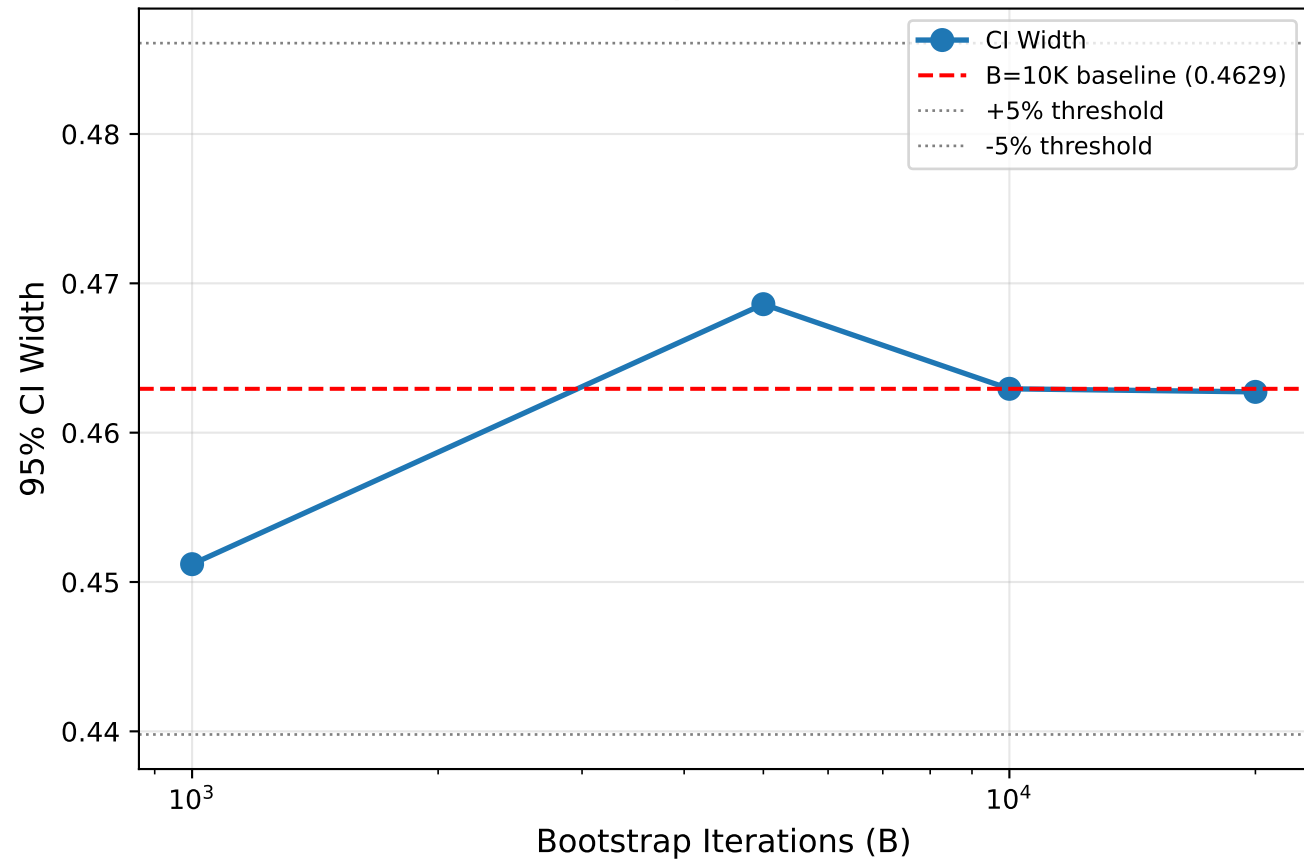


Fixed Boundary (Converged: True)



Adaptive Boundary (Converged: True)

