

Adam Sherwood

SOFTWARE ENGINEER

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WORK EXPERIENCE

- 2021 Jan - **Roam Research, Inc**
present *Software Engineer*
- TODO
- 2019 Oct - **Deseret Digital Media**
2020 Dec *Software Engineer*
- Worked closely with cross-functional teams to design and implement the software and interfaces for an entirely new business model.
- Consolidated user flows to facilitate more maintainable, performant, and reliable software.
- Built dashboards for customer service, analytics, and stake holders.

EDUCATION

- 2017 Oct - **Master of Arts: Sculpture**
2019 Jun *Royal College of Art - London, UK*

PROJECTS

ReconJS

Statically analyzes JavaScript for dangerous code
<https://github.com/theSherwood/ReconJS>

7 GUIs

Implementations of the 7 GUIs benchmark in multiple frameworks
<https://github.com/theSherwood/7 GUIs>

RegexXP

A web app for solving, creating, and sharing regex puzzles
<https://github.com/theSherwood/RegexXP>

Mentat

4 TiddlyWiki plugins that provide an OS-style windowed interface
<https://github.com/theSherwood/Mentat>

Sinuous Libraries

Hiccup-inspired view syntax for Sinuous
<https://github.com/theSherwood/sinuous-frame>
A light-weight, fast, and easy to use context api for Sinuous
<https://github.com/theSherwood/sinuous-context>
Scoped styles for Sinuous à la styled-jsx
<https://github.com/theSherwood/sinuous-style>
2-way element bindings for Sinuous
<https://github.com/theSherwood/sinuous-bind>

SKILLS

Languages

JavaScript
Clojure/script
HTML
CSS

Front End

React
Svelte
Sinuous