Binary Search By Divide and Conquer

```
#include <stdio.h>
int bSearch(int arr[], int N, int x);
int main()
  int num, index;
         int arr[] = \{1, 2, 3, 4, 5, 9\};
         printf("Which number you want to search from : \n1\n2\n3\n4\n5\n9\n");
         scanf("%d",&num);
         int n = sizeof(arr)/sizeof(arr[0]);
         index = bSearch(arr, n, num);
         if (index != -1)
                  printf("found at index %d", index);
         else
                  printf("not found");
         return 0;
}
int bSearch(int arr[], int N, int x)
         int first = 0, last = N - 1;
         while (first <= last)
         {
                  int mid = (first + last)/2;
                  if (x == arr[mid])
                            return mid;
                  else if (x < arr[mid])</pre>
                            last = mid - 1;
                  else
                            first = mid + 1;
         return -1;
}
```

```
/home/aman/old/backup/j/daa lab/daa class/bsbydi... — 

Which number you want to search from:

1
2
3
4
5
9
5
found at index 4
Process returned 0 (0x0) execution time: 10.763 s
Press ENTER to continue.
```