

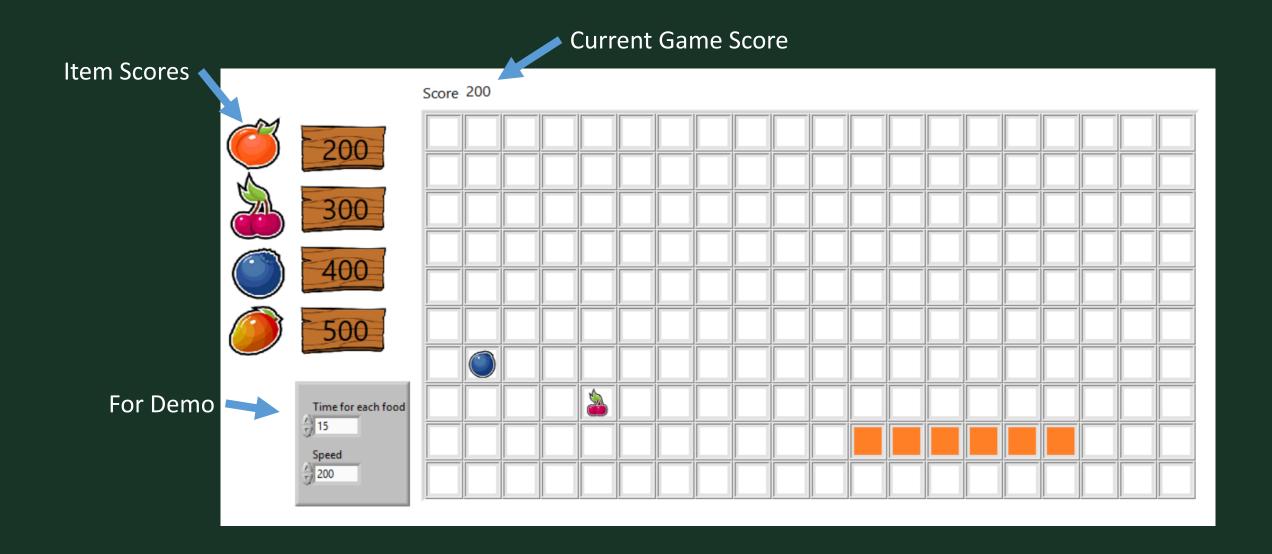
Snake Game

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Course: ESOE 5089 Design and Application of Virtual Instruments

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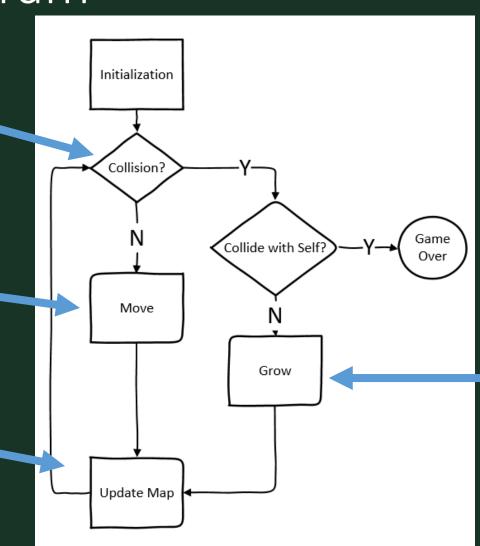
Front Panel



System Diagram

- Detect Key.
- Check whether the next snake position will hit something.

- Move snake to a next position.
- Count down food time.
- Generate food at a certain time.



- Change food to snake.
- Make new food.

Thank you.