

# [Yet Another Compiler Compiler]

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## Introduction

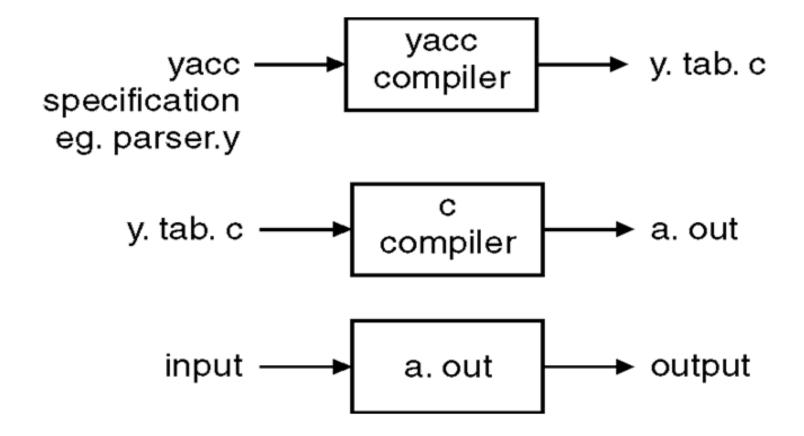
- Parser generator facilitates the construction of the front end of a compiler.
- YACC is LALR parser generator.
- It is used to implement hundreds of compilers.
- YACC is command (utility) of the UNIX system.
- YACC stands for "Yet Another Compiler Complier".

## **YACC Specification:**

- File in which parser generated is with ·y extension.
- E.g. parser.y, which is containing YACC specification of the translator. After complete specification UNIX command.
- YACC parser ·y transforms the file parser.y into a C program called y.tab.c using LR parser.
- The program y.tab.c is a representation of an LALR parser written in C, along with other C routines that the user may have prepared.
- By compiling y.tab.c along with the by library that contains the LR parsing program using the command.

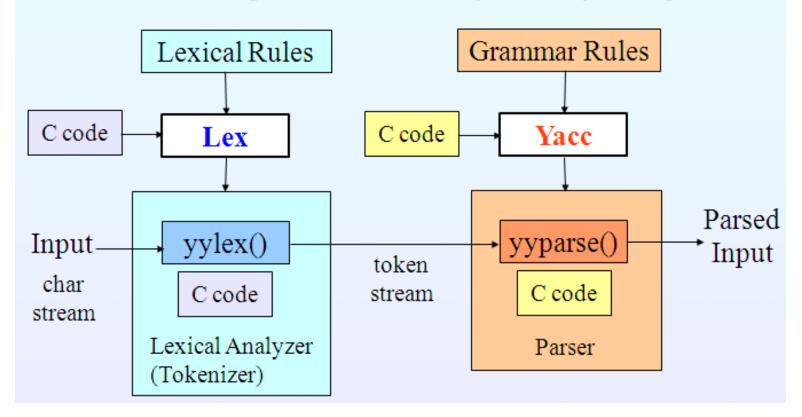
#### $cc y \cdot tab \cdot c - ly$

• We obtain the desired object program a.out



### Lex and Yacc

• Lex and Yacc generate C code for your analyzer & parser.



## Structure of YACC Program

% {

**Definitions Section** 

% }

%%

Rules Section (Context Free Grammar)

%%

**Auxiliary Function** 

## **Definition Section (Declaration):**

- The definitions and programs section are optional.
- Definition section handles control information for the YACC-generated parser and generally set up the execution environment in which the parser will operate.

### **Declaration Part:**

- In declaration section, % { and % } symbol used for C declaration.
- This section is used for definition of token, start, union, associativity and precedence of operator.
- The statement between % { and % } is passed as it is to C program, normally used for comments.

## **Declaration part: (Contd...)**

#### %token NAME NUMBER

Used to declare the tokens used in the grammar.

Eg. % token DIGIT

which declares DIGIT to be token.

#### • %start :-

Used to declare the start symbol of the grammar.

Eg.:- %start STMT

#### • %type :-

Used to create the type of a variable.

Eg.:- %type <name of any variable> exp

## Precedence & Associative

#### • %left

Used to assign the left associatively to operators.

-Assign left associatively to + & - with lowest precedence.

-Assign left associatively to \* & / with highest precedence.

#### • %right :-

Used to assign the right associatively to operators.

- Assign right associatively to + & – with lowest precedence %right '\*' '/'

-Assign right left associatively to \* & / with highest precedence.

## Precedence & Associative

• %nonassoc :-

Used to unary associate.

Eg.:- %nonassoc UMINUS

• %prec :-

Used to tell parser use the precedence of given code.

Eg.:- %prec UMINUS

### **Rule Section:**

- In YACC specification after the first %% pair, we put the translation rules.
- Each rule consists of a grammar production and the associated semantic action.
- It means that YACC rules define what is a legal sequence of tokens in our specifications language.

### Contd...

A set of productions (CFG) of form

$$<$$
left side $> \rightarrow <$ alt  $1>$  |  $<$ alt  $2>$  | ...  $<$ alt  $n>$ 

can be written in YACC as

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### Contd...

- A YACC semantic action is a sequence of statements.
- In a semantic action, the symbol \$\$ refers to the attribute value associated with the non-terminal of the left while \$i refer to the value associated with the ith grammar symbol.

```
E.g. The two E-productions
```

$$E \rightarrow E + T/T \text{ in YACC}$$
  
 $Exp : Exp '+' Term$  {\$\$ = \$1 + \$3;}  
| Term

•

### Contd...

• In above production:

```
exp is $1,
'+' is $2 and
term is $3.
```

- The semantic action associated with first production adds values of exp and term and result of addition copying in \$\$ (exp) left hand side.
- For above second number production, we have omitted the semantic action since it is just copying the value.
- $\{\$\$ = \$1;\}$  is the default semantic action.

## **Token types:**

• Token data types are declared in YACC using the YACC declaration % union, like this:

```
% union
{
     char * str;
     int num;
}
```

## **Token types:** (Contd.....)

- This variable data type is required when token is holding some value and we have to specify which kind of value it is holding.
- Normally yylval is being defined a union as types (char\*) and int.
- We use this variable declaration to specify the type which is associated with token in following manner:

% token <str> EXE

% token <num> DIGIT

• Note that we have the token value, we want to use it. This value is used by YACC in above maintained variables.

e.g. \$\$, \$1 ...etc.

This token declaration is in YACC declaration section.

% type <num> default

• This is same approach as we used for % token definitions but this is not used by the lex.

## **Subroutines:**

- YACC generates a single function called yyparse().
- This function requires no parameters and returns either a 0 on success, and 1 on failure. If syntax error over its return 1.
- The special function yyerror() is called when YACC encounters an invalid syntax.
- The yyerror() is passed a single string (char\*) argument. This function just prints "parse error" message, it is possible to give your own message in this function like

```
yyerror (char *error)
{
    fprintf (stderr, "% S \ n", error);
}
```

## **Subroutines** (Contd...)

- When LEX and YACC work together lexical analyzer yylex () to produce pairs consisting of a token and its associated attribute value.
- If a token such as DIGIT is returned, the token value associated with a token is communicated to the parser through a YACC defined variable yylval.
- We have to return tokens from lex to YACC, where its declaration is in YACC. To link this lex program include a y.tab.h file, which is generated after YACC the program.