-90 keV

Photon maps vs electron maps



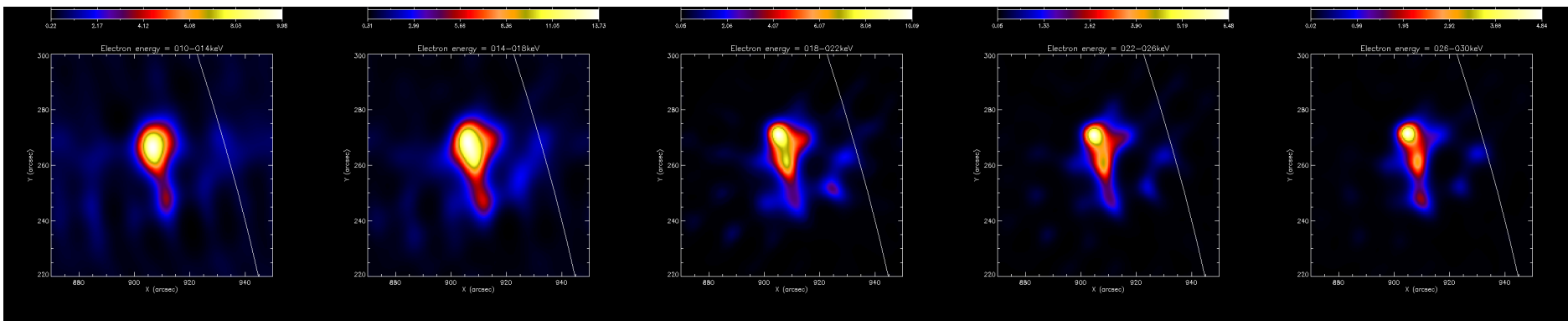
10-14 keV

14-18 keV

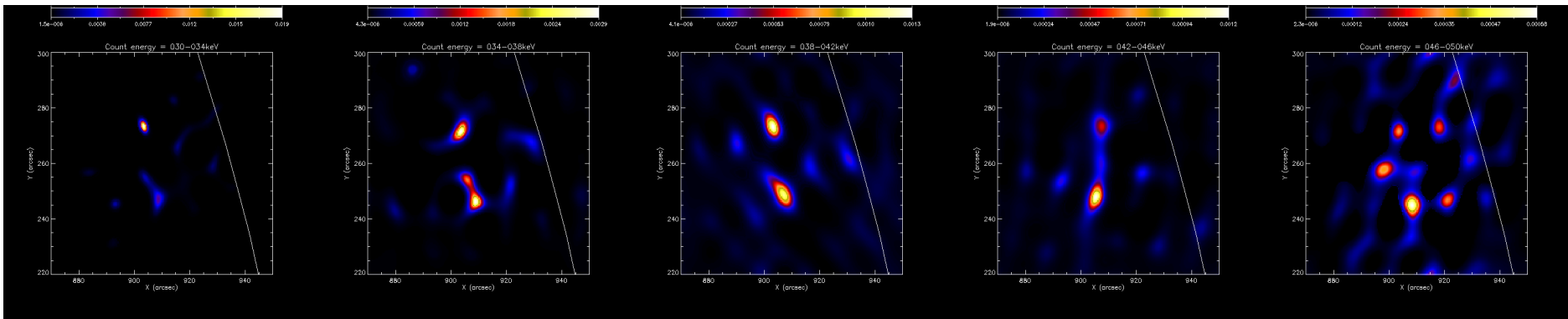
18-22 keV

22-26 keV

26-30 keV



Photon maps vs electron maps



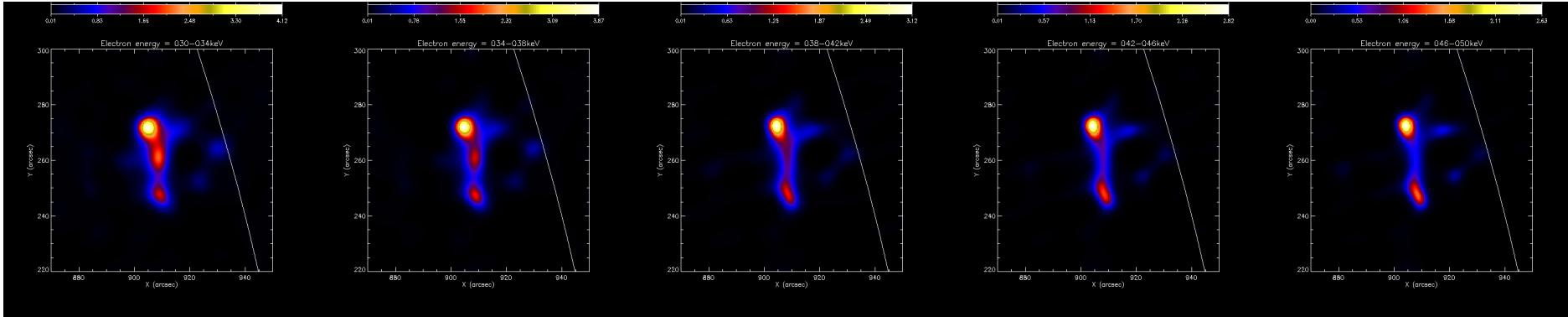
30-34 keV

34-38 keV

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46-50 keV



Photon maps vs electron maps

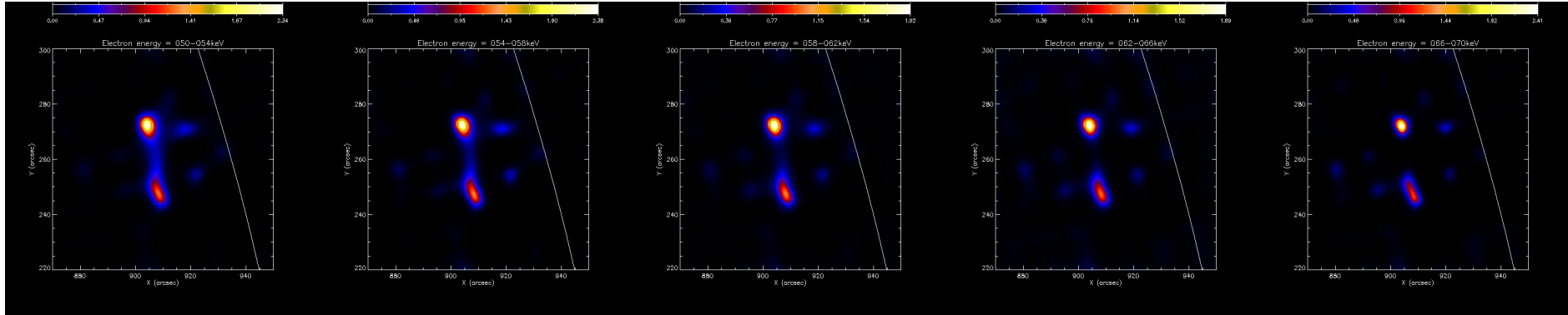
50-54 keV

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66-70 keV



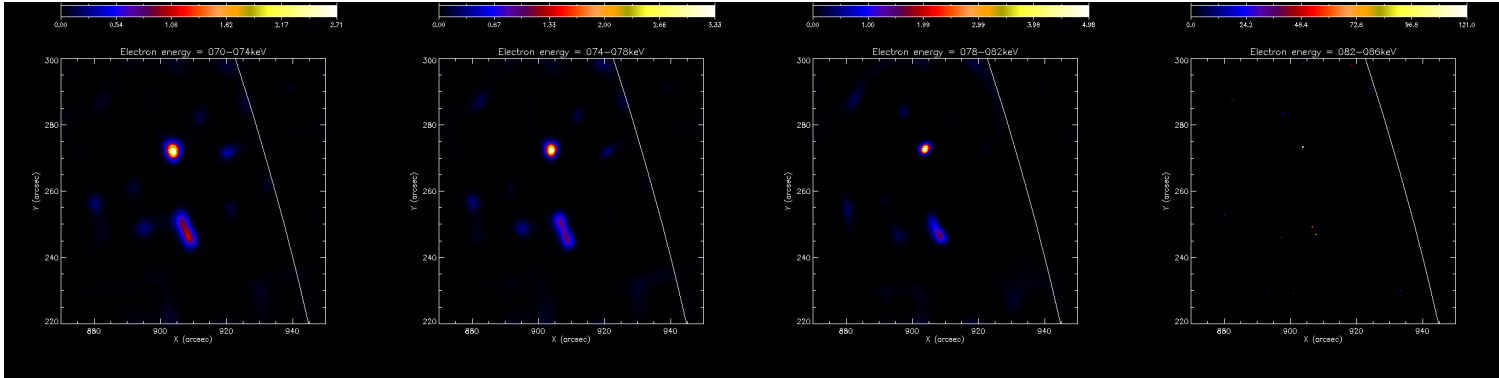
Photon maps vs electron maps

70-74 keV

74-78 keV

78-82 keV

82-86 keV



APPLICABILITY CONDITIONS – FROM RHESI TO STIX

This software is an effective imaging spectroscopy procedure, i.e. it provides electron visibility cubes from photon visibility cubes. Therefore:

- **you need count visibilities at many count energies**
- you need **uniform sampling** of the count energies (optimal energy bins 2-4 keV)
- the output electron energies are uniformly sampled with the same bin (but you can resample by combining visibilities)
- you will have more output electron energies than input count energies
- the **count visibilities are combined before inversion**, then the electron visibility are combined too (i.e. $u > 0$)
- **the visibility spectral inversion procedure may fail for some u, v points**
 - ➡ you may have less electron visibility spectra than count visibility spectra