Adam Sherwood

SOFTWARE ENGINEER

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 GitHub
 github.com/theSherwood

 Website
 adamsherwood.dev

WORK EXPERIENCE

2021 Jan - Roam Research, Inc

2021 May Software Engineer

- Built and prototyped UI/UX components to support novel knowledge

management workflows.

2019 Oct - **Deseret Digital Media**

2020 Dec Software Engineer

- Worked closely with cross-functional teams to design and implement

the software and interfaces for an entirely new business model.

- Consolidated user flows to facilitate more maintainable, performant,

and reliable software.

- Built dashboards for customer service, analytics, and stake holders.

EDUCATION

2017 Oct - Master of Arts: Sculpture
 2019 Jun Royal College of Art - London, UK

PROJECTS

ReconJS

Statically analyyzes JavaScript for dangerous code github.com/theSherwood/ReconJS

7 GUIs

Implementations of the 7 GUIs benchmark in multiple frameworks

github.com/theSherwood/7_GUIs

RegexXP

A web app for solving, creating, and sharing regex puzzles

github.com/theSherwood/RegexXP

Mentat

4 TiddlyWiki plugins that provide an OS-style windowed interface

github.com/theSherwood/Mentat

SKILLS

JavaScript

Clojure(Script)

HTML CSS

React Svelte

Sinuous

UI Libraries

A light-weight, fast, and easy to use context api for Sinuous

github.com/theSherwood/sinuous-context Scoped styles for Sinuous à la styled-jsx github.com/theSherwood/sinuous-style 2-way element bindings for Sinuous github.com/theSherwood/sinuous-bind Hiccup-inspired view syntax for Sinuous github.com/theSherwood/sinuous-frame