

Embedded Machine Learning for Edge Computing - Session 01

An intuitive introduction to Machine Learning

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Who am I

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What is Learning

‘The activity or process of gaining knowledge or skill by studying, practicing, being taught, or experiencing something.’

Merriam Webster dictionary

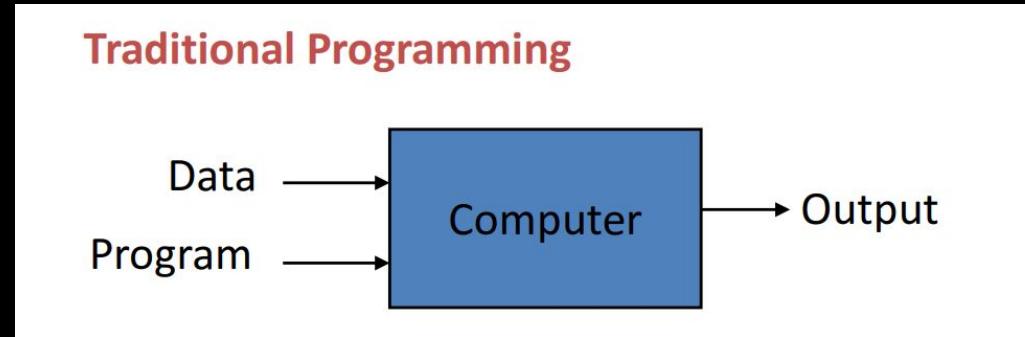
‘A computer program is said to learn from ***experience E*** with respect to some class of ***tasks T*** and ***performance measure P***, if its performance at tasks in T, as measured by P, improves with experience E.’

Tom Mitchell

Traditional Programming vs Machine Learning

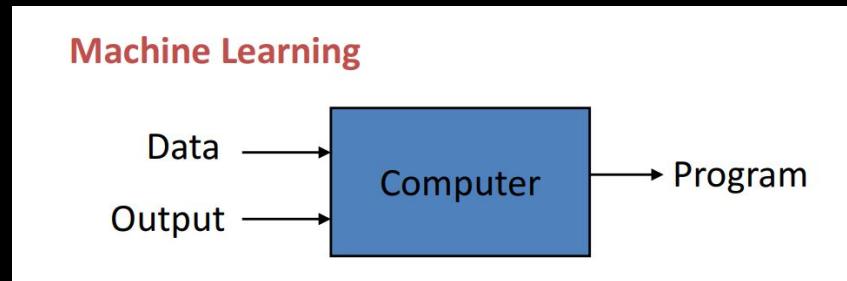
Adding 2 numbers - Traditional Programming

[Google Colab notebook](#)



Adding 2 numbers - Machine Learning

- Data - Dataset (Data, Label)
- Learning - An inductive bias, A learning algorithm
- Evaluation



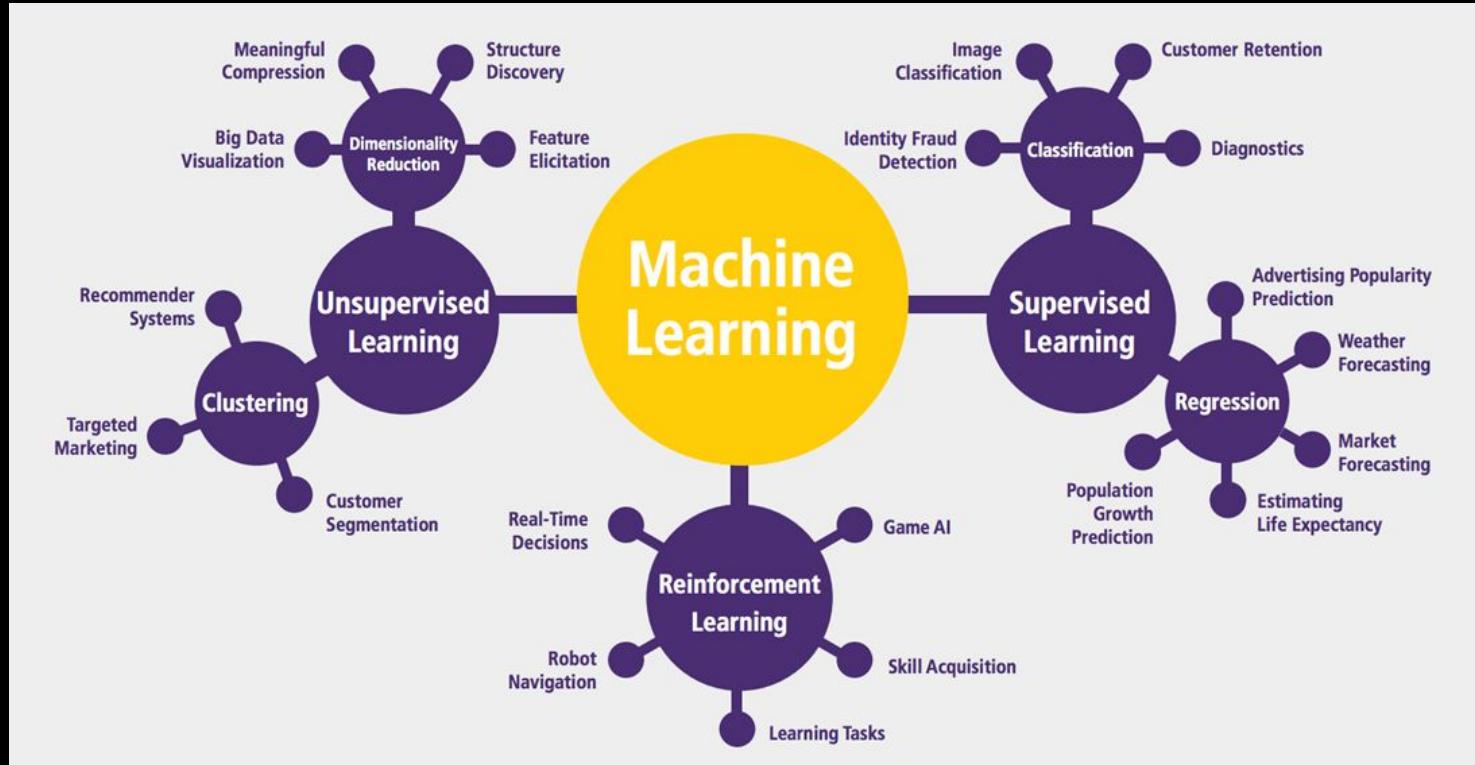
The concept of Learning in a ML system

- Learning = Improving with experience at some task
 - Improve over task T ,
 - With respect to performance measure P ,
 - Based on Experience, E .

Why Machine Learning

- For many problems, it's difficult to program the correct behavior by hand
- Hard to code up a solution by hand (e.g. vision, speech)
- System needs to adapt to a changing environments, customize themselves for individual users (e.g. spam detection)
- Mimic humans and replace monotonous tasks that require intelligence (e.g. handwritten digit recognition)
- Want the system to perform better than the human programmers
- Develop systems that are too difficult/expensive to construct manually because they require specific details skills/knowledge for the task (the knowledge engineering bottleneck)

Types of Machine Learning



AI, ML, and DL

Artificial Intelligence

The theory and development of computer systems able to perform tasks normally requiring human intelligence

Machine Learning

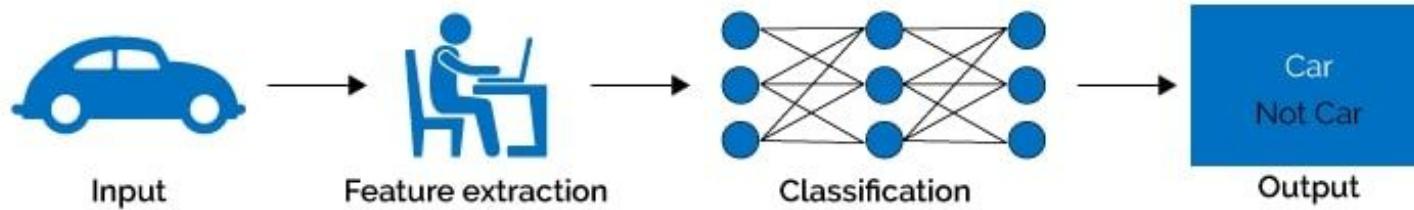
Gives computers "the ability to learn without being explicitly programmed"

Deep Learning

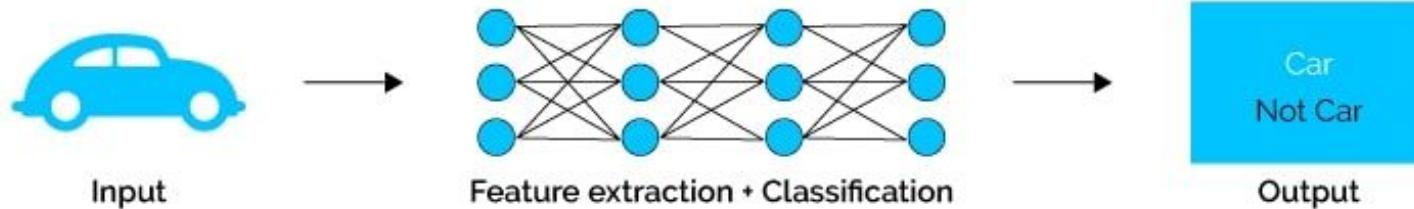
Machine learning algorithms with brain-like logical structure of algorithms called artificial neural networks

LEVITY

Machine Learning



Deep Learning



Neural Networks!

Neural Networks

Perceptron (P)



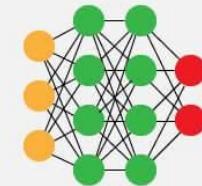
Feed Forward (FF)



Radial Basis Network (RBF)



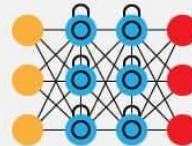
Deep Feed Forward (DFF)



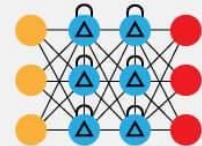
Recurrent Neural Network (RNN)



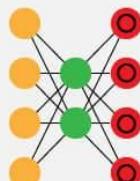
Long / Short Term Memory (LSTM)



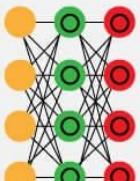
Gated Recurrent (GRU)



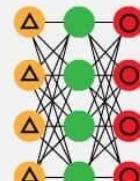
Auto Encoder (AE)



Variational AE (VAE)



Denoising AE(DAE)



Sparse AE (SAE)





Animated math

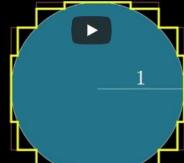


$$\text{S.A.} = \pi^2 R^2$$

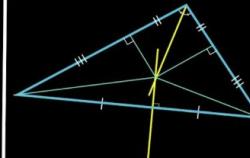


$$\frac{\pi}{2}R \quad 2\pi R$$

$$\pi = 4$$

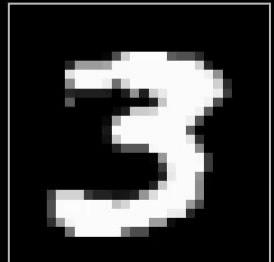
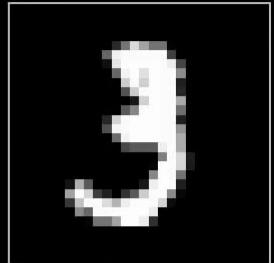
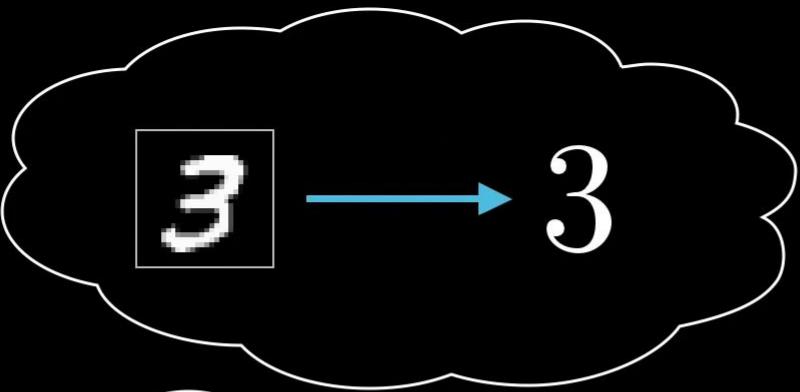
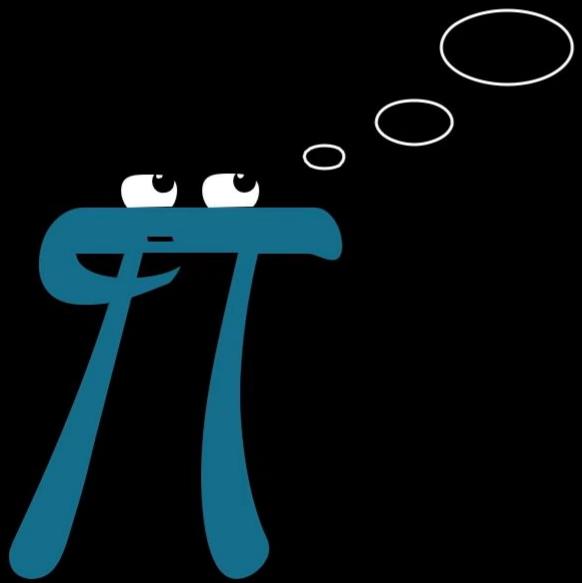


All triangles
are isosceles



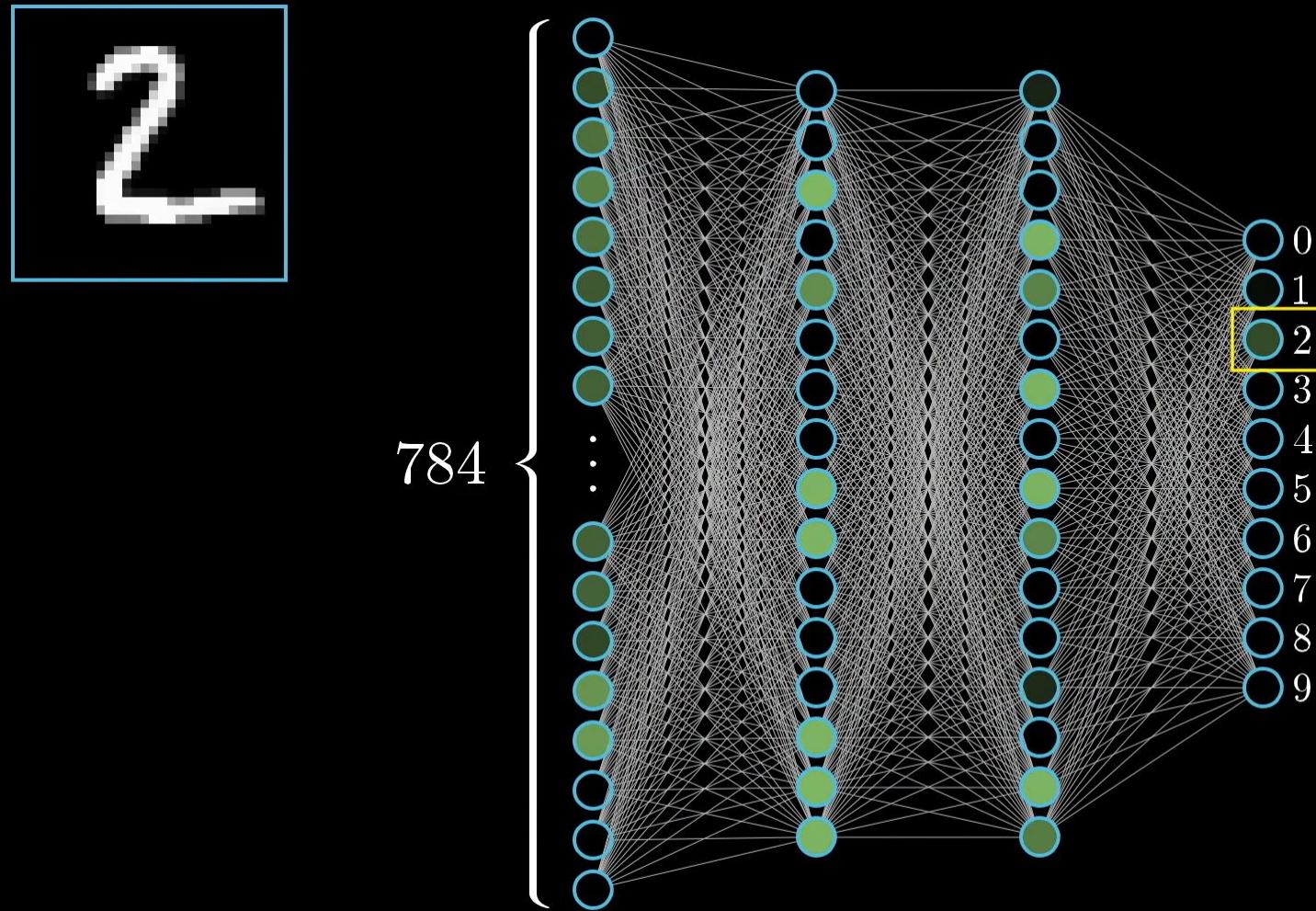
Latest video: How to Lie With Visual Proofs

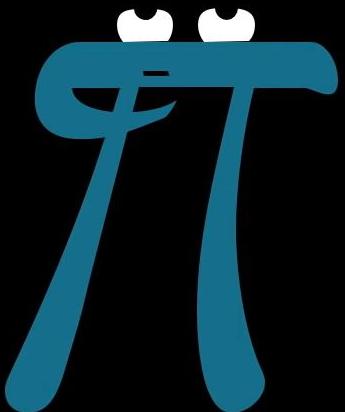
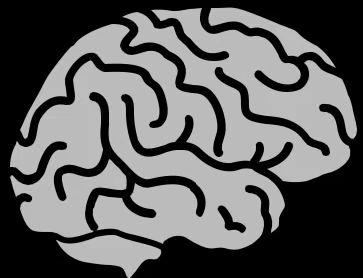
<https://www.3blue1brown.com/>





- 0
- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9

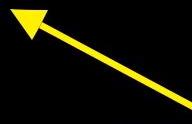




Neural network



What are
the neurons?



How are
they connected?



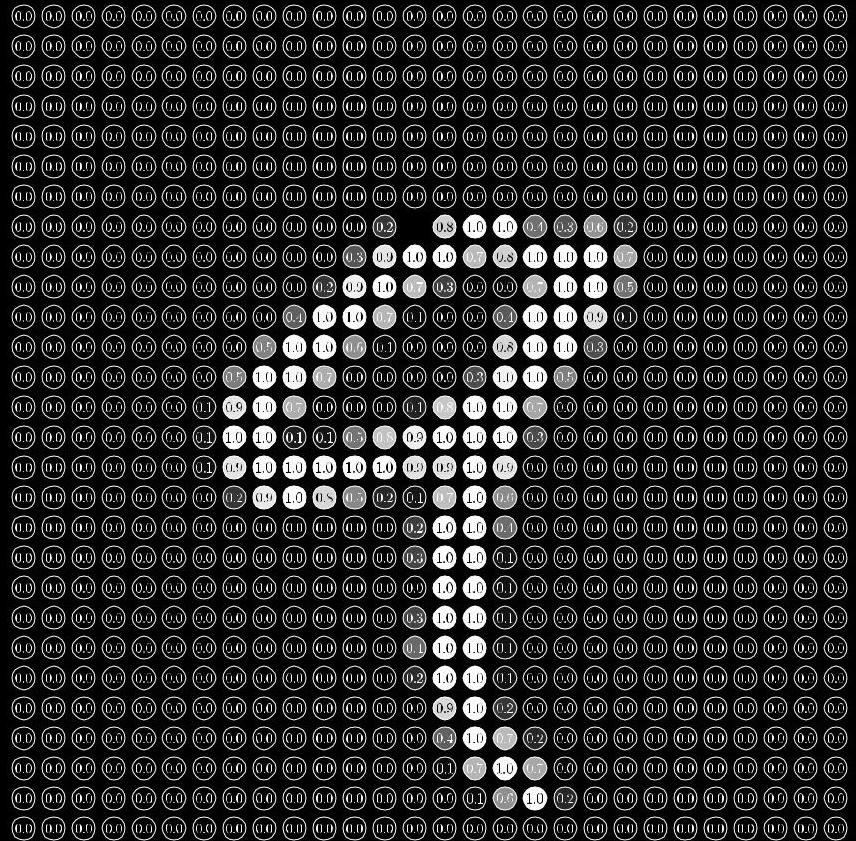
0.8

Neuron → Thing that holds a number



28

28

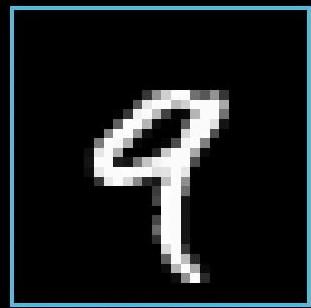


$$28 \times 28 = 784$$

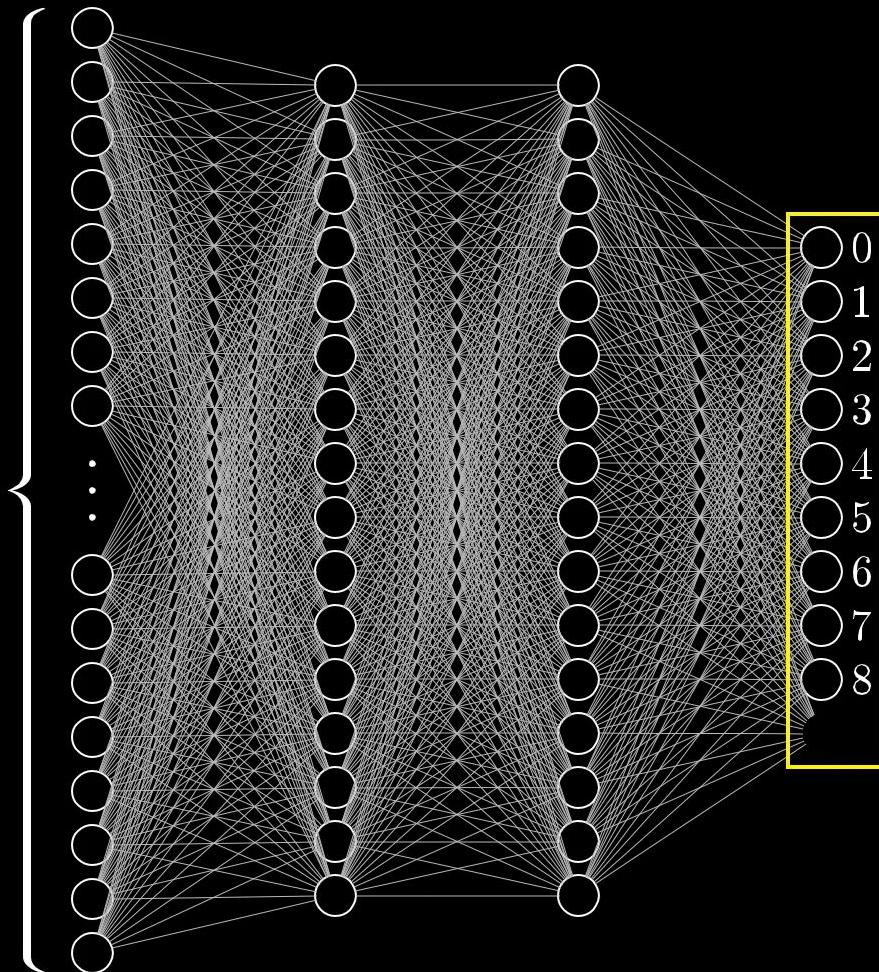


“Activation”





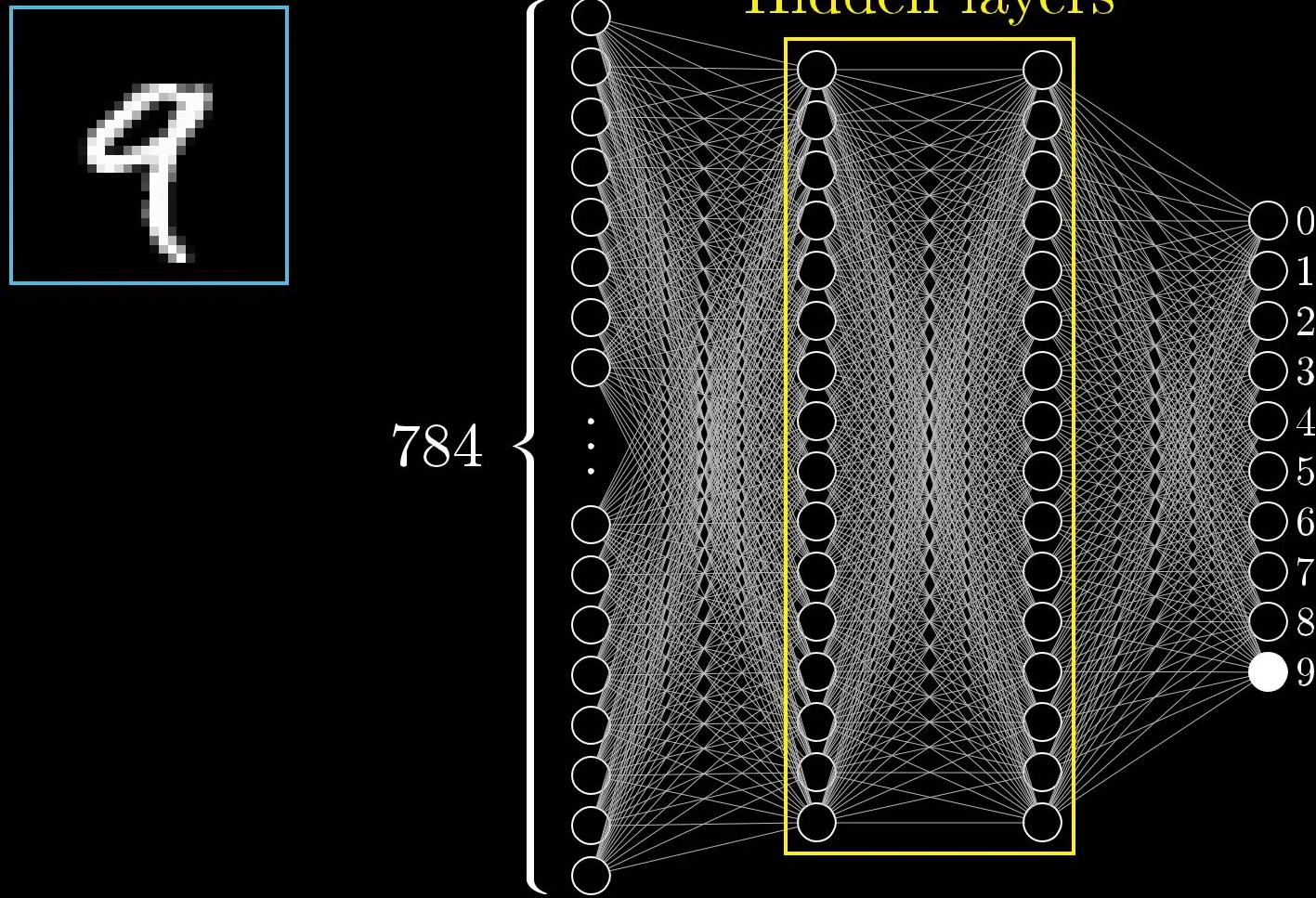
784



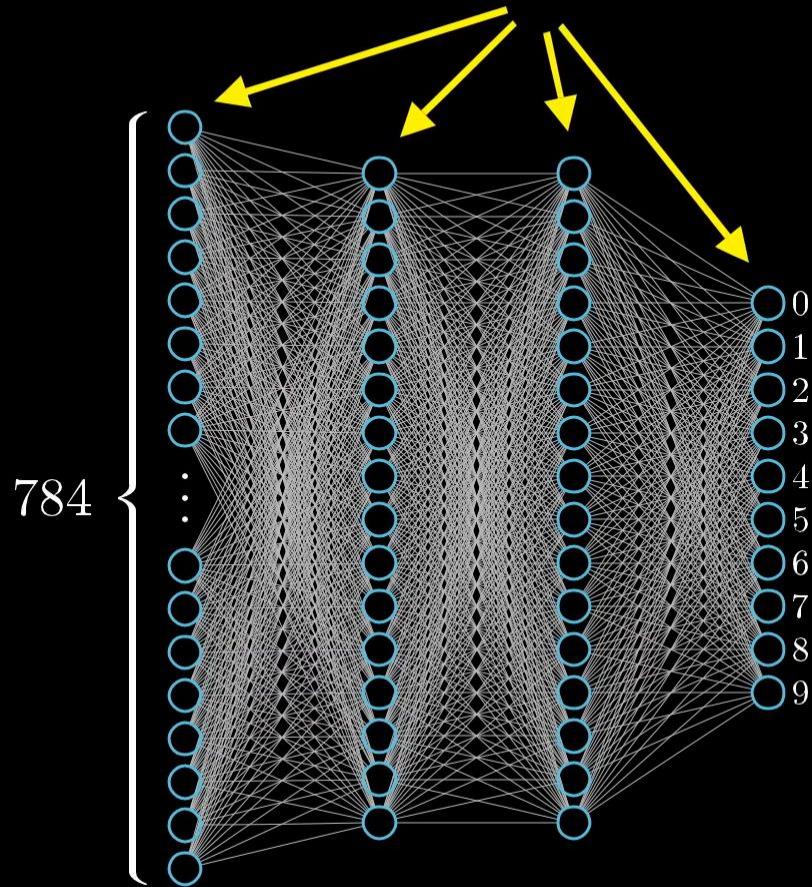
0.97 9



“Hidden layers”



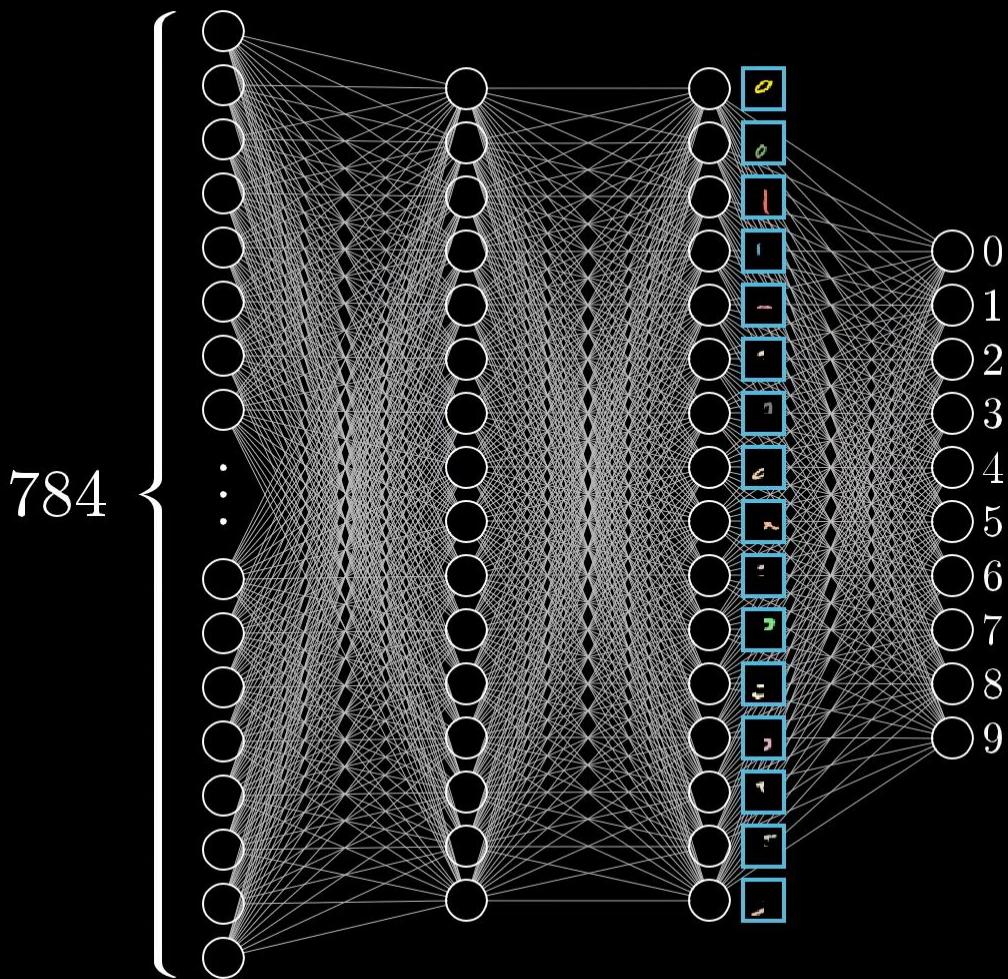
Why the layers?

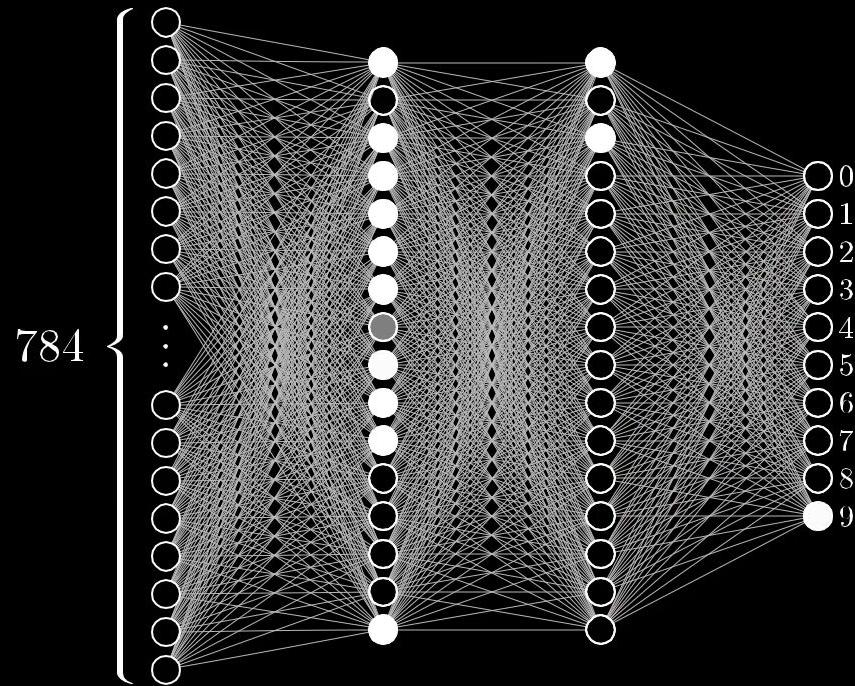
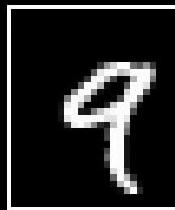


$$g = \text{yellow circle} + \text{red vertical stroke}$$

$$g' = \text{yellow circle} + \text{green vertical stroke}$$

$$4 = \text{red vertical stroke} + \text{blue vertical stroke} + \text{pink horizontal stroke}$$



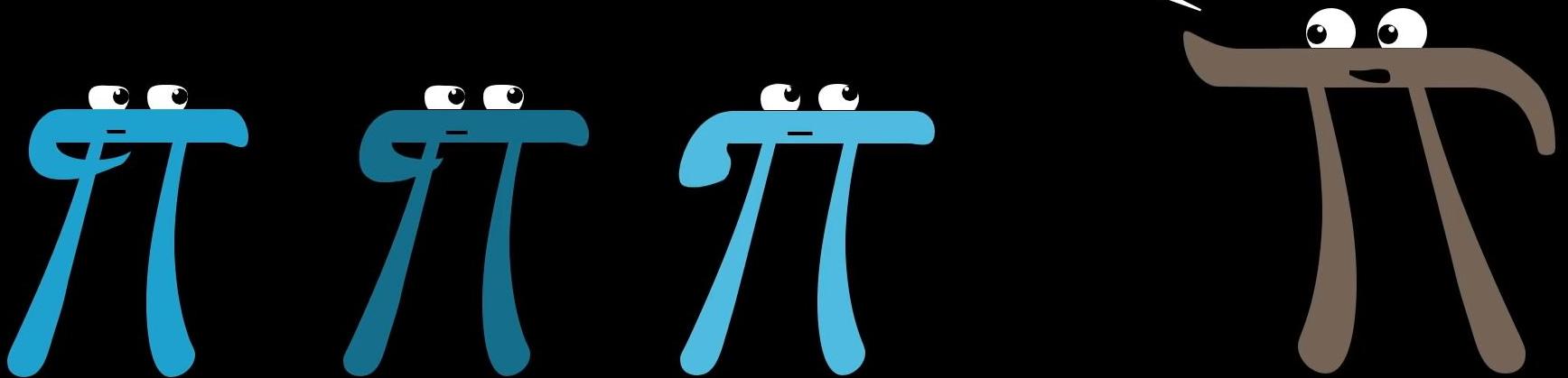


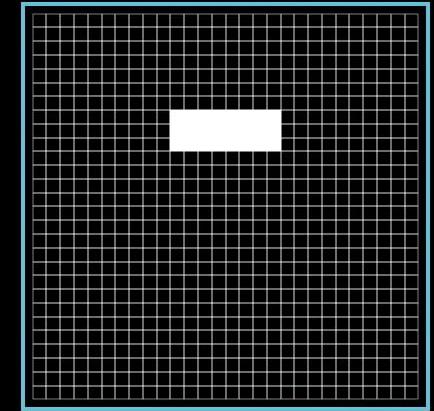
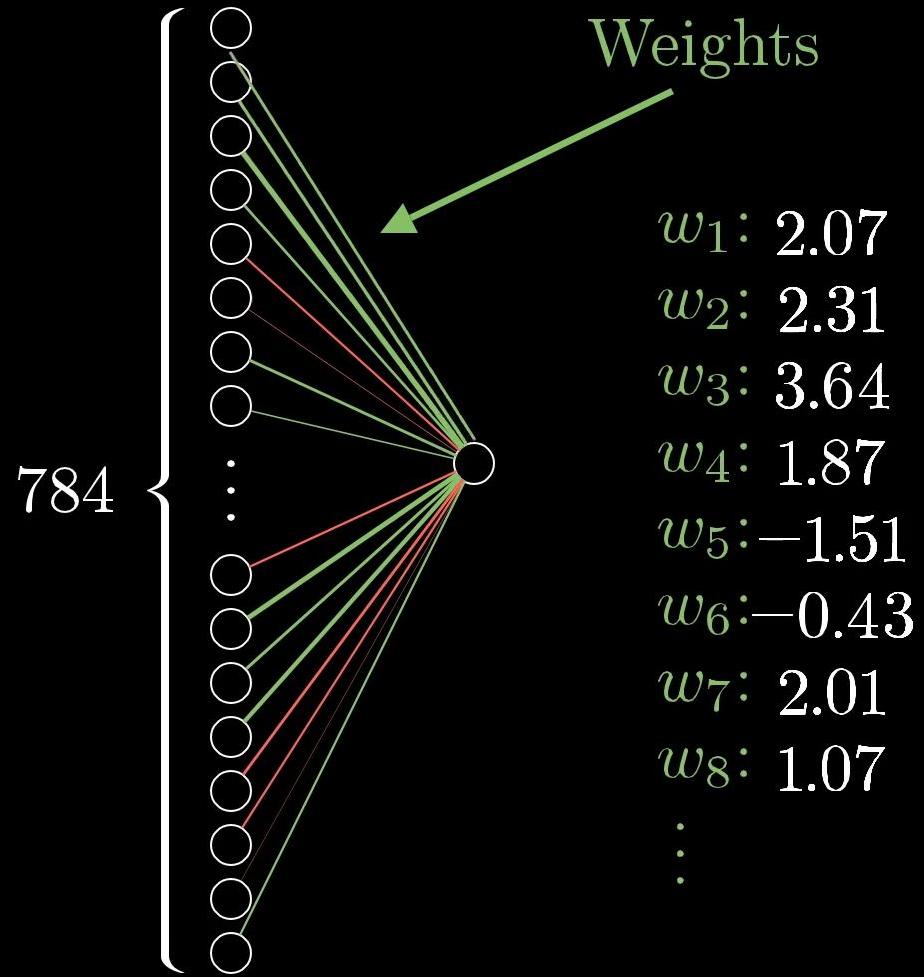
Neural Networks!

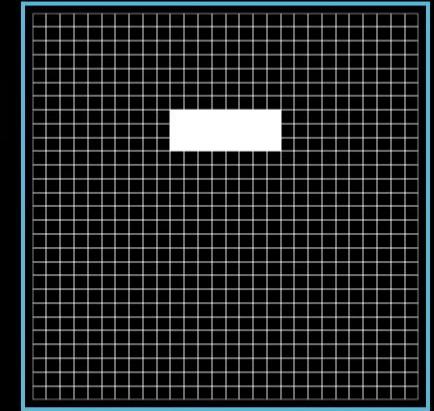
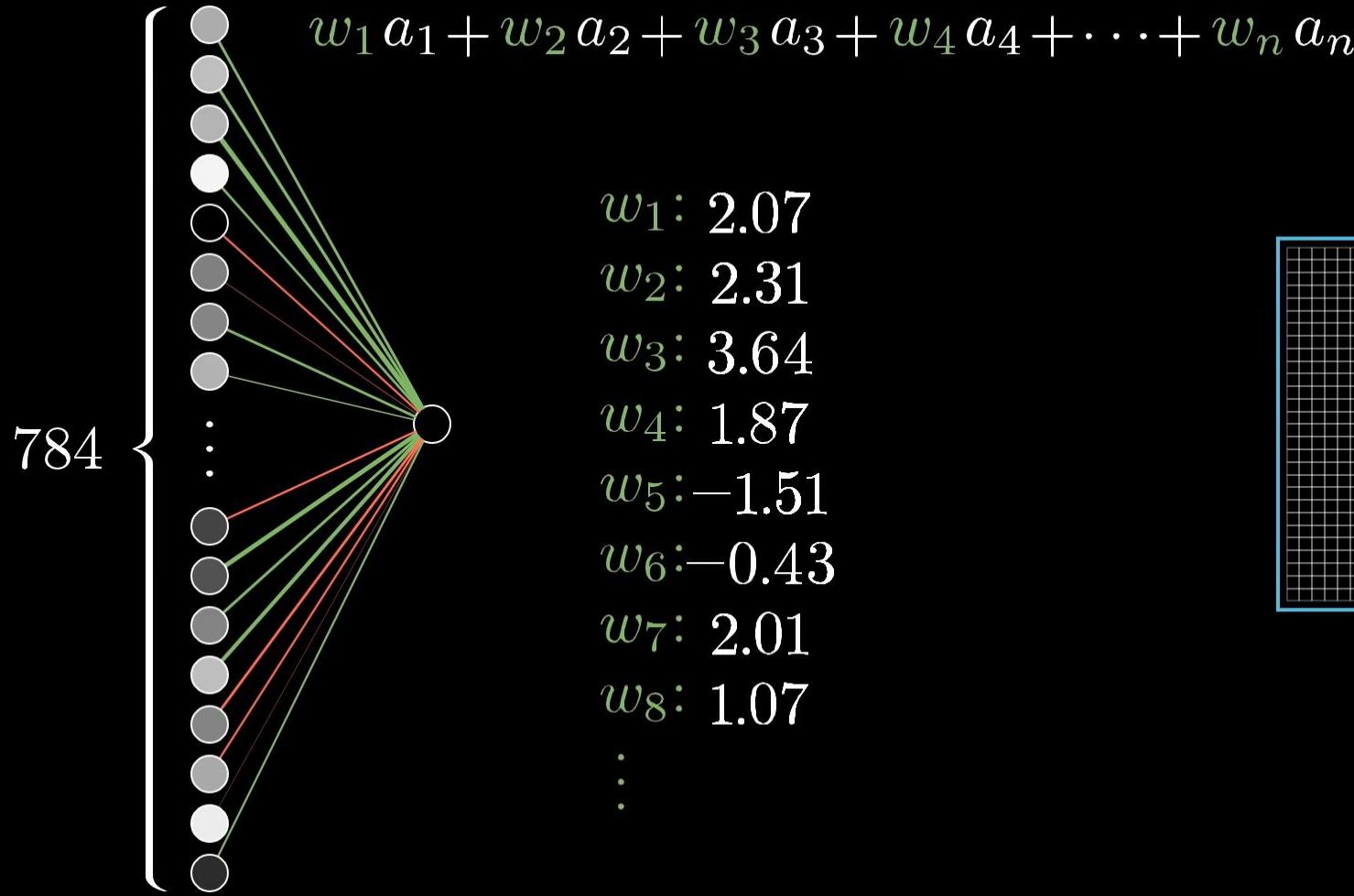
How Neural Networks work? Neurons:

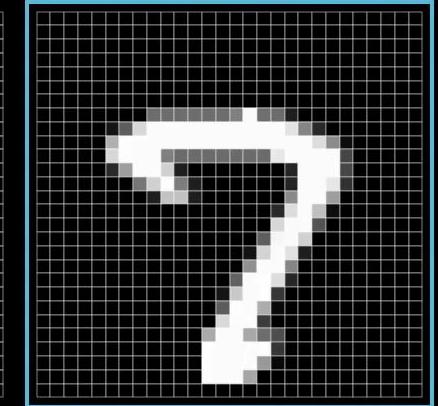
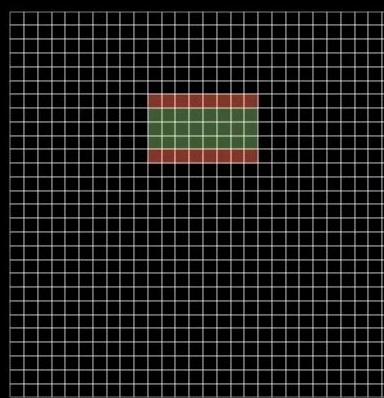
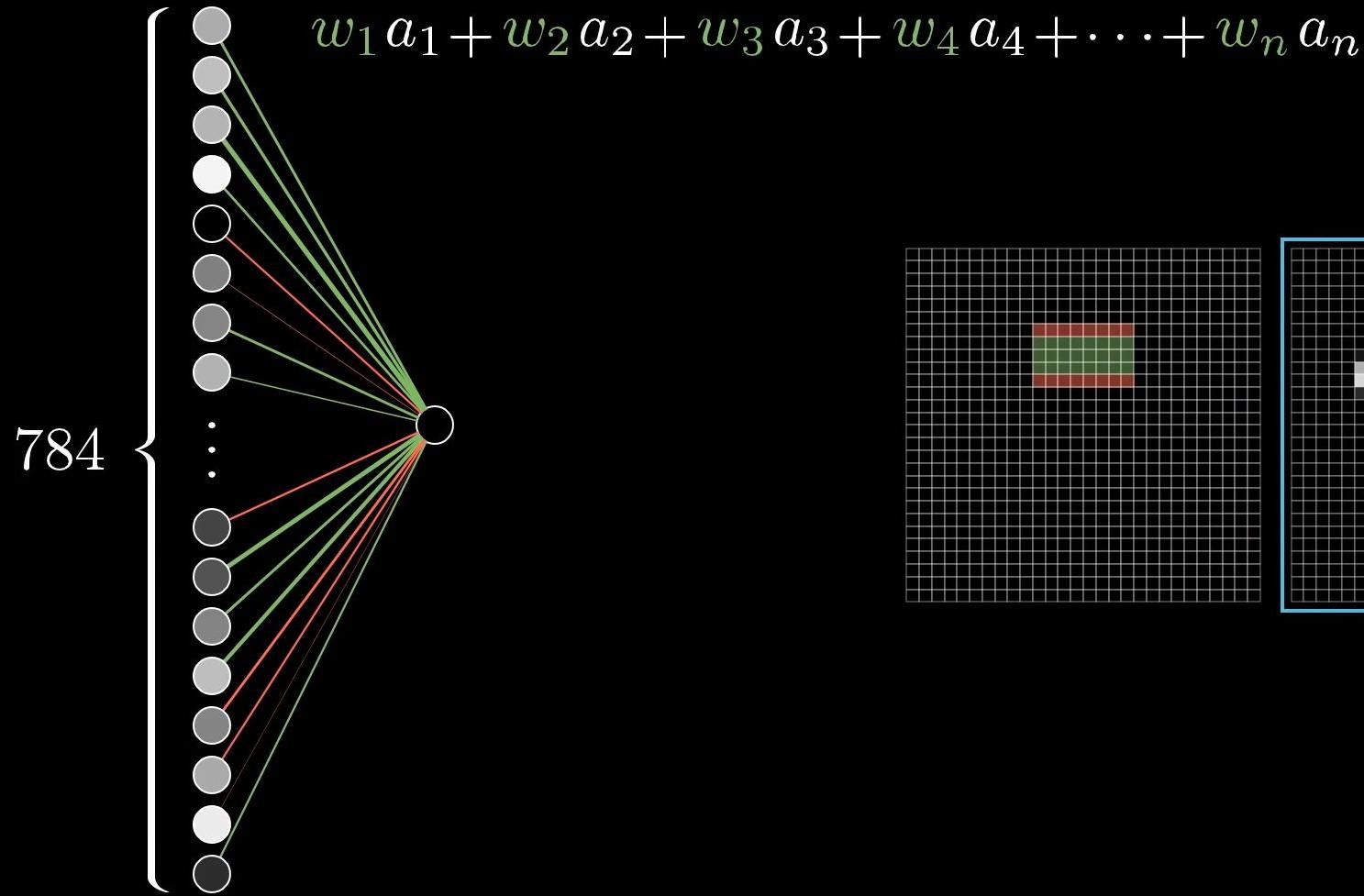


Many recognition tasks
break down like this

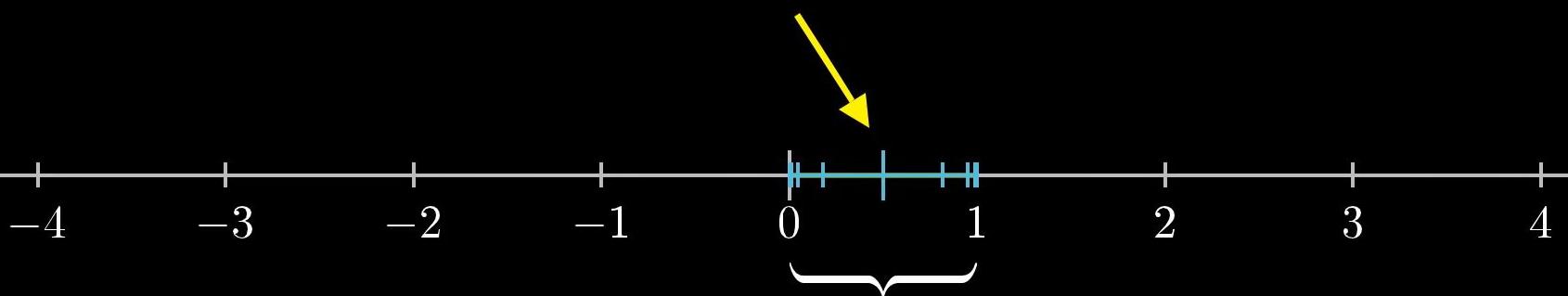








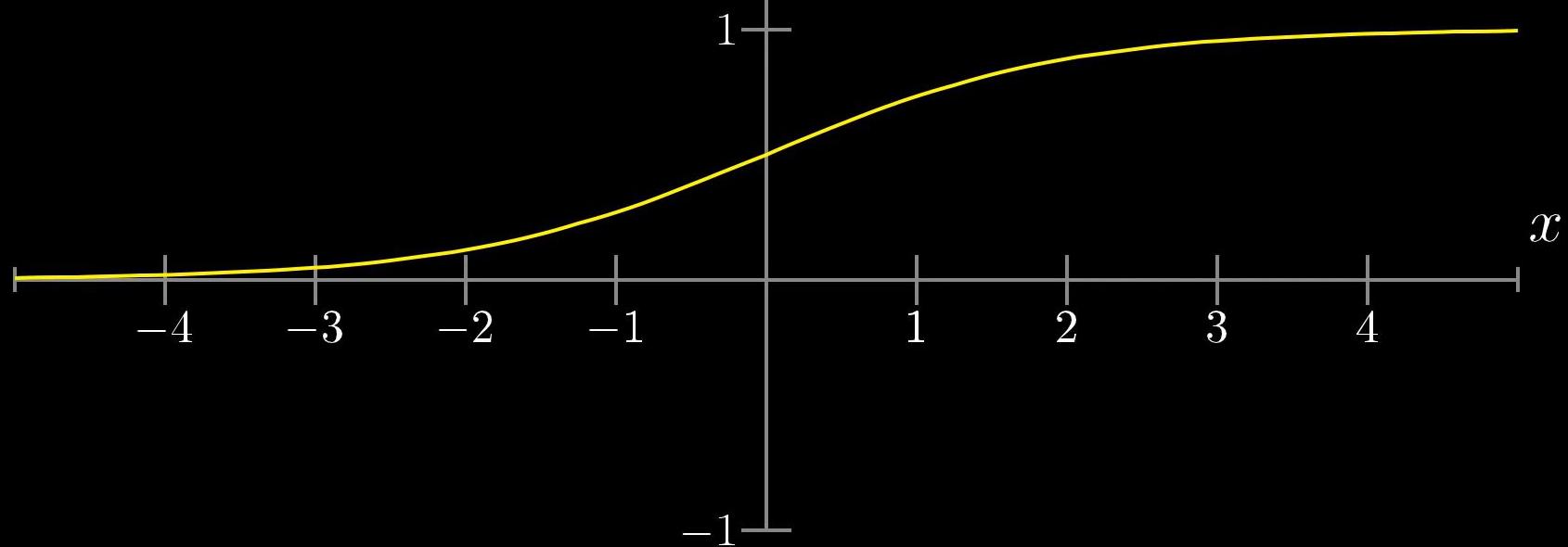
$$w_1 a_1 + w_2 a_2 + w_3 a_3 + w_4 a_4 + \cdots + w_n a_n$$

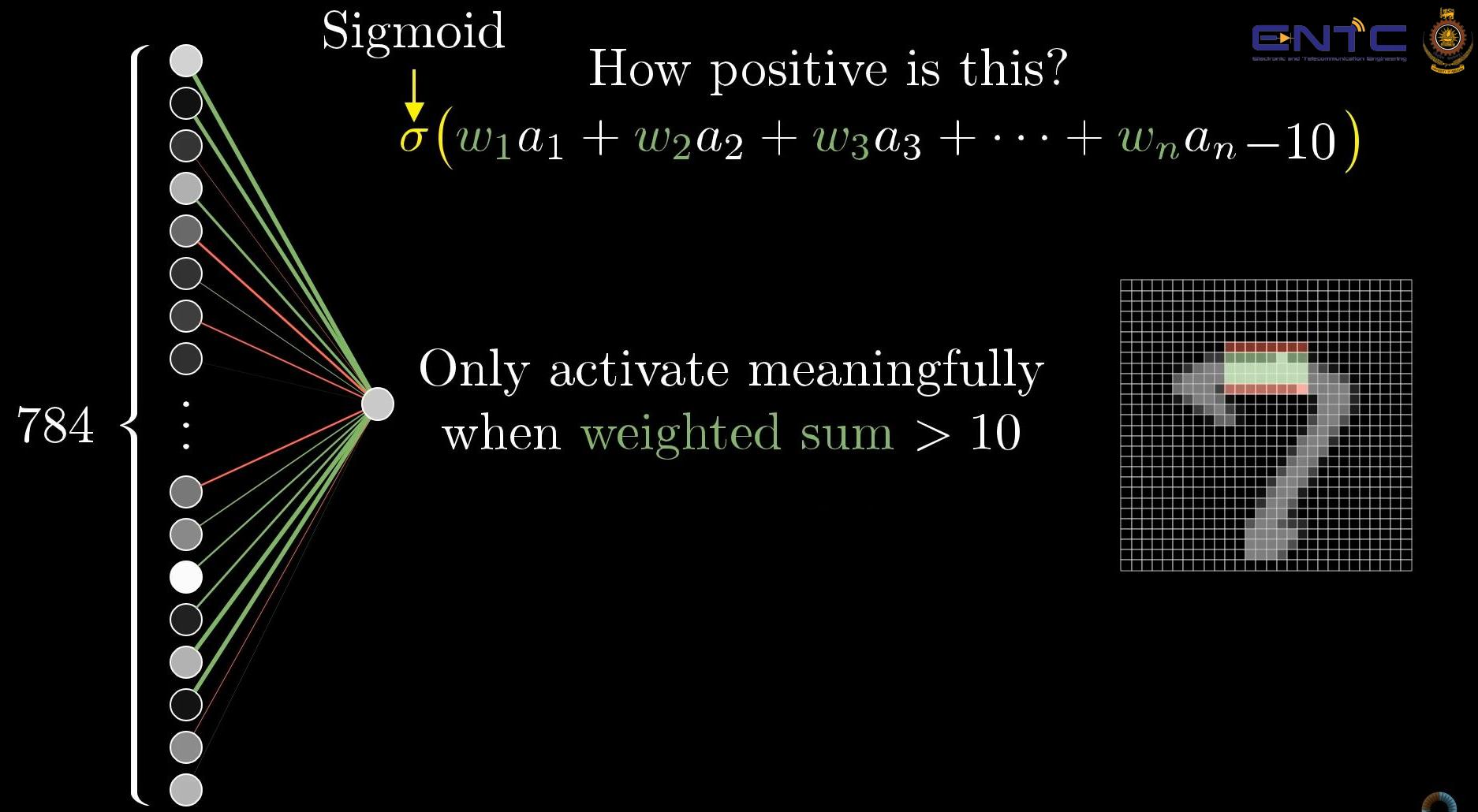


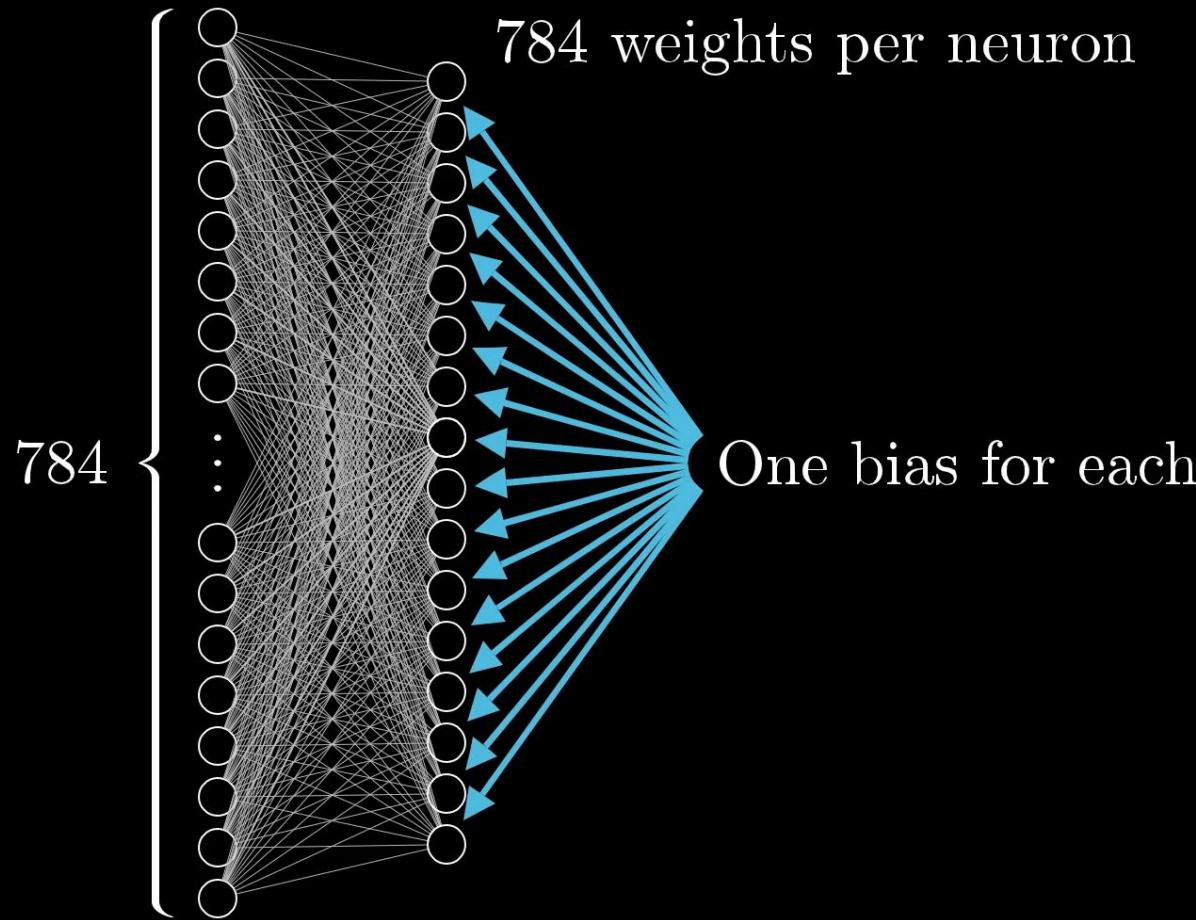
Activations should be in this range

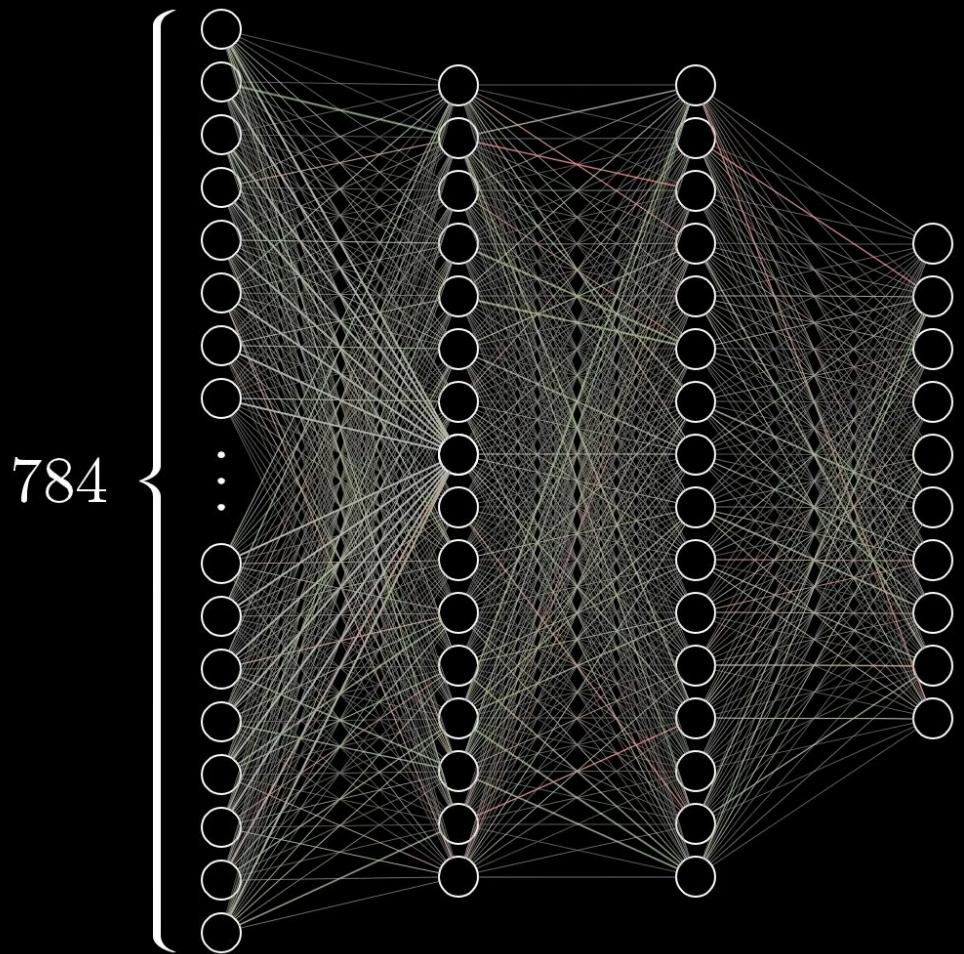
Sigmoid

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$







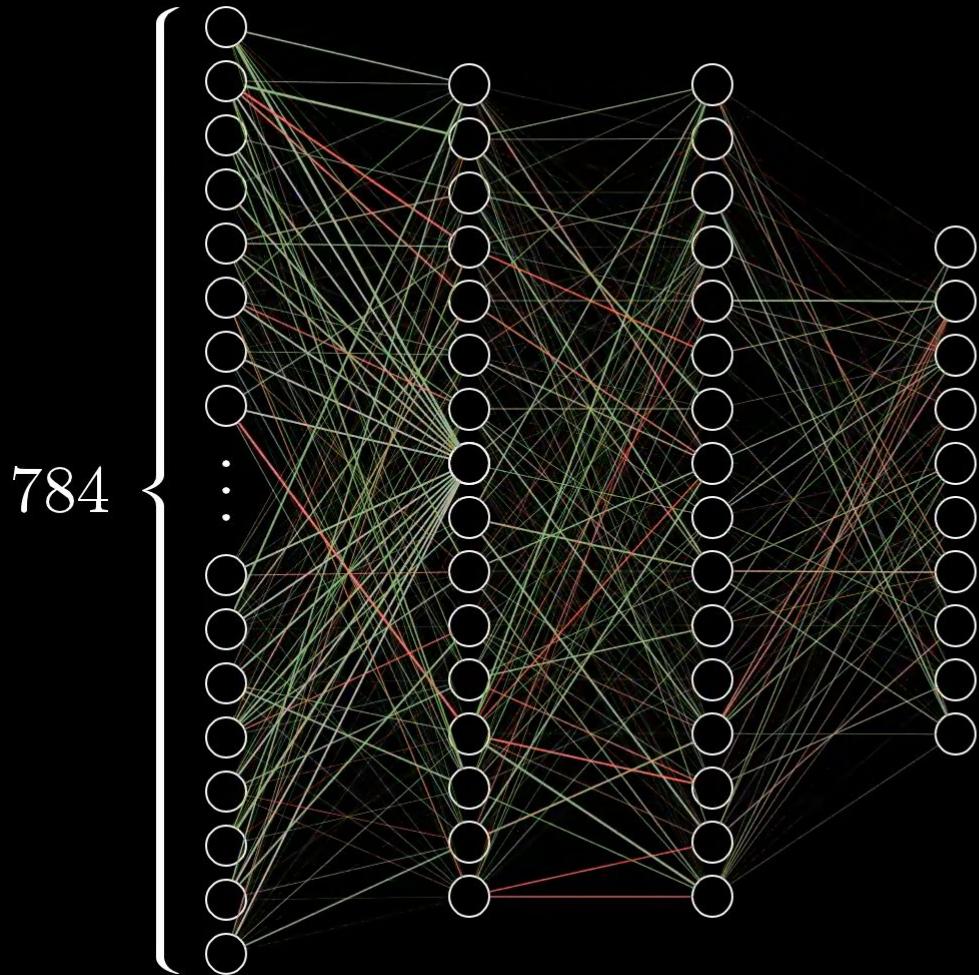


$784 \times 16 + 16 \times 16 + 16 \times 10$
weights

16 + 16 + 10
biases

13,002





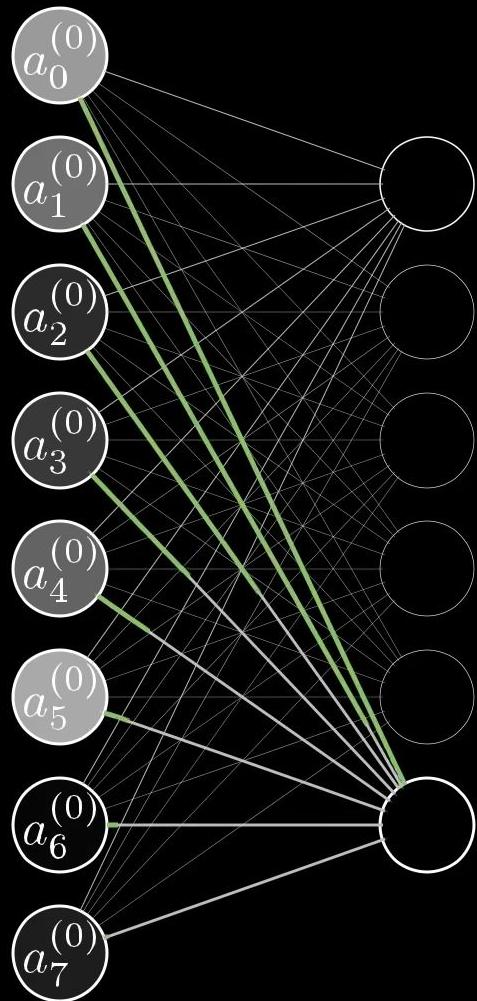
$784 \times 16 + 16 \times 16 + 16 \times 10$
weights

16 + 16 + 10
biases

13,002

Learning → Finding the right
weights and biases





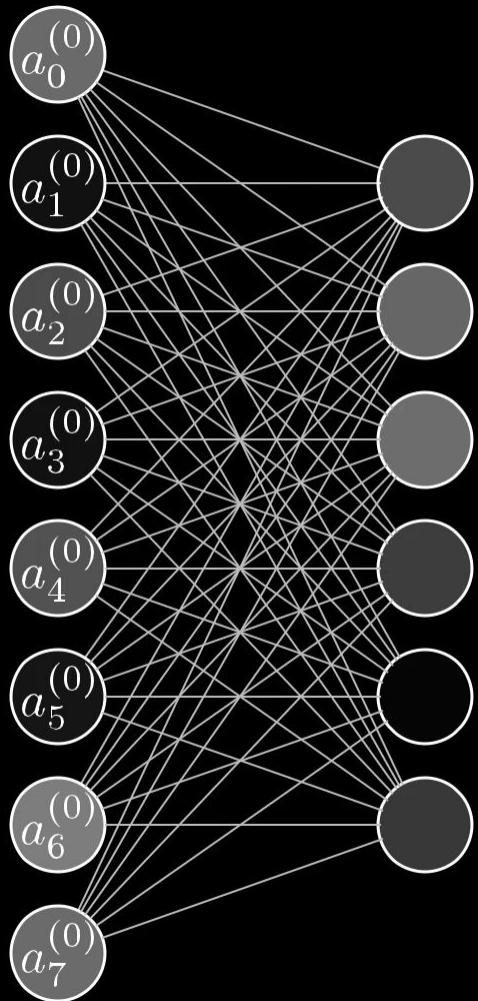
Sigmoid

$$a_0^{(1)} = \sigma \left(w_{0,0} a_0^{(0)} + w_{0,1} a_1^{(0)} + \cdots + w_{0,n} a_n^{(0)} + b_0 \right)$$

Bias

$$\begin{bmatrix} w_{0,0} & w_{0,1} & \dots & w_{0,n} \\ w_{1,0} & w_{1,1} & \dots & w_{1,n} \\ \vdots & \vdots & \ddots & \vdots \\ w_{k,0} & w_{k,1} & \dots & w_{k,n} \end{bmatrix} \begin{bmatrix} a_0^{(0)} \\ a_1^{(0)} \\ \vdots \\ a_n^{(0)} \end{bmatrix} = \begin{bmatrix} ? \\ ? \\ \vdots \\ ? \end{bmatrix}$$

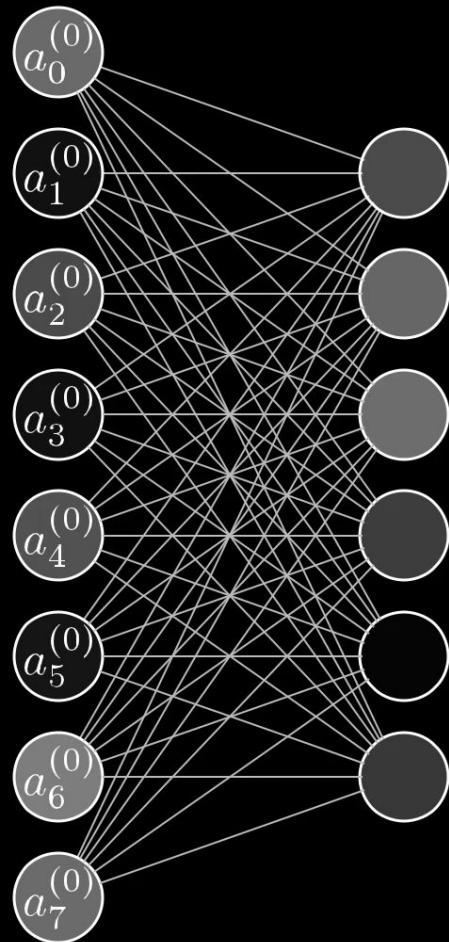




$$\mathbf{a}^{(1)} = \sigma(\mathbf{W}\mathbf{a}^{(0)} + \mathbf{b})$$

$$\sigma \left(\begin{bmatrix} w_{0,0} & w_{0,1} & \dots & w_{0,n} \\ w_{1,0} & w_{1,1} & \dots & w_{1,n} \\ \vdots & \vdots & \ddots & \vdots \\ w_{k,0} & w_{k,1} & \dots & w_{k,n} \end{bmatrix} \begin{bmatrix} a_0^{(0)} \\ a_1^{(0)} \\ \vdots \\ a_n^{(0)} \end{bmatrix} + \begin{bmatrix} b_0 \\ b_1 \\ \vdots \\ b_n \end{bmatrix} \right)$$



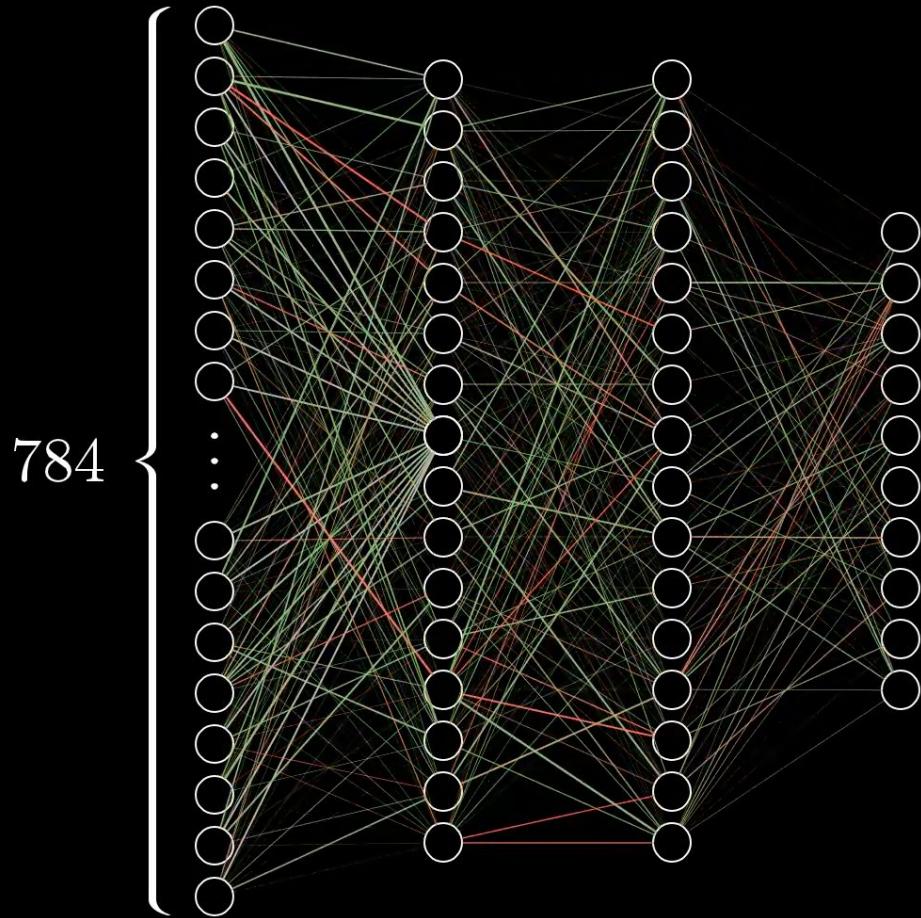


$$\mathbf{a}^{(1)} = \sigma(\mathbf{W}\mathbf{a}^{(0)} + \mathbf{b})$$

```
class Network(object):
    def __init__(self, *args, **kwargs):
        #...yada yada, initialize weights and biases...

    def feedforward(self, a):
        """Return the output of the network for an input vector a"""
        for b, w in zip(self.biases, self.weights):
            a = sigmoid(np.dot(w, a) + b)
        return a
```





$784 \times 16 + 16 \times 16 + 16 \times 10$
weights

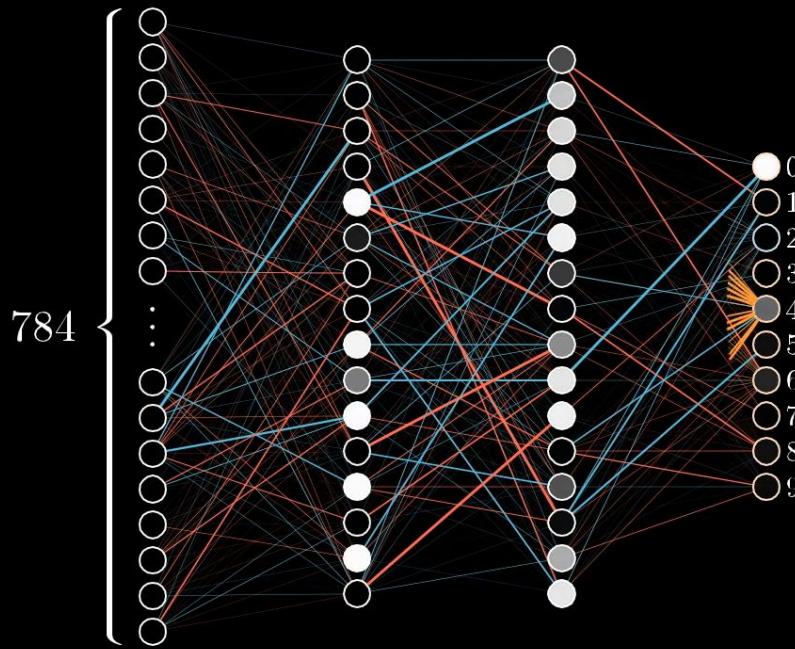
$16 + 16 + 10$
biases

13,002

Learning → Finding the right
weights and biases



Training in
progress. . .

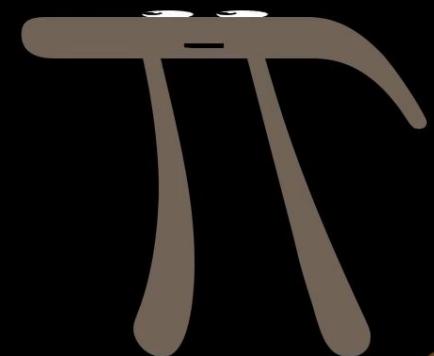
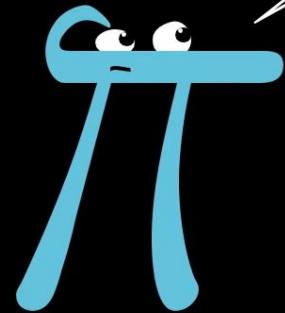
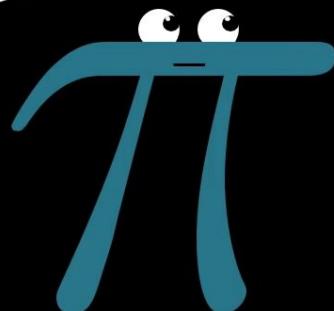
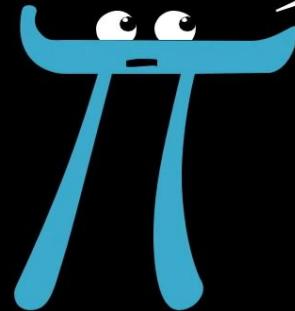


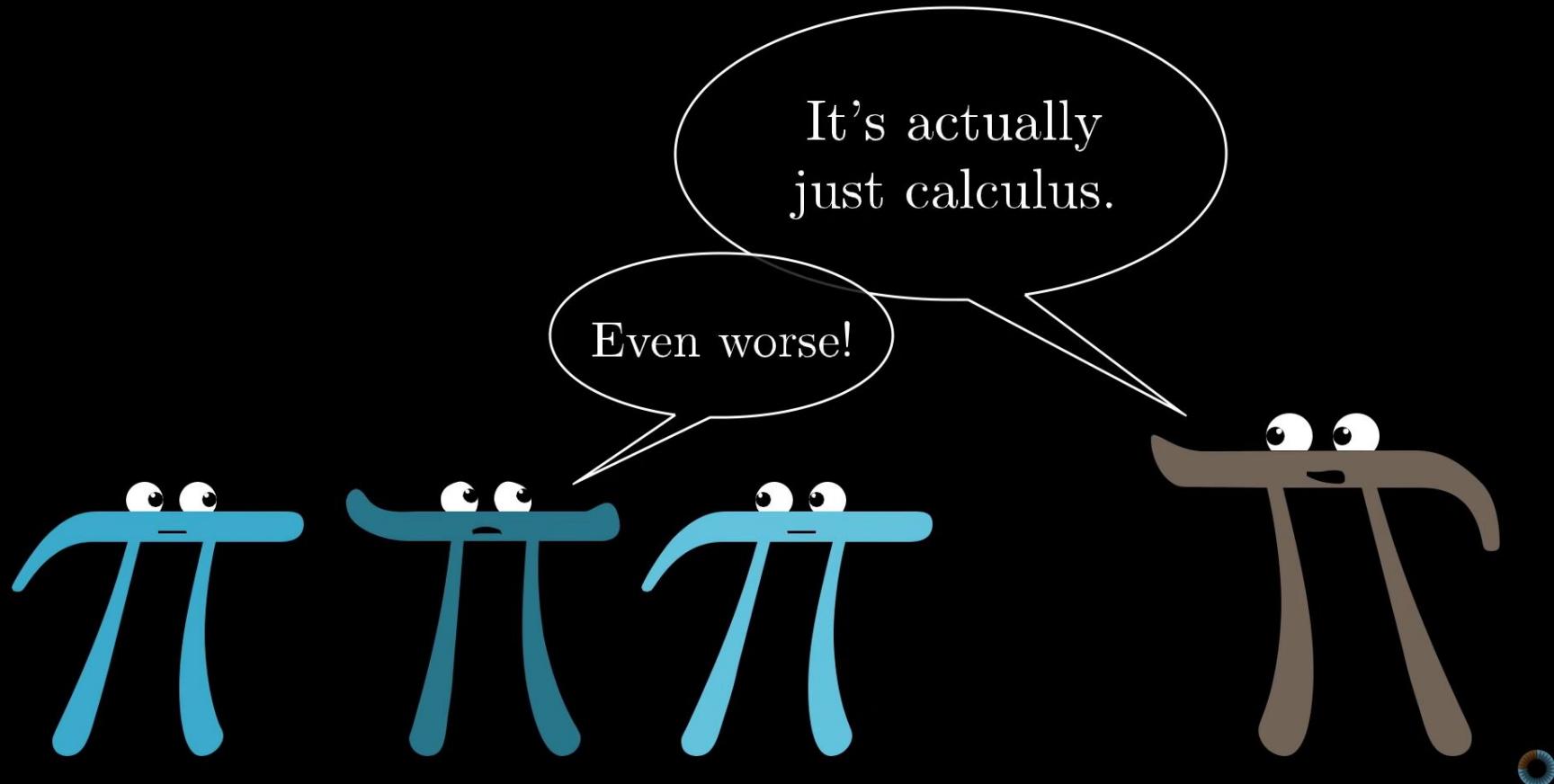


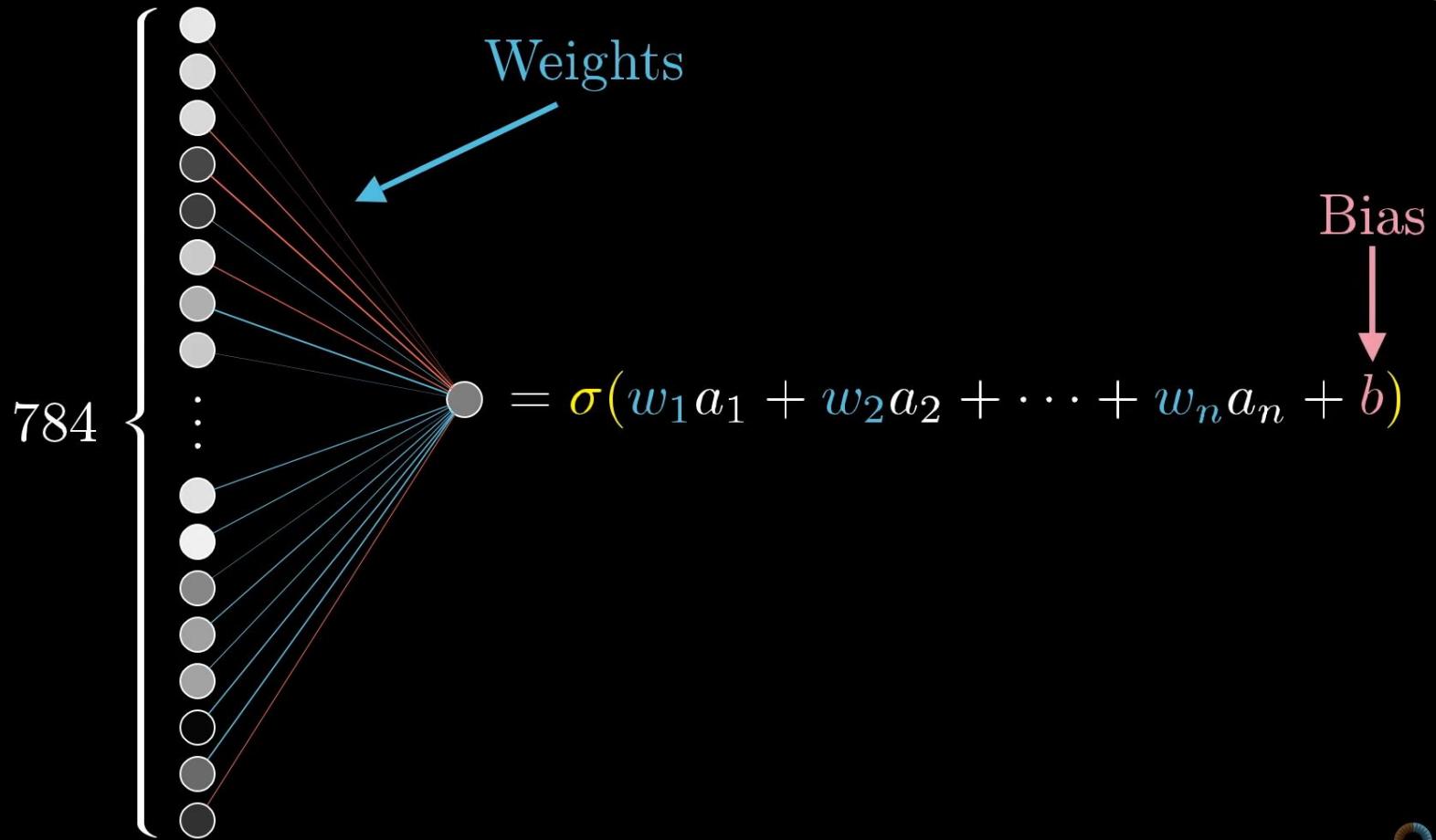
(8, 8) (2, 2) (2, 2) (6, 6) (4, 4) (6, 6) (3, 3) (9, 9)
 (7, 7) (0, 0) (6, 6) (7, 7) (4, 4) (6, 6) (8, 8) (5, 5)
 (7, 7) (8, 8) (9, 2) (3, 3) (1, 2) (7, 7) (1, 1) (9, 9)
 (1, 1) (7, 7) (6, 6) (2, 2) (8, 8) (2, 2) (2, 2) (3, 3)
 (0, 0) (7, 7) (4, 4) (9, 9) (7, 7) (8, 8) (3, 3) (0, 0)
 (1, 1) (1, 1) (8, 8) (7, 7) (1, 1) (1, 1) (0, 0) (3, 3)
 (1, 1) (6, 6) (0, 0) (4, 4) (1, 7) (2, 2) (7, 7) (3, 3)
 (0, 0) (4, 4) (6, 6) (5, 5) (2, 2) (7, 7) (4, 4) (7, 7)
 (8, 8) (8, 8) (8, 8) (6, 6) (3, 3) (0, 0) (7, 7) (6, 6)
 (0, 0) (2, 2) (0, 0) (3, 3) (0, 0) (4, 4) (6, 6) (5, 5)

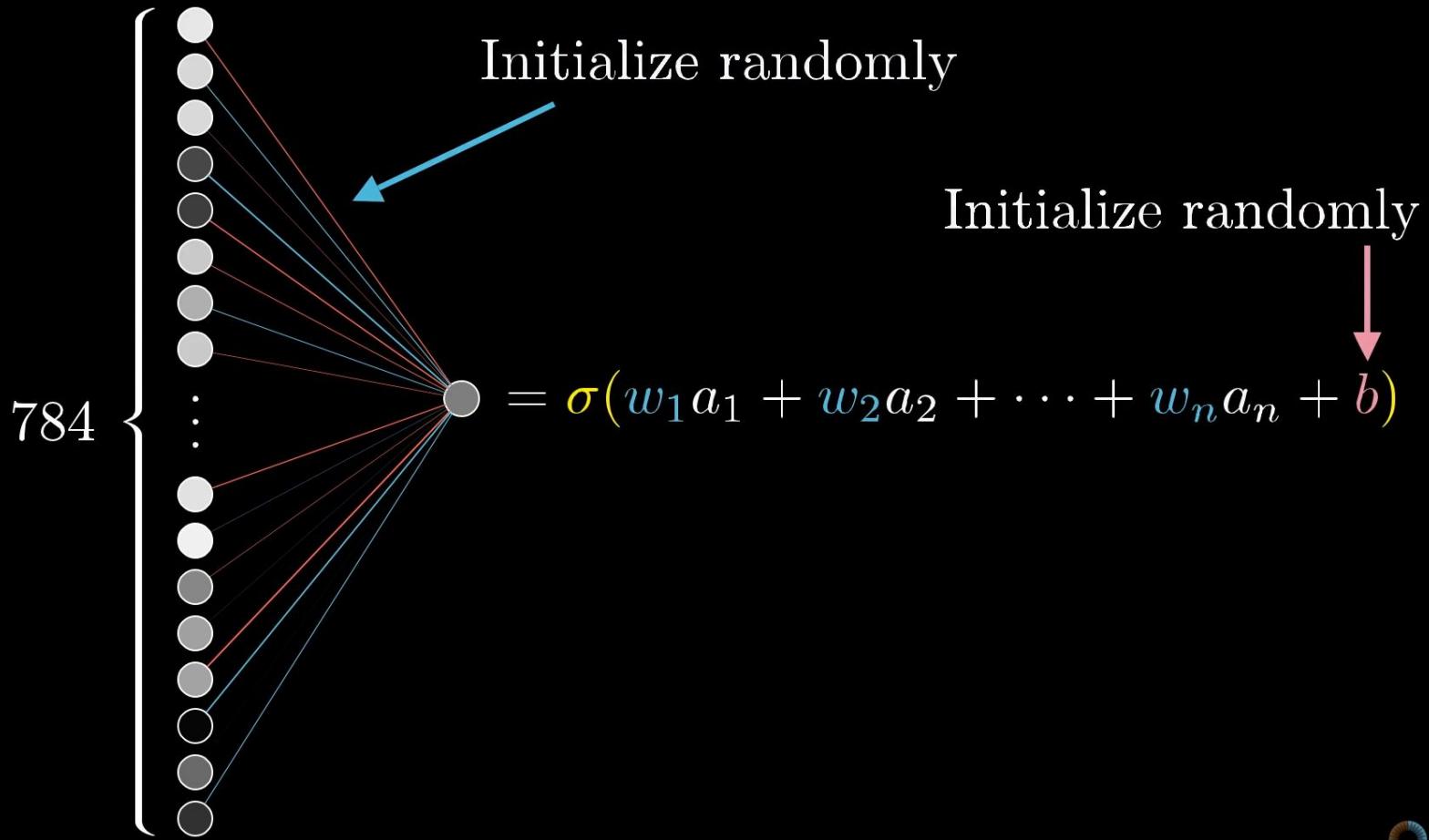
Machines learning?!?

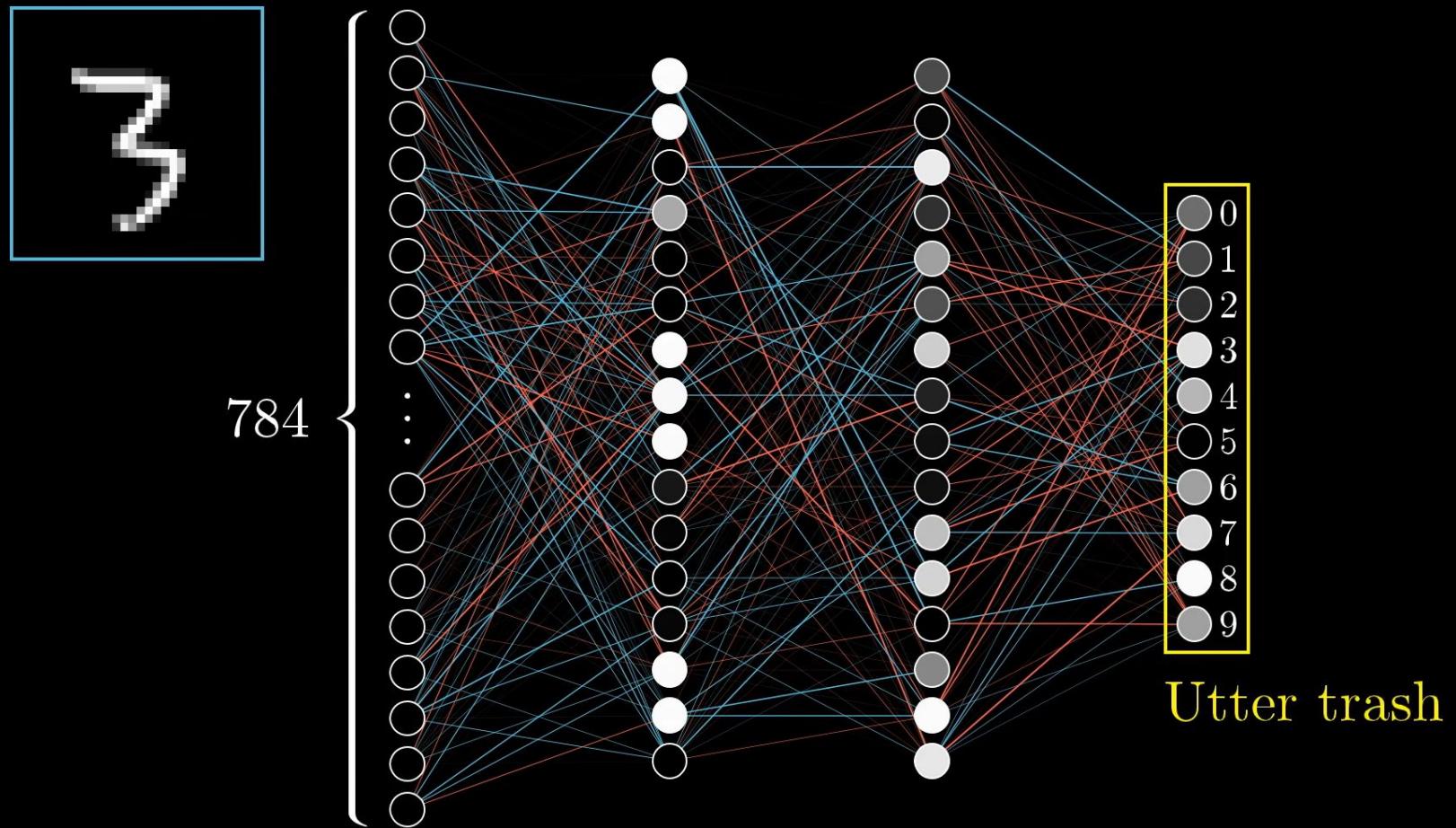
Should we
be worried?

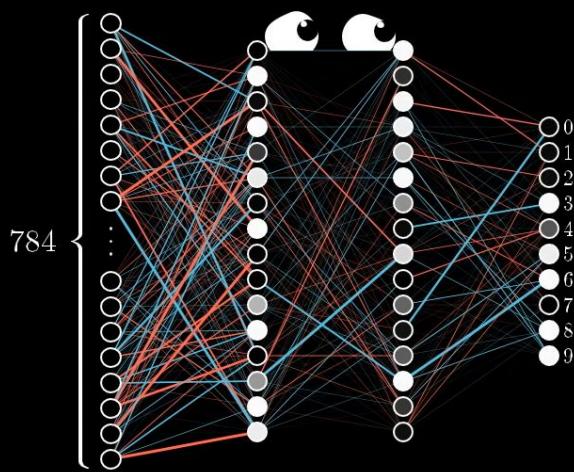
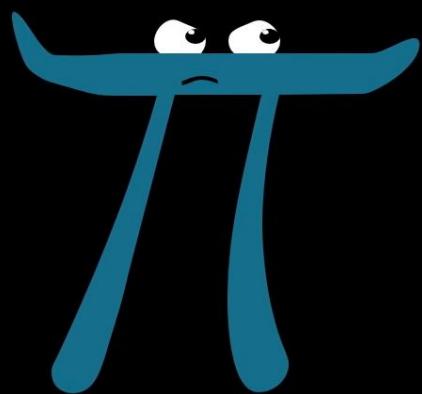
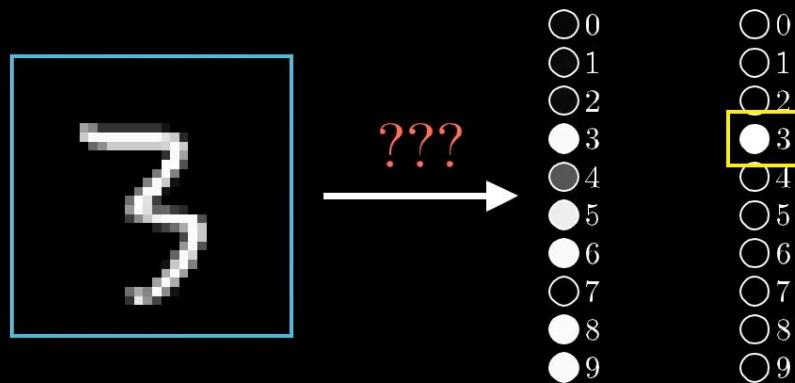












Cost of 

$$\left\{ \begin{array}{l} (0.43 - 0.00)^2 + \\ (0.28 - 0.00)^2 + \\ (0.19 - 0.00)^2 + \\ (0.88 - 1.00)^2 + \\ (0.72 - 0.00)^2 + \\ (0.01 - 0.00)^2 + \\ (0.64 - 0.00)^2 + \\ (0.86 - 0.00)^2 + \\ (0.99 - 0.00)^2 + \\ (0.63 - 0.00)^2 \end{array} \right.$$

What's the “cost”
of this difference?

<input type="radio"/> 0	<input type="radio"/> 0
<input type="radio"/> 1	<input type="radio"/> 1
<input type="radio"/> 2	<input type="radio"/> 2
<input checked="" type="radio"/> 3	<input type="radio"/> 3
<input type="radio"/> 4	<input type="radio"/> 4
<input type="radio"/> 5	<input type="radio"/> 5
<input type="radio"/> 6	<input type="radio"/> 6
<input type="radio"/> 7	<input type="radio"/> 7
<input type="radio"/> 8	<input type="radio"/> 8
<input type="radio"/> 9	<input type="radio"/> 9



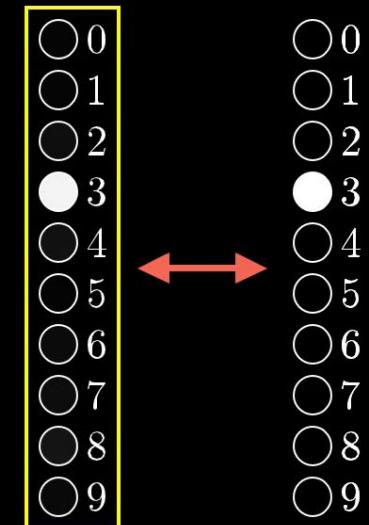
Utter trash



Cost of 3

$$0.03 \left\{ \begin{array}{l} 0.0006 \leftarrow (0.02 - 0.00)^2 + \\ 0.0007 \leftarrow (0.03 - 0.00)^2 + \\ 0.0039 \leftarrow (0.06 - 0.00)^2 + \\ 0.0009 \leftarrow (0.97 - 1.00)^2 + \\ 0.0055 \leftarrow (0.07 - 0.00)^2 + \\ 0.0004 \leftarrow (0.02 - 0.00)^2 + \\ 0.0022 \leftarrow (0.05 - 0.00)^2 + \\ 0.0033 \leftarrow (0.06 - 0.00)^2 + \\ 0.0072 \leftarrow (0.08 - 0.00)^2 + \\ 0.0018 \leftarrow (0.04 - 0.00)^2 \end{array} \right.$$

What's the “cost”
of this difference?



Utter trash



Cost of 3

3.37

$$\left\{ \begin{array}{l}
 0.1863 \leftarrow (0.43 - 0.00)^2 + \\
 0.0809 \leftarrow (0.28 - 0.00)^2 + \\
 0.0357 \leftarrow (0.19 - 0.00)^2 + \\
 0.0138 \leftarrow (0.88 - 1.00)^2 + \\
 0.5242 \leftarrow (0.72 - 0.00)^2 + \\
 0.0001 \leftarrow (0.01 - 0.00)^2 + \\
 0.4079 \leftarrow (0.64 - 0.00)^2 + \\
 0.7388 \leftarrow (0.86 - 0.00)^2 + \\
 0.9817 \leftarrow (0.99 - 0.00)^2 + \\
 0.3998 \leftarrow (0.63 - 0.00)^2
 \end{array} \right.$$

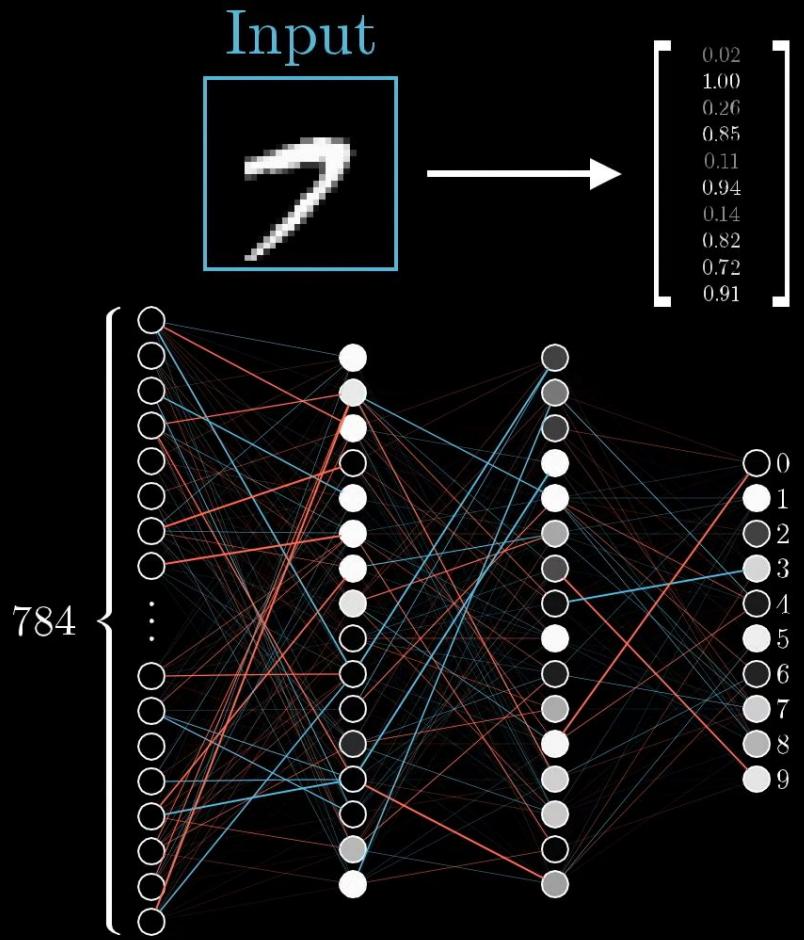
What's the “cost”
of this difference?

<input type="radio"/>	0
<input checked="" type="radio"/>	1
<input type="radio"/>	2
<input checked="" type="radio"/>	3
<input checked="" type="radio"/>	4
<input type="radio"/>	5
<input checked="" type="radio"/>	6
<input checked="" type="radio"/>	7
<input type="radio"/>	8
<input checked="" type="radio"/>	9



Utter trash





Neural network function

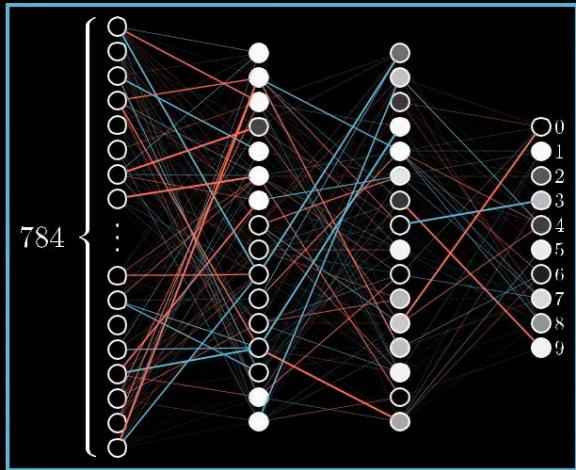
Input: 784 numbers (pixels)

Output: 10 numbers

Parameters: 13,002 weights/biases



Input



Cost: 5.4

Cost function

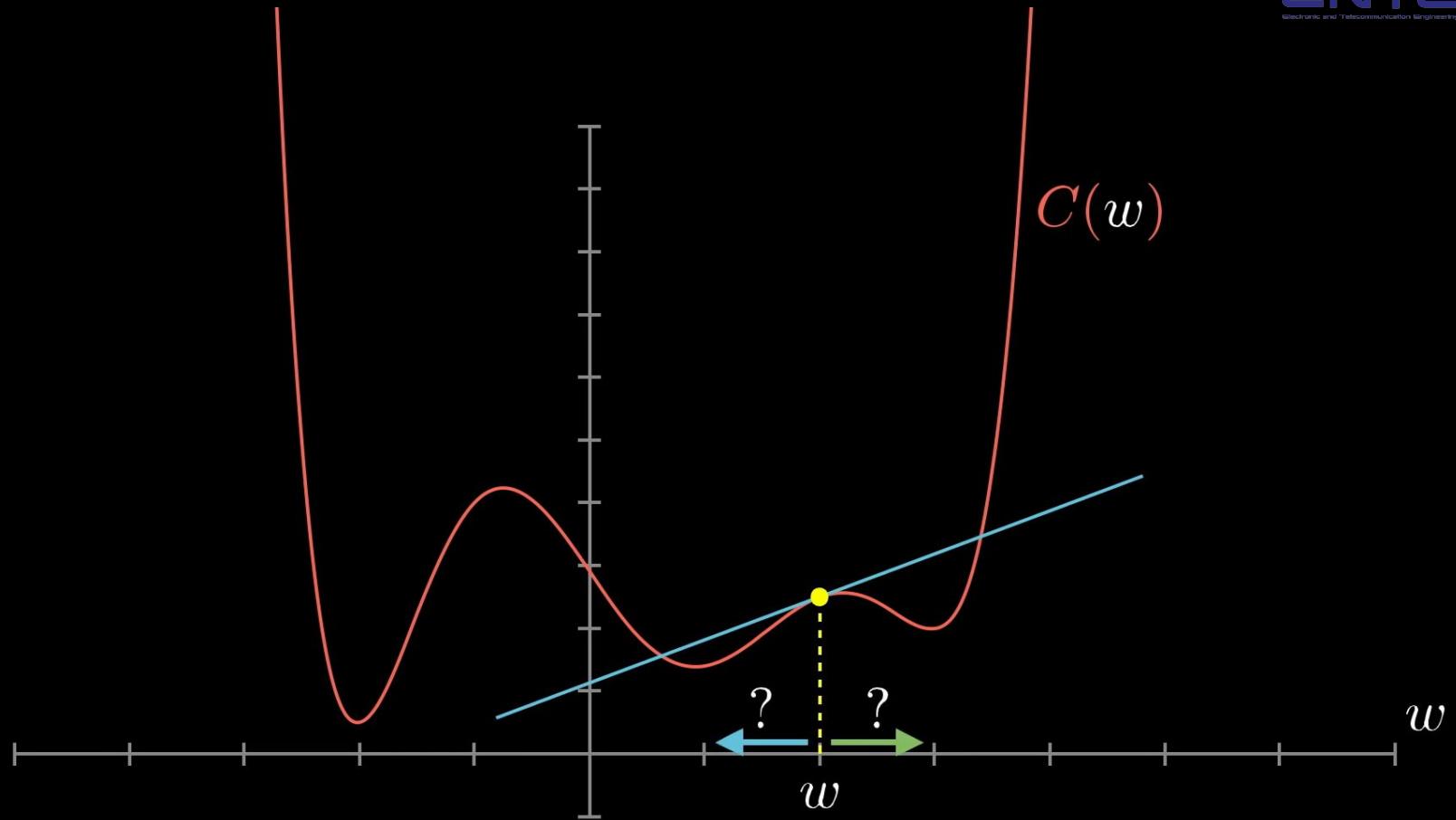
Input: 13,002 weights/biases

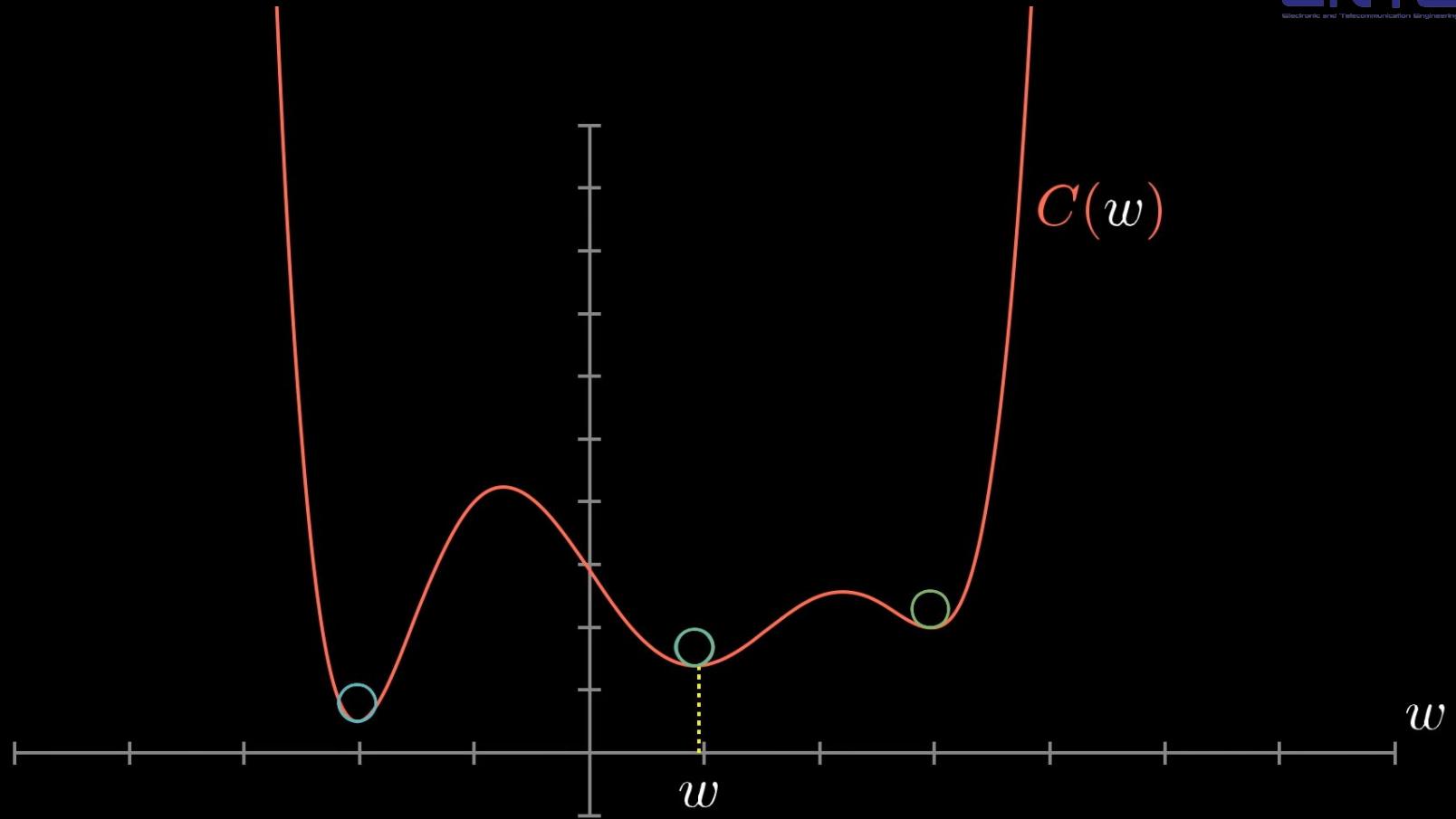
Output: 1 number (the cost)

Parameters: Many, many, many training examples

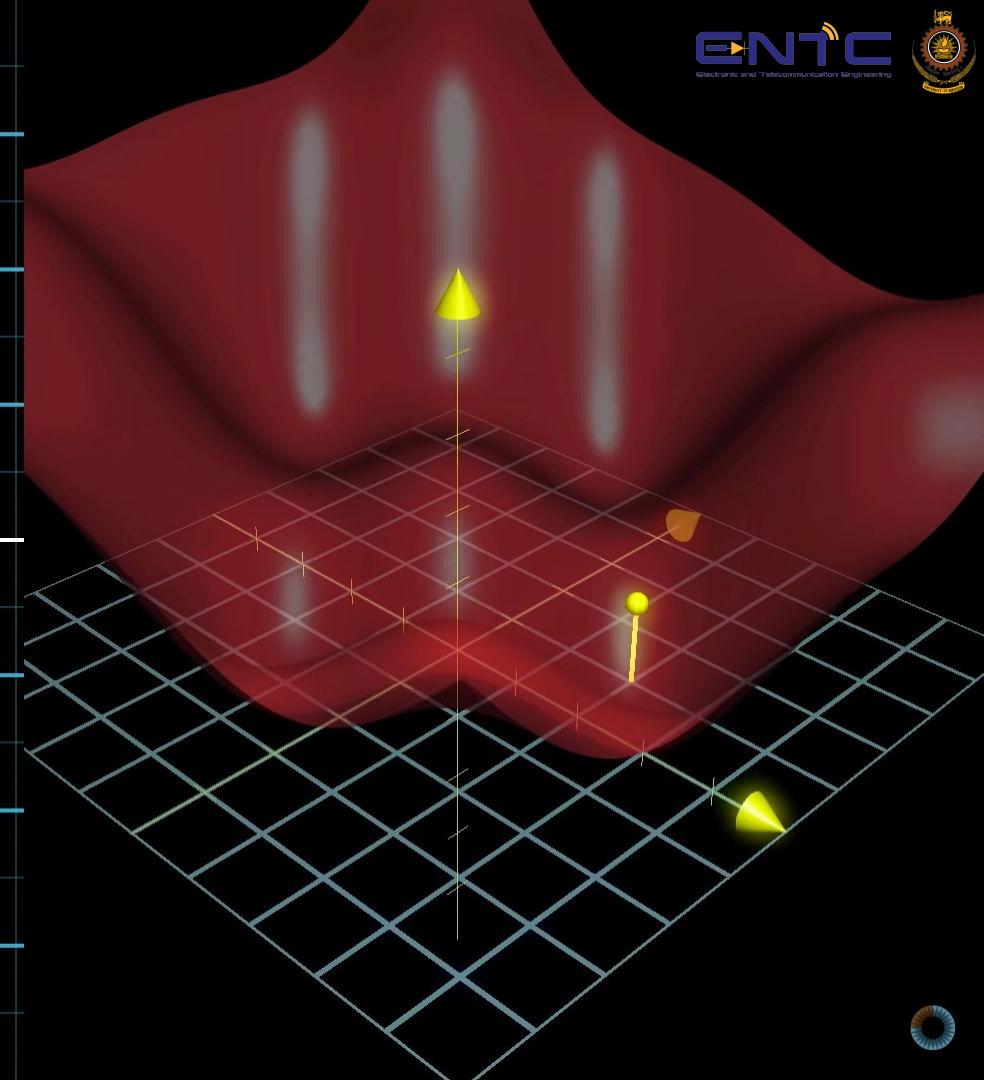
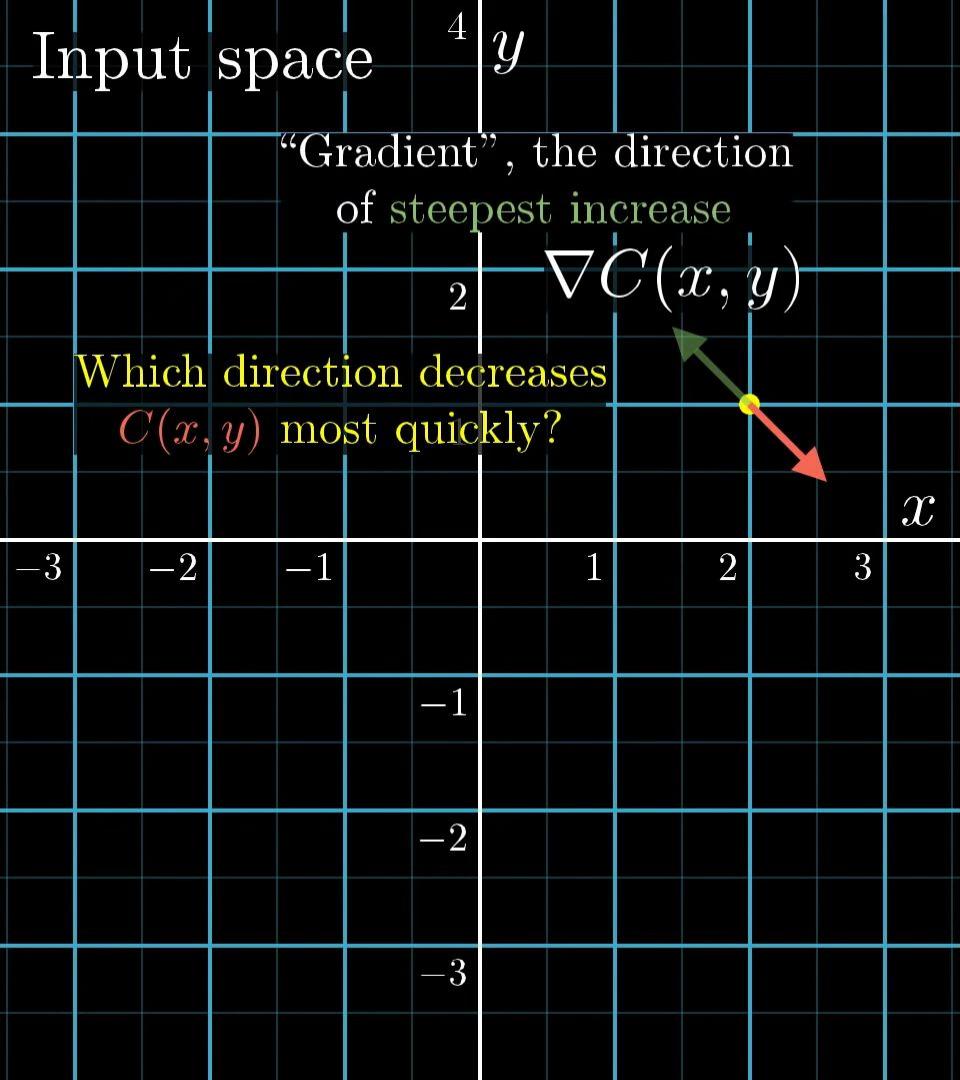
$$\left(\boxed{3}, 3 \right)$$





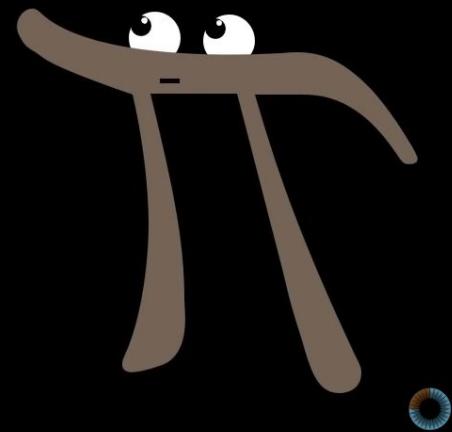
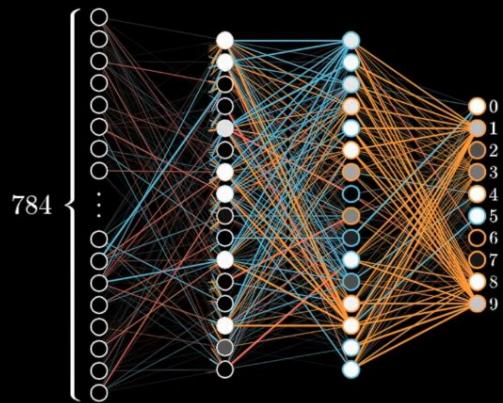


Input space

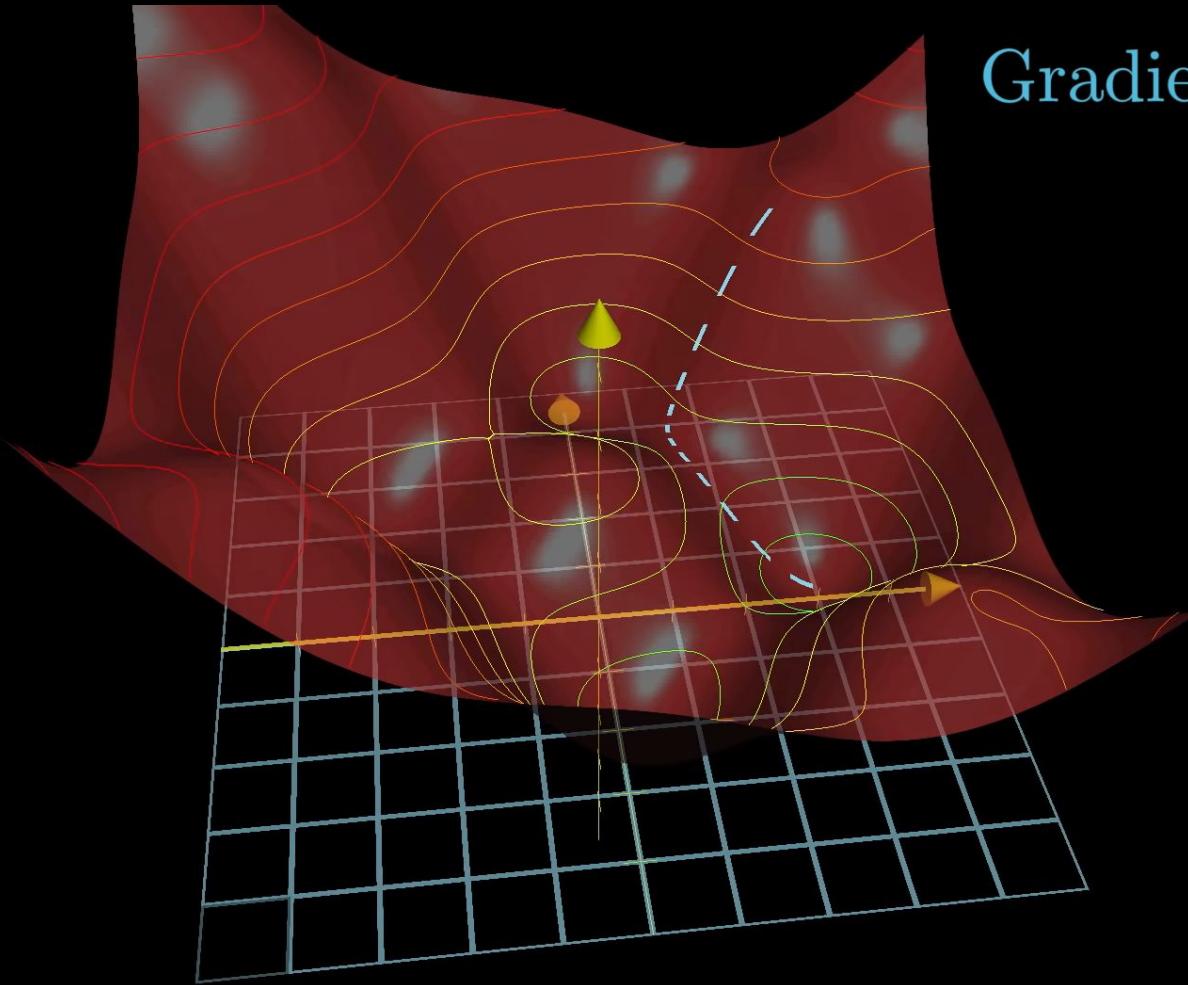


Backpropagation

Training in
progress. . .



Gradient descent



$$\vec{\mathbf{W}} = \begin{bmatrix} w_0 \\ w_1 \\ w_2 \\ \vdots \\ w_{13,000} \\ w_{13,001} \\ w_{13,002} \end{bmatrix}$$

$$-\nabla C(\vec{\mathbf{W}}) = \begin{bmatrix} 0.31 \\ 0.03 \\ -1.25 \\ \vdots \\ 0.78 \\ -0.37 \\ 0.16 \end{bmatrix} \quad \begin{array}{l} w_0 \text{ should increase somewhat} \\ w_1 \text{ should increase a little} \\ w_2 \text{ should decrease a lot} \\ \\ w_{13,000} \text{ should increase a lot} \\ w_{13,001} \text{ should decrease somewhat} \\ w_{13,002} \text{ should increase a little} \end{array}$$





784

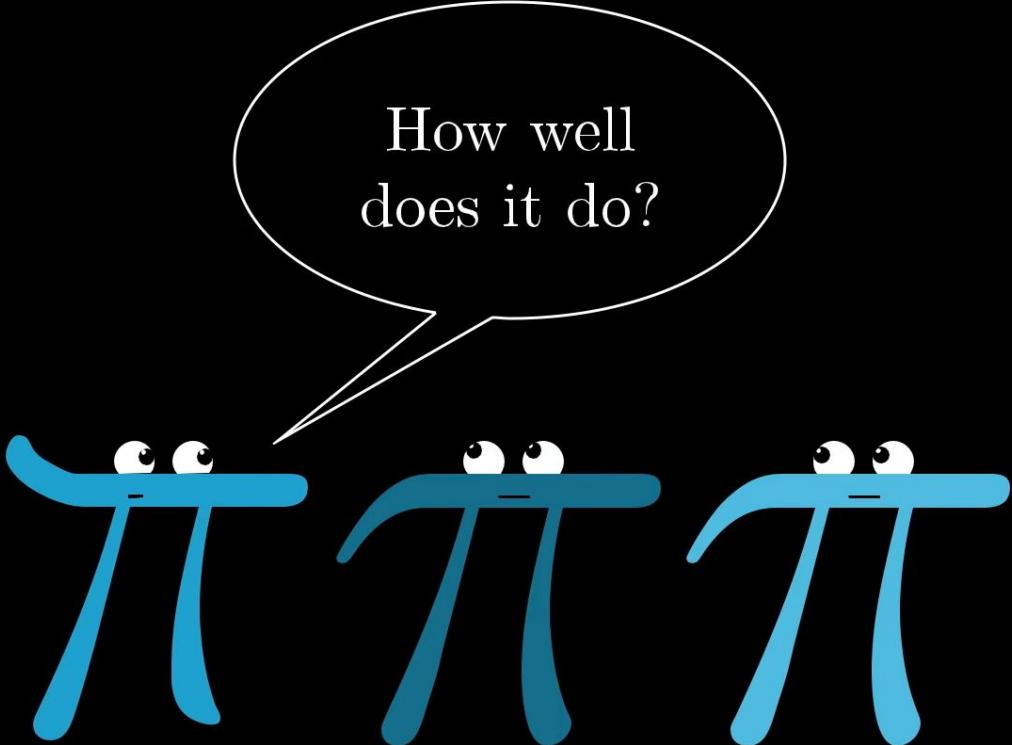


This weight
matters a lot

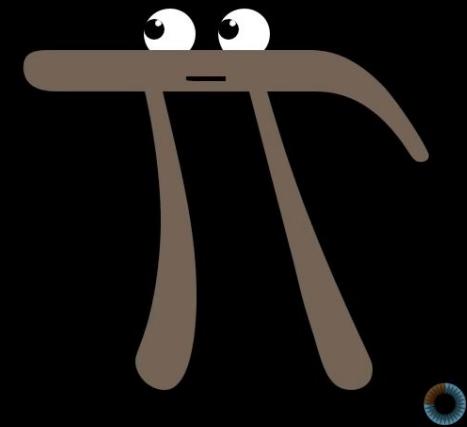
- 0
- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9

Who even cares
about this weight?

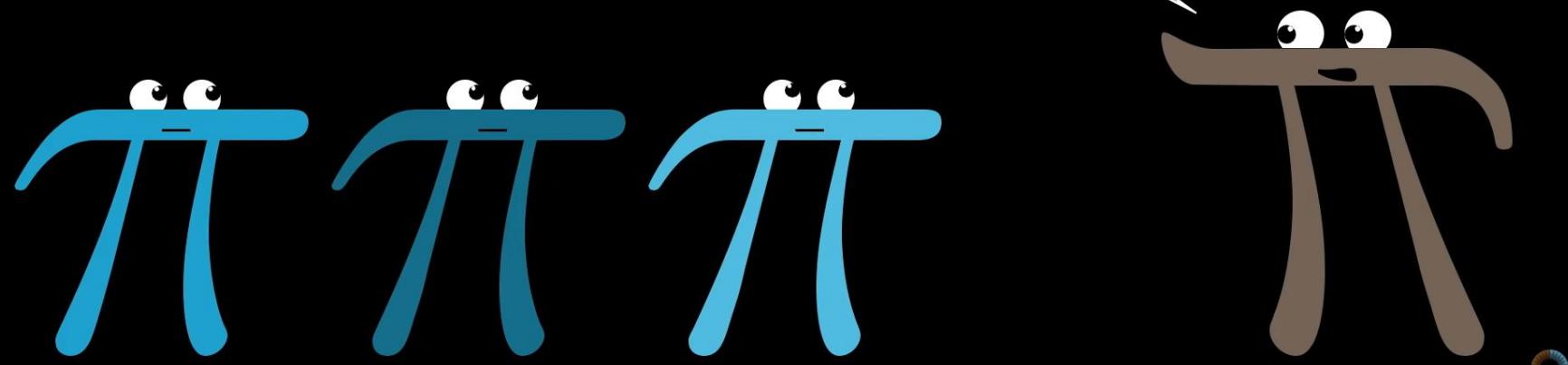




How well
does it do?



Look where it
messes up



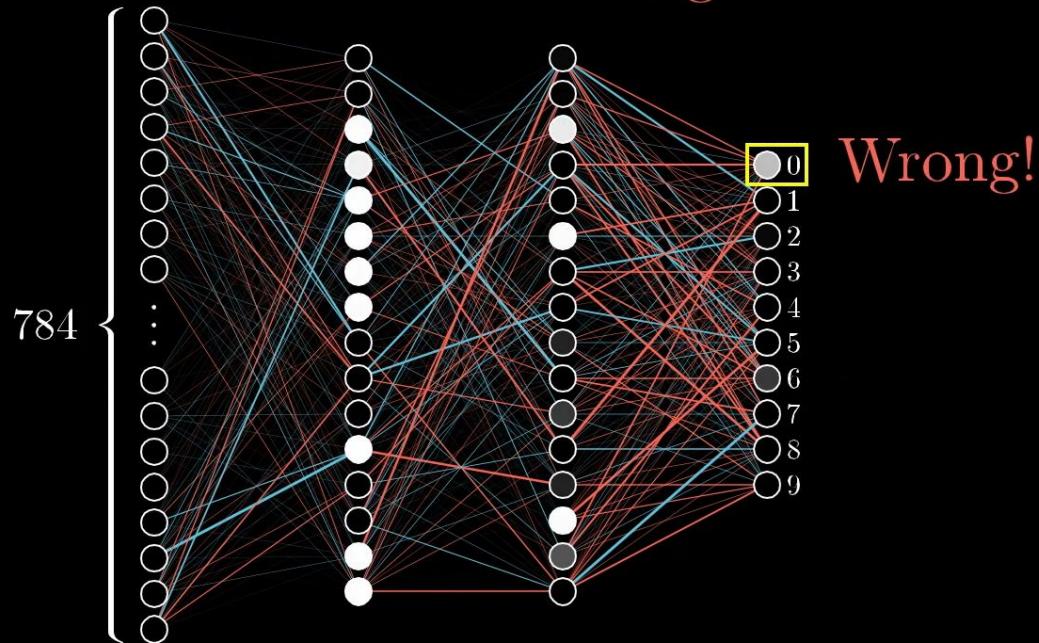
Testing data



Guess
→ 0

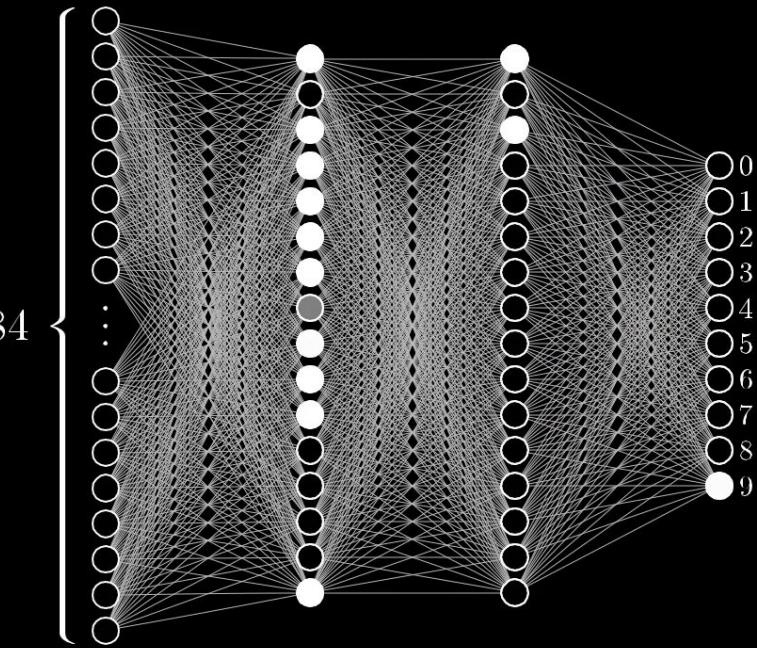
Wrong!

$$\frac{\text{Number correct}}{\text{total}} = \frac{248}{260} = 0.954$$

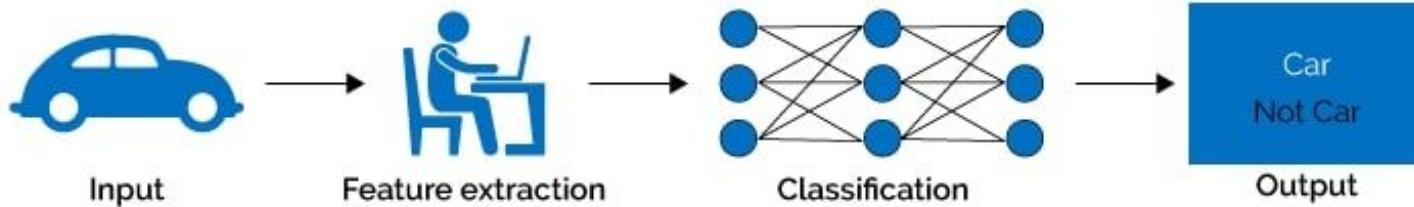




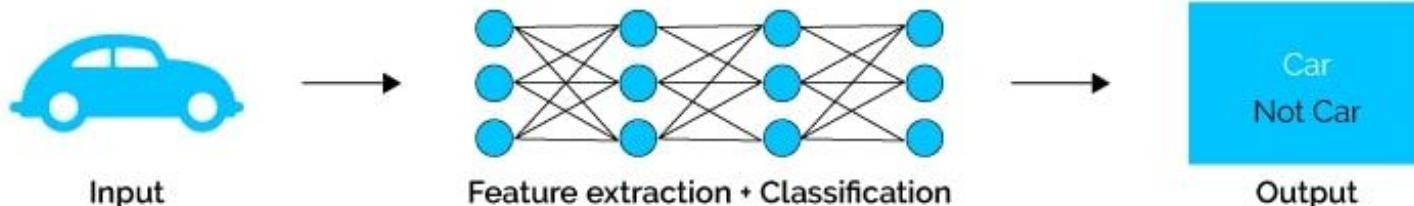
Does the network
actually do this?



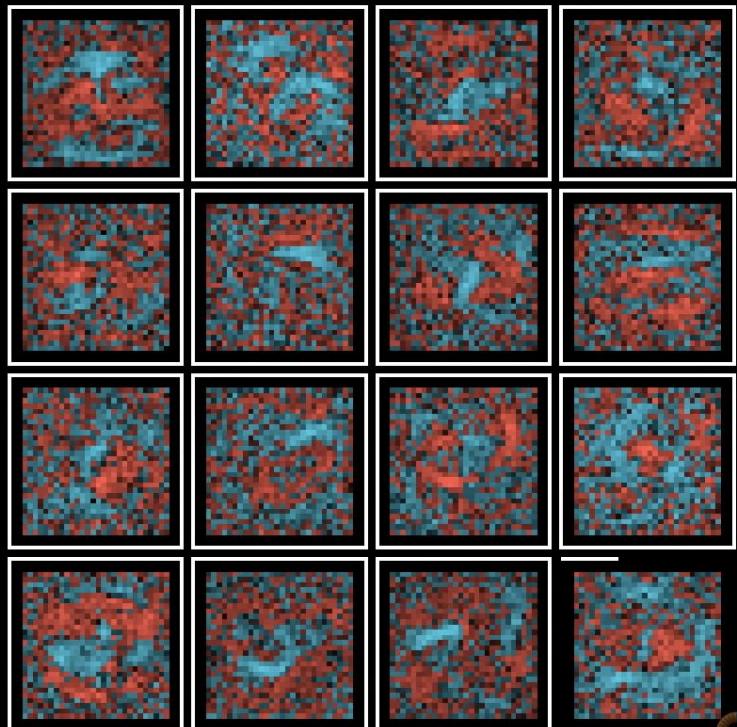
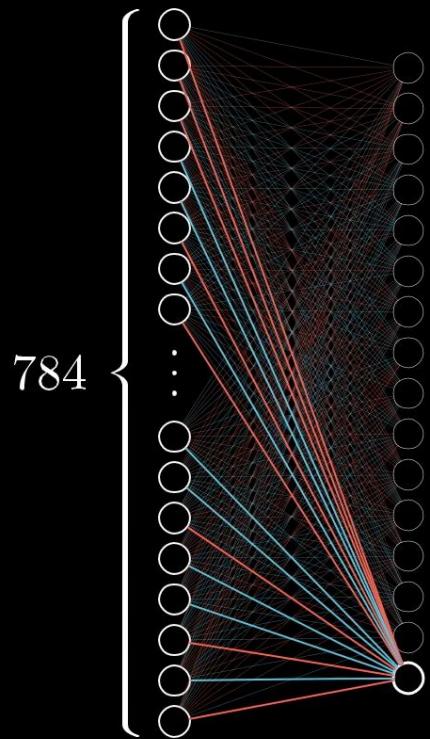
Machine Learning



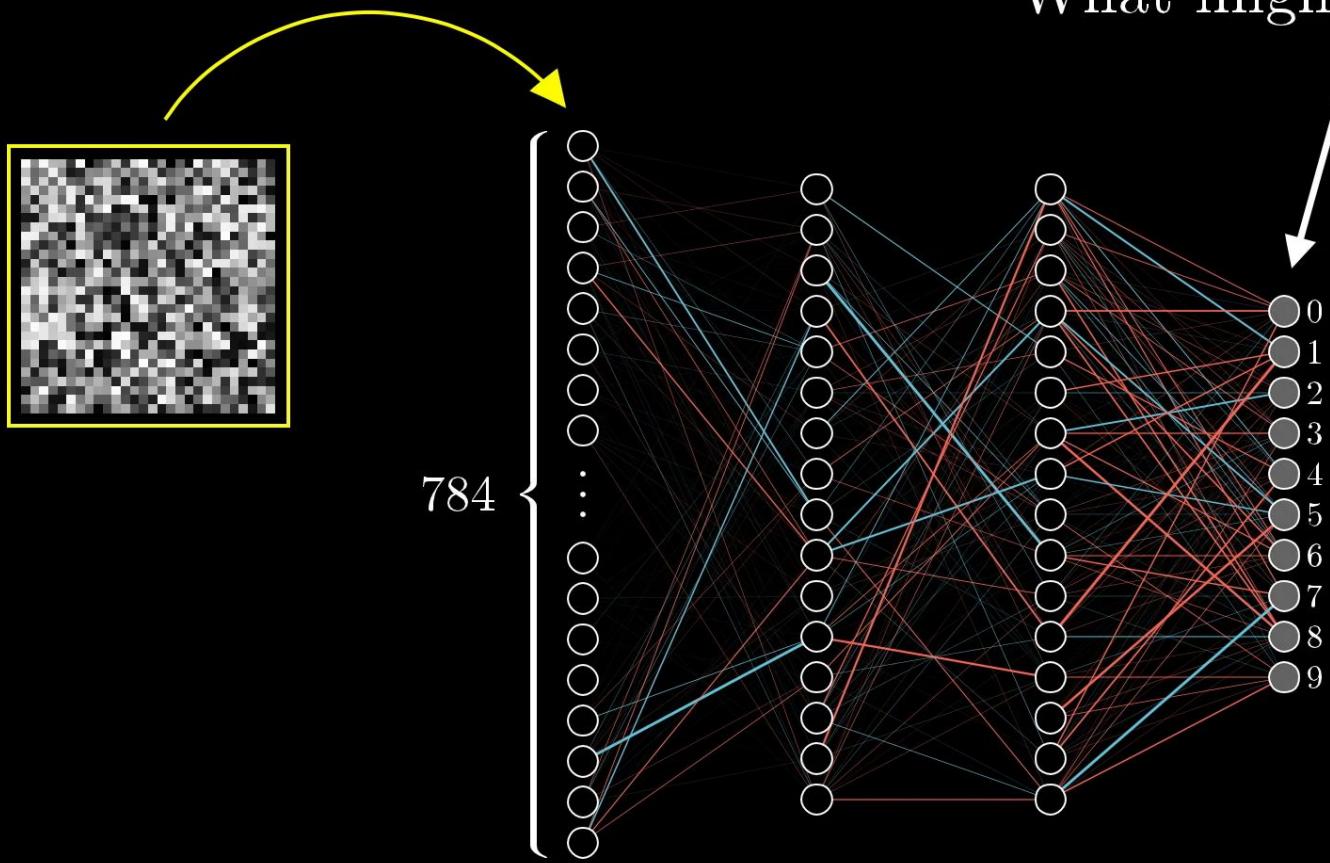
Deep Learning

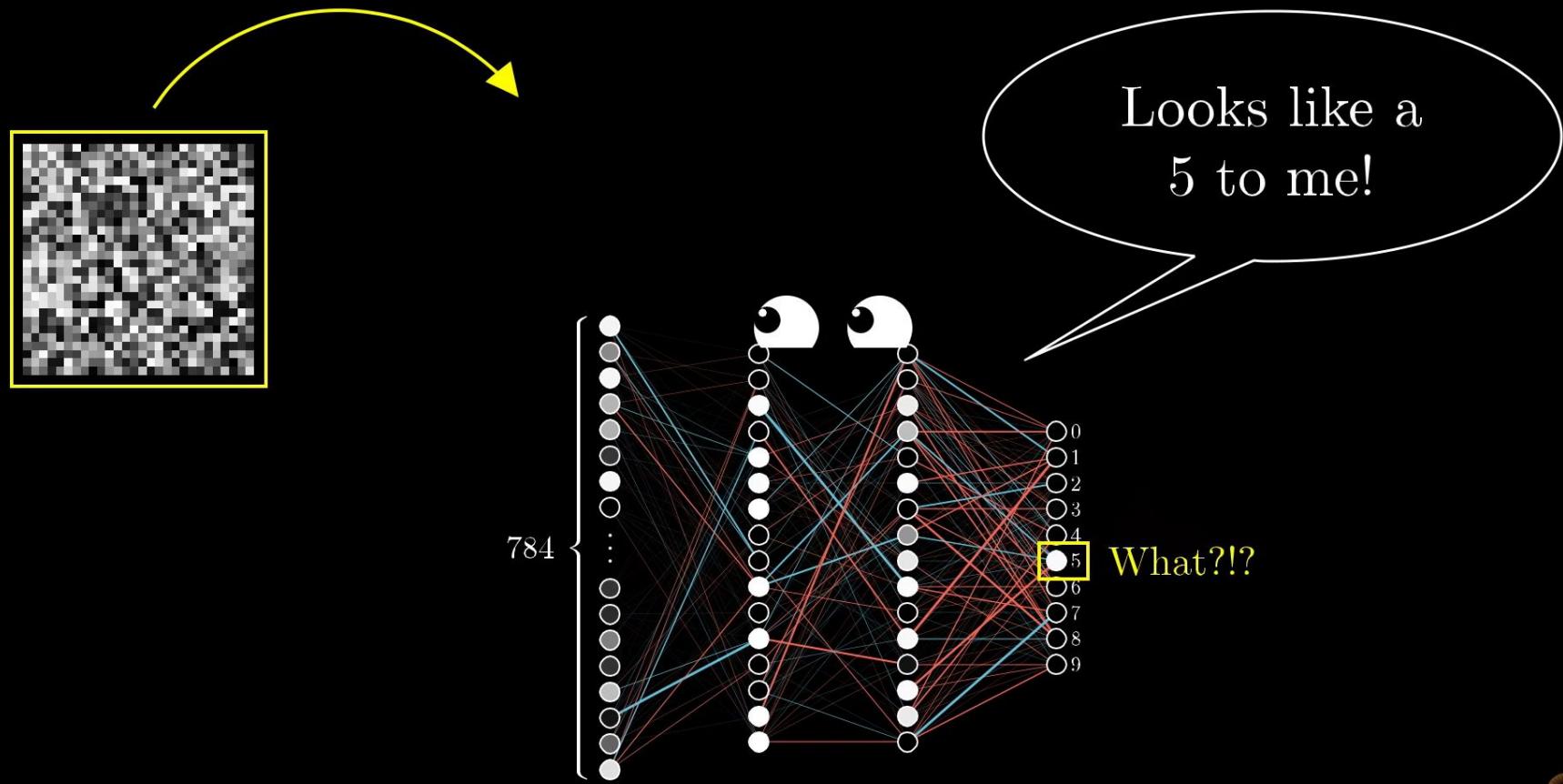


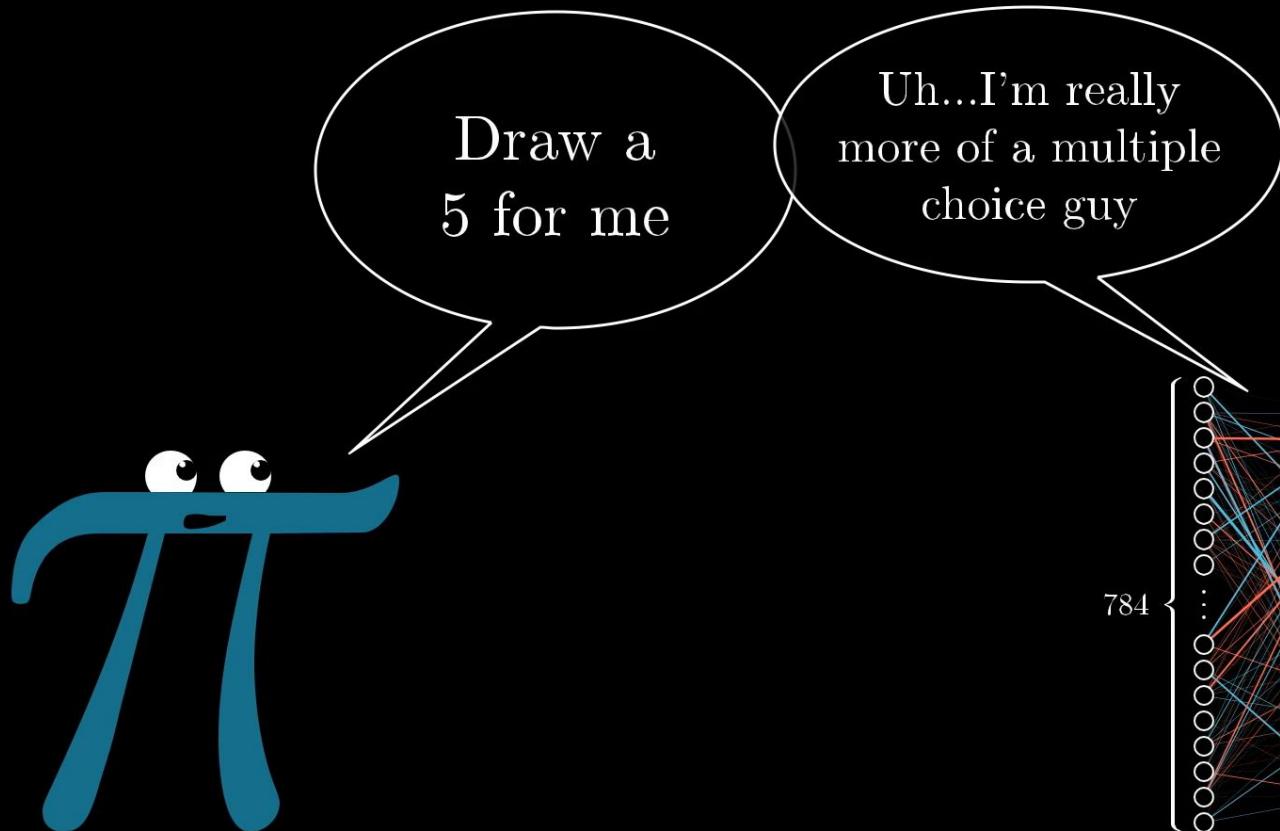
What second layer neurons look for



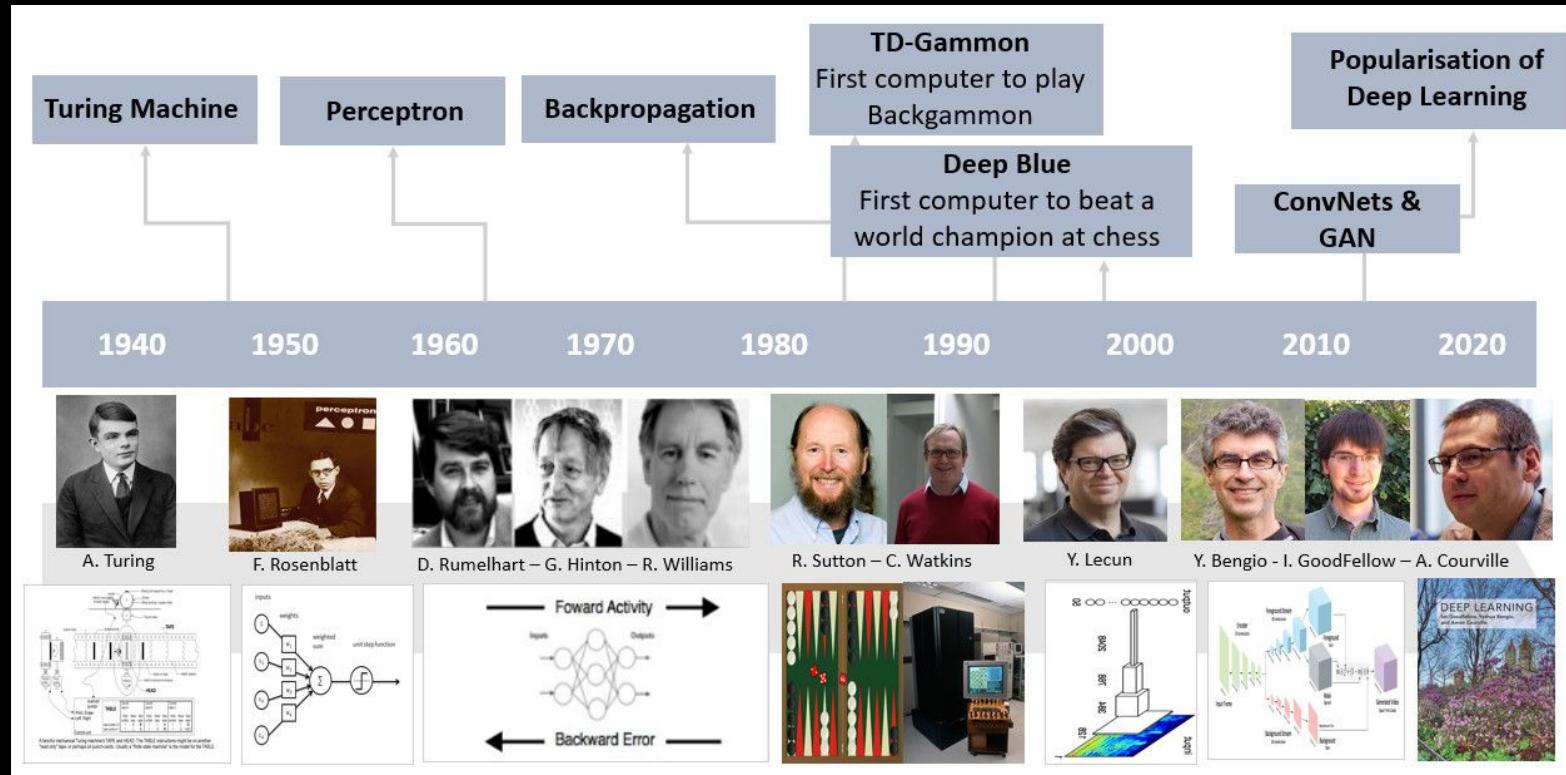
What might you expect?



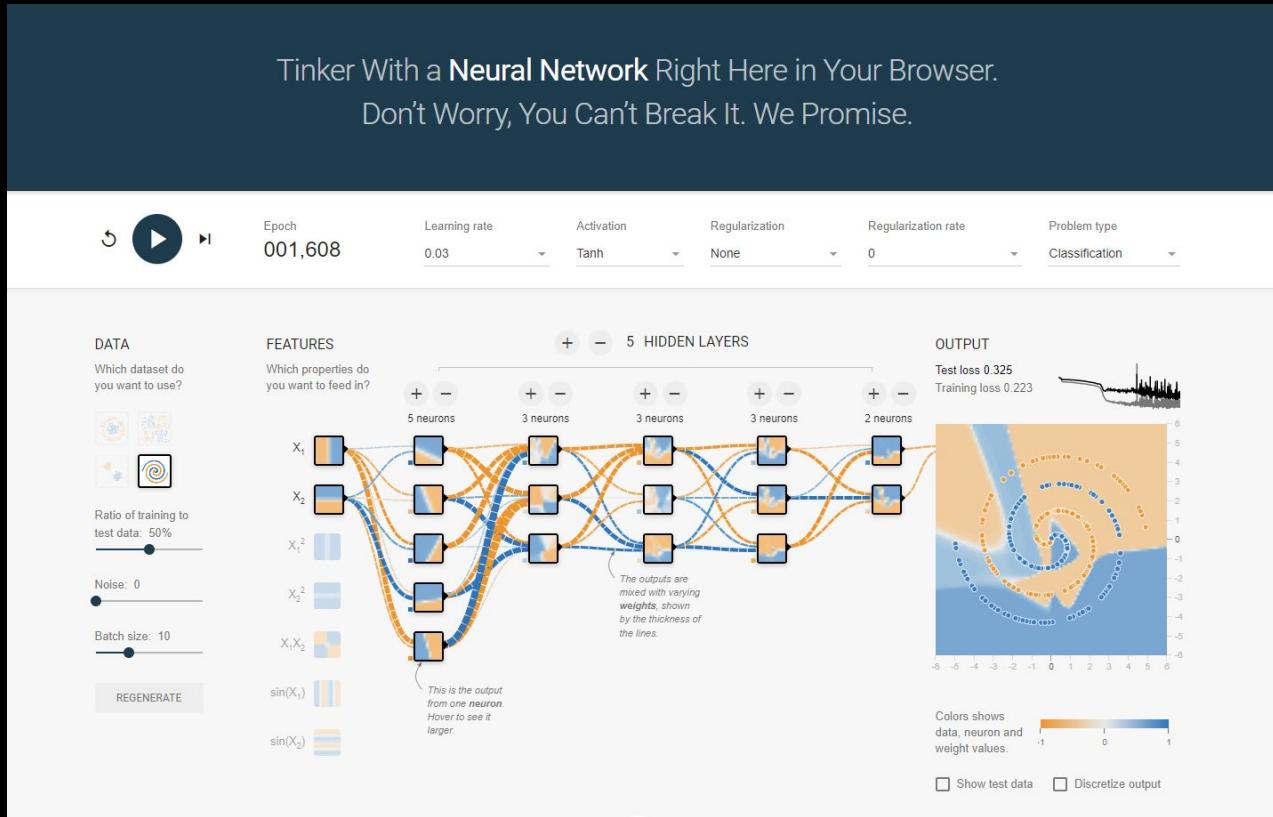




How did it all start?



Let's play!



A recipe

1. Should I use ML on this problem? Is there a pattern to detect? Can I solve it analytically? Do I have data?
2. Gather and organize data. Preprocessing, cleaning, visualizing.
3. Establishing a baseline.
4. Choosing a model, loss, regularization, ...
5. Optimization (could be simple, could be a Phd...).
6. Hyperparameter search.
7. Analyze performance & mistakes, and iterate back to step 4 (or 2).

State-of-the-art models

What is CLIP?

CLIP is a neural network trained on a large set (400M) of image and text pairs.

CLIP: Connecting Text and Images

We're introducing a neural network called CLIP which efficiently learns visual concepts from natural language supervision. CLIP can be applied to any visual classification benchmark by simply providing the names of the visual categories to be recognized, similar to the "zero-shot" capabilities of GPT-2 and GPT-3.

January 5, 2021
15 minute read



FOOD101

guacamole (90.1%) Ranked 1 out of 101 labels



✓ a photo of **guacamole**, a type of food.

✗ a photo of **ceviche**, a type of food.

✗ a photo of **edamame**, a type of food.

✗ a photo of **tuna tartare**, a type of food.

✗ a photo of **hummus**, a type of food.

SUN397

television studio (90.2%) Ranked 1 out of 397



✓ a photo of a **television studio**.

✗ a photo of a **podium** indoor.

✗ a photo of a **conference room**.

✗ a photo of a **lecture room**.

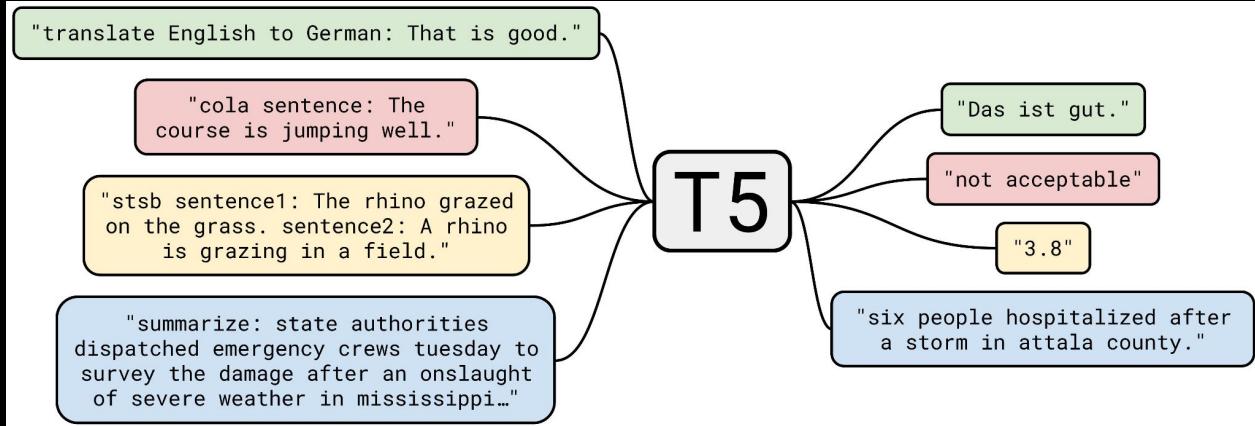
✗ a photo of a **control room**.

[Colab notebook - CLIP](#)

State-of-the-art models (Additional)

What is T5?

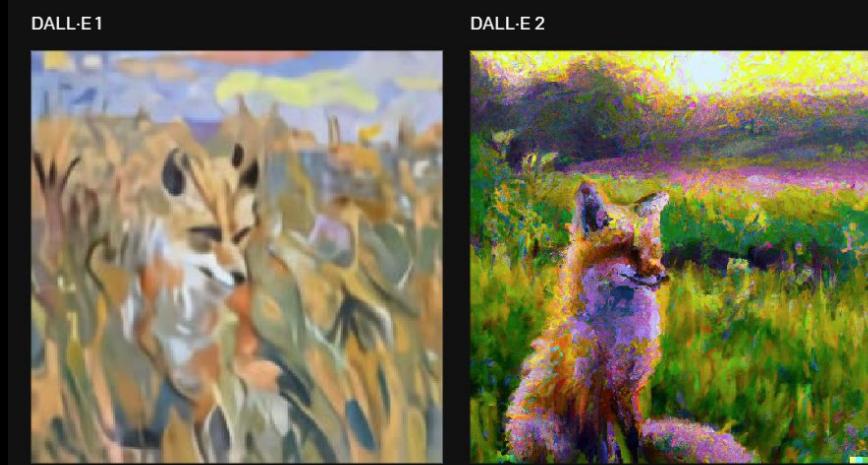
A text-to-text encoder
decoder model



[Colab notebook - T5](#)

Other cool stuff

<https://openai.com/dall-e-2/>



<https://Imagen.research.google/>

Do you really need Machine Learning?



SPRINKLE A LITTLE

**MACHINE LEARNING
ON IT**

Key limitations of Machine Learning

- Ethics
- Data
- Interpretability
- Deterministic system
- Reproducibility

<https://www.springboard.com/blog/data-science/when-not-to-use-ml/>

Why shouldn't I use Machine Learning

1. Data related issues - Garbage in, Garbage out - should have enough reliable data
2. Interpretability- ML models are often black box models
3. Technical debt -
4. Better alternatives - A simple solution that takes 1 week to build that is 90% accurate will **almost always** be chosen over a machine learning model that takes 3 months to build that is 95% accurate, Simpler= Better

<https://towardsdatascience.com/4-reasons-why-you-shouldnt-use-machine-learning-639d1d99fe11>

Embedded Machine Learning for Edge Computing

An intuitive introduction to Machine Learning

Amaya Dharmasiri

Oct/2022

What can I help
you with?

Wake-word Detection

C

Gesture Detection



<https://machinelearning.apple.com/research/enabling-hand-gesture>

Face/Person Detection

