

# Simon Cerezo

Interaction & Game Designer

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cerezo.simon@gmail.com

## EXPERIENCE

### **Troop 92 Boy Scouts of America, Milpitas, CA —**

*Patrol Leader, Chaplin's Aid, Leave No Trace Trainer, Den Chief, Assistant Senior Patrol Leader (ASPL), Senior Patrol Leader (SPL)*

May 2009 - March 2016

- Lead scouts to community service, events/activities
- Organized activities/events
- Trained in first aid and emergency situations

### **One Family @ Berryessa, San Jose, CA —**

*A/V, Setup/Cleanup Crew*

January 2015 - March 2020

- Organized and kept inventory of supplies and storage

## EDUCATION

**Piedmont Hills High School, San Jose, CA — High School Diploma**

2012 - 2016

**De Anza College, Cupertino, CA — A.S. Computer Science**

2016 - 2021

**CSU East Bay, Hayward, CA — B.F.A. Game Design**

2021 - May 2024

## SKILLS

Programming:

- HTML
- C++
- Java
- Javascript
- CSS

Adobe Suite:

- Photoshop
- Flash Animation
- Illustrator
- Premiere Pro
- Audition
- Aero
- Dimensions

Unreal Engine 4 & 5.3

UX/UI Design Principles

Blender

## AWARDS

World Conservation Award

Order of the Arrow

Eagle Scout Rank

Dean's List

Tau Sigma (Honor Society)

## LANGUAGES

English