HWA Swimr

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QA

Introduction

- **Project reasoning**
- **Scope**
- **Deliverables**

Intro

- A web application where you can find swimming clubs and places to swim

Project Scope

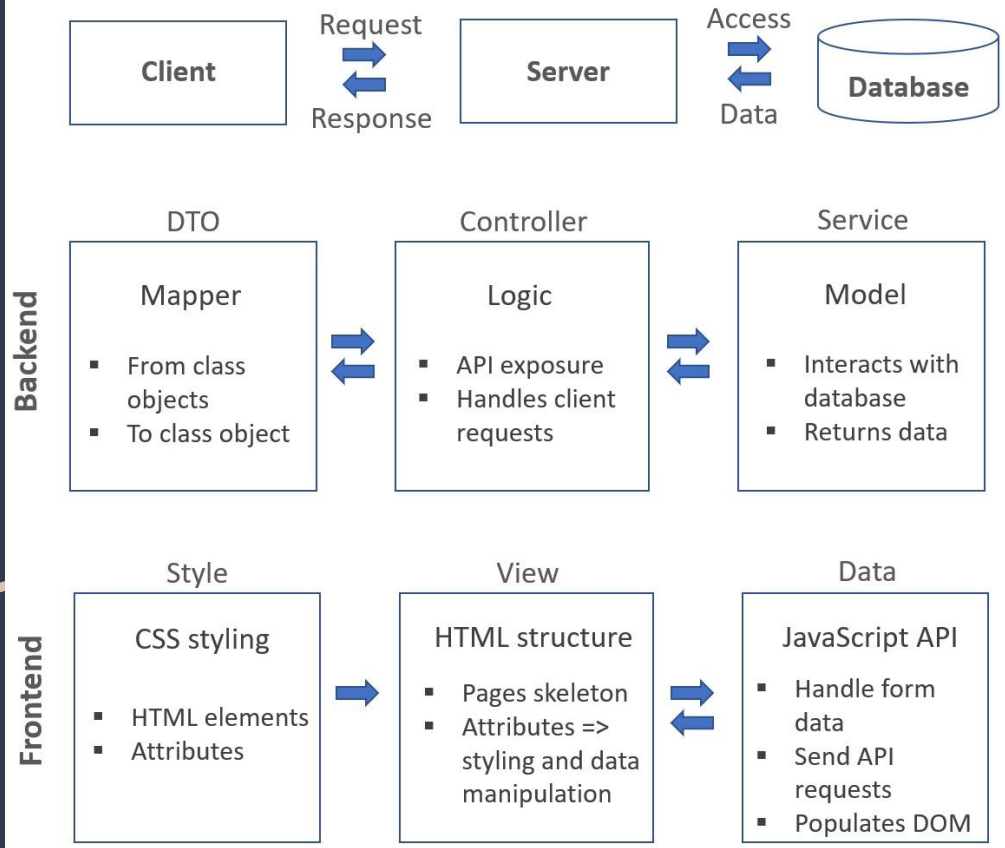
- API to connect server with client
- Interaction through web user interface

Deliverables

- CRUD functionality for places and clubs
- Client API calls to server API infrastructure
- Link places and clubs entities
- Integration, unit and user acceptance testing

Concept and design

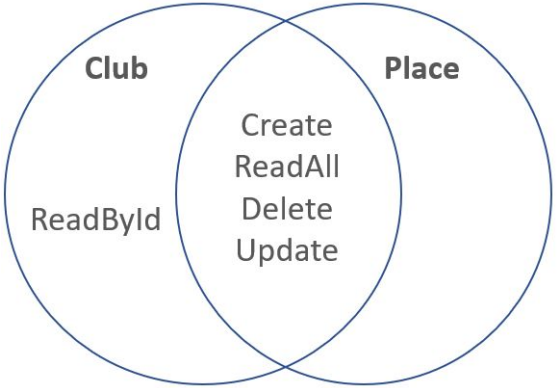
- **Model**
- **View**
- **Controller**



Concept and design

- **CRUD functionality**
- **Frontend Mockups**

API & CRUD

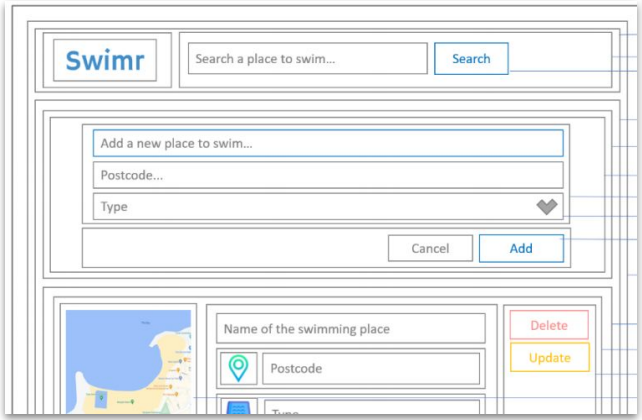


Entities links

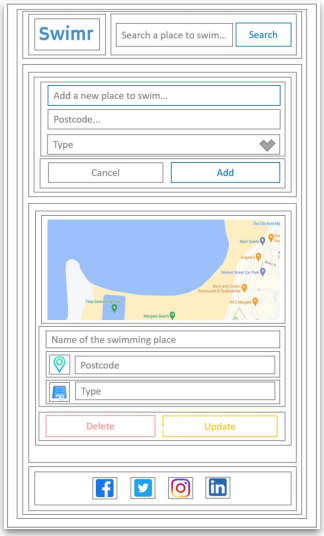
Club
Places LIST

Place
Club ID

Desktop view mockup



Mobile view



Consultant journey

- **Gradual adoption of technologies**
- **Risk management**

Required technologies

Project management: Jira Software, Agile

Version control: Git, Git Bash & GitHub

Data Storage: MySQL GCP cloud

IDE: Eclipse, VS Code

Programming language: Java, Spring, HTML5, CSS3, JavaScript Jquery

Testing: JUnit, Mockito, Selenium SonarQube

Build tool: Maven

Project documentation

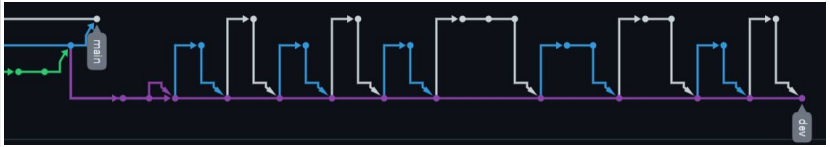
Risk Probability	Risk severity				
	Catastrophic	Hazarduous	Major	Minor	Negligible
Frequent	Time estimation	Procedural risks on day-to day activities	Bugs	Code refactoring	Other commitments
Occasional	Effort estimation	Gold plating (unnecesary features)	Cloud connectivity consistency	Hardware breakdown	Appointments
Remote	Database corruption	Compromising on design	Reduce field expertise	Learning new technology	Internet connection consistency
Improbable	Lose the code source on all backups	Change of specification	Developments stack version	Migrating team members	Children
Extremely improbable	Lose the phisical ability to code	Change of development stack	Other unavoidable risks	Changing management team	Family

Continuous Integration

- **Version control**
- **Project management**

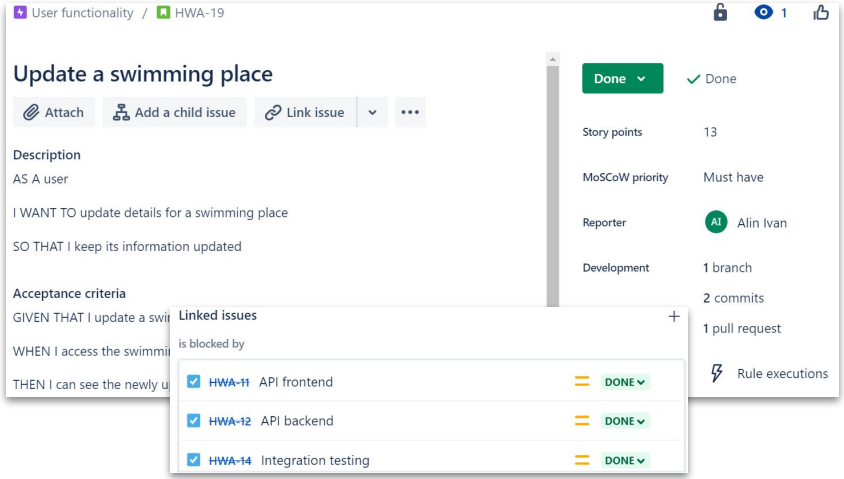
Git & GitHub - Source code version control

- Distributed version control
- Source code management



Jira - Software project management

- Agile methodology, Scrum and Kanban boards
- GitHub integration through issue code
- User stories and related tasks & subtasks

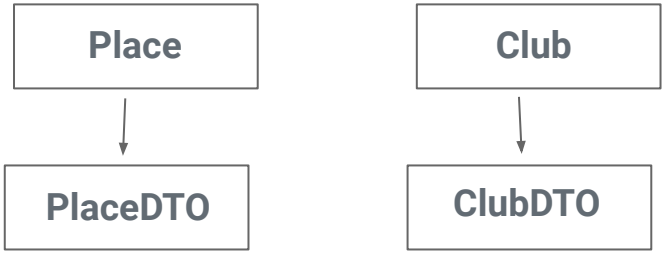


Data storage

- **Storage patterns**
- **Database design**

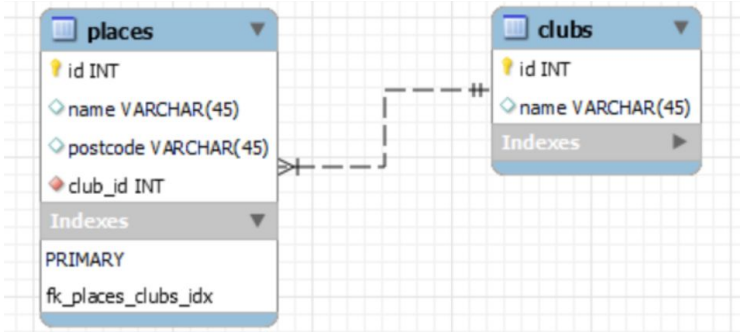
Object-Model approach

- Database table fields to Java Object field



MySQL on GCP

- Entity Relationship Diagram (ERD)



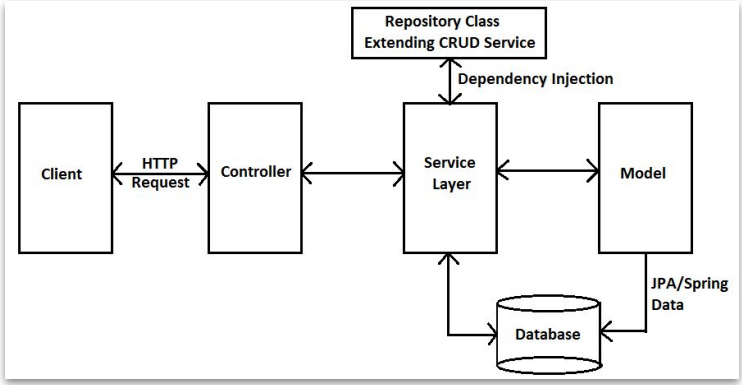
Integrated Development Environment

- IDE Software
- Spring boot
- API

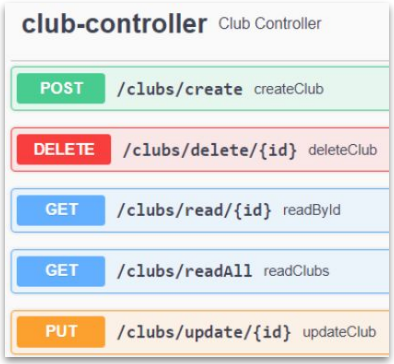
Eclipse

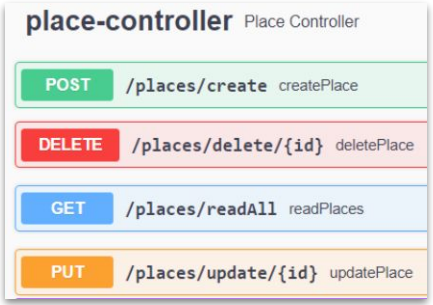
- Comprehensive integration of Java tools
- Plugins, testing, UML, OOP

Spring Boot



API





Testing

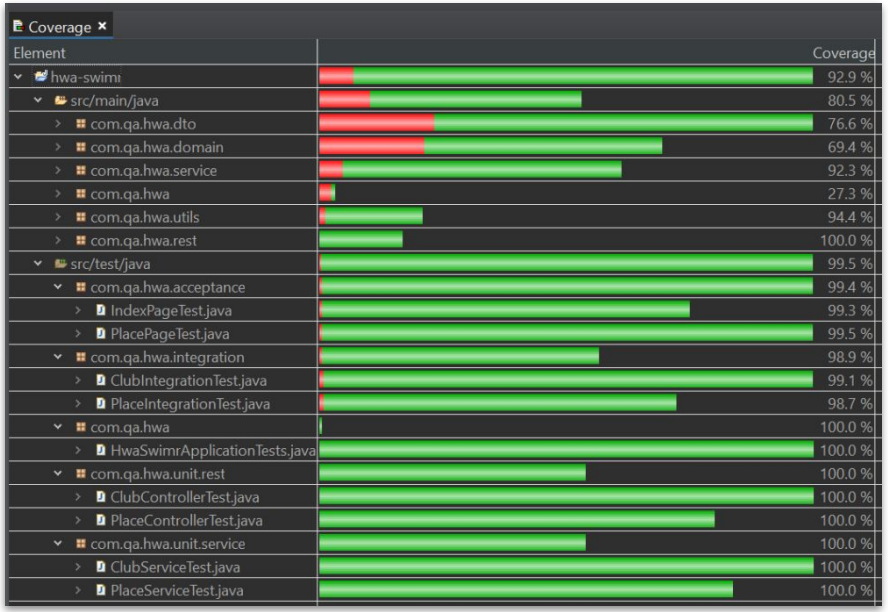
- **Integration testing**
- **Unit testing**
- **User acceptance testing**
- **Static analysis**

Integration testing (JUnit) ensured the consistency in data flow between client and server through mock requests.

Unit testing (Mockito) validated methods output in relation to their input.

User acceptance testing (Selenium) confirmed the client interface behaviour in relation to user interaction.

Static analysis (SonarQube) revealed bugs, vulnerabilities and code smells in the source code.



Demonstration

- **Club & Place entities**
- **CRUD**
- **Search**
- **Responsive UI**

Club: CRUD functionality

- Attempt to delete a club having swimming places assigned

Place: CRUD functionality

- Attempt to insert a non-existent postcode

Search: clubs, places

UI responsiveness

Sprint review

- **System functionality**
- **UI & UX**
- **Data consistency**
- **API**

Meeting the requirements

- CRUD functionality for places and clubs
- Club and assigned places were linked
- API endpoints to handle HTTP requests
- Git repository using feature-branch model with constant update of dev (working code) + working gitignore
- Data storage on a connected GCP MySQL instance
- Unit testing of >80% and refactoring removing bugs and code smells
- Master can compile and a build was provided
- Jira management board using story point and MoSCoW methodology
- README and documentation (ERD, UML, risk assessment, Jira screenshots, testing reports)

Drawbacks

- UX interaction feedback
- Data validation
- Selenium testing

Sprint retrospective

- **System functionality**
- **UI & UX**
- **Data validation**
- **API & DTO**

Gathered information

- System functionality relies on a fluent merge between client and server
- Comprehensive user action feedback
- Both client and server data validation
- DTO might be desirable to be used also to map the request
- A slow internet connection might result in failing static wait Selenium tests

Further improvement

- Further UI/UX development
- User input data validation (empty fields, wrong data type, information in error.
- Selenium testing fluent waits.
- Mapping requests to DTO’s same as responses

Conclusion

- **Product delivered**
- **Requirements met**
- **Data validation**
- **UI/UX can be improved**

Reflection

Development course of the current project was interesting in the light of ensuring seamless communication between client and server, having integrated inversion of control through Spring boot and ensuring an easy to understand user interface but also efficient from the data manipulation perspective. Having approached a CI model and making use of Java concepts, provided extensive support in meeting the requirements and the deadlines. In addition, the whole experience revealed areas of personal improvement and potential further development ideas for the Swimr web application.

Q&A

Is there something that you are curious about in this project ?