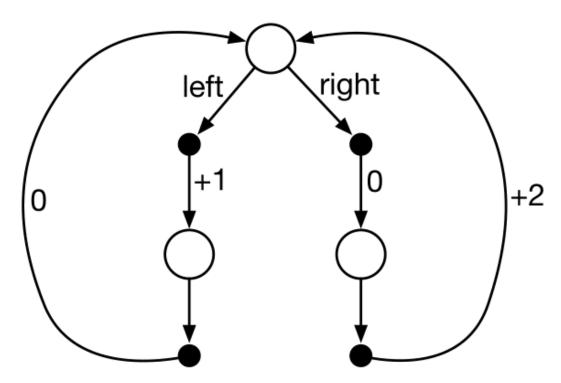
1. A function which maps ___ to ___ is a value function. [Select all that apply]

1 point

- Values to states.
- States to expected returns.
- ✓ State-action pairs to expected returns.
- ∇alues to actions.
- 2. Consider the continuing Markov decision process shown below. The only decision to be made is in the top state, where two actions are available, left and right. The numbers show the rewards that are received deterministically after each action. There are exactly two deterministic policies, π_{left} and π_{right} . Indicate the optimal policies if $\gamma=0$? If $\gamma=0.9$? If $\gamma=0.5$? [Select all that apply]

1 point



- ightharpoonup For $\gamma = 0.9, \pi_{\text{right}}$
- ightharpoonup For $\gamma = 0, \pi_{\text{left}}$

- \checkmark For $\gamma = 0.5, \pi_{\text{left}}$
- \square For $\gamma = 0, \pi_{\text{right}}$
- \square For $\gamma = 0.9, \pi_{\text{left}}$
- ightharpoonup For $\gamma = 0.5, \pi_{\text{right}}$
- 3. Every finite Markov decision process has ___. [Select all that apply]

1 point

- A stochastic optimal policy
- ☐ A unique optimal policy
- A unique optimal value function
- A deterministic optimal policy
- 4. The ___ of the reward for each state-action pair, the dynamics function p, and the policy π is ____ to characterize the value function v_{π} . (Remember that the value of a policy π at state s is

$$v_{\pi}(s) = \sum_{a} \pi(a|s) \sum_{s',r} p(s',r|s,a) [r + \gamma v_{\pi}(s')].$$

- Distribution; necessary
- Mean; sufficient
- **5.** The Bellman equation for a given a policy π : [Select all that apply]

1 point

1 point

Expresses the improved policy in terms of the existing policy.

~	Expresses state values $v(s)$ in terms of state values of successor
	states.

Holds only when the policy is greedy with respect to the value function.

6. An optimal policy:

1 point

- ls not guaranteed to be unique, even in finite Markov decision processes.
- O Is unique in every Markov decision process.
- O Is unique in every finite Markov decision process.
- **7.** The Bellman optimality equation for v_* : [Select all that apply]

1 point

- \checkmark Expresses state values $v_*(s)$ in terms of state values of successor states.
- ✓ Holds for the optimal state value function.
- \square Holds for v_{π} , the value function of an arbitrary policy π .
- Expresses the improved policy in terms of the existing policy.
- Holds when the policy is greedy with respect to the value function.
- **8.** Give an equation for v_{π} in terms of q_{π} and π .

1 point

- $\bigcirc v_{\pi}(s) = \sum_{a} \pi(a|s) q_{\pi}(s,a)$

- **9.** Give an equation for q_{π} in terms of v_{π} and the four-argument p.

1 point

- $Q_{\pi}(s, a) = \max_{s', r} p(s', r|s, a)[r + v_{\pi}(s')]$
- $Q_{\pi}(s,a) = \sum_{s'} \sum_{r} p(s',r|s,a) \gamma[r + v_{\pi}(s')]$
- $Q_{\pi}(s,a) = \sum_{s} \sum_{r} p(s',r|s,a)[r + v_{\pi}(s')]$
- $Q_{\pi}(s, a) = \max_{s', r} p(s', r|s, a) [r + \gamma v_{\pi}(s')]$
- $Q_{\pi}(s,a) = \max_{s',r} p(s',r|s,a) \gamma [r + v_{\pi}(s')]$
- **10.** Let r(s, a) be the expected reward for taking action a in state s, as defined in equation 3.5 of the textbook. Which of the following are valid ways to reexpress the Bellman equations, using this expected reward function? [Select all that apply]

1 point

- $v_{\pi}(s) = \sum_{a} \pi(a|s)[r(s,a) + \gamma \sum_{s'} p(s'|s,a)v_{\pi}(s')]$
- $v_*(s) = \max_a [r(s, a) + \gamma \sum_s, p(s'|s, a)v_*(s')]$
- $q_*(s,a) = r(s,a) + \gamma \sum_{s'} p(s'|s,a) \max_{a'} q_*(s',a')$
- $q_{\pi}(s, a) = r(s, a) + \gamma \sum_{s} \sum_{a} p(s'|s, a)\pi(a'|s')q_{\pi}(s', a')$
- **11.** Consider an episodic MDP with one state and two actions (left and right). The left action has stochastic reward 1 with probability p and 3 with

1 point

probability 1-p. The right action has stochastic reward 0 with probability q and 10 with probability 1-q. What relationship between p and q makes the actions equally optimal?

$$\bigcirc$$
 13 + 2 p = 10 q

$$\bigcirc$$
 13 + 2 $p = -10q$

$$\bigcirc$$
 7 + 3 $p = -10q$

$$\bigcirc$$
 13 + 3 $p = -10q$

$$\bigcirc$$
 7 + 3 p = 10 q

$$\bigcirc 7 + 2p = -10q$$

$$\bigcirc$$
 13 + 3 p = 10 q