

Intro

Counciling

1. Know who God is. Remove the destorted images of God from your mind.
2. Know who you are in Christ.

Get a good grasp of 1. before you can get a good grasp of 2.

How can you believe that God will accept you and is faithful towards you if you believe that he is a hard-baring God who is waiting to strike?!

Your perception of who God is determines how you handle hard times.

Job didn't have the complete Bible.

Sometimes we think that Job was untouchable; he was perfect. Yet he had wrongful thinking.

Elihu however corrects the thinking of Job by telling Job that his emotions have controlled Him.

You say that He's unjust and uncaring. but i say that He's caring and righteous

"I will take God to court and show that I'm right!" - Job This is wrong thinking and a lack of humility.

Now God has shown up.

God answers Job. *Job 38:1-*

Nahum 1:3

Storms are often connected to God's judgement.

Exodus 19 God answers Moses with thunder.

Theophany Like a Christophany

God's appearance to man in the OT

Job had been calling God into question.

Job 38:2

Job is now in the hot seat!

Job has now been so caught up in the situation that he's in that his understanding has been eclipsed.

Often we don't hear God because of our complaints.

God is about to ask Job 77 questions - and Job doesn't have a clue to the answers.

2 sections

Job 38 - Can You Explain My Creation?

God is employing

Job 38:32 The bear refers to the Big dipper.

Job 38:39 - 39:30 - Can You Care For My Creation?

Can you feed the animal kingdom?

Job 40:1-5 - God interrogates Job

Job now recognizes that he's not in the same league with God.

His mouth gets quiet but his heart isn't quite humbe yet.

God wants to change Job's thinking in order to change His heart.

"The heart of the matter is the matter of the heart" - Max Lucado

Application

A lost perspective of God almighty can lead to catastrophic results of the unbeliever.

When God is doing something you don't understand

- Be humble
- Be quiet
- Be Listen
- Be Trust